# PyTorch Computation Graph and GPU

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### Today's Agenda

- Introduction to computation graph
- GPU acceleration

```
batch loss = [] # keep a list of losses for different batches in this epoch
batch_accuracy = [] # keep a list of accuracies for different batches in this epoch
for x_batch, y_batch in train_dataloader:
   # pass input data to get the prediction outputs by the current model
    prediction_score = mymodel(x_batch)
   # compute the cross entropy loss
    loss = loss fun(prediction score,y batch)
                                                       How the backward() works?
    # compute the gradient
    optimizer.zero_grad()
    loss.backward()
   # update parameters
                                                     What is .detach()?
    optimizer.step()
                                                     Why calling it before converting a tensor to numpy?
   # append the loss of this batch to the batch_loss list
    batch_loss.append(loss.detach().numpy())
   # You can also compute other metrics (accuracy) for this batch here
    prediction label = torch.argmax(prediction_score.detach(),dim=1).numpy()
    batch_accuracy.append( np.sum(prediction_label == y_batch.numpy())/x_batch.shape[0])
```

• When doing tensor computations, pytorch will internally record how the tensors are related to each other via a "computation graph".

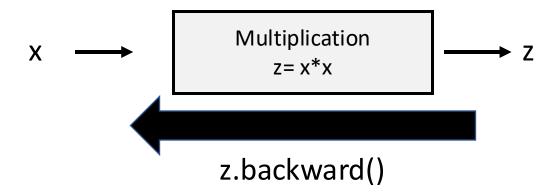
 When calling backward(), pytorch will traceback along the computation graph to compute the gradient for all tensors with requires\_grad = True.

```
z.backward()

print("The gradient of z = x*x respect to x is :", x.grad)

v 0.2s

The gradient of z = x*x respect to x is : tensor(4.)
```



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The gradient of z = x*x respect to x is : tensor(4.)
```

```
class MyLinearRegressionModel(nn.Module):
    def __init__(self,d): # d is the dimension of the input
        super(MyLinearRegressionModel,self).__init__() # call the init f
        # we usually create variables for all our model parameters (w and
        # need to create them as nn.Parameter so that the model knows it i
        self.w = nn.Parameter(torch.zeros(1,d, dtype=torch.float))
        self.b = nn.Parameter(torch.zeros(1,dtype=torch.float))
    def forward(self,x):
        # The main purpose of the forward function is to specify given ingreturn torch.inner(x,self.w) + self.b
```

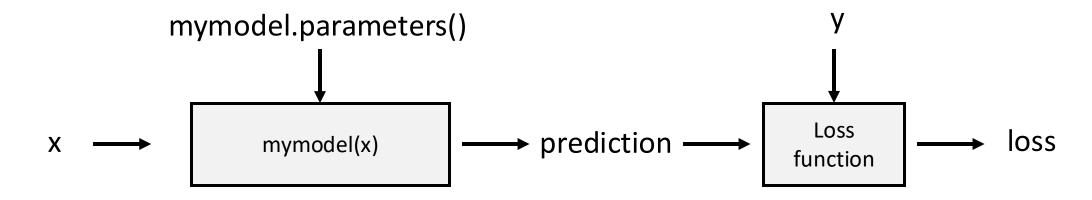
Recall the linear regression model

```
x = torch.arange(0,10,.1,dtype=torch.float)
x = x[:,None]
y = x*3+torch.randn(x.shape)
```

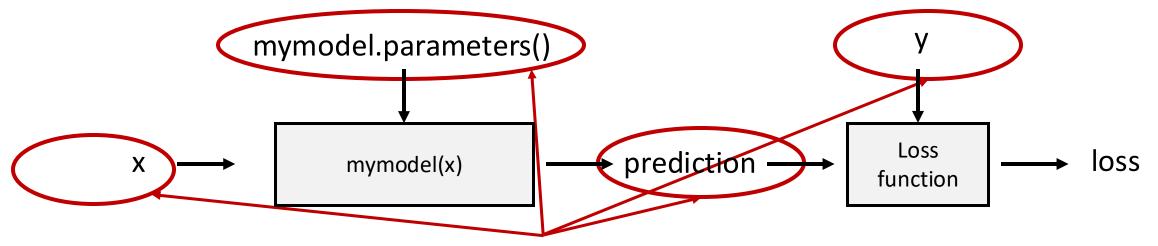
The training data x,y

```
prediction = mymodel(x)
loss = torch.mean((prediction - y)**2)
loss.backward()
```

Forward/backward pass



**Forward**: loss is computed and pytorch will record a graph representing how loss is computed **Backward**: The gradient is computed via tracing back along the graph



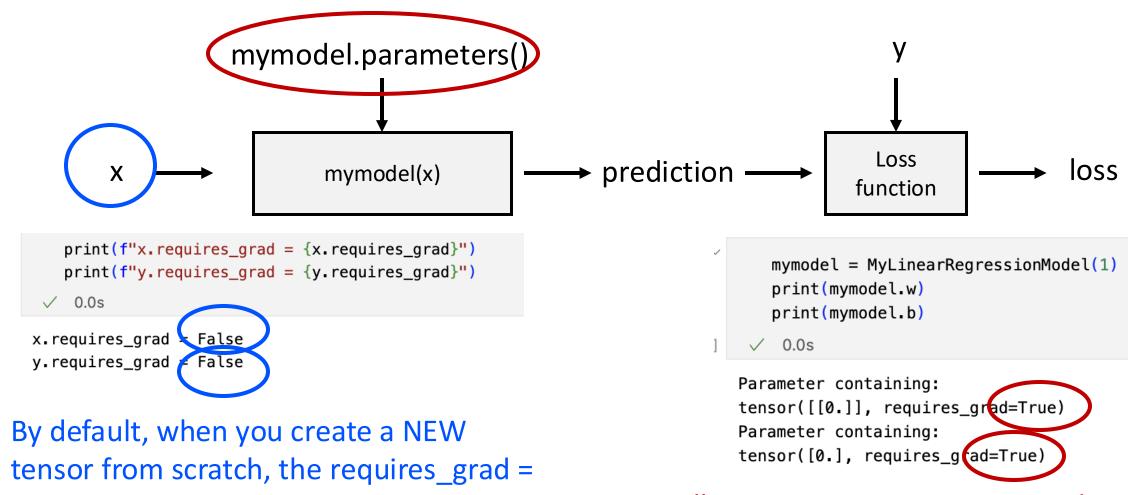
Do we need to compute all the gradients for all the tensors here?

No. Recall 
$$loss(w, b) = \frac{1}{N} \sum_{i} (y_i - (wx_i + b))^2$$

$$e_i$$

We only need to compute the gradient for w,b!

False

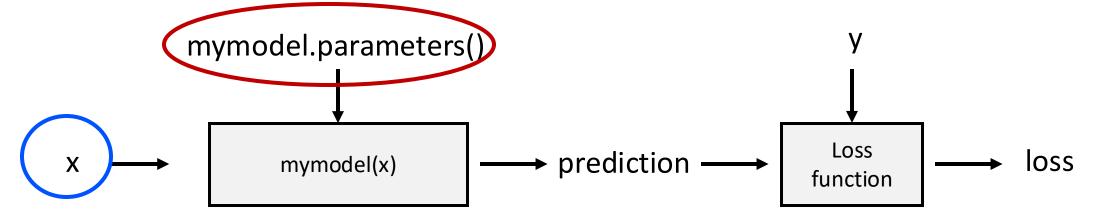


For all nn.Parameter, requires\_grad = True

### requires\_gradient

```
from torch import nn
class MyLinearRegressionModel(nn.Module):
   def __init__(self,d): # d is the dimension of the input
        super(MyLinearRegressionModel,self).__init__() # call the init functi
       # we usually create variables for all our model parameters (w and b in
       # need to create them as nn.Parameter so that the model knows it is an
        self.w = nn.Parameter(torch.zeros(1,d, dtype=torch.float32))
        self.b = nn.Parameter(torch.zeros(1,dtype=torch.loat32))
   def forward(self,x):
       # The main purpose of the forward function is to specify given input x,
        return torch.inner(x,self.w) + self.b
```

Recall: A parameter is a special tensor that indicates the tensor is a trainable parameter in a model. By default, all parameter has requires\_grad = True



```
prediction = mymodel(x)
loss = torch.mean((prediction - y)**2)

loss.backward()

print(f"mymodel.w.grad = {mymodel.w.grad}, mymodel.b.grad = {mymodel.b.grad}")

print(f"x.grad = {x.grad}, y.grad = {y.grad}")

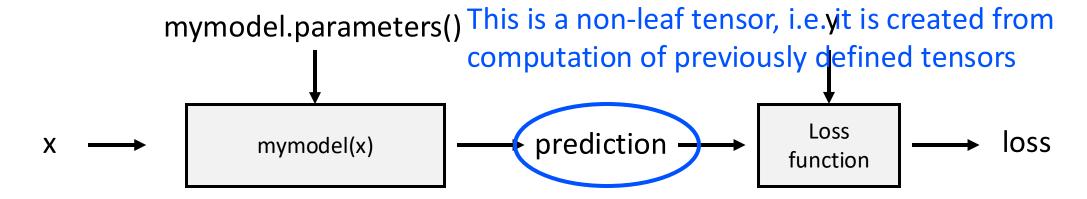
Gradient for w,b

one

wymodel.w.grad = tensor([[-391.8783]]), mymodel.b.grad = tensor([-58.8862])

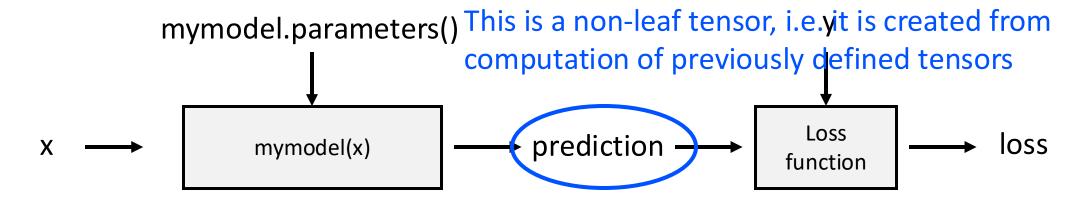
x.grad = None, y.grad = None
```

Gradient for x, y not computed



For non-leaf tensors, if one of the prior tensors has requires\_grad = True, then this tensor will have requires\_grad = True

- Prediciton is computed from mymodel.w, mymodel.b, both of which have requires\_grad = True, so prediction.requires\_grad = True
- The reason is due to "back-propagation", the underlying algorithm for backward(). The gradient for prediction is needed for computating gradient of mymodel.w, mymodel.b



```
print(f"prediction.requires_grad = {prediction.requires_grad}, prediction.grad = {prediction.grad}" )

$\square 0.0s$
```

prediction.requires\_grad = True, prediction.grad = None

- For non-leaf tensors, despite the requires\_grad = True, the gradient is computed but DISCARDED after the backward, as this gradient is usually not useful.
- If you want to keep this gradient value, use the retain\_grad() method to this tensor.

The most common scenario where you want to change the requires\_grad attribute is the following:

- The detach() method
- Inference mode: with torch.no\_grad()

Other more advanced scenarios where requires\_grad needs to be changed:

- Fine-tuning of pretrained models
- Reinforcement learning
- Some generative AI models like GAN, diffusion

### Detach()

detach() method: Make a copy of a tensor and detach it from a computation graph.

```
print("loss = ", loss, f"loss.requires_grad = {loss.requires_grad}")
loss_detached = loss.detach()
print("loss_detached = ", loss_detached, f"loss_detached.requires_grad = {loss_detached.requires_grad}")

$\square 0.0s
$\loss = \tensor(293.0902, \tensor(293.0902, \tensor(293.0902, \tensor(293.0902)) \tensor(293.0902, \tensor(293.0902)) \tensor(293.0902, \tensor(293.0902)) \tensor(293.0902) \tensor(29
```

loss\_detached = tensor(293.0902) loss\_detached.requires\_grad = False

### Detach()

detach() method: Make a copy of a tensor and detach it from a computation graph.

- When a tensor is part of a graph, pytorch does not allow you to convert it to numpy
- Therefore, we need to call loss.detach().numpy() to convert loss to numpy array!

### torch.no\_grad()

- Sometimes, we only want to do forward, not the backward
- E.g. for validation and testing, we only want to compute the loss, without needing to do backward()
- Recall: the validation loop below

#### Regular forward pass builds the computation graph

```
prediction = mymodel(x)
loss = torch.mean((prediction - y)**2)
print(f"prediction.requires_grad = {prediction.requires_grad}", f"prediction.grad_fn = {prediction.grad_fn}")
print(f"loss.requires_grad = {loss.requires_grad}", f"loss.grad_fn = {loss.grad_fn}")
```

```
prediction.requires_grad = True prediction.grad_fn = <AddBackward0 object at 0x7f9778d34280>
loss.requires_grad = True loss.grad_fn = <MeanBackward0 object at 0x7f9788e1c2e0>
```

### Place the forward under with torch.no\_grad() will temporarily disable building the computation graph

```
with torch.no_grad():
    prediction = mymodel(x)
    loss = torch.mean((prediction - y)**2)
    print(f"prediction.requires_grad = {prediction.requires_grad}", f"prediction.grad_fn = {prediction.grad_fn}")
    print(f"loss.requires_grad = {loss.requires_grad}", f"loss.grad_fn = {loss.grad_fn}")
    # if you try to do loss.backward() here, an error will occur
    # loss.backward()
```

```
prediction.requires_grad = False prediction.grad_fn = None
loss.requires_grad = False loss.grad_fn = None
```

### Fine Tuning

- Suppose there are existing models pretrained on a generic large dataset (e.g. animal classification, dog vs cat vs ...)
- Suppose you want to do ML for a more specific animal classification problem, e.g. predicting the type of the dog (husky vs. shepherd vs ...)
- Instead of building a neural network and train from scratch, it is often easier to use a
  pretrained model and fine-tune on your specific dataset
- What does fine-tune mean? It often means ONLY TRAIN the LAST FEW LAYERS!

```
import torchvision.models as models
resnet18 = models.resnet18(pretrained=True)
print(resnet18)
```

Importing pretrained model

ResNet (Fine Tuning

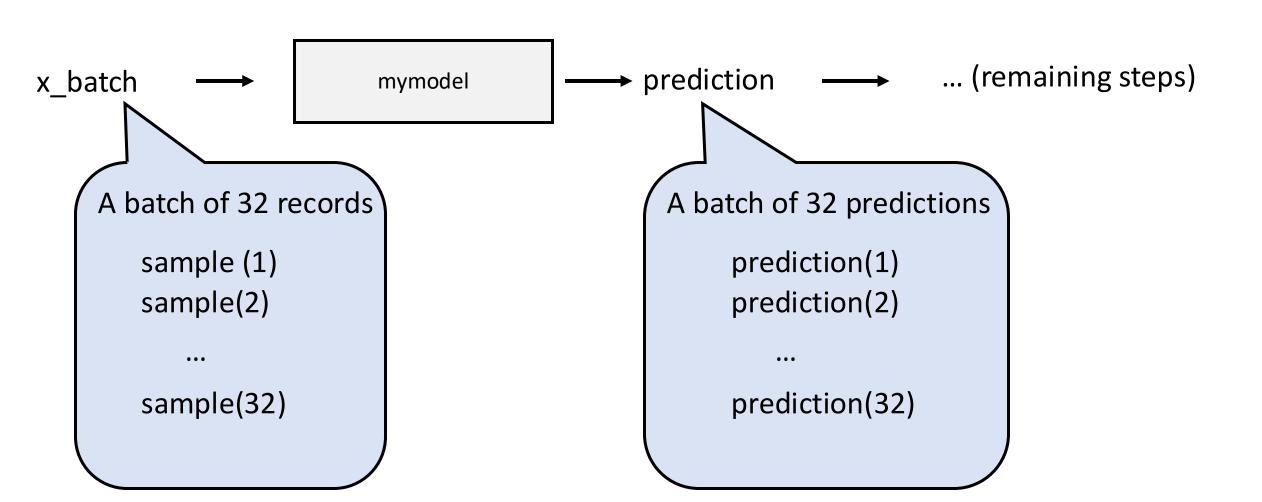
```
(conv1): Conv2d(3, 64, kernel\_size=(7, 7), stride=(2, 2), padding=(3, 3), bias=False)
 (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
 (relu): ReLU(inplace=True)
 (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1, ceil_mode=False)
 (layer1): Sequential(
   (0): BasicBlock(
     (conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
     (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
     (relu): ReLU(inplace=True)
     (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
     (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
   (1): BasicBlock(
     (conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
     (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
     (relu): ReLU(inplace=True)
     (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
     (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
 (layer2): Sequential(
   (0): BasicBlock(
     (conv1): Conv2d(64, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
     (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track running stats=True)
. . .
 (avgpool): AdaptiveAvgPool2d(output_size=(1, 1))
 (fc): Linear(in features=512, out features=1000, bias=True)
```

```
# Create random data
                                                             Optimizer only trains the last layer's parameters
inputs = torch.randn(5, 3, 224, 224)
labels = torch.randint(0, 10, (5,))
# Loss and optimizer
criterion = nn.CrossEntropyLoss()
optimizer = torch.optim.SGD(resnet18.fc.parameters(), lr=0.001, momentum=0.9)
# Training loop
for epoch in range(5):
    optimizer.zero_grad()
    outputs = resnet18(inputs)
    loss = criterion(outputs, labels)
    loss.backward()
    optimizer.step()
    print(f'Epoch {epoch+1}/5, Loss: {loss.item()}')
```

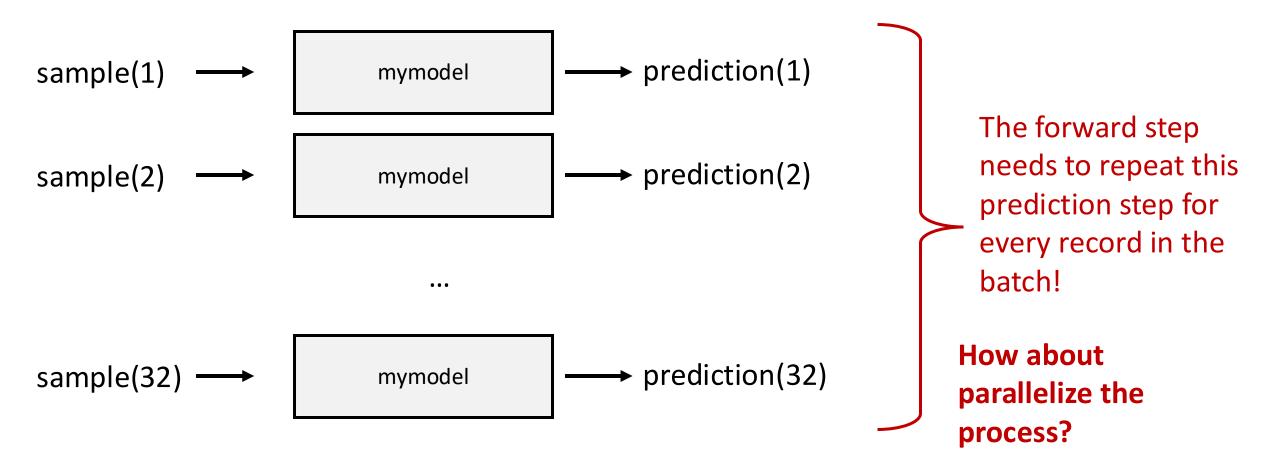
### Today's Agenda

- Introduction to Computation graph
- GPU Acceleration

### Parallelization in Forward/Backward/Step



### The forward is a parallelizable process!



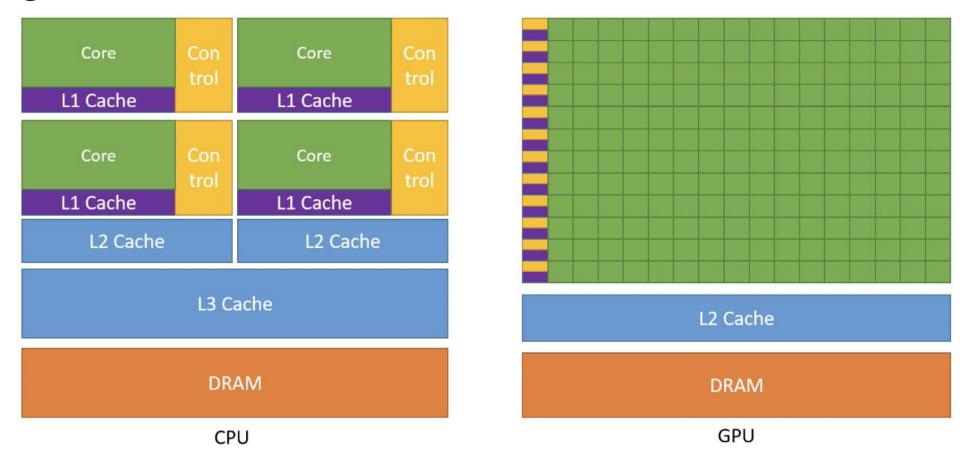
### Caution: the parallelization is WITHIN-BATCH

 Does GPU parallelize within a batch or across different batches? The answer is WITHIN THE BATCH.

Batch comes after batch in a for loop, so parallelization is not across the batches

```
for batch_id, (x_batch, y_batch) in enumerate(train_dataloader):
    start time = time time (-) -
     # data to device
     x batch = x batch.to(device)
     y batch = y batch.to(device)
    # pass input data to get the prediction outputs by the current model
     prediction = mynn(x_batch)
                                     Parallelization happens inside a batch
     # compare prediction and the actual output label and compute the loss
     loss = nn.functional.cross entropy(prediction,y batch)
     # compute the gradient
     optimizer.zero grad()
     loss.backward()
     # update parameters
     optimizer.step()
```

### **GPU**



For CPU, all computation happens sequentially on a single core

GPU has many cores (hundreds/thousands) suitable for parallel computations!

### GPU Lineups

Series	Target Users	Model Number	Memory
GeForce RTX	Desktops/Laptops, gaming	4070/4080/4090	12 GB – 24 GB
RTX Series (formerly Quadro)	Workstations (professional video creation/editing)	A4000	20GB
		A5000	32 GB
		A6000	48 GB
Data Center (formerly Tesla)	Data center, for ML	V100 (2018)	16 GB/32 GB
		A100 (2020)	40 GB / 80 GB
		H100 (2022)	80 GB
		B100 (2024/2025)	192 GB

(source: nvidia.com)

### **CUDA**

- CUDA:
  - Developed by Nvidia and is in C++
  - General purpose parallel computing platform for NVIDIA GPUs
- torch.cuda:
  - Developed by PyTorch
  - A PyTorch library that uses CUDA to achieve GPU acceleration in PyTorch
- How to check if GPU is available for PyTorch to use?
  - Run torch.cuda.is\_available()

### Where to find GPUs?

Buy Personal Computer/Workstation with GPU

Free GPUs in Google Colab

Create a cloud computing instance with GPU

Many universities/departments/labs have GPUs

## How to use GPU acceleration in PyTorch Key: "move" model and data to GPU!

```
# device = torch.device('cpu')
device = torch.device('cuda:0')
```

Create a "device" object and set it to "cuda:0" which is the first available GPU.

```
mynn = LeNet()
mynn = mynn.to(device = device)
```

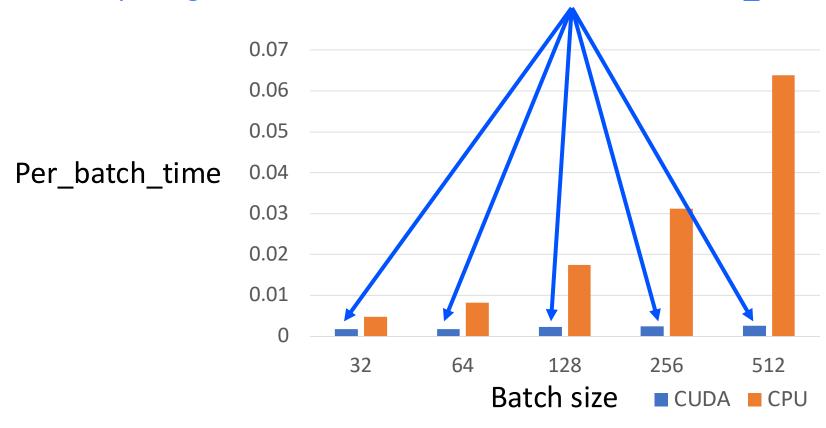
After creating a model (LeNet()) in this case, use .to(device = device) to move it to GPU device

## How to use GPU acceleration in PyTorch Key: "move" model and data to GPU!

```
for batch id, (x batch, y batch) in enumerate(train dataloader):
   start time = time.time()
   # data to device
                                           Move batch data to GPU device!
   x batch = x batch.to(device)
   y batch = y batch.to(device)
   # pass input data to get the prediction outputs by the current model
   prediction = mynn(x batch)
   # compare prediction and the actual output label and compute the loss
   loss = nn.functional.cross entropy(prediction,y batch)
                                                            The forward/zero_grad/backward/step
   # compute the gradient
                                                            are identical as before.
   optimizer.zero grad()
   loss.backward()
   # update parameters
   optimizer.step()
```

### Effect of batch size

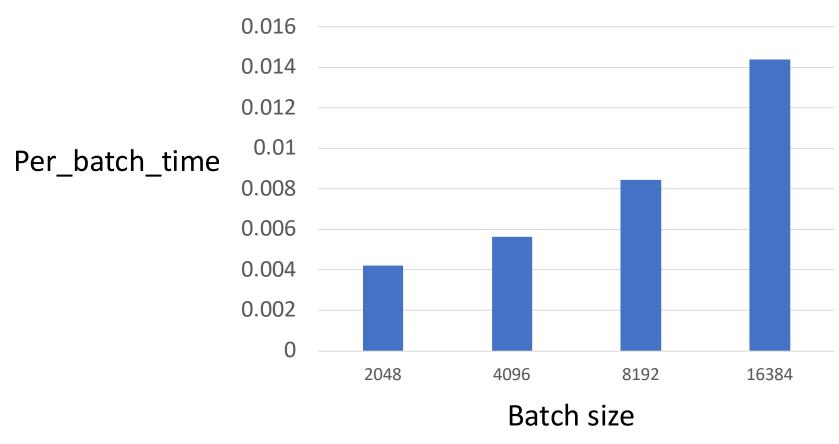
GPU computing time almost does not increase with batch\_size thanks to parallelization!



Test environment: Google CoLab

### Effect of batch size

When the batch\_size is too large, GPU per batch time DOES INCREASE with batch size!



Test environment: Google CoLab

### Tips of using GPU

• Make sure the data and the model is on the **SAME DEVICE!** 

When converting tensors to numpy, make sure it is on CPU!