



In 2000, my son Shawn became addicted to an online video game called Everquest. Within three months he quit his job, got evicted from his home, and was up all night playing. Despite our efforts to help him get his life back together, he committed suicide only a year and a half after being introduced to the game.

Shortly after Shawn's suicide, I did an interview with the Milwaukee Journal Sentinel and that's when I realized how many families are being broken up and suffering like us. In 2002, I founded the Online Gamers Anonymous site so these people would have a place to go and know they are not alone.

I want to warn people that these games can take control of their lives just like drugs or alcohol. Some gamers told me one can become addicted in less than 24 hours. Once a gamer has gone from social gaming to addicted gaming, he can't go back. Games can be a drug of choice and need to be looked at that way.

-Mrs. Woolley, tfpstudentaction.org

YOUNG AND DIE.

OLD AND DIE.

A). Go back.