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readme.txt

Luna Engine
8/27/2014

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READ THIS CAREFULLY BEFORE INSTALLING OR USING THE "LUNA ENGINE."

I. Introduction

Thank you for purchasing the Resource Pack, "Luna Engine".

The Luna Engine is a project by Archeia_Nessiah and Yami, with the amazing help of NeonBlack and Rhyme. It is to create a series of scripts that will allow people to modify the GUIs present inside the game, whilst being easy to use and compatible with the majority of scripts. If you want more information, please check the manual included in the engine folder.

II. System Requirements

None

III. About Resources in this Materials Add-on Pack

The Luna Engine is created for RPG Maker VXAce. However, the graphics included can be used in other engines such as RPG Maker VX, XP and IGM. Please remember that we're not providing support for other engines other than for RPG Maker VXAce. Please note that the custom game assets such as, but not limited to, character sets and busts are RPG Maker only.

The only exception to the rule listed above are the UI system graphics themselves. You can only use the menu graphics and windowskin OUTSIDE RPG Maker. Please note that if a UI has a faceset on it, you cannot use it outside RPG Maker.

IV. How to add the Resource Pack to your game

Please consult the Manual for more information.

V. "Luna Engine" END USER LICENSE AGREEMENT

IMPORTANT, READ CAREFULLY.

PLEASE READ THIS END USER LICENSE AGREEMENT (THE "AGREEMENT") CAREFULLY BEFORE USING THIS RESOURCE PACK. IF YOU (THE "USER") DO NOT AGREE TO THE TERMS, CONDITIONS AND LIMITATIONS OF THIS AGREEMENT, PROMPTLY DELETE THE DIGITAL CONTENT FROM YOUR COMPUTER.

1. Copyright, trademark and other intellectual property rights of Luna Engine (the "Product") are property of ENTERBRAIN, INC (the "Company" or "ENTERBRAIN") and third party allowed by the Company.

2. The graphics included in the Product (the "Resource Pack") may be used with any of ENTERBRAIN's game development software (include all related titles of "RPG MAKER Series" or "our products") that retains the Company's rights. You cannot use the Resource Pack with other game engines/software. User can create, distribute, or sell their original game by using the Resource Pack only if they meet all the following conditions:

2.1 Your game must include additional documentation that clearly indicates the use of the Resource Pack and the following copy:

[Copyright](C) 2012 ENTERBRAIN, INC;
artists
Luna Engine Factory – Archeia and Caz
Luna Engine Etrian – Archeia and rhyme
Luna Engine EvilEagles Ys – EvilEagles, Archeia and Kingdom Rise and Fall (For the shopkeeper image)
Luna Engine Ffspiration – boldpaste

programmers
Luna Engine – Yami (Cuong Nguyen)
CPBE Add-ons – Neonblack
Etrian Unique Scripts - rhyme

2.2 Solely used for the creation of your game, you can edit, process, and modify the materials contained in the Resource Pack.

2.3 Do not sell, distribute, lease, or transfer the Resource Pack itself (even if the materials were edited, process, or modified by the User).

3. The Company will bear no responsibility for any damages to the User's computer caused by misuse of the Product.

4. By using the Product, the User accepts the full terms and takes sole responsibility for use of the Product.

5. The Company will bear no responsibility for any issues and disputes between third parties, regardless of the content, that occur as a result of the creation, distribution, and release of the User's game by using the Product.

Developer
ENTERBRAIN, INC

Programmers
Yami (Cuong Nguyen)
NeonBlack
Rhyme

Artists
Luna Engine Factory – Archeia and Caz
Luna Engine Etrian – Archeia and rhyme
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Luna Engine FFspiration – boldpaste

Publisher
DEGICA Co., LTD

VI. Contact Information

Luna Engine Customer Support:
rmlunaengine@gmail.com
*NOTE: Please consult the manual for further tech support assistance.

RPG MAKER Customer Support:
support@rpgmakerweb.com

*NOTE: We cannot answer any inquiries that are not related to the product and/or how to use the product.

RPG MAKER Official Store:
http://www.rpgmakerweb.com