Ex No: 6 Date:

# RECOGNIZE A VALID VARIABLE WITH LETTERS AND DIGITS USING LEX AND YACC

## AIM:

To recognize a valid variable which starts with a letter followed by any number of letters or digits.

## **ALGORITHM:**

## Lex (exp6.l):

- 1. Recognizes letters, digits, any single character, and newline.
- 2. Returns tokens for letters, digits, and single characters.
- 3. Indicates the end of input with yywrap().

Yacc (exp6.y): 1. Includes headers and defines global

variables.

- 2. Declares tokens digit and letter.
- 3. Defines grammar rules for identifiers.
- 4. Handles syntax errors with yyerror().
- 5. The main function, obtain the input, parses it, and prints if it's recognized as an identifier.

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```
}
exp6.y:
% {
  #include<stdio.h>
int yylex(); int
yyerror(); int valid=1;
% }
%token digit letter
%%
start: letter s
s: letter s
   | digit s
%%
int yyerror(){     printf("\nIts not a identifier!\n");
  valid=0; return 0; } int main() {
printf("\nEnter a name to test for an identifier: ");
yyparse(); if(valid) {
                            printf("\nIt is a
identifier!\n");
  } }
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```

## **OUTPUT:**

```
(kali@ kali)=[~/Documents/cdlab]
$ vi exp6.y

(kali@ kali)=[~/Documents/cdlab]
$ vi exp6.l

(kali@ kali)=[~/Documents/cdlab]
$ lex exp6.l

(kali@ kali)=[~/Documents/cdlab]
$ cc lex.yy.c y.tab.c

(kali@ kali)=[~/Documents/cdlab]
$ ./a.out

Enter a name to test for an identifier: 1variable

Its not a identifier!

(kali@ kali)=[~/Documents/cdlab]
$ ./a.out

Enter a name to test for an identifier: variable1

It is a identifier!
```

## **RESULT:**

Thus, a program using lex and yacc tool is implemented to recognize a valid variable which starts with a letter followed by any number of letters or digits.

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