

# Distributed Sorting System

Project Final Report, cs434

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# Tech Stacks

- ScalaPB: Protocol Buffers compile plugin for Scala
- Protocol Buffers(proto3): Google's language-neutral, platform-neutral, extensible mechanism for serializing structured data
- gRPC: Open source high performance RPC framework
- Sbt: Scala build tool



*sbt*

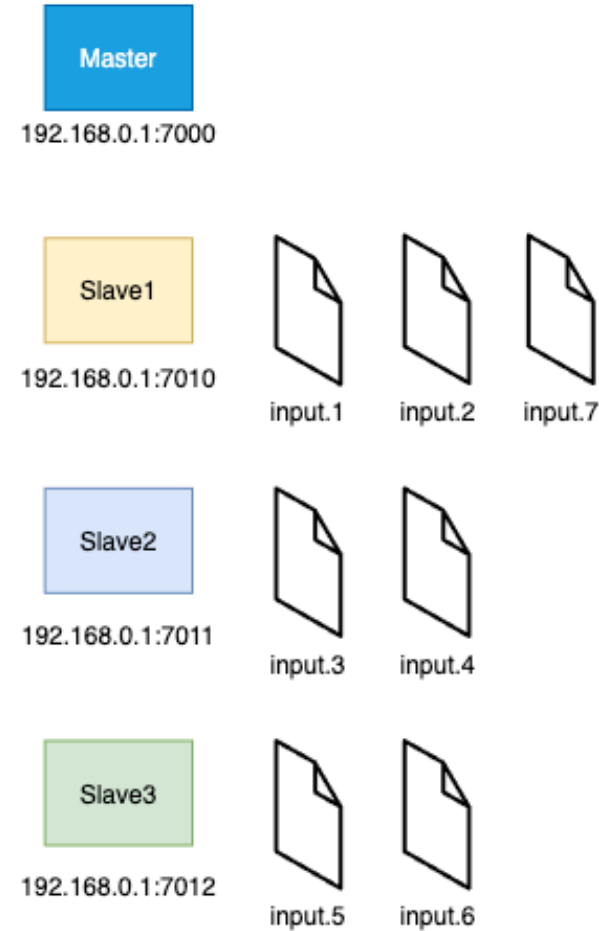


# Directory structure

- input : Input data
- output: Merged output file will be stored here.
- src/main/protobuf/sorting.proto : protobuf declaration file
- src/main/scala : master/slave code & other codes

```
•
├── README.md
├── build.sbt
├── doc
│   ├── references.md
│   └── trouble-shooting.md
├── input
│   ├── data1
│   │   ├── input.1
│   │   └── input.2
│   ├── data2
│   │   ├── input.3
│   │   └── input.4
│   ├── data3
│   │   ├── input.5
│   │   └── input.6
│   ├── data4
│   │   ├── input.7
│   │   └── input.8
│   └── data5
├── output
├── project
│   ├── build.properties
│   ├── project
│   └── scalapb.sbt
├── src
│   ├── main
│   │   ├── protobuf
│   │   │   └── sorting.proto
│   │   ├── resources
│   │   │   └── logback.xml
│   │   └── scala
│   │       ├── sorting
│   │       │   ├── Connection.scala
│   │       │   ├── SortingMaster.scala
│   │       │   └── SortingSlave.scala
│   │       └── util
│   │           └── utils.scala
│   └── test
│       └── scala
```

# Blueprint (1/2)

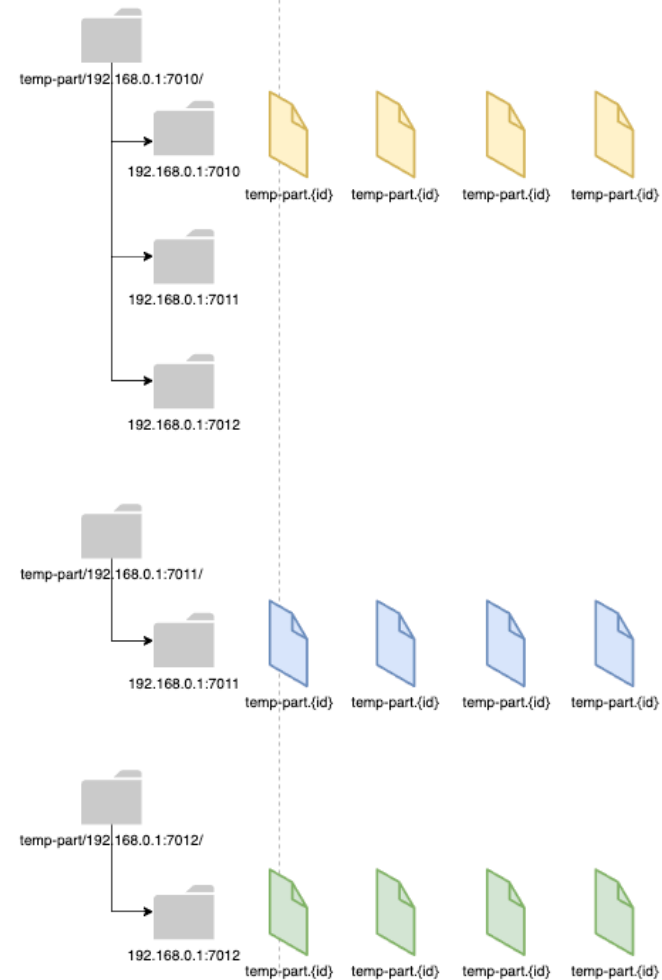


# Blueprint (2/2)

## Sort / Partition



## Shuffle

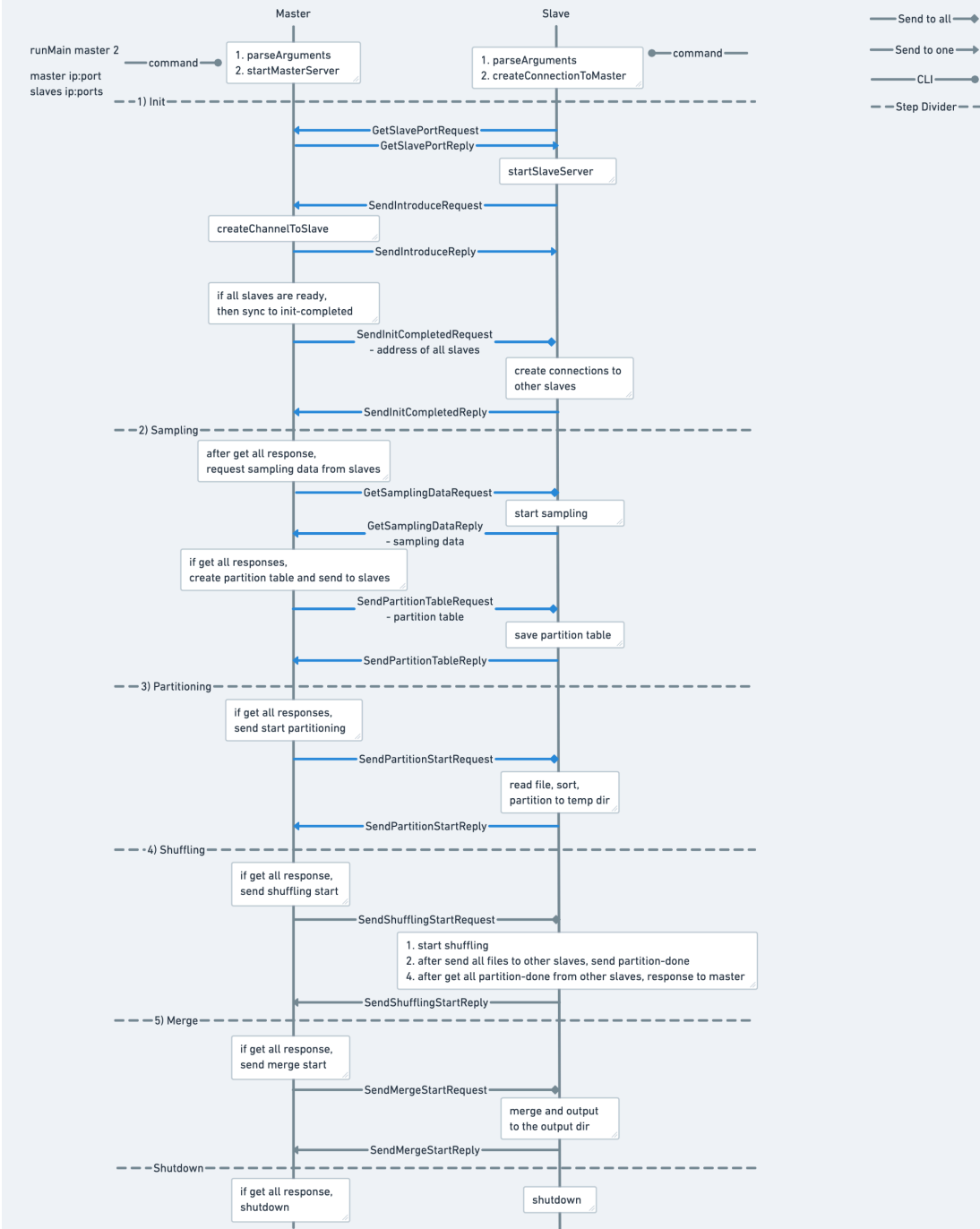


## Merge



# Sequence Diagram

- Start with CLI
  - Run Master -> Run Each Slave
- Step1) Init
  - Run Master & Slave Servers
  - Establish connections b/w Master & Slaves
  - Sync slaves' address table
- Step2) Sampling
  - Request sampling data from slaves
  - Send partition key to slaves
- Step3) Partitioning
  - Notify partitioning start to slaves
  - For each slave, read file/sort/create temp dir/partitioning
- Step4) Shuffling
  - Notify shuffling start to slaves
  - Shuffling to each other
- Step5) Merge
  - Notifiy merge start to slaves
  - Merge



# Demo

- Open sbt console

- runMaster

```
sbt:cs434-project> runMain sorting.SortingMaster 3
```

- runSlave

```
sbt:cs434-project> runMain sorting.SortingSlave 192.168.29.140:7001 -I ./input/data1 ./input/data2 ./input/data3 ./input/data4 ./input/data5 -O ./output
```

- Master's log

```
- Master starting 192.168.29.140:7001
- Connect to slave 192.168.29.140:7011, waiting 2 more...
- Connect to slave 192.168.29.140:7012, waiting 1 more...
- Connect to slave 192.168.29.140:7013, waiting 0 more...
- Complete init step
- Get sampling data from slaves
- Generate partitioning table List(?PlL3:# AQ, _*^=uVJ+1X)
```

- Slaves' log

```
- Connect to master 192.168.29.140:7001
- Connect to other slave 7012
- Connect to other slave 7013
- Sampling from ./input/data1/input.1
- Receive partitioning table Vector(?PlL3:# AQ, _*^=uVJ+1X)
- data files List(./input/data1/input.1, ./input/data1/input.2, ./input/data4/input.7, ./input/data4/input.8)
- Start Reading/Sorting/Partitioning ./input/data1/input.1
- - Read total 10000 data
- - Sort data
- - Partitioning done
- Start Reading/Sorting/Partitioning ./input/data1/input.2
- - Read total 10000 data
- - Sort data
- - Partitioning done
- Start Reading/Sorting/Partitioning ./input/data4/input.7
- - Read total 10000 data
- - Sort data
- - Partitioning done
- Start Reading/Sorting/Partitioning ./input/data4/input.8
- - Read total 10000 data
- - Sort data
- - Partitioning done
```

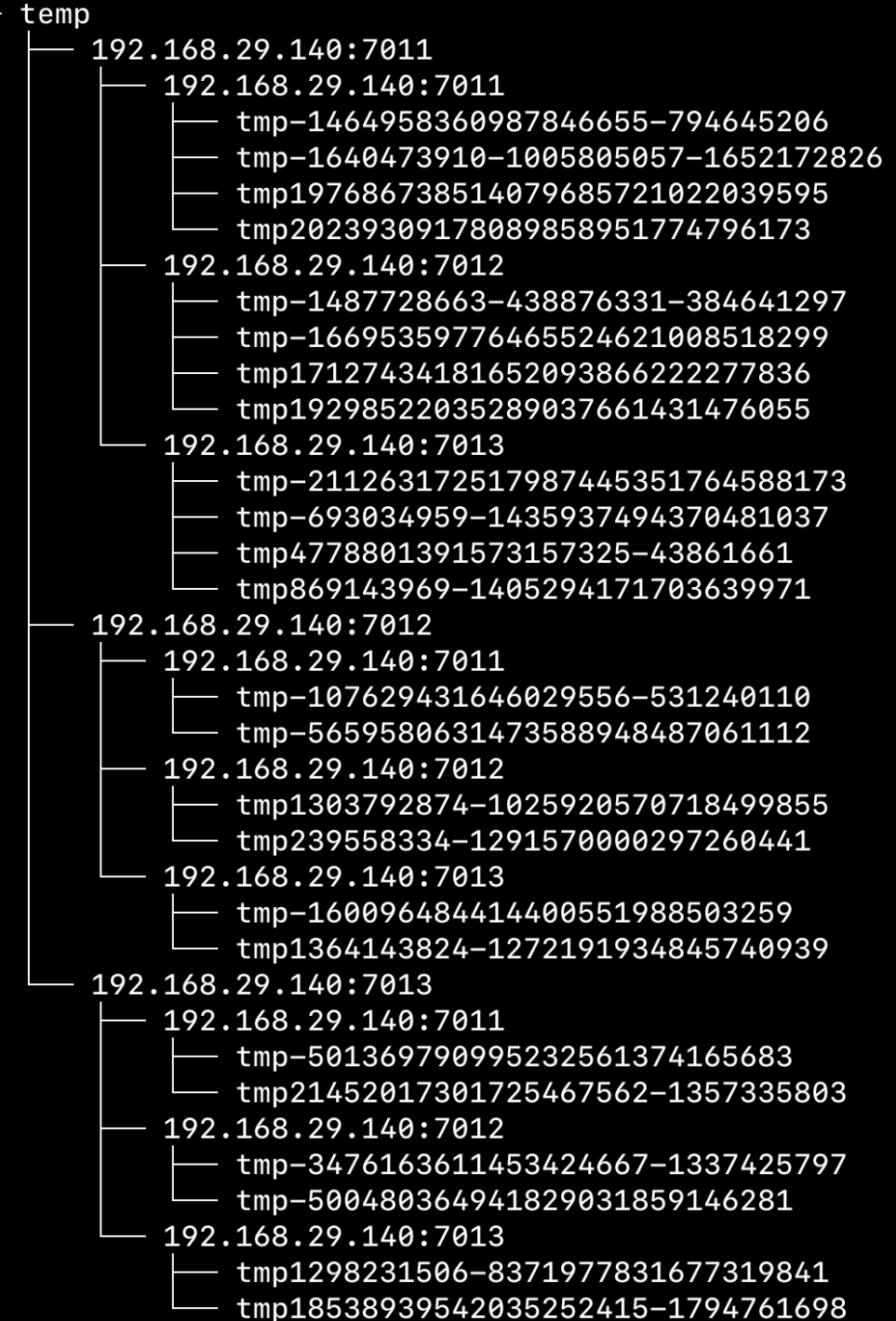
```
- Connect to master 192.168.29.140:7001
- Connect to other slave 7011
- Connect to other slave 7013
- Sampling from ./input/data2/input.4
- Receive partitioning table Vector(?PlL3:# AQ, _*^=uVJ+1X)
- data files List(./input/data2/input.4, ./input/data2/input.3)
- Start Reading/Sorting/Partitioning ./input/data2/input.4
- - Read total 10000 data
- - Sort data
- - Partitioning done
- Start Reading/Sorting/Partitioning ./input/data2/input.3
- - Read total 10000 data
- - Sort data
- - Partitioning done
```

```
- Connect to master 192.168.29.140:7001
- Connect to other slave 7011
- Connect to other slave 7012
- Sampling from ./input/data3/input.6
- Receive partitioning table Vector(?PlL3:# AQ, _*^=uVJ+1X)
- data files List(./input/data3/input.6, ./input/data3/input.5)
- Start Reading/Sorting/Partitioning ./input/data3/input.6
- - Read total 10000 data
- - Sort data
- - Partitioning done
- Start Reading/Sorting/Partitioning ./input/data3/input.5
- - Read total 10000 data
- - Sort data
- - Partitioning done
```



# Result

- Environment
  - 1 Master
  - 3 Slaves
  - Input 4 directories with 2 files each (total 8 files)
- Result
  - Slave 1 : run 2 dir & 4 files
  - Slave 2, 3 : run 1 dir & 2 files
  - Steps
    - **[v] Init Step**
    - **[v] Sampling**
    - **[v] Partitioning -> partition into ./temp directory**
    - [x] Shuffling
    - [x] Merge
  - Restrictions
    - Using blocking stub
    - # of input dir  $\geq$  # of slaves



# References

- Tutorial of ScalaPB's gRPC support
  - <https://scalapb.github.io/docs/grpc>
- Simple gRPC & Scala sample code on Github
  - <https://github.com/xuwei-k/grpc-scala-sample>
- Official Page for required tech stacks
  - Protocol buffer: <https://developers.google.com/protocol-buffers>
  - gRPC: <https://grpc.io/>
- <https://scalapb.github.io/docs/grpc/>
- <https://github.com/xuwei-k/grpc-scala-sample/blob/master/grpc-scala/src/main/scala/io/grpc/examples/helloworld/HelloWorldServer.scala>