

XFS4IoT SP-Dev Workgroup

5 October 2021

- Framework for 4 devices available
 - Card Reader (released May 2021)
 - Cash Dispenser (July 2021), with full end-to-to security to follow
 - Text Terminal Unit (July 2021)
 - EPP Key Management and Crypto classes (Sept 2021) with Keyboard and PinPad classes to follow
- C# and C++ sample code released, demos on YouTube

- Framework code is available to:
 - Implement XFS4 SPs
 - Review, test with our samples
 - Write test tools
- Framework code updated regularly

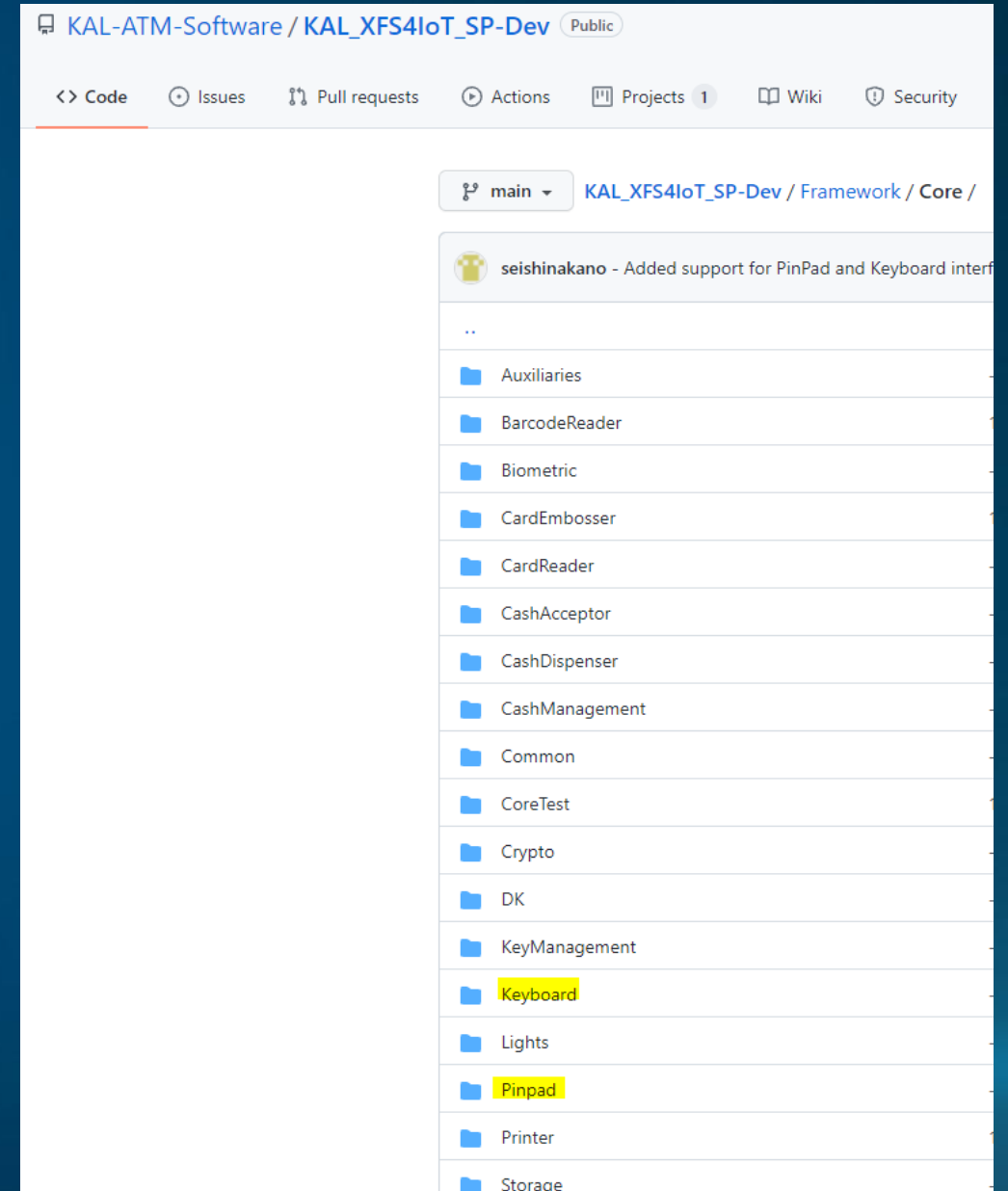


Pinpad and Keyboard classes release

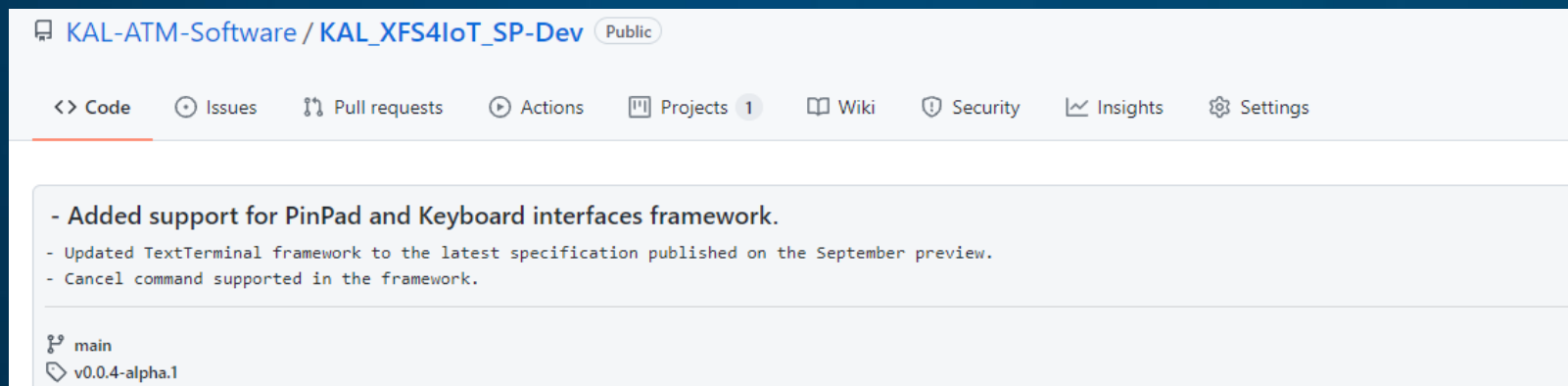
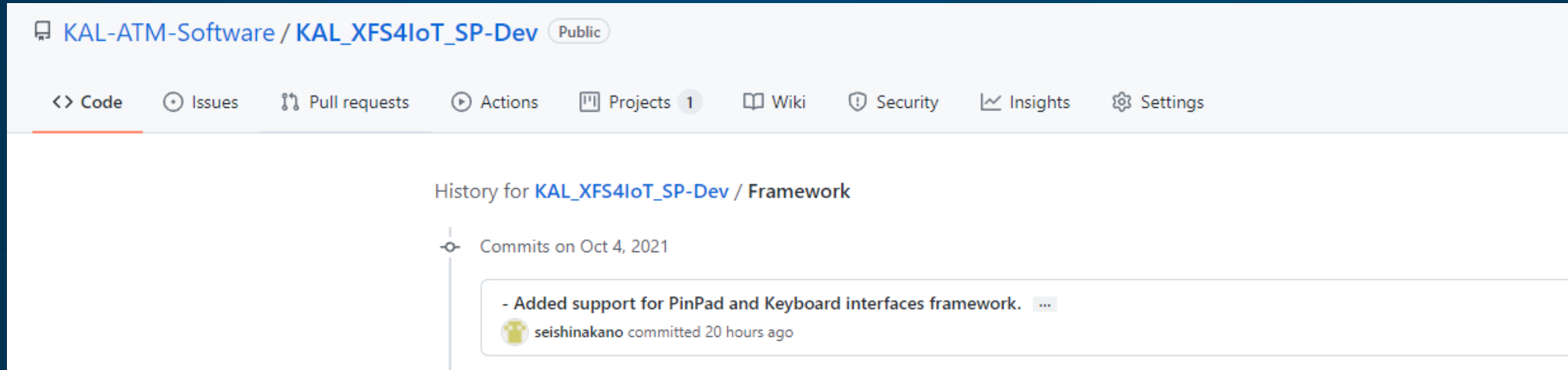
Pinpad & Keyboard support



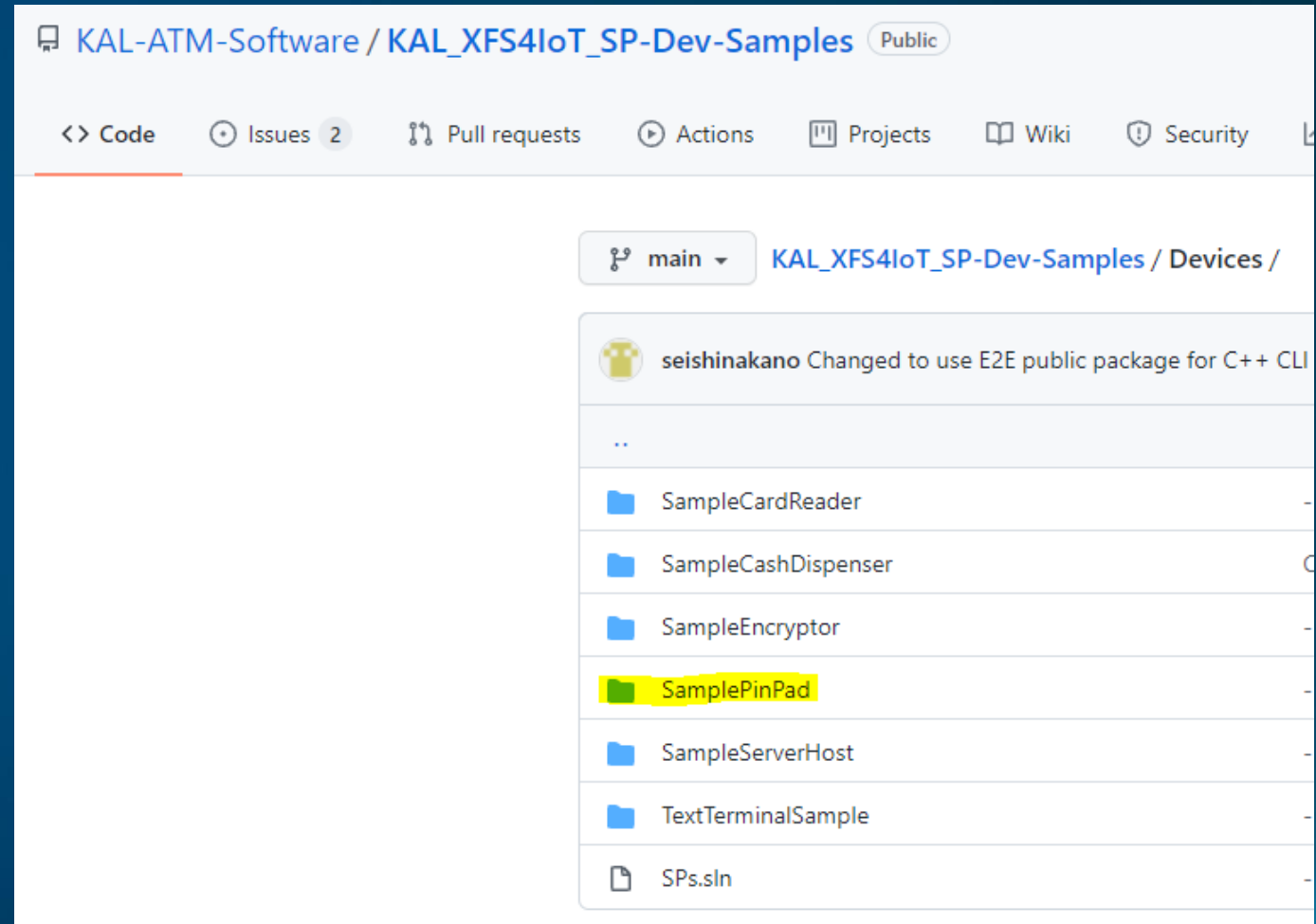
- Pinpad and Keyboard classes now available




























- Details of the changes in the following commit



- Sample also available



- Latest pre-release
v.0.0.4-alpha1
for NuGet packages

 KAL.XFS4IoT.SP-Dev.Framework.CardReader.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.CardReader.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.CashDispenser.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.CashDispenser.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.CashManagement.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.CashManagement.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.Common.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.Common.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.Core.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.Core.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.Crypto.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.Crypto.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.Keyboard.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.Keyboard.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.KeyManagement.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.KeyManagement.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.Native.EndToEnd.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.PinPad.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.PinPad.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.Server.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.Server.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.ServiceInterfaces.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.ServiceInterfaces.0.0.4-alpha.1.snupkg
 KAL.XFS4IoT.SP-Dev.Framework.TextTerminal.0.0.4-alpha.1.nupkg
 KAL.XFS4IoT.SP-Dev.Framework.TextTerminal.0.0.4-alpha.1.snupkg

- Remote Key Loading with TR34 supported
- Other types of RKL are also fully supported (signature-based, E-RKL...)
- Key Exchange with TR31 supported
- Enabling E2E security feature
- Any device can support Key Management – just requires an HSE

- Status and Capabilities
- Data entry
- Pin entry and format Pin
- Secure key entry
- Initialise, load and import key methods
- Get key names and KCV (Key Check Value)

Demo with real EPP

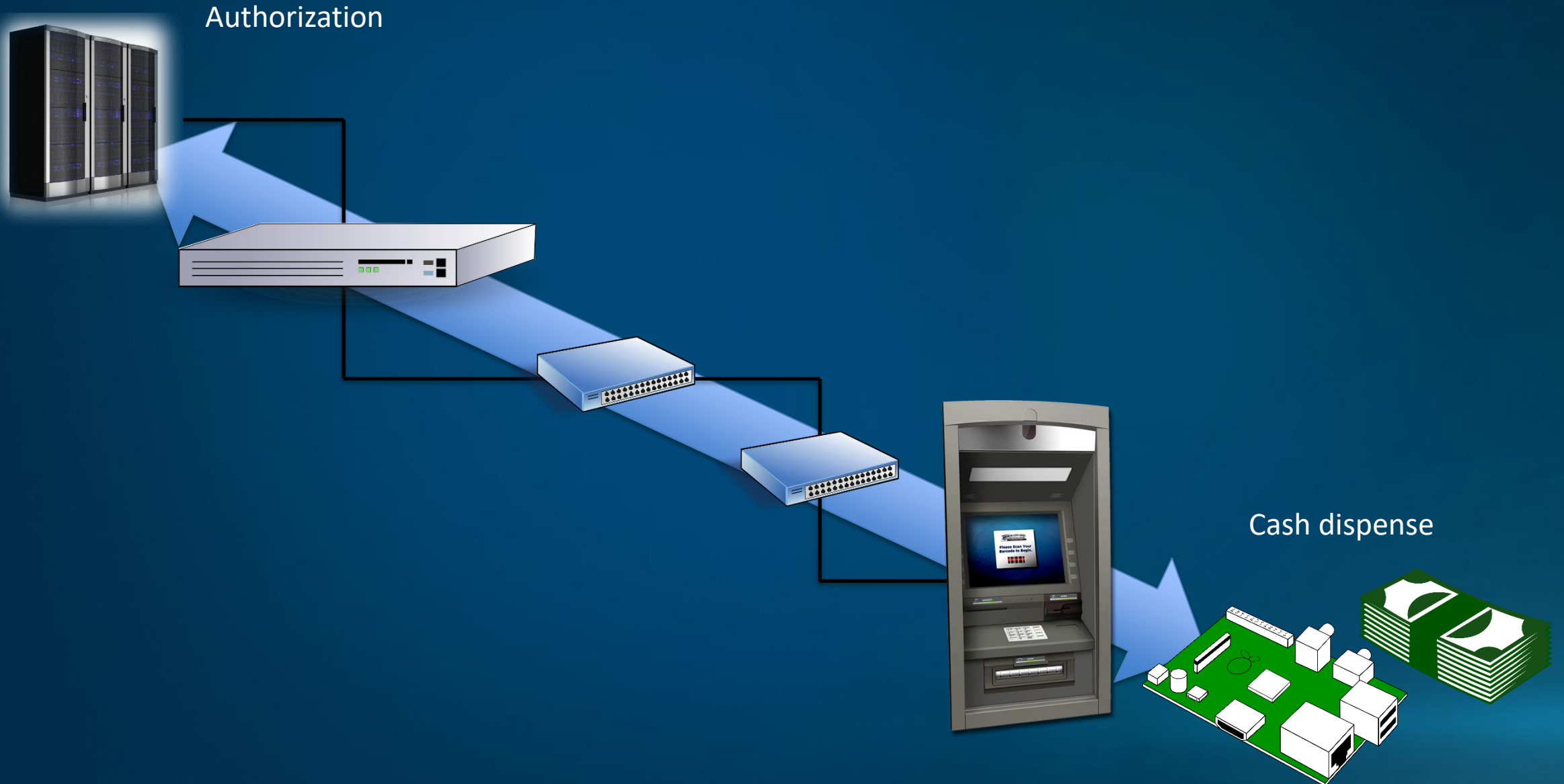
Demo video will be available on YouTube.

*All previous demo videos can be found on the KAL ATM Software
YouTube channel:*

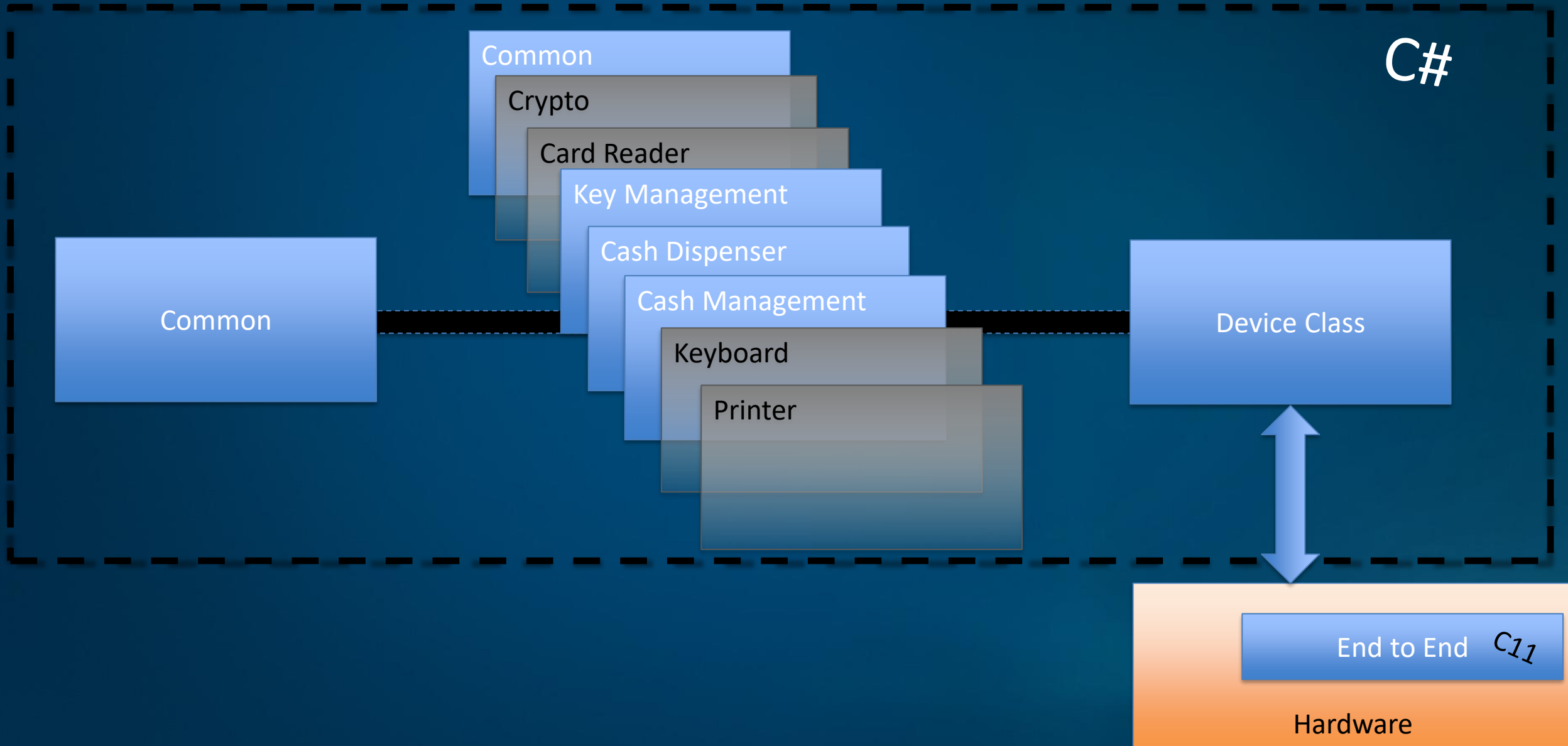
<https://www.youtube.com/user/ATMsoftware/videos>

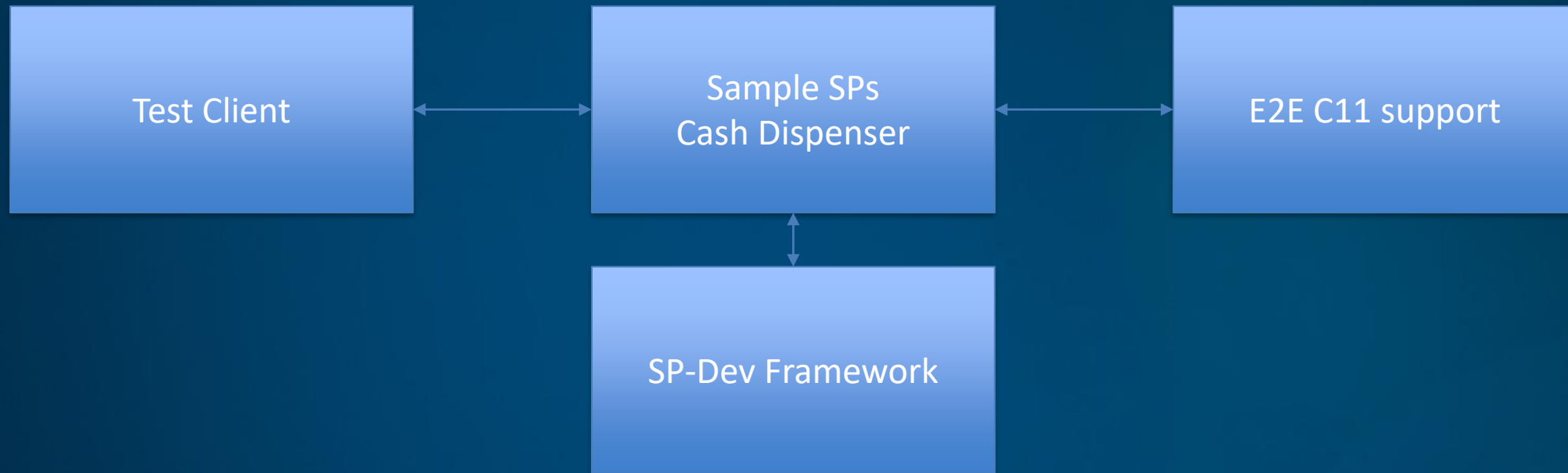
XFS4IoT SP-Dev E2E support

First draft E2E support



Framework with end to end security





TestClient example



5 references | Kit Patterson, 2 hours ago | 1 author, 3 changes

```
private async Task<string> DoGetCommandNonce()
{
    var command = new GetCommandNonceCommand(RequestId.NewID(),
                                              Payload: new(Timeout: 10_000)
                                              );

    await cashDispenser.SendCommandAsync(command);
    var response = await GetCompletionAsync<GetCommandNonceCompletion>(cashDispenser);
    if (response.Payload.CompletionCode != XFS4IoT.Completions.MessagePayload.CompletionCodeEnum.Success)
        throw new Exception($"GetCommandNonce failed: {response.Payload.CompletionCode}");

    return response.Payload.CommandNonce;
}
```

7 references | Kit Patterson, 3 days ago | 1 author, 2 changes

```
private async Task DoDispenseCash(int Amount, string CurrencyID, string Token)
{
    var command = new DispenseCommand(RequestId.NewID(),
                                      Payload: new(Timeout: 10_000,
                                                  Denomination: new(Currencies: new() { { CurrencyID, Amount } } ),
                                                  MixNumber: 1,
                                                  Token: Token
                                      ),
    );

    await cashDispenser.SendCommandAsync(command);
    var response = await GetCompletionAsync<DispenseCompletion>(cashDispenser);
    if (response.Payload.CompletionCode != XFS4IoT.Completions.MessagePayload.CompletionCodeEnum.Success)
        Logger.LogWarning($"Dispense failed: {response.Payload.CompletionCode}");
}
```

TestClient example



4 references | Kit Patterson, 21 hours ago | 1 author, 1 change

```
private static string MakeToken(string nonce, bool valid)
```

```
{
```

```
    // 'valid' or invalid HMAC.
```

```
    var HMAC = valid ? "CB735612FD6141213C2827FB5A6A4F4846D7A7347B15434916FEA6AC16F372F2"  
                      : "CB735612FD6141213C2827FB5A6A4F4846D7A7347B15434916FEA6AC16F3D2F3";
```

```
    var tokenBuilder = new System.Text.StringBuilder($"NONCE={nonce},TOKENFORMAT=1,TOKENLENGTH=$$$$ ,ANOTHERKEY=12345,HMACSHA256={HMAC}");
```

```
    // The token length field is fix at four digits to make it easy to calculate.
```

```
    // Inject this into the string.
```

```
    var len = $"{tokenBuilder.Length:X4}";
```

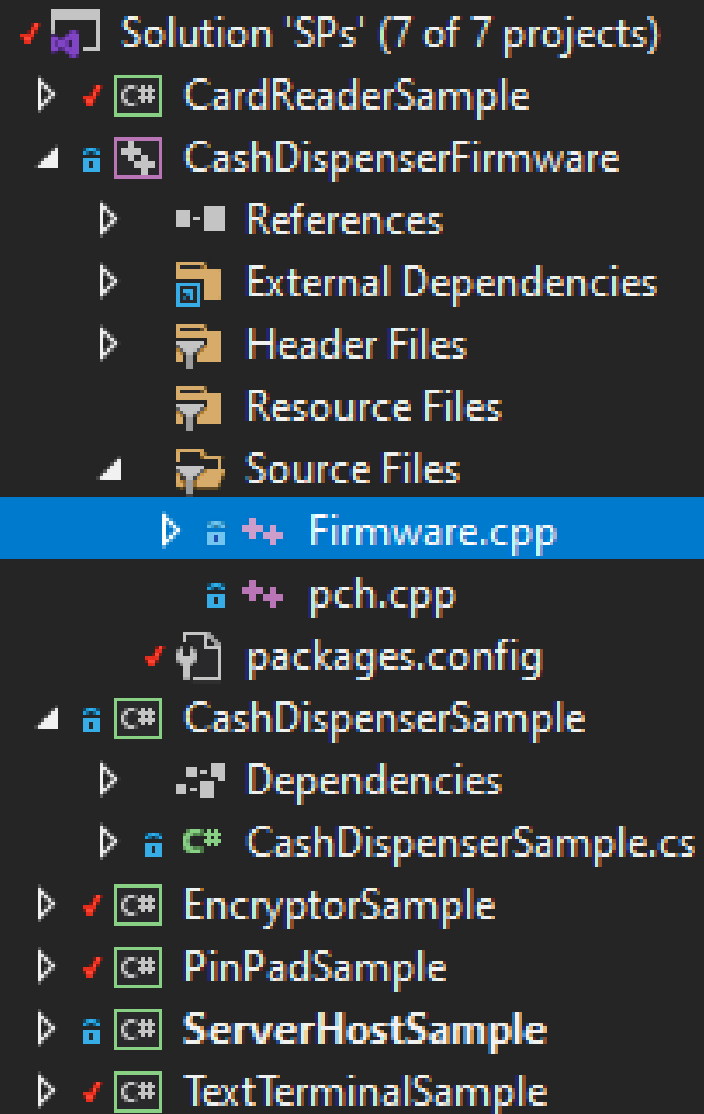
```
    tokenBuilder = tokenBuilder.Replace("$$$$", len);
```

```
    string token = tokenBuilder.ToString();
```

```
    return token;
```

```
}
```

Don't do this!!!



Sample cash dispenser



0 references | Kit Patterson, 21 hours ago | 2 authors, 5 changes

```
public async Task<DispenseResult> DispenseAsync(IDispenseEvents events, DispenseRequest dispenseInfo, Cancellation
{
    if (dispenseInfo.E2EToken is null)
        return new DispenseResult(MessagePayload.CompletionCodeEnum.InvalidToken, dispenseInfo.Values, LastDispense

    if ( !Firmware.VerifyAndDispense(dispenseInfo.E2EToken) )
    {
        return new DispenseResult(MessagePayload.CompletionCodeEnum.InvalidToken, dispenseInfo.Values, LastDispense
    }
}
```

Sample 'firmware'

```
bool KAL::XFS4IoTSP::CashDispenser::Sample::Firmware::VerifyAndDispense(System::String^ Token)
{
    // Convert the .net UTF16 string into a native UTF8 string.
    pin_ptr<const wchar_t> pinnedToken = PtrToStringChars(Token);
    wstring wideToken = pinnedToken;

    wstring_convert<codecvt_utf8<wchar_t>> utf8Converter;
    string utf8Token;
    try
    {
        utf8Token = utf8Converter.to_bytes(wideToken);
    }
    catch (range_error const &)
    {
        cout << "Error: Invalid token. Conversion to UTF8 failed after " << dec << utf8Token.size() << " characters:\n";
        for (auto c : utf8Token)
            cout << hex << showbase << c << '\n';
    }

    // Check that the token is valid.
    // Include null in token (buffer) size.
    auto tokenValid = ValidateToken(utf8Token.c_str(), utf8Token.size()+1);
    if (!tokenValid)
        return false;

    return true;
}
```

```
+System::String^ KAL::XFS4IoTSP::CashDispenser::Sample::Firmware::GetCommandNonce() { ... }
```

```
+void KAL::XFS4IoTSP::CashDispenser::Sample::Firmware::ClearCommandNonce() { ... }
```



```
/// <summary>
/// Validate that a token has a valid format.
/// </summary>
/// <description>
/// Takes a token string and reports if it is valid or not. If the token is valid then it is safe
/// to proceed with the operation protected by the token. If not, the operation should fail with an
/// error.
/// The token still is assumed to be unsafe and may have been passed by an attacker. Everything
/// possible will be done to avoid invalid behaviour due to a hostile token.
/// </description>
///
/// <param name="Token">Null terminated token string</param>
/// <param name="TokenSize">Token buffer size, including null</param>
/// <returns>true or false</returns>
bool ValidateToken(char const* const Token, size_t TokenSize)
{
    LogV("ValidateToken( Token=\"%%.1024s\", TokenSize=%d )", Token, TokenSize);

    // Parameter checking.
    // Consider the token to be an untrusted value, so maximum validity checking.
    // Null token
    if (Token == NULL)
    {
        Log("ValidateToken: Null token => false");
        return false;
    }

    size_t TokenStringLength = strlen(Token) + 1;    // Plus null
    // Zero length string.
    if (TokenStringLength == 1)
    {
        Log("ValidateToken: Empty token => false");
        return false;
    }

    // Buffer length and string size don't match
    if (TokenStringLength != TokenSize)
    {
        Log("ValidateToken: TokenSize didn't match token length => false");
        return false;
    }
}
```

Firmware functions to implement

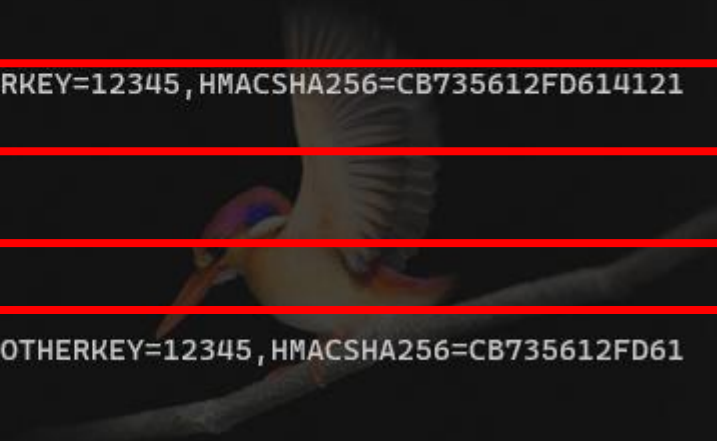


```
+ /// ...  
extern C_LINKAGE void NewNonce( char const ** Nonce );  
  
+ /// ...  
extern C_LINKAGE bool CompareNonce(char const* const CommandNonce, size_t NonceLength);  
  
+ /// ...  
extern C_LINKAGE void ClearNonce();  
  
+ /// ...  
extern C_LINKAGE bool CheckHMAC(char const *const Token, unsigned int TokenLength, unsigned char const* const TokenHMAC);  
  
+ /// ...  
extern C_LINKAGE void FatalError(char const* const Message);  
  
+ /// ...  
extern C_LINKAGE void Log(char const* const Message);
```

Test client



```
04:50:34.2882 (00:00:20.8046100): 25:GetCommandNonceCommand
04:50:34.2898 (00:00:20.8061785): 25:Acknowledge
04:50:34.2906 (00:00:20.8070408): 25:GetCommandNonceCompletion
04:50:34.2919 (00:00:20.8083508): Nonce : 2
04:50:34.2924 (00:00:20.8088389): Dispense (valid token)
04:50:34.2932 (00:00:20.8095898): Token: NONCE=2,TOKENFORMAT=1,TOKENLENGTH=0083,ANOTHERKEY=12345,HMACSHA256=CB735612FD6141213C2827F
B5A6A4F4846D7A7347B15434916FEA6AC16F3D2F2
04:50:34.3160 (00:00:20.8323777): 26:DispenseCommand
04:50:34.3439 (00:00:20.8603445): 26:Acknowledge
04:50:35.4792 (00:00:21.9956534): 26:DispenseCompletion
04:50:35.4808 (00:00:22.0032205): 27:PresentCommand
04:50:35.5002 (00:00:22.0166561): 27:Acknowledge
04:50:36.5835 (00:00:23.0999570): 27:PresentCompletion
04:50:36.5842 (00:00:23.1006132): Dispense (Stale token)
04:50:36.5846 (00:00:23.1010338): Token: NONCE=2,TOKENFORMAT=1,TOKENLENGTH=0083,ANOTHERKEY=12345,HMACSHA256=CB735612FD6141213C2827F
B5A6A4F4846D7A7347B15434916FEA6AC16F3D2F2
04:50:36.5853 (00:00:23.1017263): 28:DispenseCommand
04:50:36.5880 (00:00:23.1044479): 28:Acknowledge
04:50:37.6065 (00:00:24.1229289): 28:DispenseCompletion
04:50:37.6085 (00:00:24.1249283): Dispense (Invalid HMAC)
04:50:37.6095 (00:00:24.1259153): Invalid HMAC: NONCE=2,TOKENFORMAT=1,TOKENLENGTH=0083,ANOTHERKEY=12345,HMACSHA256=CB735612FD614121
3C2827FB5A6A4F4846D7A7347B15434916FEA6AC16F3D2F3
04:50:37.6109 (00:00:24.1273395): 29:DispenseCommand
04:50:37.6171 (00:00:24.1335197): 29:Acknowledge
04:50:37.6231 (00:00:24.1395400): 29:DispenseCompletion
04:50:37.6246 (00:00:24.1410308): Dispense failed: InvalidToken
04:50:37.6255 (00:00:24.1419270): Dispense (Invalid nonce)
04:50:37.6264 (00:00:24.1427922): Invalid nonce: NONCE=FFFF,TOKENFORMAT=1,TOKENLENGTH=0086,ANOTHERKEY=12345,HMACSHA256=CB735612FD61
41213C2827FB5A6A4F4846D7A7347B15434916FEA6AC16F3D2F2
04:50:37.6272 (00:00:24.1436531): 30:DispenseCommand
04:50:37.6305 (00:00:24.1469156): 30:Acknowledge
04:50:37.6341 (00:00:24.1505328): 30:DispenseCompletion
04:50:37.6356 (00:00:24.1519863): Dispense failed: InvalidToken
04:50:37.6359 (00:00:24.1523171): Done
```



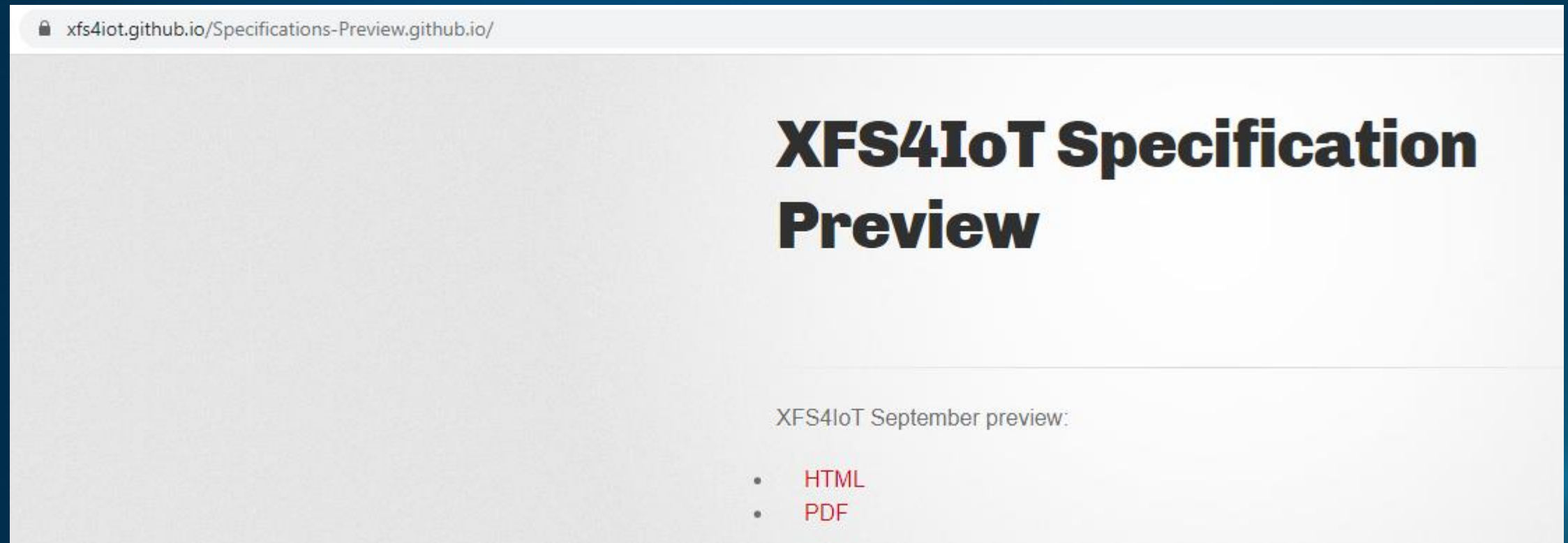
- Complete
 - Added firmware C library support (including unit tests.)
 - Framework support for `Common.GetCommandNonce`, `Common.ClearCommandNonce`, and `CashDispenser.Dispense` token commands.
 - Sample SP implementation using 'firmware' code and dispenser implementation
 - (Command line) test client showing dispense and present sequence

- Read and track token keys – such as dispense amount
- Enforce dispense values
- Present should delete the nonce/invalidate tokens
- Support for generating response tokens
- GetPresentStatus token support
- UI test client

- Key handling – KeyManagement, but needs hardware support
- Cryptography – Must be done in hardware
- Random number or persistent storage – needs to be done in hardware

XFS4 Specification: roadmap update and September preview

- September preview published
- Online version and downloaded PDF available ([link](#))

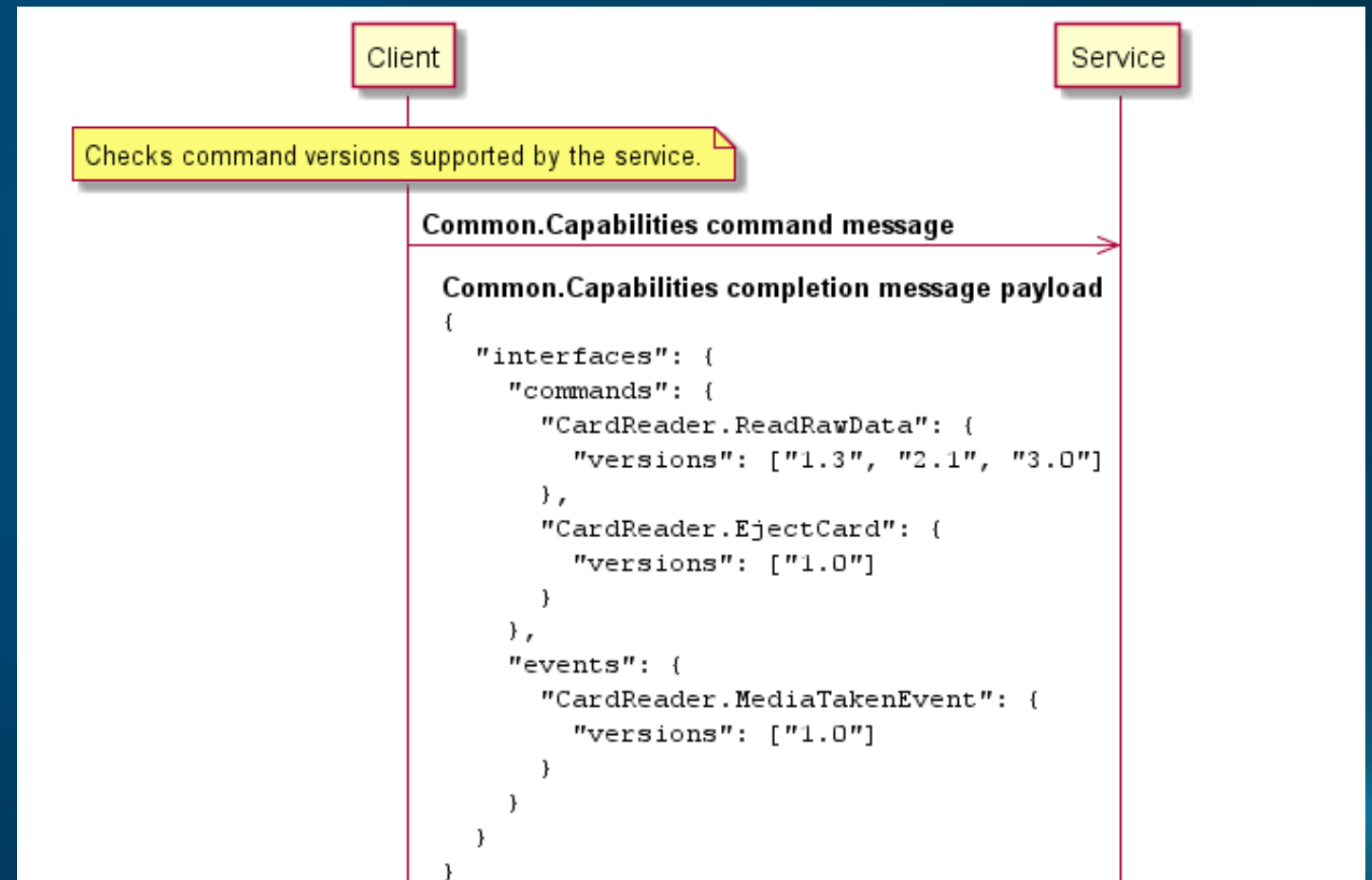


- Roadmap:
 - October:
 - Code freeze
 - Document generation
 - Final review period by CEN committee members
 - Mid-December:
 - Final validation
 - Release process with CEN / Preview updated

- New card reader interface:
 - Dispensing capabilities
 - New “Move” command
- New Storage Interface
 - To be used with other device interfaces which requires storage
 - Bins and cash unit storage handling

- Service discovery own interface:
 - Move out of Common
- New Lights and Auxiliaries interfaces
 - Doors
 - Alarm
 - Generic sensors...

- Versioning information
 - Capabilities command
 - Per command
 - Per event





What's next?

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- Updating the current framework with the latest specification changes from the September preview
 - Support more classes:
 - Printer
 - Vendor Mode/Vendor Application
 - Auxiliaries
- *Everything we need to support a complete Cash Out ATM...*

- Full E2E process on real hardware
- Proof of concept on small devices using a TPM chip as HSE
- Support workgroup members with implementation using the framework
- Guest speakers

MS Teams

- First Tuesday of each month at 1300 UK time

Next call: 2nd November 2021, 1300 UK, 0900 US EST, 2200 Tokyo time

(Note: **US** changes clocks on the 7th November, so the call will be back to the 0800 EST slot for the US from December).