

XFS4IoT SP-Dev Workgroup

1 June 2021

To add others from your company



Please email us at: xfs4iot_sp-dev_info@kal.com

How can workgroup members contribute?



- Ideas for contributions:
 - New SPs using the framework
 - —SP simulators using the framework
 - Test scripts, test harnesses, etc. for SP testing
 - —Sample code for new XFS4 applications
 - —GitHub "pull requests" for changes to the SP-Dev code

XFS4IoT framework available: Card Reader



- The first SP-Dev framework was made **available** on GitHub on 4 May 2021:
 - Card reader class
- Members can create a GitHub fork and start developing card reader SPs

How to use the Card Reader framework



- The Card Reader framework looks after all the XFS specific details:
 - —Processing commands
 - —Sending command responses
 - —Sending events

 The SP developer only needs to focus on the device specific interface

The next step in XFS4IoT SP-Dev: Cash Dispenser

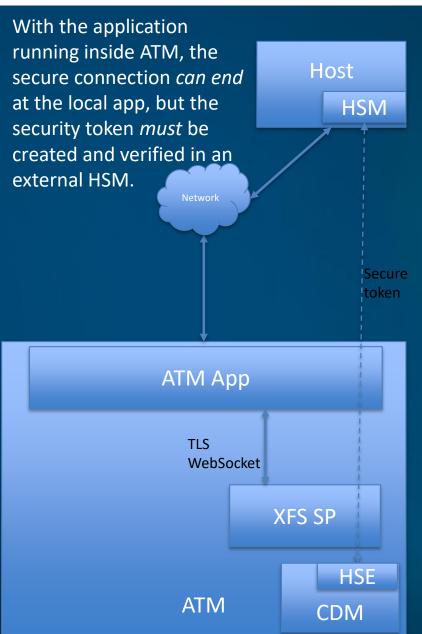


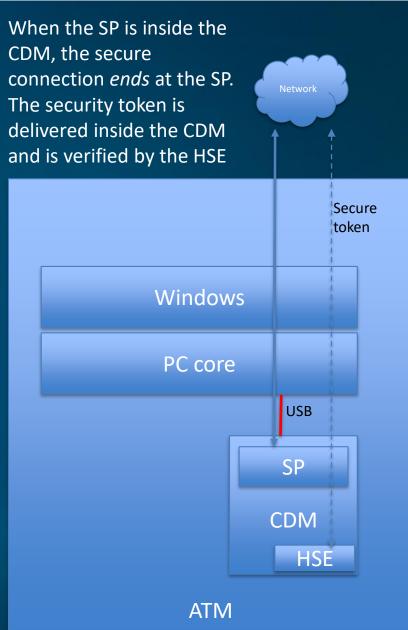
- The second SP-Dev framework is targeted to be available on GitHub 6 July 2021:
 - Cash Dispenser class
- The initial release will not include:
 - End-to-end security
 - Cash recycling

XFS4 Security – implementation issues to consider



A traditional architecture with an XFS SP running in Windows 10, the secure connection *can* end at the SP but the security token *must* be created / verified inside the CDM. XFS SP Windows PC core USB Secure token HSE CDM **ATM**







NuGet Packages and how to use them

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What is NuGet?



- Package Manager for .NET
- Enable developers to share reusable code
- Free and open-source
- Developed by Microsoft
- Tools to create, publish and consume packages in Visual Studio

NuGet packages



- Compressed Zip file extension ".nupkg"
- Contains:
- Compiled code/assemblies,
- Other files related to that code,
- A descriptive manifest that includes information like author, licence or version number
- No need to download, fork or copy the framework source code
- Reference NuGet packages in SP solution

Where to get NuGet packages for the framework?



On GitHub as

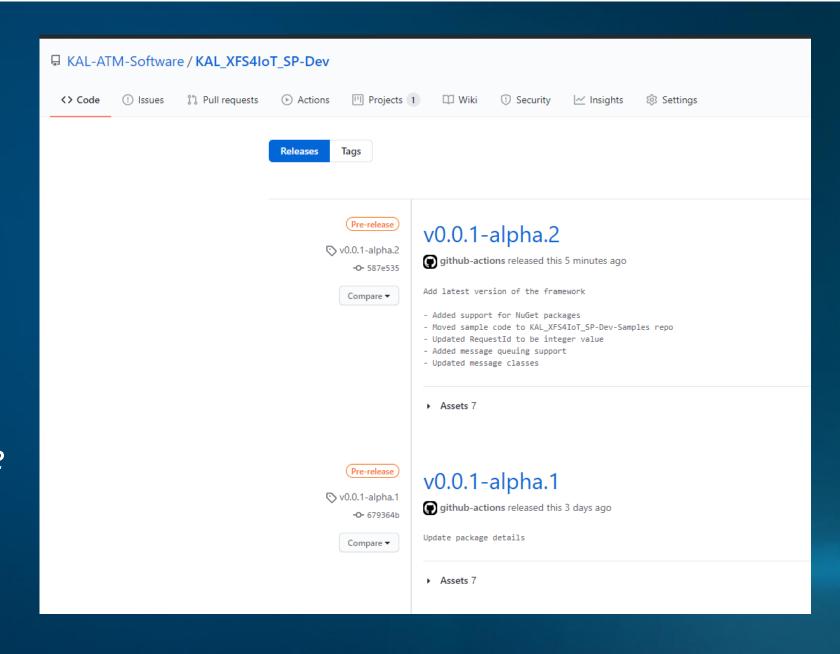
Pre-release

"v0.0.1" = framework

version

"-alpha.x" = Pre-release

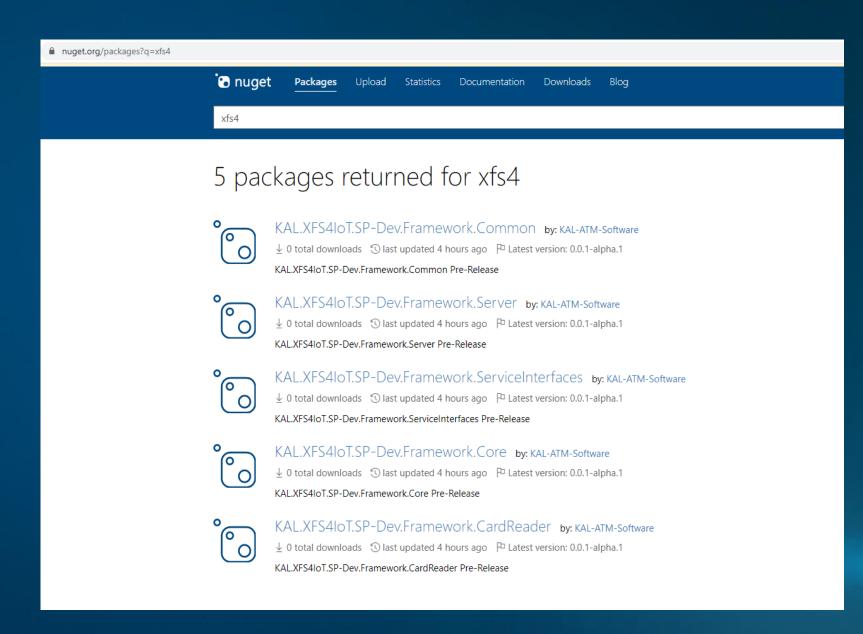
version "x"



Where to get NuGet packages for the framework?



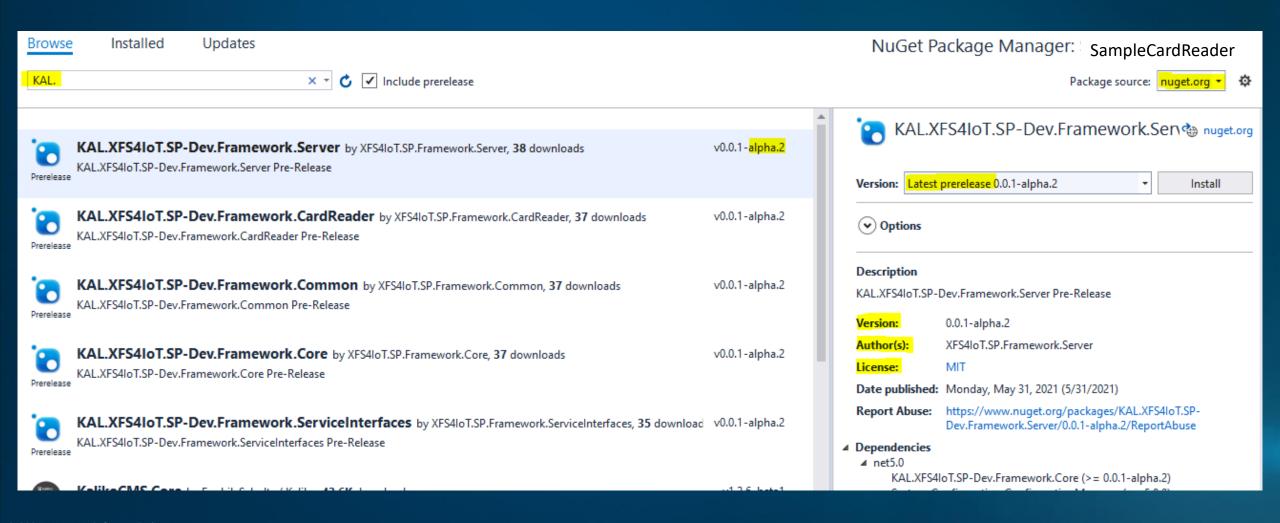
 Publicly available on nuget.org



Where to get NuGet packages for the framework?



Accessible directly from Visual Studio via NuGet Package Manager





Sample code on GitHub

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Dedicated Samples repo



- New "KAL XFS4IoT SP-Dev-Samples" repo
- Contains only samples solutions
- Separated from the framework
- Only what is needed to write an SP
- References framework via NuGet packages for C# SPs

Currently working on C++ card reader sample...

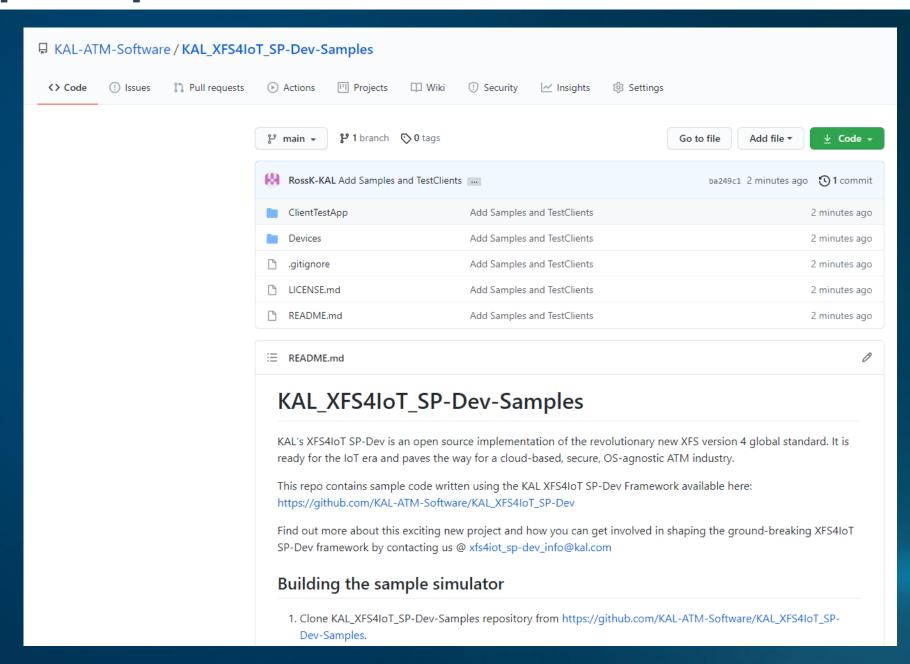


Dedicated Samples repo



New repo

Building instructions available





SP-Dev XFS4IoT customisation

Adding custom behaviour to the SP-Dev Framework

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XFS4IoT customisation



- XFS3.x limited support for extensions
- XFS4IoT based on JSON and much more flexible

- XFS4IoT messages and commands can be customised as long as:
 - There are no breaking changes or incompatibilities
 - There are no 'collisions' between different vendors

Types of customisation



- Two options for customisation:
 - 1. Custom parameters on existing JSON messages
 - 2. Complete new messages for commands, events and completions
- Simple rules:
 - Service must not require any extensions
 - Service and application must *ignore* anything they don't know
 - Extensions must use per-vendor prefix

KAL SP-Dev framework extensions

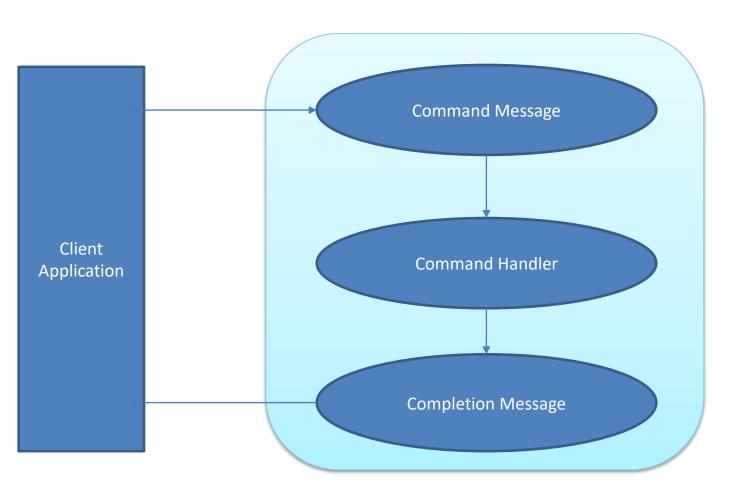


How to customise the SP-Dev framework:

- Custom message parameters:
- Fork and change
- Custom Commands
 - Add command message classes and handlers. Can be done in a customisation assembly

Processing commands





- JSON command message
- Command message object
- Command handler
- Completion message object
- Completion JSON



Demo: Adding a new property



- Fork the source code
- Edit
 ReadRawData_
 g.cs in the
 Core project
 and add a new
 property

```
□namespace XFS4IoT.CardReader.Completions
      [DataContract]
      [Completion(Name = "CardReader.ReadRawData")]
      73 references | Kit Patterson, 1 day ago | 2 authors, 4 changes
      public sealed class ReadRawDataCompletion : Completion<ReadRawDataComp</pre>
           2 references | Kader Baadoud, 70 days ago | 1 author, 1 change
           public ReadRawDataCompletion(string RequestId, ReadRawDataCompleti
⊞
           [DataContract]
           68 references | Kit Patterson, 1 day ago | 2 authors, 4 changes
           public sealed class PayloadData: MessagePayload
                [DataMember(Name = "KALErrorText")]
                0 references | 0 changes | 0 authors, 0 changes
                public string KALErrorText { get; set; }
```

Demo: Adding a new property



Set the new value in the handler class – e.g.
 ReadRawData Handler.cs in CardReaderSer viceProvider

```
ReadRawDataCompletion.PayloadData payloadData = new ReadRawDataC
                                                            readCai
                                                            readCar
                                                            track1
                                                            track2
                                                            track3
                                                            chip,
                                                            securit
                                                            waterma
                                                            memory(
                                                            track1
                                                            frontIn
                                                            backIma
                                                            track1.
                                                            track3
                                                            ddi);
payloadData.KALErrorText = "Useful Error Text";
return payloadData;
```

Demo: Adding a new property



 This value is now included in the ReadRawData Completion message JSON

```
): ReadRawDataCommand
): Waiting for response...
): MediaInsertedEvent : {"payload":{},"headers":{"name":"CardReader.Inse
-9442-188e6181cbdb","type":"event"}}
): MediaInsertedEvent : {"payload":{},"headers":{"name":"CardReader.Medi
-966-9442-188e6181cbdb","type":"event"}}
): ReadRawDataCompletion : {"payload":{"kalErrorText":"Useful Error Text
-40TAxMjMONTZeU01JVEgvSk9ITi5NUl4wMjA5NDU4NTIZMDEyMDA1ODk4MDA1NjgwMDAwMD
```

Demo: Adding a custom command



- Three new classes are needed – the command message, the handler, and the completion message
- Include the relevant attributes on each class

```
··· Serviceinterraces
 Sample Card Reader

▲ a C# CardReaderSample

       Dependencies
    🗸 🙃 🗀 Custom Command
      ▶ a C# KALCustomCommand.cs
      ▶ a C# KALCustomCommandHandl
      ▶ a C# KALCustomCompletion.cs
   C# CardReaderSample.cs

    CardReaderSample.csproj.vspsc

  ©# ServerHostSample
[Command(Name = "CardReader.KALCustomerCommand")]
8 references | Kit Patterson, 22 hours ago | 1 author, 1 change
public class KALCustomCommand : Command<KALCustomCommand.PayloadData>
    [DataContract]
    5 references | Kit Patterson, 22 hours ago | 1 author, 1 change
    public class PayloadData : XFS4IoT.Commands.MessagePayload
[CommandHandler(XFS4IoT.XFSConstants.ServiceClass.CardReader, typeof(KALCus
1 reference | Kit Patterson, 22 hours ago | 1 author, 1 change
public class KALCustomCommandHandler: ICommandHandler
     private readonly ICommandDispatcher SP;
     private readonly ILogger Logger;
    O references | Kit Patterson, 22 hours ago | 1 author, 1 change
     public KALCustomCommandHandler(ICommandDispatcher SP, ILogger Logger )
```

Demo: Adding a custom command



- The classes can be copied and customised from the existing projects
- The commands then work like any other commands

```
5728924): KALCustomCommand
5812862): KALCustomCompletion : {"payload":{"resultInfo":"This is the result"},"headers":{"lomCompletion","requestId":"f039db96-4179-4519-843f-225cd46b4bae","type":"completion"}}
```

Summary



- Extending XFS4IoT is possible and supported
- Extensions with the KAL SP-Dev Framework are simple
- But don't break things!



Small devices and low bandwidth IoT connections

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XFS4IoT on Embedded Devices



Our vision:

Constrained devices

How small can we go?

Alternative networks



Untether from traditional infrastructure, get ATMs out in the real world

XFS4IoT preliminary tests



Possible .NET implementations for MCUs:

nanoFramework

But, our XFS4IoT SP Dev framework:

- Is not currently compatible with nanoFramework
- Uses a lot of resources for an MCU

XFS4IoT network connections











Alternative Network Connections

- LoRaWAN
- LTE
- More?

LoRaWAN brief



What is LoRaWAN?

Why it matters?

XFS4IoT – our LoRaWAN experiments





Issues:

- Bandwidth
- Reliability

Next call



MS Teams

- We are changing to monthly calls
- First Tuesday of each month at 1300 UK time

Next call: 6th July 2021, 1300 UK, 0800 US EST, 2100 Tokyo time