UNIVERSITY OF YORK DEPARTMENT OF COMPUTER SCIENCE

ENG 1 GROUP 9 - Kitchen Tossups

Change Report

Team Members:

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Part A:

When planning the change report, each of the received assessment one deliverables were duly reviewed and analysed, with any errors identified and changed. To do this, we received the deliverables off of the GitHub repository page and read through them, making note or highlighting things we believed relevant. The tools we used to do this included Google Docs and GitHub (for the documentation of Architecture, Method Selection and Planning, Requirements and Risk Assessment), the for implementation, IntelliJ IDE was used to edit the code and GitHub was used as the version control, with GitHub actions as the continuous integration method.

To keep track of most of the changes we made, a "change table" was created to list and index all changes made in order to reference them in Part B of the report.

When altering the requirements, we compared both our old requirements from the Greenfield phase with the received requirements and added any we felt necessary to add to the list. We also added multiple other requirements based upon those mentioned in the second brief we received and from the requirements meeting we held with our customer. These changes were kept track of by the document history tab in Google Docs, whilst the meeting notes were simply jotted down.

In terms of the risk assessment, we each proof read the file and then noted down changes we thought necessary. Then we spoke to the team whose project we chose over regarding the feedback they received for their change report and altered it in due course to this, whilst also comparing our own risk assessment to the received one and adding any risks we felt would be sensible to add. These changes were kept track of via Google Docs/ Drive.

For the architecture, due to the need to edit some diagrams, Lucid Chart and PlantText were used to perform these changes. These allowed us to make clear diagrams that demonstrated the full capabilities of the architecture as much as possible, as they were now clear to read and of a suitable size and notation. Lucid was also used for the altering of the ECS diagram into CRC cards to plan the architecture as they suited our code more. Google Docs/ Drive was again used to track these changes and also perform the changing and extension of the justification of the architecture.

Finally, the method selection and planning report was changed using Google Docs to once again change the document. However, due to it being trivial to change a plan of something already done, we instead changed how we approached the task at hand, with PlantUML being used to change the Gantt chart format to be easier to follow and more presentable. It also included the period of time which the task took to complete, along with being colour coded to improve readability.

Part B:

1. Requirements

Upon choosing the project we wanted to continue the development of, we firstly read through the documentation received for any requirements missing that we felt could've been added. We also checked for any misplaced requirements that we felt belonged in different sections or FRs and NFRs that we felt had different related URs. After this, we held another requirements meeting to finalise the ones we received in the brief and then added them to

the table, culminating in a completed requirements table that contains the requirements for both the Greenfield and Brownfield development phases combined. Some of these changes were: the additions of UR_ENDLESS, UR_REP_POINTS and UR_POWER_UPS amongst others (ID of changes in change table: REQ_ENDLESS, REQ_POWER_UPS, REQ_DIFFICULTY, REQ_REP).

The requirements statement was also extended to include a description of the Brownfield requirement elicitation and what that entailed and brought to the requirements section of the project. It also included a brief description of how these requirements were elicited (ID of changes in change table: REQ_STATEMENT). There were also changes to the relations for some FRs and NFRs, as we felt that some existing requirements had better links to others than the links we received (ID of changes in change table: REQ_RELATIONS). Also, the priority of some requirements was changed to how we felt it was better shown from our development of the first project and also the customer meetings we held (ID of changes in change table: REQ_SHOULD/SHALL).

Another issue that was recognised was the fact some requirements seemed too vague, and so these were fleshed out to be more specific and relate more to the linked requirements (in the case of FRs and NFRs) to create a more cohesive requirements table (ID of changes in change table: REQ_FLESHING).

2. Architecture

The first, major change we made was to the UML diagrams we received. When first opened, we noticed that the diagrams were blurry, too complicated, too large and contained methods unnecessarily added despite being private methods, for example. This led to a complete remake of the final architectural diagram in order to be more readable and to contain the correct methods needed to be included in said diagram. We then removed the blurry final diagram, replaced it with our own and then extended this diagram to be representative of the final, finished project (ID of changes in change table: ARC_UML_SIZE, ARC_UML_CONTENTS, ARC_UML_CONTENTS).

Then, the received use-case diagram was also scarcely readable, and so a replacement was created, similarly to the UML diagrams. This was just a resized replica and was the exact same as the original that was provided by the team whose project we chose (ID of changes in change table: ARC_USE_CASE). Then, the ECS diagram used to plan the architecture of the code didn't correlate to the actual code architecture as it didn't contain any entities or components, rather libGDX actors. This meant that we had to provide a planning method for the architecture that corresponded to how it was going to be built, and so CRC cards were produced to perform this function (ID of changes in change table: ARC_CRC).

After that, an extension to the justification was required due to the continuation of the architecture and development, and so one was provided detailing the most important and relevant development steps while linking them to the GitHub commit ID's and also any relevant requirements (ID of changes in change table: ARC_JUSTIFY).

3. Risk Assessment

In the risk assessment inherited from the chosen team's files, we immediately identified some duplicated (or extremely similar) risks in the document, such as two for lack of work completion on time. There was also the removal of an unused row at the bottom of the table (ID of changes in change table: RSK_DUPLICATE, RSK_XTRA_ROW).

Due to the removal of a risk, there was subsequently a necessity to then change the numbers of the following risks to correspond to this change (ID of changes in change table: RSK_NUMBERS). Another edit made was the altering of the colour coding of the severity ratings in order to get them all the same for each rating to add consistency to the risk assessment (ID of changes in change table: RSK_COLOUR).

After that, we decided that many of the risks we received were a bit generic and needed the descriptions fleshing out, and so risk 3 (unclear schedule), risk 4 (repeated tasks), risk 5 (conflicts between group members), risk 6 (unreadable code), risk 7 (bugs and errors), risk 9 (upcoming assessment and exams getting in the way) and risk 10 (lost work) were all extended to provide more context and even examples for the risks (ID of changes in change table: RSK_BULK).

Another change made to the received document was the changing of the names of who was handling each error as they were originally the names of the former group members, and since they would not be solving our problems for us, we saw it fit to change them to our group and assigned them as we saw fit to each component of the assessment we were each completing (ID of changes in change table: RSK_OWNER).

Furthermore, we altered some of the severity ratings for some of the risks as many were (in our opinion) slightly skewed as, for example, risk 13 (misuse of licensed material and resources) was originally set to be of moderate severity, however due to the potential for academic misconduct, we changed the rating to severe (ID of changes in change table: RSK_RATING).

4. Method Selection and Planning

Team 8 decided to use a project management application to keep track of what tasks need to be completed and when. They originally used 'Trello' and then switched to 'Monday'. Both of these pieces of software were unfamiliar to everyone in the group. We agreed that the system we used in assessment one worked well for us. We used weekly Gantt charts that kept track of how complete a task was. The advantage to using 'Trello' or 'Monday' is that you label tasks with different priorities. As the project is relatively small, we have found it easy to keep track of tasks and have all found it easy to identify the priority tasks without the need to explicitly mention them. It is in our opinion then that having to learn how to use unfamiliar software would be redundant (ID of changes in change table: MSP_SOFT).

The LucidChart app was also used to make their entity component diagrams. We found it difficult to edit the submitted architecture diagrams. The decision was made to remake their diagrams in PlantUML and then build upon them. The disadvantage to doing this is a lot of time was wasted having to redone completed work. We want to keep changes to a minimum to reduce workload, but we felt in this case it was necessary (ID of changes in change table: MSP_SOFT).

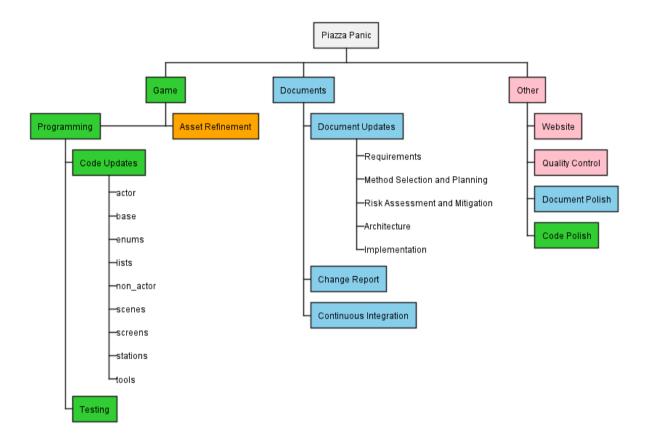
In team 8's method selection and planning document, they discuss originally assigning group members the roles of: secretary, meeting chair, librarian and report editor.

What each role entails is a mystery. It is not elaborated upon. We are therefore scrapping this bit altogether and are keeping our previous system of splitting the team into two and dividing the work equally amongst ourselves (ID of changes in change table: MSP_ROLES).

Going forward with Team 8's project, we decided to switch to using plantUML instead of LucidChart app to create our Gantt Charts. This is because we were already familiar with the format of plantUML from assessment 1. We also agreed that plantUML Gantt charts were easier to read and understand than the counterpart. To keep with the consistency of the project we also converted their previous Gantt charts into plantUML equivalents. By doing so, we are ensuring the project plan and execution can be followed and understood with ease (ID of changes in change table: MSP_GANTT).

Team 8 had used a waterfall methodology for their project development; whereas we had used a plan driven one and borrowed some of the principles from an agile methodology. As a group, we assessed the fitness of using a waterfall method. We came to the mutual agreement that continuing to use the waterfall method going forward was sensible. This is for two reasons: Firstly, the waterfall method is an appropriate choice for this project and covers everything we need to finalise the Piazza Panic; Secondly, we want to ensure consistency between Team 8's work and our team's work (ID of changes in change table: MSP_METHO).

Adobe defines the waterfall methodology as "a project management approach that emphasises a linear progression from beginning to end of a project". The stages we chose for our waterfall method are as followed: requirements, design, implementation, testing and then maintenance. Initially we had to establish what we needed to do and what goals had to be met. This was done by discussing and evaluating what Team 8 had/had not already done and meeting with the customer to discuss requirements and carefully reading through the assessment documents. Once we had come to a consensus, we split the project into well-defined tasks and subtasks shown below (ID of changes in change table: MSP_TASKS).



5. General Changes

Overall, some general changes were made to all documents we received. Firstly, on the front page of each document the team number, name and group member names were all changed to correspond to our own (ID of changes in change table: GEN_NAMES). Next, spelling, punctuation and grammar was checked over to make sure no mistakes were prevalent in the final draft(ID of changes in change table: GEN_SPaG).

6. Change Table

Change ID	Brief Description of the Change	
Requirements		
REQ_ENDLESS	Added a requirement to correspond to the need for an endless mode.	
REQ_CONSISTANCY	Updated any requirements that included old information (such as 2 cooks not 3)	
REQ_REP	Added a requirement for reputation points	
REQ_RELATIONS	Added the new UR's to the functional relationship parts of the table	
REQ_DIFF	Added a requirement for difficulty	
REQ_POWER-UPS	Added a requirement for power-ups	
REQ_SAVE	Added a save game requirement	
REQ_CTRL_SCN	Added an NFR for controls screen	
REQ STATIONS	Update the stations FR to include unlocking	

REQ_SHOULD/SHALL	Altered priority of some URs
REQ_MOVE	Added an FR for moving cooks
REQ_STATEMENT	Extended requirements statement
REQ_FLESHING	Fleshed out some requirements'
	descriptions

Risk Assessment

DCK COLOUD	Changed the new consistent colour	
RSK_COLOUR	Changed the non-consistent colour	
RSK_DUPLICATE	Removed duplicate risks	
RSK_XTRA_ROW	Removed unnecessary row with nothing it	
RSK_NUMBERS	Changed the designated numbers of risks after removing duplicates and extra row	
RSK_BULK	Fleshed out some risks	
RSK_OWNER	Changed the names of the owners of each risk.	
RSK_RATING	Lowered/ raised the severity of each risk	
	ection and Planning	
MSP_GANTT	Changed format and composition of Gantt charts	
MSP_METHO	Used different methodologies for development	
MSP_SOFT	Changed the software used to create plan	
MSP_ROLES	Removed the need for roles such as secretary, meeting chair	
MSP_TASKS	Changed visualisations of how tasks were carried out.	
Ar	rchitecture	
ARC_JUSTIFY	Added a new section in the justification section to designate our extension work	
ARC_UML_SIZE	Increased the clarity of the UML diagram by decreasing its size and zoom	
ARC_UML_CONTENTS	Removed unnecessary inclusions in the UML diagrams	
ARC_USE_CASE	Made the received use-case diagram readable	
ARC_CRC	Added CRC cards for planning instead of ECS diagram as entities and component weren't used	
ARC_UML_ORDER	Changed the order UML diagrams are in, adding more in after	
General Changes		
GEN_SPaG	General spelling, punctuation and grammar corrections	
GEN_NAMES	Changed the names on the front page of all documents.	