Test questions

- **1.** In the C++ memory model, the smallest addressable unit is:
- a) bit
- b) word
- c) byte
- d) int
- e) cell
- 2. The address of a memory cell is:
- a) its value
- b) its position in RAM
- c) its unique number
- d) always 4 bytes
- e) determined at runtime
- **3.** Which of the following memory classes exists in C++?
- a) Automatic (stack)
- b) Global (static)
- c) Dynamic (heap)
- d) Stream
- e) All of the above
- **4.** Which of the following is true about automatic variables?
- a) They are stored in the heap
- b) They exist until the block ends
- c) They can only be of integer type
- d) They are initialized automatically to zero
- e) They are always global
- 5. What will happen if you read an uninitialized local variable?
- a) 0 will be printed
- b) Compilation error
- c) Undefined behavior
- d) Runtime exception
- e) It will default to garbage
- **6.** Which scope rule applies in C++?
- a) Most global wins
- b) Nearest declaration wins
- c) Variables can override global by name
- d) All scopes are merged
- e) Variables can be accessed before declaration
- 7. What is the output?

```
int x = 0;
int main() {
    int x = 1;
    std::cout << x << '\n';
}</pre>
```

- a) 0
- b) 1
- c) Both 0 and 1
- d) Compile error
- e) Undefined
- **8.** Which keyword is used to access a global variable hidden by a local one?
- a) global
- b) extern
- c) static
- d) :: (scope resolution)
- e) const
- **9.** Which of these variables has global lifetime?
- a) int x = 0; inside main
- b) static int y; inside a function
- c) extern int z; outside any function
- d) int w = 5; outside any function
- e) b + d
- **10.** What is the output?

```
int x = 0;
int main() {
    int x = 1;
    {
        int x = 2;
        std::cout << x;
    }
}</pre>
```

- a) 0
- b) 1
- c) 2
- d) Error
- e) Undefined
- 11. Which statement about const variables is true?
- a) Must be initialized
- b) Cannot be modified
- c) Stored in read-only memory
- d) Can be pointers
- e) All of the above
- **12.** Which qualifier prevents compiler optimizations?
- a) static
- b) const
- c) register
- d) volatile
- e) extern
- **13.** Which is NOT a valid storage class in C++?
- a) auto

- b) register
 c) global
 d) static
 e) extern

 14. Which
 a) Exist du
- **14.** Which of these are true about global variables?
- a) Exist during program lifetime
- b) Declared outside any function
- c) Can be hidden by locals
- d) Accessible using ::
- e) All of the above
- 15. What happens if you declare extern int x; inside a function?
- a) Defines x locally
- b) Declares x but not defines
- c) Initializes x to zero
- d) Hides global x
- e) Causes compile error
- **16.** Which of the following is correct initialization?
- a) int x = 5;
- b) int y(5);
- c) int $z{5};$
- d) int w{};
- e) All of the above
- **17.** Which of the following results in UB?
- a) Using an uninitialized variable
- b) Division by zero
- c) Buffer overflow
- d) Shifting negative numbers
- e) All of the above
- **18.** Which of these is stack memory?
- a) Local int in function
- b) Global variable
- c) Array from new
- d) Static variable
- e) Thread local
- 19. Which variable declaration is invalid?
- a) int x;
- b) float y = 1.5;
- c) const int z;
- d) char t{'@'};
- e) short s = 1;
- **20.** Which memory type is manually managed?
- a) Stack
- b) Heap
- c) Global

- d) Static
- e) Register

21. Which output is correct?

```
int x = 0;
int main() {
    std::cout << ::x;
}</pre>
```

- a) 0
- b) Undefined
- c) Compile error
- d) Garbage
- e) 1
- **22.** Which type of memory is allocated before main() starts?
- a) Heap
- b) Stack
- c) Static/global
- d) Thread
- e) Register
- **23.** Which of these is true about blocks {} in C++?
- a) They cannot contain other blocks
- b) They define variable scope
- c) They always allocate heap memory
- d) They delete variables explicitly
- e) They can only appear in loops

24. What happens here?

```
int main() {
    int x = 5;
    {
        int y = x * 2;
    }
    std::cout << y;
}</pre>
```

- a) Prints 10
- b) Prints 0
- c) Compile error
- d) Undefined
- e) Prints garbage
- **25.** Which statement about variables is false?
- a) They have type, name, storage, scope
- b) Uninitialized variables are safe
- c) Globals exist for entire program
- d) Automatic variables are stack-based
- e) const forbids modification

Отлично 🗲 понял тебя:

- Нумерация продолжится с 25
- Вопросы будут не только теоретические, но и на код с выводом
- Темы: короткая логика (&&, | |), префиксный/постфиксный ++ --, условия, while

25. What is the output?

```
int a = 0;
if (a++)
    std::cout << "Yes";
else
    std::cout << "No";</pre>
```

26. What is the output?

```
int a = 1;
if (++a > 1)
    std::cout << a;
else
    std::cout << 0;</pre>
```

- a) 1
- b) 2
- c) 3
- d) 0
- e) Compile error

27. What is the output?

```
int x = 5;
while (x-- > 3) {
    std::cout << x << " ";
}</pre>
```

28. What is the output?

```
int x = 0;
while (x < 3) {
    std::cout << ++x << " ";
}</pre>
```

- a) 0 1 2
- b) 123
- c) 0 1 2 3
- d) 12
- e) Compile error

```
int x = 0;
while (x++ < 3) {
    std::cout << x << " ";
}</pre>
```

```
int x = 1, y = 0;
if (x && y++)
    std::cout << y;</pre>
else
    std::cout << x + y;
a) 0
b) 1
```

- c) 2
- d) Undefined
- e) Compile error

31. What is the output?

```
int a = 0;
int b = 2;
if (a || ++b)
    std::cout << b;
else
    std::cout << a;
```

32. What is the output?

```
int n = 3;
while (--n) {
   std::cout << n << " ";
```

- a) 3 2 1
- b) 2 1
- c) 2 1 0
- d) Infinite loop
- e) None

33. What is the output?

```
int i = 0;
while (i++ < 2) {
   std::cout << i << " ";
}
```

34. What is the output?

```
int i = 0;
while (++i < 3) {
  std::cout << i << " ";
}
```

```
int x = 1, y = 1;
if (++x && y--)
    std::cout << x + y;
else
    std::cout << x - y;</pre>
```

```
int a = 5;
int b = a++ + ++a;
std::cout << b;</pre>
```

- a) 10
- b) 11
- c) 12
- d) 13
- e) Undefined

37. What is the output?

```
int a = 1;
int b = 2;
while (a < b && b--) {
    std::cout << b << " ";
}</pre>
```

38. What is the output?

```
int i = 0;
while (i < 3) {
    if (i++ % 2 == 0)
        std::cout << i << " ";
}</pre>
```

39. What is the output?

```
int a = 0, b = 0;
if (a++ || b++)
    std::cout << a << b;
else
    std::cout << b << a;</pre>
```

40. What is the output?

```
int i = 5;
while (i-- > 0) {
    if (i % 2 == 0)
        std::cout << i << " ";
}</pre>
```

```
int a = 1;
int b = 1;
if (--a && b--)
    std::cout << "Yes";
else
    std::cout << "No";</pre>
```

```
int x = 2;
int y = (x > 1 ? ++x : x--);
std::cout << y;</pre>
```

43. What is the output?

```
int a = 0;
if (a++ && ++a)
    std::cout << a;
else
    std::cout << ++a;</pre>
```

44. What is the output?

```
int n = 0;
while (n < 5) {
    if (n++ % 2)
        std::cout << n;
}</pre>
```

- a) 1 3 5
- b) 2 4
- c) 1 2 3 4 5
- d) 3 5
- e) None

45. What is the output?

```
int a = 2;
int b = 3;
if (a++ > 2 || --b < 3)
    std::cout << a << b;
else
    std::cout << b << a;</pre>
```

46. What is the output?

```
int i = 0;
while (i++ < 5 && i < 3) {
    std::cout << i << " ";
}</pre>
```

47. What is the output?

```
int i = 3;
while (--i) {
    std::cout << i;
}</pre>
```

```
int x = 1;
if (x++ && x++)
    std::cout << x;
else
    std::cout << --x;</pre>
```

```
int i = 0;
while (i < 5) {
    std::cout << i++ * 2 << " ";
}</pre>
```

```
int a = 2, b = 2;
if (--a || b--)
    std::cout << a + b;
else
    std::cout << b - a;</pre>
```