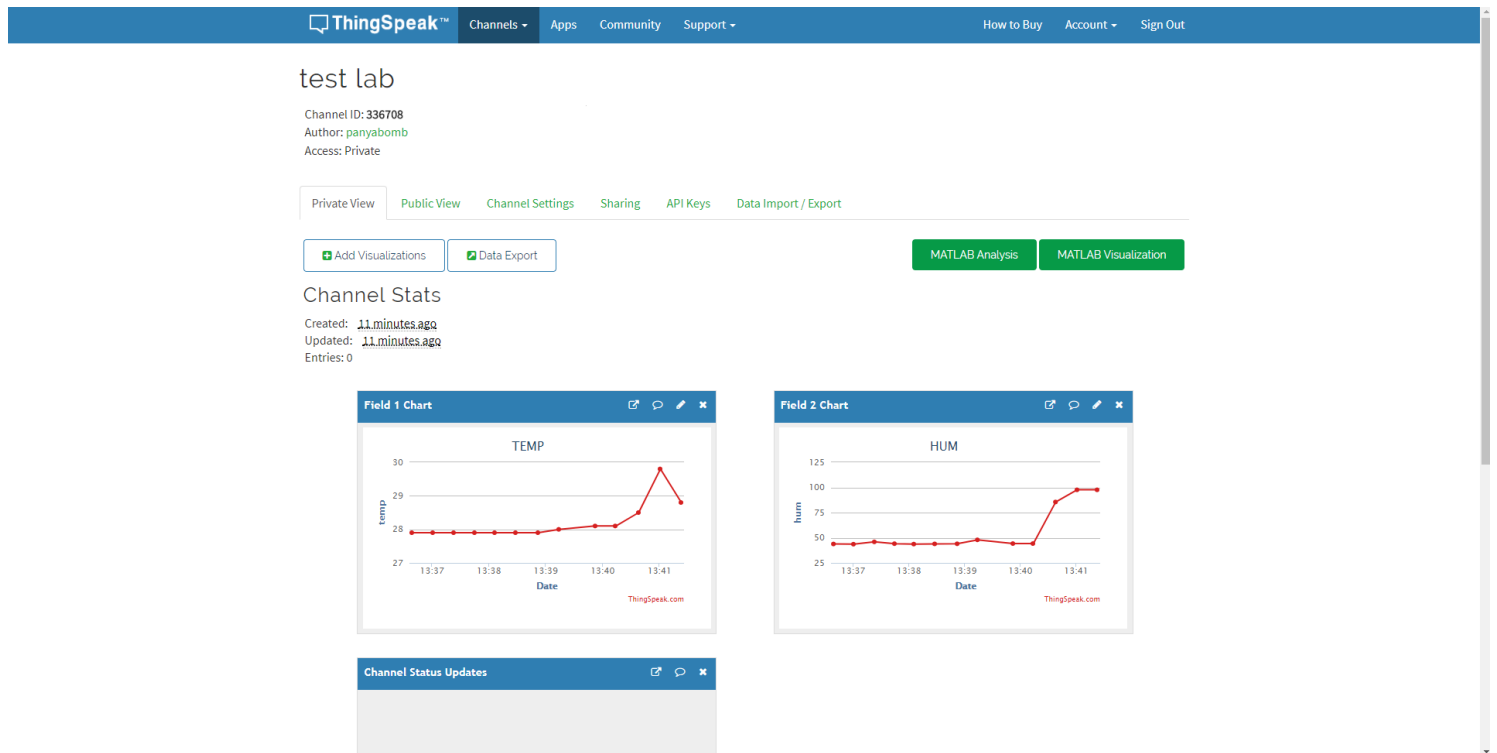


LAB 8 Thingspeak

ภาพการทำงาน



Code

```
#include <LiquidCrystal_I2C.h>

#include "DHT.h"

#include <ESP8266WiFi.h>

#define PUMP_RLY 4 // output drive relay for pump GPIO4 (D2)

#define DHTPIN 2 // what pin we're connected to GPIO2 (D4)

#define DHTTYPE DHT22 // DHT 11
```

```
#define DEBUG

#define DEBUG_PRINTER Serial

#ifdef DEBUG

#define DEBUG_PRINT(...) { DEBUG_PRINTER.print(__VA_ARGS__); }

#define DEBUG_PRINTLN(...) { DEBUG_PRINTER.println(__VA_ARGS__); }

#else

#define DEBUG_PRINT(...) {}

#define DEBUG_PRINTLN(...) {}

#endif

const char* ssid    = "FITM WiFi";

const char* password = "";

DHT *dht;

void connectWifi();

void reconnectWifiIfLinkDown();

void initDht(DHT **dht, uint8_t pin, uint8_t dht_type);

void readDht(DHT *dht, float *temp, float *humid);

void uploadThingsSpeak(float t, float h);

void setup() {

    Serial.begin(115200);

    delay(10);

    pinMode(PUMP_RLY, OUTPUT); // Initialize the PUMP_RLY(4) pin as an output

    digitalWrite(PUMP_RLY, HIGH); // Make sure relay is normal off

    connectWifi();
```

```
initDht(&dht, DHTPIN, DHTTYPE);}
```

```
void loop() {  
  
    static float t_dht;  
  
    static float h_dht;  
  
    readDht(dht, &t_dht, &h_dht);  
  
    if(t_dht > 29) // condition for make relay on  
  
    {  
  
        digitalWrite(PUMP_RLY, HIGH); //If condition true do this!  
  
    } else  
  
    {  
  
        digitalWrite(PUMP_RLY, LOW);  
  
    }  
  
    uploadThingsSpeak(t_dht, h_dht);  
  
  
    // Wait a few seconds between measurements.  
  
    delay(10 * 1000);  
  
    reconnectWifiIfLinkDown();  
  
}
```

```
void reconnectWifiIfLinkDown() {  
  
    if (WiFi.status() != WL_CONNECTED) {  
  
        DEBUG_PRINTLN("WIFI DISCONNECTED");  
  
        connectWifi();  
  
    }  
  
}
```

```

}

void connectWifi() {

    DEBUG_PRINTLN();

    DEBUG_PRINTLN();

    DEBUG_PRINT("Connecting to ");

    DEBUG_PRINTLN(ssid);


    WiFi.begin(ssid, password);

    while (WiFi.status() != WL_CONNECTED) {

        delay(500);

        DEBUG_PRINT(".");

    }

    DEBUG_PRINTLN("");

    DEBUG_PRINTLN("WiFi connected");

    DEBUG_PRINTLN("IP address: ");

    DEBUG_PRINTLN(WiFi.localIP());

}

```

```

void initDht(DHT **dht, uint8_t pin, uint8_t dht_type) {

    // Connect pin 1 (on the left) of the sensor to +5V

    // NOTE: If using a board with 3.3V logic like an Arduino Due connect pin 1

    // to 3.3V instead of 5V!

    // Connect pin 2 of the sensor to whatever your DHTPIN is

    // Connect pin 4 (on the right) of the sensor to GROUND

    // Connect a 10K resistor from pin 2 (data) to pin 1 (power) of the sensor

```

```

// Initialize DHT sensor for normal 16mhz Arduino

// NOTE: For working with a faster chip, like an Arduino Due or Teensy, you
// might need to increase the threshold for cycle counts considered a 1 or 0.
// You can do this by passing a 3rd parameter for this threshold. It's a bit
// of fiddling to find the right value, but in general the faster the CPU the
// higher the value. The default for a 16mhz AVR is a value of 6. For an
// Arduino Due that runs at 84mhz a value of 30 works.

// Example to initialize DHT sensor for Arduino Due:

//DHT dht(DHTPIN, DHTTYPE, 30);

*dht = new DHT(pin, dht_type, 30);
(*dht)->begin();

DEBUG_PRINTLN(F("DHTxx test!")) ;
}

void uploadThingsSpeak(float t, float h) {

    static const char* host = "api.thingspeak.com"; ////////////////

    static const char* apiKey = "96GE1TH5YPRL2GRM"; ////////////////

    // Use WiFiClient class to create TCP connections

    WiFiClient client;

    const int httpPort = 80;

    if (!client.connect(host, httpPort)) {

        DEBUG_PRINTLN("connection failed");
    }
}

```

```

        return;
    }

    // We now create a URI for the request

    String url = "/update/";

    // url += streamId;

    url += "?key=";

    url += apiKey;

    url += "&field1=";

    url += t;

    url += "&field2=";

    url += h;


    DEBUG_PRINT("Requesting URL: ");

    DEBUG_PRINTLN(url);


    // This will send the request to the server

    client.print(String("GET ") + url + " HTTP/1.1\r\n" +

        "Host: " + host + "\r\n" +

        "Connection: close\r\n\r\n");
}

void readDht(DHT *dht, float *temp, float *humid) {

    if (dht == NULL) {

        DEBUG_PRINTLN(F("[dht11] is not initialised. please call initDht() first.));

        return;
    }
}

```

```
}
```

```
// Reading temperature or humidity takes about 250 milliseconds!
```

```
// Sensor readings may also be up to 2 seconds 'old' (its a very slow sensor)
```

```
float h = dht->readHumidity();
```

```
// Read temperature as Celsius
```

```
float t = dht->readTemperature();
```

```
// Read temperature as Fahrenheit
```

```
float f = dht->readTemperature(true);
```

```
// Check if any reads failed and exit early (to try again).
```

```
if (isnan(h) || isnan(t) || isnan(f)) {
```

```
    DEBUG_PRINTLN("Failed to read from DHT sensor!");
```

```
    return;
```

```
}
```

```
// Compute heat index
```

```
// Must send in temp in Fahrenheit!
```

```
float hi = dht->computeHeatIndex(f, h);
```

```
DEBUG_PRINT("Humidity: ");
```

```
DEBUG_PRINT(h);
```

```
DEBUG_PRINT(" %\t");
```

```
DEBUG_PRINT("Temperature: ");
```

```
DEBUG_PRINT(t);
```

```
DEBUG_PRINT(" *C ");
```

```
DEBUG_PRINT(f);
```

```
DEBUG_PRINT(" *F\t");
```

```
DEBUG_PRINT("Heat index: ");
```

```
DEBUG_PRINT(hi);
```

```
DEBUG_PRINTLN(" *F");
```

```
*temp = t;
```

```
*humid = h;
```

```
}
```