

# Design and Analysis of Data Structures and Algorithms

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Algorithm and Complexity

# **PART 4:**

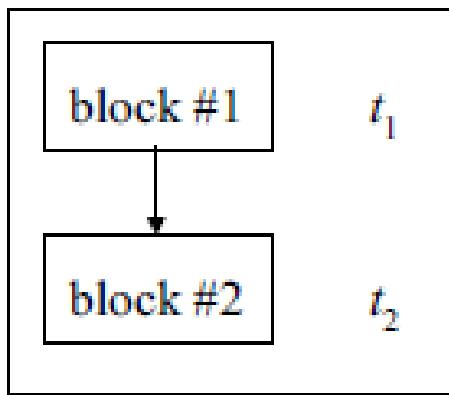
# **ALGORITHM ANALYSIS:**

# **ALGORITHM CONTROL STRUCTURE**

# Algorithm Control Structures

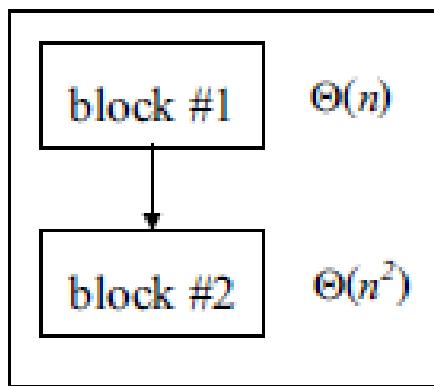
- Sequencing
- If-Then-Else
- “For” loop
- “While” loop
- Recursive calls

# Sequencing



$$t_1 + t_2 = \max(t_1, t_2)$$

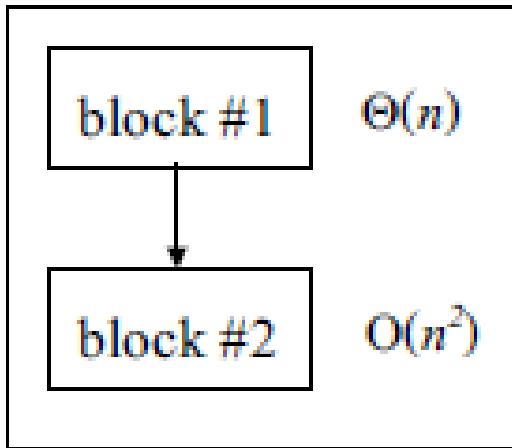
# Sequencing



$$t_1 + t_2 = \max(t_1, t_2)$$

$$\Theta(n) + \Theta(n^2) = \max(\Theta(n), \Theta(n^2)) = \Theta(n^2)$$

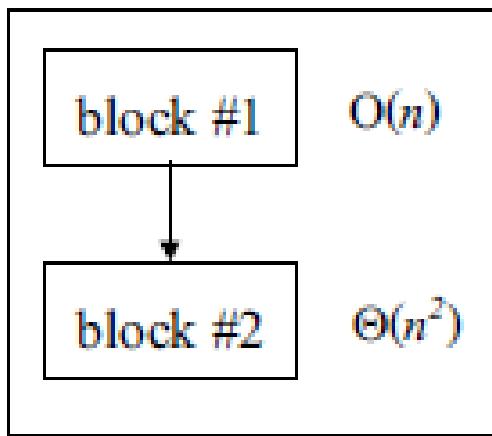
# Sequencing



$$t_1 + t_2 = \max(t_1, t_2)$$

$$\Theta(n) + O(n^2) = \max(\Theta(n), O(n^2)) = O(n^2)$$

# Sequencing



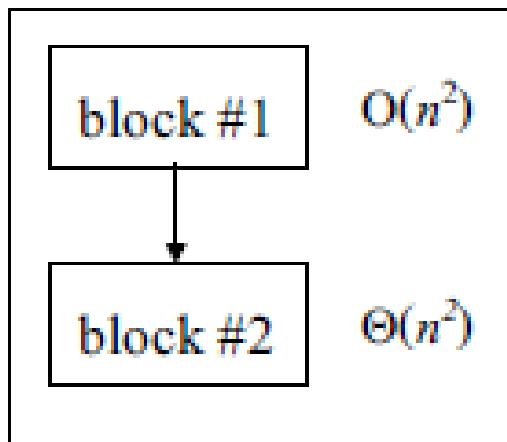
$O(n)$

$\Theta(n^2)$

$$t_1 + t_2 = \max(t_1, t_2)$$

$$O(n) + \Theta(n^2) = \max(O(n), \Theta(n^2)) = \Theta(n^2)$$

# Sequencing



$O(n^2)$

$\Theta(n^2)$

$$t_1 + t_2 = \max(t_1, t_2)$$

$$O(n^2) + \Theta(n^2) = \max(O(n^2), \Theta(n^2)) = \Theta(n^2)$$

# “For” Loop

```
for ( i = 1 to m )  
{  
    P(i)  
}
```

$$\sum_{i=1}^m t_i$$

# “For” Loop

```
for ( i = 1 to m )  
    s += A[i][j]
```

$$\sum_{i=1}^m \Theta(1) = \Theta\left(\sum_{i=1}^m 1\right) = \Theta(m)$$

# “For” Loop

```
for ( i = 1 to m )
    for ( j = 1 to i )
        s += A[i][j]
```

$$\sum_{i=1}^m \sum_{j=1}^m \Theta(1) = \sum_{i=1}^m \Theta(m)$$
$$= \Theta\left(\sum_{i=1}^m m\right)$$

$$= \Theta(m^2)$$

# “For” Loop

```
for ( i = 1 to m )
    for ( j = 1 to i )
        s += A[i] [j]
```

$$\begin{aligned} \sum_{i=1}^{m-1} \sum_{j=1}^i \Theta(1) &= \sum_{i=1}^{m-1} \Theta(i) \\ &= \Theta\left(\sum_{i=1}^{m-1} i\right) \\ &= \Theta\left(\frac{m(m+1)}{2}\right) \\ &= \Theta(m^2) \end{aligned}$$

# “For” Loop

```
for ( i = 2 to m-1 )  
    for ( j = 3 to i )  
        s += A[i] [j]
```

$$\begin{aligned}\sum_{i=2}^{m-1} \sum_{j=3}^i \Theta(1) &= \sum_{i=2}^{m-1} \Theta(i) \\ &= \Theta\left(\sum_{i=2}^{m-1} i\right) \\ &= \Theta\left(\frac{m^2}{2} + \Theta(m)\right) \\ &= \Theta(m^2)\end{aligned}$$

# “While” Loop

```
while (n>0) {  
    ..  
    n = n-1  
}
```

$\Theta(n)$

```
while (n>0) {  
    ..  
    n = n/2  
}
```

$\Theta(\log n)$

```
i=0; j=n;  
while (i>j) {  
    ..  
    i++; j--;  
}
```

$\Theta(n)$

# “While” Loop: Insertion Sort

```
Insertion_Sort( A[1..n] )  
  for j = 2 to n  
  {  
    key = A[j]  
    i = j-1  
    while i>0 and A[i]>key  
    {  
      A[i+1] = A[i]  
      i = i-1  
    }  
    A[i+1] = key  
  }
```

$$O(i) \rightarrow O(j)$$
$$\sum_{j=2}^n O(j) = O(n^2)$$

# While Loop: Euclid's GCD

```
GCD( k, n )
{
    while k > 0
    {
        t = k
        k = n mod k
        n = t
    }
    return n
}
```

$O(\log n)$

t	k	n
88	88	128
40	40	88
8	8	40
	0	8

ให้  $n \geq k$  จะพิสูจน์ว่า

$n \bmod k < n/2$  เช่น

1:  $k \leq n/2$

$n \bmod k < k \leq n/2$

2:  $k > n/2$

$n/k < 2$ ,  $\text{int}(n/k) = 1$

$n \bmod k = n - k * \text{int}(n/k)$

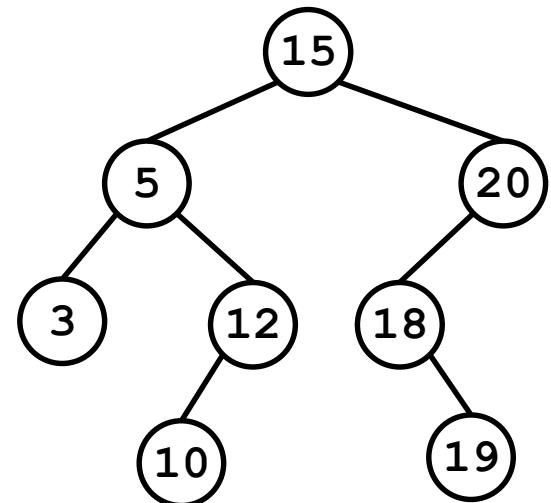
$= n - k$

$< n - n/2 = n/2$

# “While” Loop: FindMin\_BST

```
Position FindMin_BST( TREE T )
{
    Position p;
    p = T;
    if ( p != NULL ) {
        while ( p->left != NULL ) {
            p = p->left;
        }
    }
    return p;
}
```

$O(n)$



# Recursive Calls

```
1:waste( n )
2:{  
3:    if ( n = 0 ) return 0
4:    for ( i = 1 to n )
5:        for (j = 1 to i )
6:            print i,j,n
7:    for( i = 1 to 3 )
8:        waste( n/2 )
9:}
```

```
3: Θ(1)
4 and 5: Θ( $n^2$ )
7 and 8: 3T( $n/2$ )
```

$$T(n) = 3T(n/2) + \Theta(n^2)$$

# Meet the Recurrence

A **recurrence** relation is an equation that defines a sequence based on a rule that gives the next term as a function of the previous term(s)

It's a lot like recursive code:

- At least one base case and at least one recursive case
- Each case should include the values for  $n$  to which it corresponds
- The recursive case should reduce the input size in a way that eventually triggers the base case
- The cases of your recurrence usually correspond exactly to the cases of the code

A generic example  
of a recurrence:

$$T(n) = \begin{cases} 5 & \text{if } n < 3 \\ 2T\left(\frac{n}{2}\right) + 10 & \text{otherwise} \end{cases}$$

# Writing Recurrences: Example 1

```
public int recurse(int n) {  
    if (n < 3) {  
        return 80;    } +2    Base Case  
    }  
  
    int a = n * 2;    +2  
  
    int val1 = recurse(n / 3);  
    int val2 = recurse(n / 3);  
  
    return val1 + val2;    +2  
}
```

Recursive Case

Non-recursive Work: +4

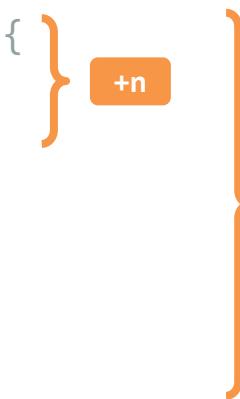
Recursive Work: + 2\*T(n/3)



$$T(n) = \begin{cases} 2 & \text{if } n < 3 \\ 2T\left(\frac{n}{3}\right) + 4 & \text{otherwise} \end{cases}$$

# Writing Recurrences: Example 2

```
public int recurse(int n) {  
    if (n < 3) {  
        return 80;    } +2  
    } } Base Case  
  
for (int i = 0; i < n; i++) { System.out.println(i); } +n  
}  
  
int val1 = recurse(n / 3);  
int val2 = recurse(n / 3);  
  
return val1 + val2; +2  
}
```



Recursive Case

Non-recursive Work: + n + 2

Recursive Work: + 2\*T(n/3)

$$T(n) = \begin{cases} 2 & \text{if } n < 3 \\ 2T\left(\frac{n}{3}\right) + n + 2 & \text{otherwise} \end{cases}$$

# Writing Recurrences: Example 3

```
public int recurse(int n) {  
    if (n < 3) {  
        return 80;  
    }  
    for (int i = 0; i < n; i++) {  
        System.out.println(i);  
    }  
    int val1 = recurse(n / 4);  
    int val2 = recurse(n / 4);  
    int val3 = recurse(n / 4);  
  
    return val1 + val2 * val3;  
}
```

+2

Base Case

+n

Recursive Case

+3

Non-recursive Work: + n + 3

Recursive Work: + 3\*T(n/4)

$$T(n) = \begin{cases} 2 & \text{if } n < 3 \\ 3T\left(\frac{n}{4}\right) + n + 3 & \text{otherwise} \end{cases}$$

# Substitution method ("Guessing"+ Induction)

Guess:  $T(n) = O(n), T(n) \leq cnT(n)$   
 $= T(0.7n) + T(0.2n) + O(n)$

Proof:

Basis: obvious

Induction:  $T(n) \leq 0.7cn + 0.2cn + O(n)$   
 $= 0.9cn + O(n)$   
 $\leq 0.9cn + dn$   
 $= cn$  ( choose  $d = 0.1c$ )

# Theorem

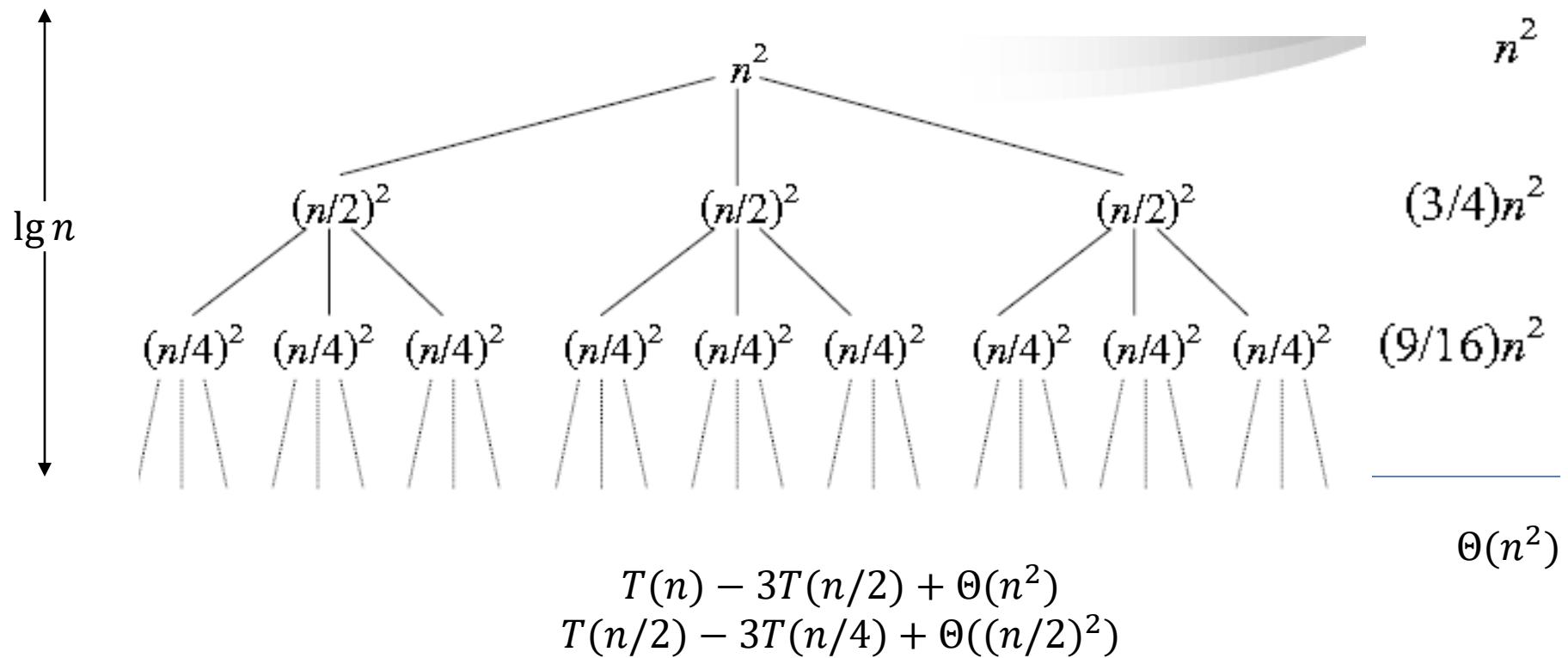
if  $\sum_{i=1}^k \alpha_i < 1$  then the solution to the recurrence

$$T(n) = \sum_{i=1}^k T(\alpha_i n) + O(n)$$

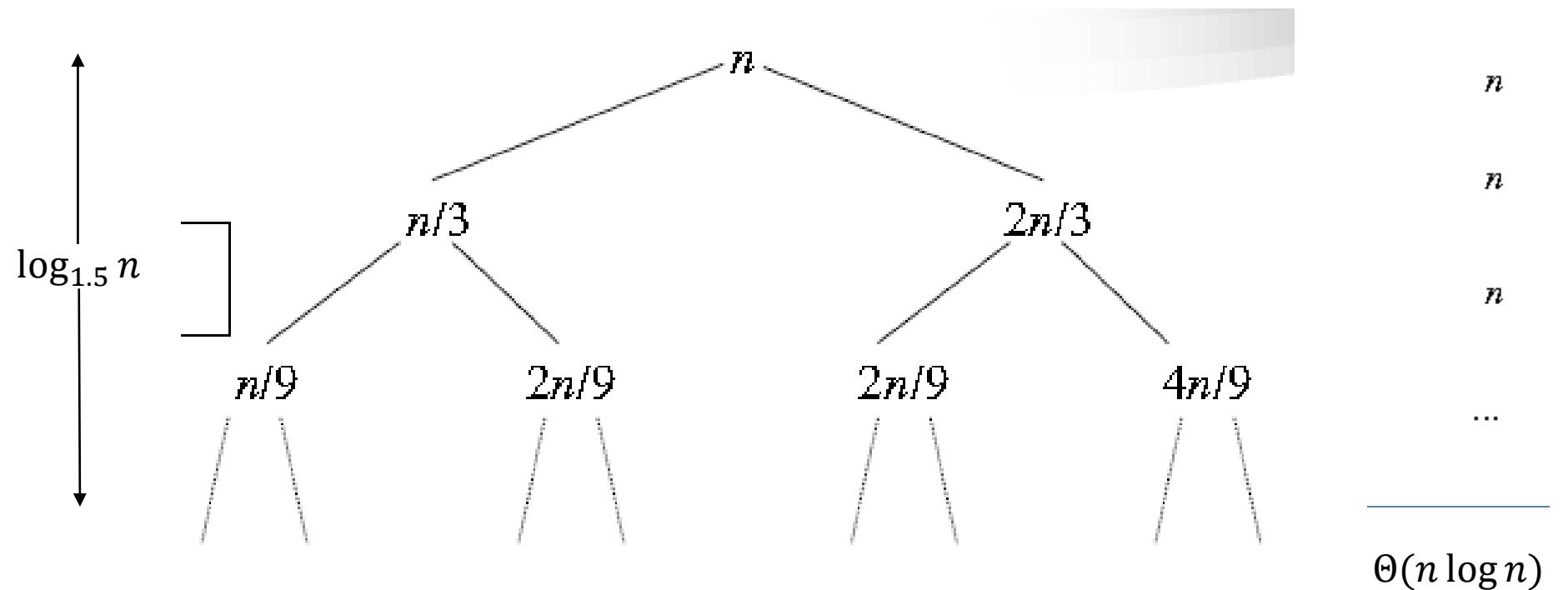
is  $T(n) = O(n)$

$$\begin{aligned} T(n) &= T(0.3n) + T(0.2n) + T(0.09n) + T(0.4n) + O(n) \\ &= O(n) \end{aligned}$$

# Recursion Trees



# Recursion Trees



$$T(n) = T(n/3) + T(2n/3) + n$$

# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :

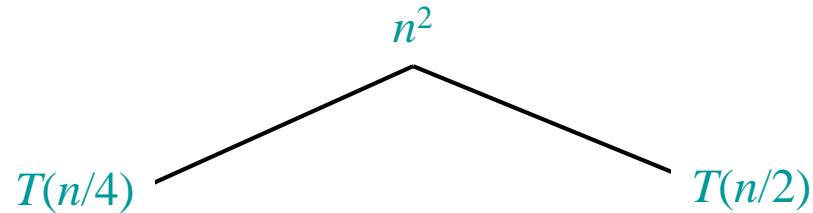
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :

$$T(n)$$

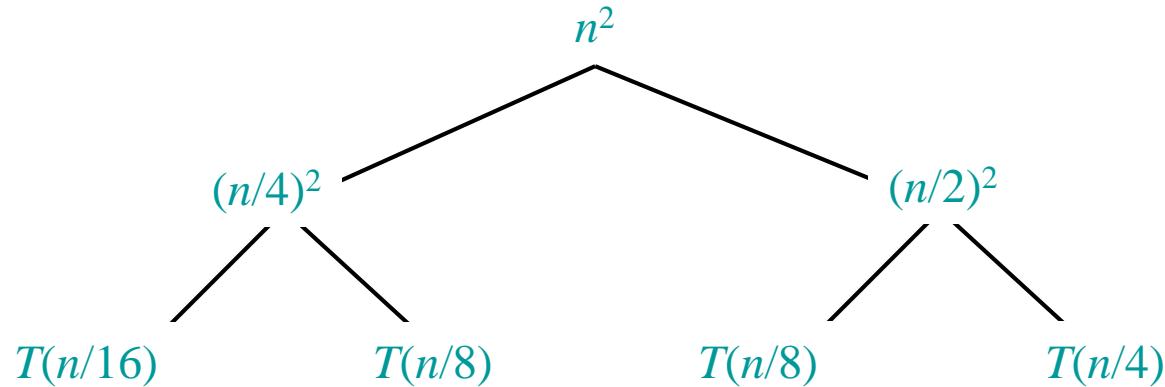
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



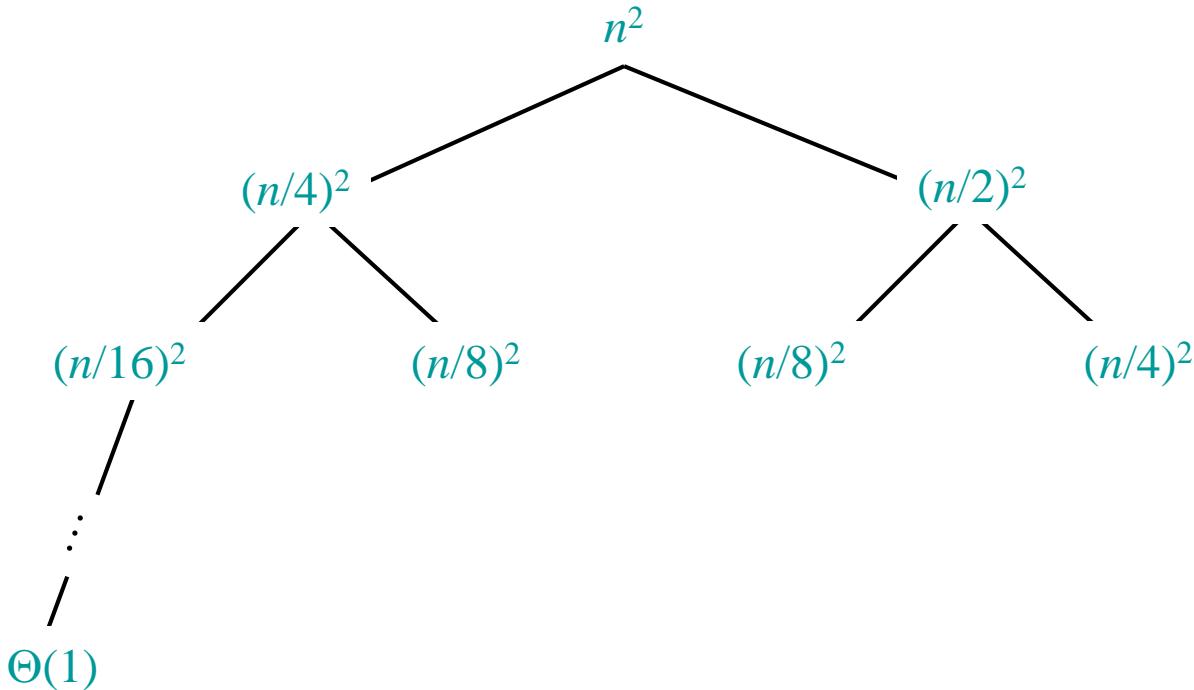
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



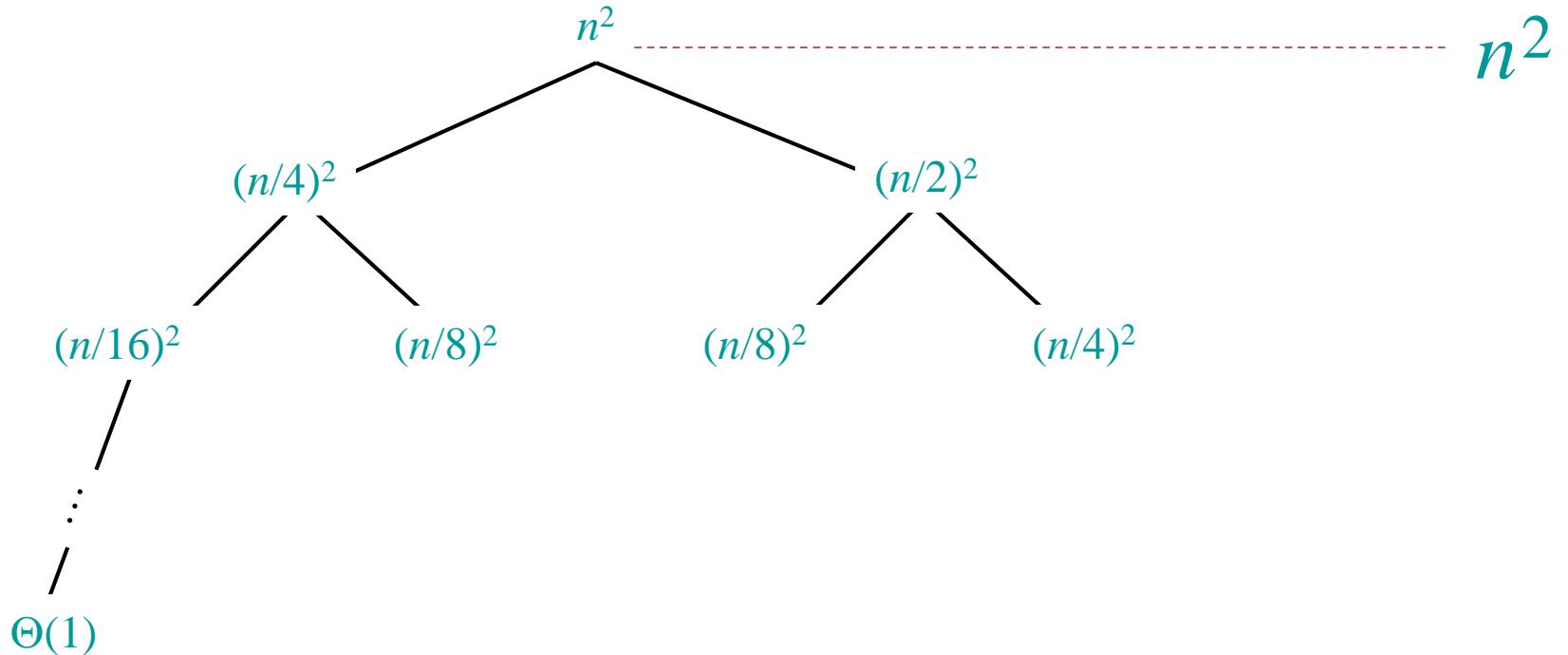
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



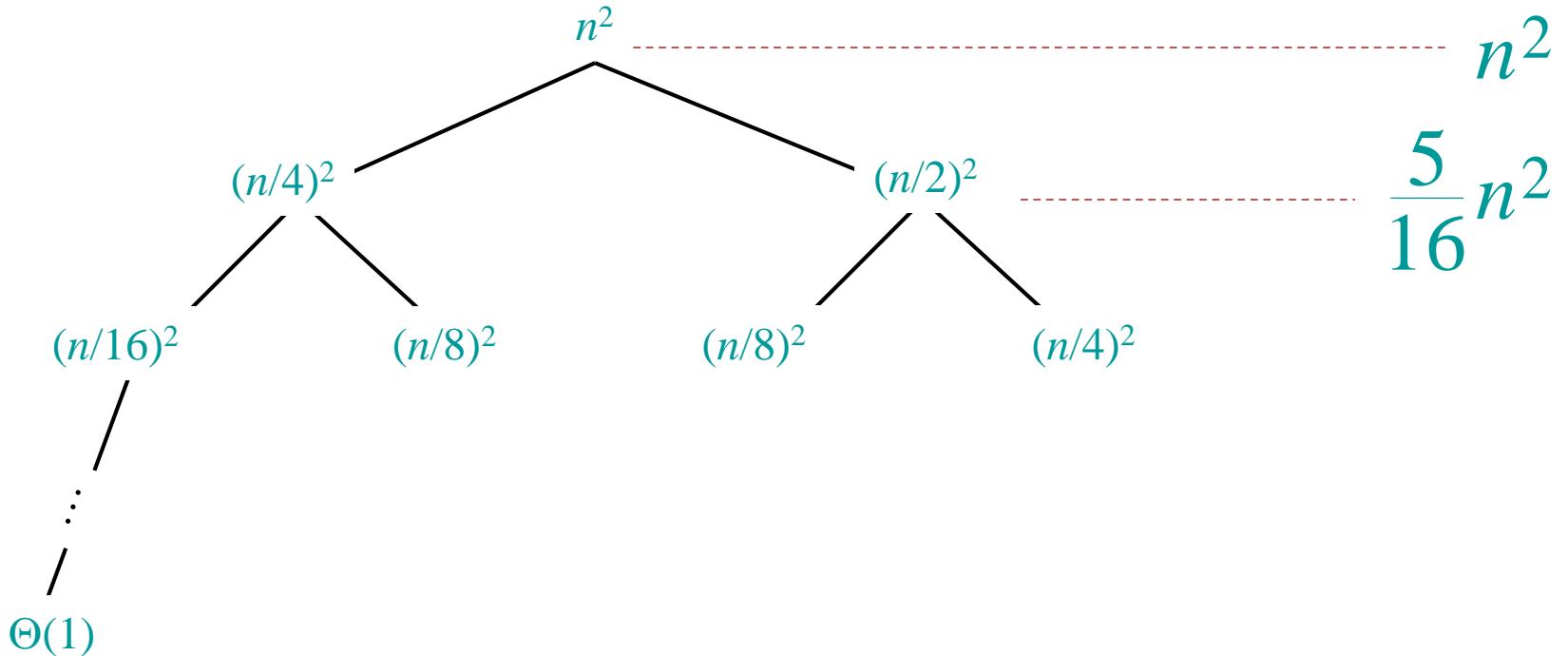
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



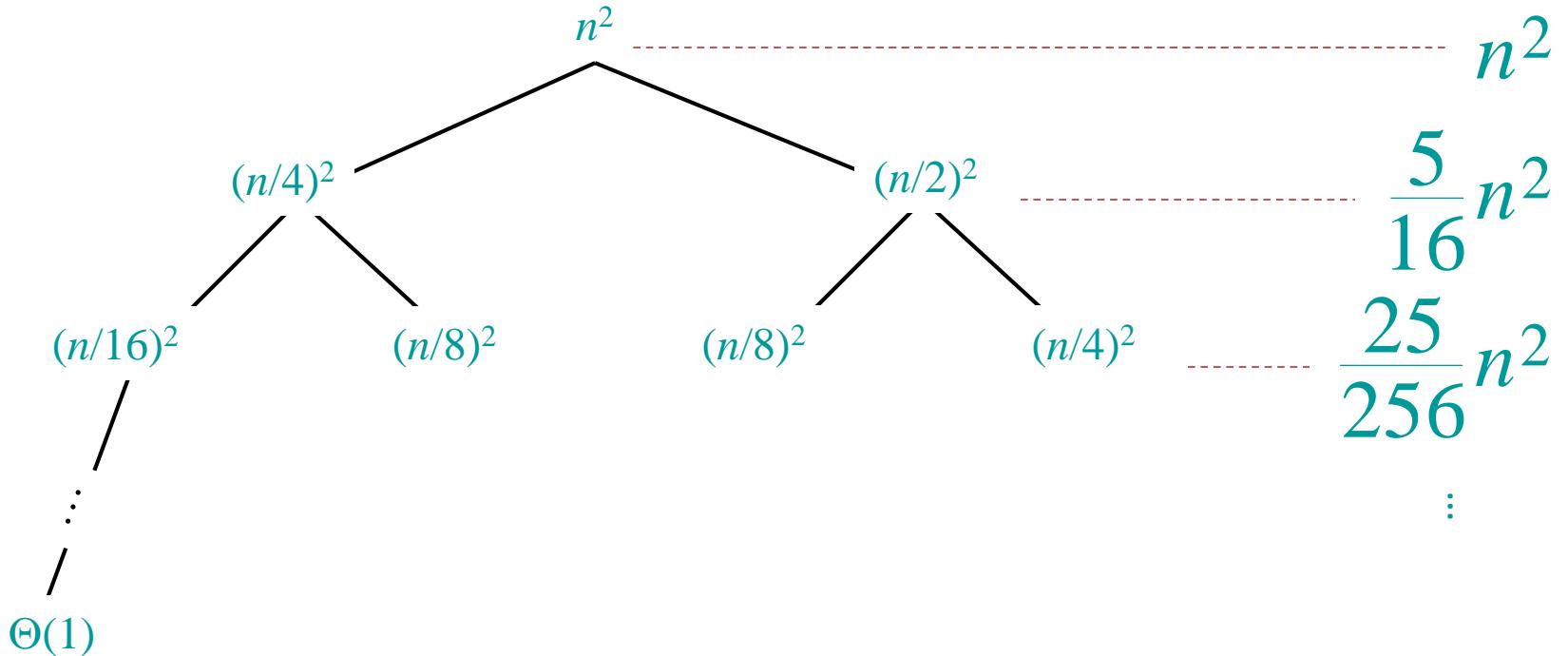
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



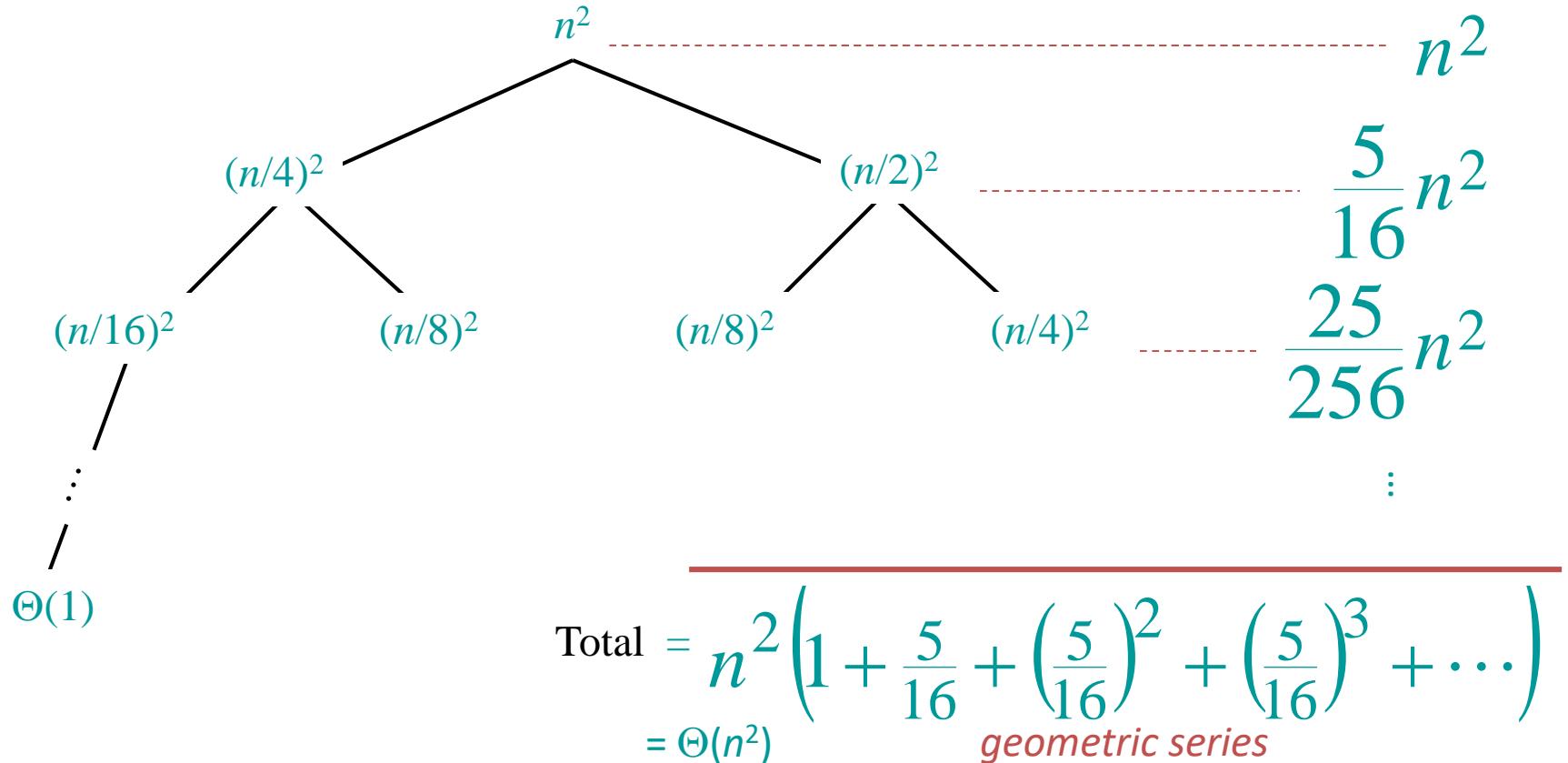
# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



# Example of recursion tree

Solve  $T(n) = T(n/4) + T(n/2) + n^2$ :



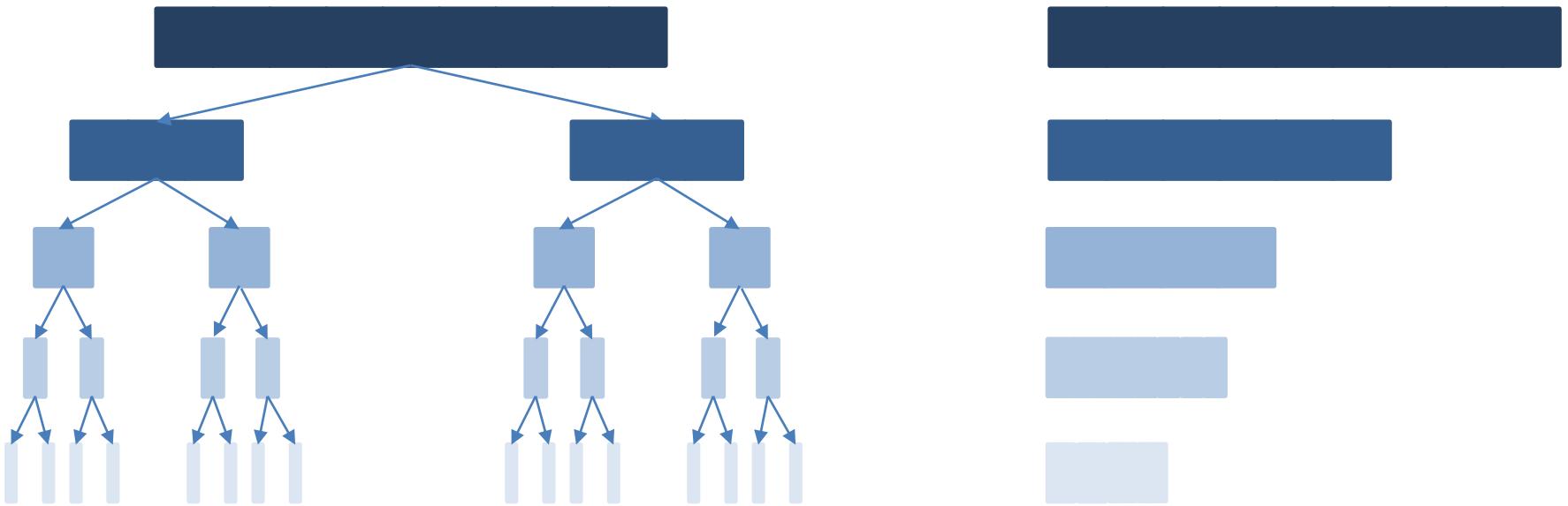
# Appendix: geometric series

$$1 + x + x^2 + \cdots + x^n = \frac{1 - x^{n+1}}{1 - x} \quad \text{for } x \neq 1$$

$$1 + x + x^2 + \cdots = \frac{1}{1 - x} \quad \text{for } |x| < 1$$

# Master Theorem

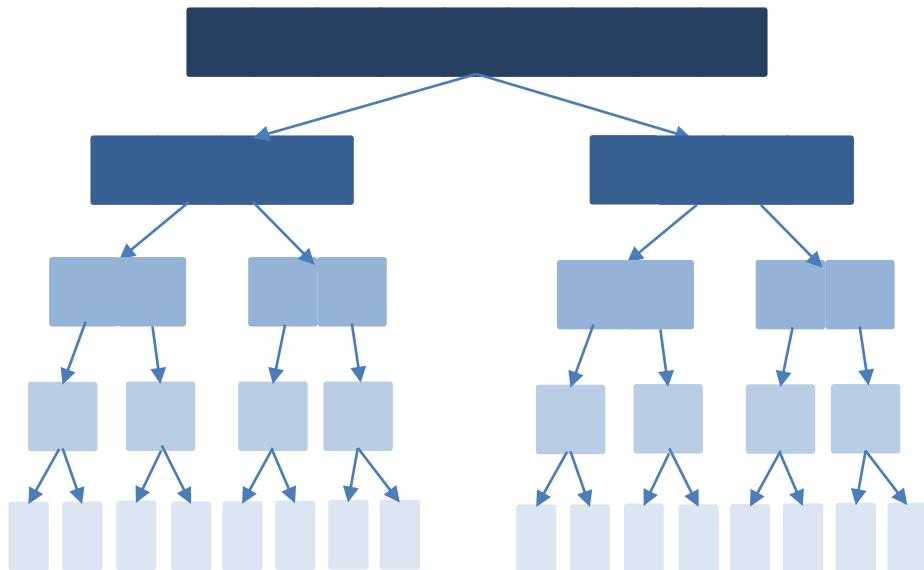
$$T(n) = 2T(n/3) + n$$



$$n \sum_{k=0}^{\log n} \left(\frac{2}{3}\right)^k < n \left(\frac{1}{1 - \frac{2}{3}}\right) = 3n = \theta(n)$$

# Master Theorem

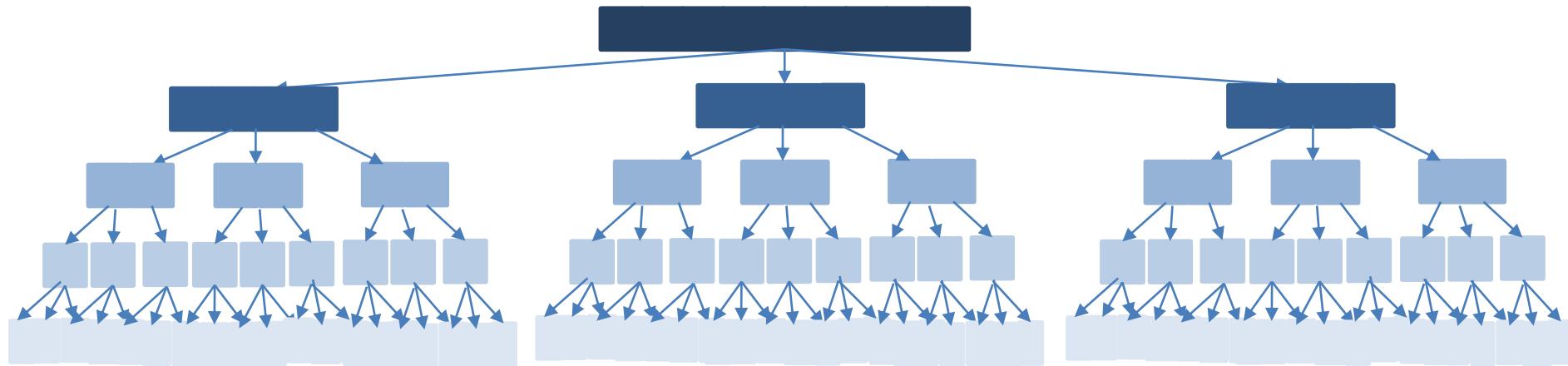
$$T(n) = 2T(n/2) + n$$



$$\sum_{k=0}^{\log_2 n} n = n \log_2 n = \theta(n \log n)$$

# Master Theorem

$$T(n) = 3T(n/2) + n$$



$$\begin{aligned} n \sum_{k=0}^{\log n} \left(\frac{3}{2}\right)^k &= n \left( \left(\frac{3}{2}\right)^{1+\log_2 n} - 1 \right) = n \left( \left(\frac{3}{2} \left(\frac{3^{\log_2 n}}{2^{\log_2 n}}\right)\right) - 1 \right) \\ &= n \left( \left(\frac{3}{2} \left(\frac{n^{\log_2 3}}{n}\right)\right) - 1 \right) = \frac{3}{2} n^{\log_2 3} - n = \theta(n^{\log_2 3}) \end{aligned}$$

# Master Theorem

$$T(n) = aT(n/b) + f(n) \quad a \geq 1, b > 1, \quad \text{Let } c = \log_b a$$

- If  $f(n) = O(n^{c - \varepsilon})$  for some constant  $\varepsilon > 0$ , then

$$T(n) = \Theta(n^c)$$

- If  $f(n) = \Theta(n^c)$  for some constant  $\varepsilon > 0$ , then

$$T(n) = \Theta(n^c \log n)$$

- If  $f(n) = O(n^{c + \varepsilon})$  for some constant  $\varepsilon > 0$   
and if  $a f(n/b) \leq d f(n)$  for some constant  $d < 1$   
and all sufficiently large  $n$ , then

$$T(n) = \Theta(f(n))$$

# Master Theorem

$$T(n) = aT(n/b) + f(n) \quad a \geq 1, b > 1$$

Let  $c = \log_b a$

- $f(n) = O(n^{c - \varepsilon}) \rightarrow T(n) = \Theta(n^c)$
- $f(n) = \Theta(n^c) \rightarrow T(n) = \Theta(n^c \log n)$
- $f(n) = \Omega(n^{c - \varepsilon}) \rightarrow T(n) = \Theta(f(n))$



# Master Theorem : Example

$$T(n) = 9T(n/3) + n$$

$$a = 9, b = 3, c = \log_b a = 2, n^c = n^2$$

$$f(n) = n = O(n^{2-0.1})$$

$$T(n) = \Theta(n^c) = \Theta(n^2)$$

# Master Theorem : Example

$$T(n) = 3T(n/4) + n \log n$$

$$a = 3, b = 4, c = \log_b a = < 0.793, n^c < n^{0.793}$$

$$f(n) = n \log n = \Omega(n^{0.793})$$

$$af(n/b) = 3((n/4)\log(n/4)) \leq (3/4)n \log n = df(n)$$

$$T(n) = \Theta(f(n)) = \Theta(n \log n)$$

# Exercises

- $T(n) = 2T(n/2) + 1$
- $T(n) = T(n/2) + 1$
- $T(n) = 4T(n/3) + n^3$

# Master Theorem: Pitfalls

- You **cannot** use the Master Theorem if
  - $T(n)$  is not monotone, e.g.  $T(n) = \sin(x)$
  - $f(n)$  is not a polynomial, e.g.,  $T(n) = 2T(n/2) + 2^n$
  - $b$  cannot be expressed as a constant, e.g.  $T(n) = \sqrt{n}$
- Note that the Master Theorem does not solve the recurrence equation
- Does the base case remain a concern?

# Master Theorem

- $T(n) = 2T(n/2) + n \log n$

$$a=2, b=2, c = \log_2 2 = 1$$

$$n \log n \neq O( n^{1 - \varepsilon} )$$

$$n \log n \neq \Theta( n )$$

$$n \log n \neq \Omega( n^{1 + \varepsilon} )$$

Failed

# ‘Fourth’ Condition

- Recall that we cannot use the Master Theorem if  $f(n)$ , the non-recursive cost, is not a polynomial
- There is a limited 4<sup>th</sup> condition of the Master Theorem that allows us to consider polylogarithmic functions
- **Corollary:** If  $f(n) \in \Theta(n^{\log_b a} \log^k n)$  for some  $k \geq 0$  then
$$T(n) \in \Theta(n^{\log_b a} \log^{k+1} n)$$
- This final condition is fairly limited and we present it merely for sake of completeness.. Relax ☺

# "Fourth" Condition: Example

- Say we have the following recurrence relation

$$T(n) = 2 T(\frac{n}{2}) + n \log n$$

- Clearly,  $a = 2$ ,  $b = 2$ , but  $f(n)$  is not a polynomial. However, we have  $f(n) \in (n \log n)$ ,  $k = 1$
- Therefore by the 4<sup>th</sup> condition of the Master Theorem we can say that

$$T(n) \in \Theta(n^{\log_b a} \log^{k+1} n) = \Theta(n^{\log_2 2} \log^2 n) = \Theta(n \log^2 n)$$

# Case Study

- **Analyzing Recursive Code**

Recursive code usually falls into one of 3 common patterns:



1

Halving the Input

Binary Search

2

Constant size Input

3

Doubling the Input

# Case Study: Binary Search

```
public int binarySearch(int[] arr, int toFind, int lo, int hi) {  
    if (hi < lo) {  
        return -1;  
    } else if (hi == lo) {  
        if (arr[hi] == toFind) {  
            return hi;  
        }  
        return -1;  
    }  
}
```

Base Cases

```
    int mid = (lo + hi) / 2;  
    if (arr[mid] == toFind) {  
        return mid;  
    } else if (arr[mid] < toFind) {  
        return binarySearch(arr, toFind, mid+1, hi);  
    } else {  
        return binarySearch(arr, toFind, lo, mid-1);  
    }  
}
```

Recursive Cases

Note: the parameters passed  
to recursive call *reduce* the  
size of the problem!

# Binary Search Runtime

**Binary search:** An algorithm to find a target value in a *sorted* array or list by successively eliminating half of the array from consideration.

- Example: Searching the array below for the value 42:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	10	15	20	22	25	30	36	42	50	56	68	85	92	103

Diagram illustrating the binary search process on the array above. The variable `lo` points to index 0, `mid` points to index 10 (the middle element), and `hi` points to index 16 (the end of the array).

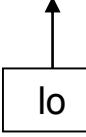
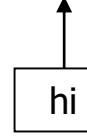
## Let's consider the runtime of Binary Search

What's the first step?

# Binary Search Runtime

**Binary search:** An algorithm to find a target value in a *sorted* array or list by successively eliminating half of the array from consideration.

- Example: Searching the array below for the value **42**:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	10	15	20	22	25	30	36	<b>42</b>	50	56	68	85	92	103
																	

What's the Best Case?

**Element found at first index examined (index 8)**       $f(n) = 1 \Rightarrow \Theta(1)$

What's the Worst Case?

**Element not found, cut input in half, then in half again...**      ???



Halving the Input

# Binary Search Runtime

- For an array of size  $n$ , eliminate  $\frac{1}{2}$  until 1 element remains.

$$n, n/2, n/4, n/8, \dots, 4, 2, 1$$

- How many divisions does that take?

- Think of it from the other direction:

- How many times do I have to multiply by 2 to reach  $n$ ?

$$1, 2, 4, 8, \dots, n/4, n/2, n$$

- Call this number of multiplications " $x$ ".

$$2^x = n$$

$$x = \log_2 n$$

- Binary search is in the **logarithmic** complexity class.

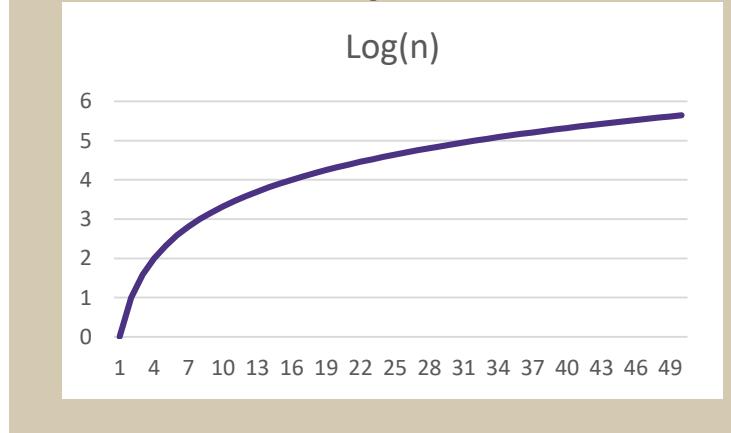
Logarithm – inverse of exponentials

$$y = \log_b x \text{ is equal to } b^y = x$$

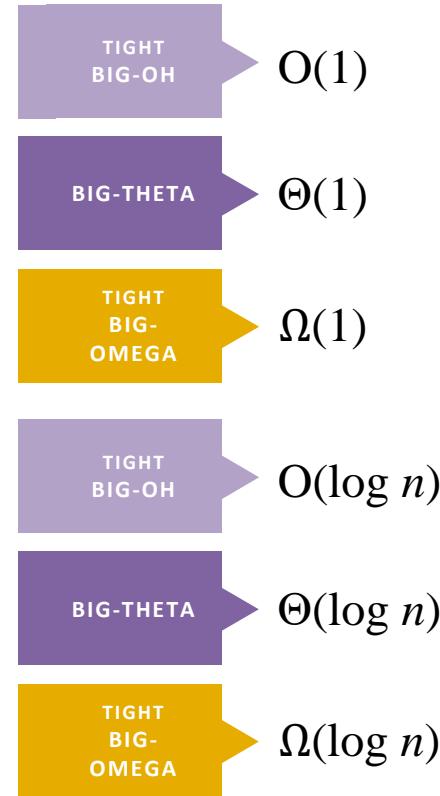
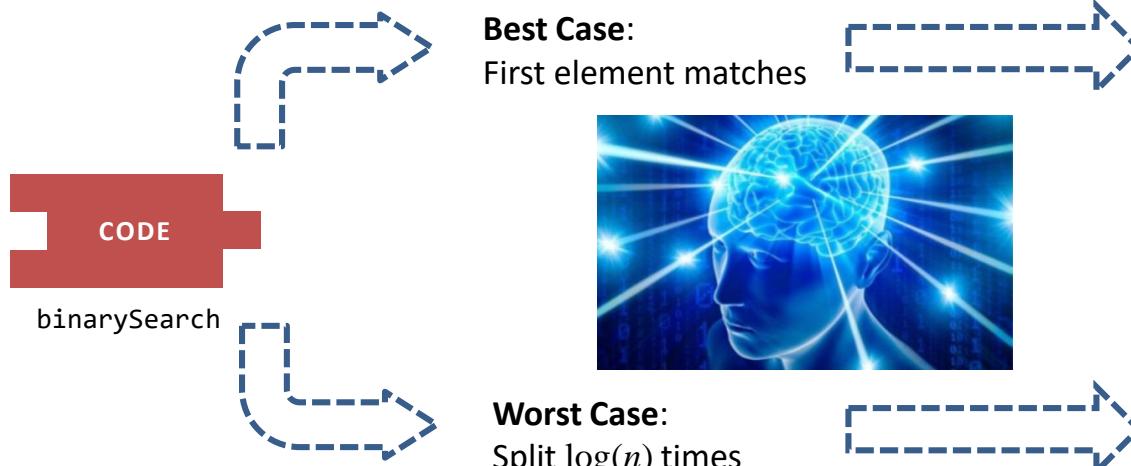
Examples:

$$2^2 = 4 \Rightarrow 2 = \log_2 4$$

$$3^2 = 9 \Rightarrow 2 = \log_3 9$$



# We Just Saw: A Leap of Intuition



- We identified the best and worst cases – a good start!
- But we didn't do:
  - Step 1: model the code as a function
  - Step 2: analyze that function to find its bounds

# Modeling Binary Search

```
public int binarySearch(int[] arr, int toFind, int lo, int hi) {  
    if (hi < lo) {  
        return -1;  
    } else if (hi == lo) {  
        if (arr[hi] == toFind) {  
            return hi;  
        }  
        return -1;  
    }  
  
    int mid = (lo + hi) / 2;  
    if (arr[mid] == toFind) {  
        return mid;  
    } else if (arr[mid] < toFind) {  
        return binarySearch(arr, toFind, mid+1, hi);  
    } else {  
        return binarySearch(arr, toFind, lo, mid-1);  
    }  
}
```

$$T(n) = T(n/2) + 1$$

# Case Study

- **Analyzing Recursive Code**

Recursive code usually falls into one of 3 common patterns:

1

Halving the Input

Binary Search  
 $\Theta(\log n)$

2

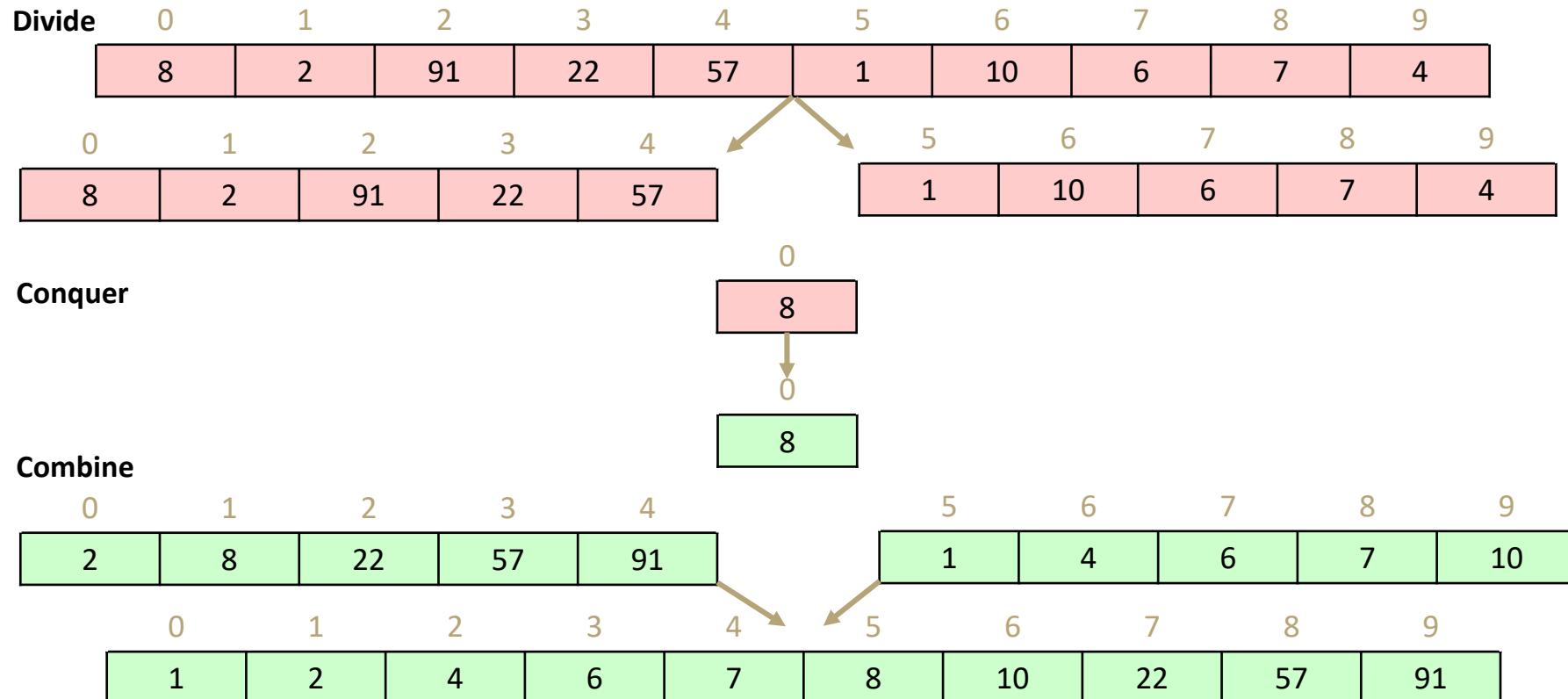
Constant size Input

Merge Sort

3

Doubling the Input

# Merge Sort



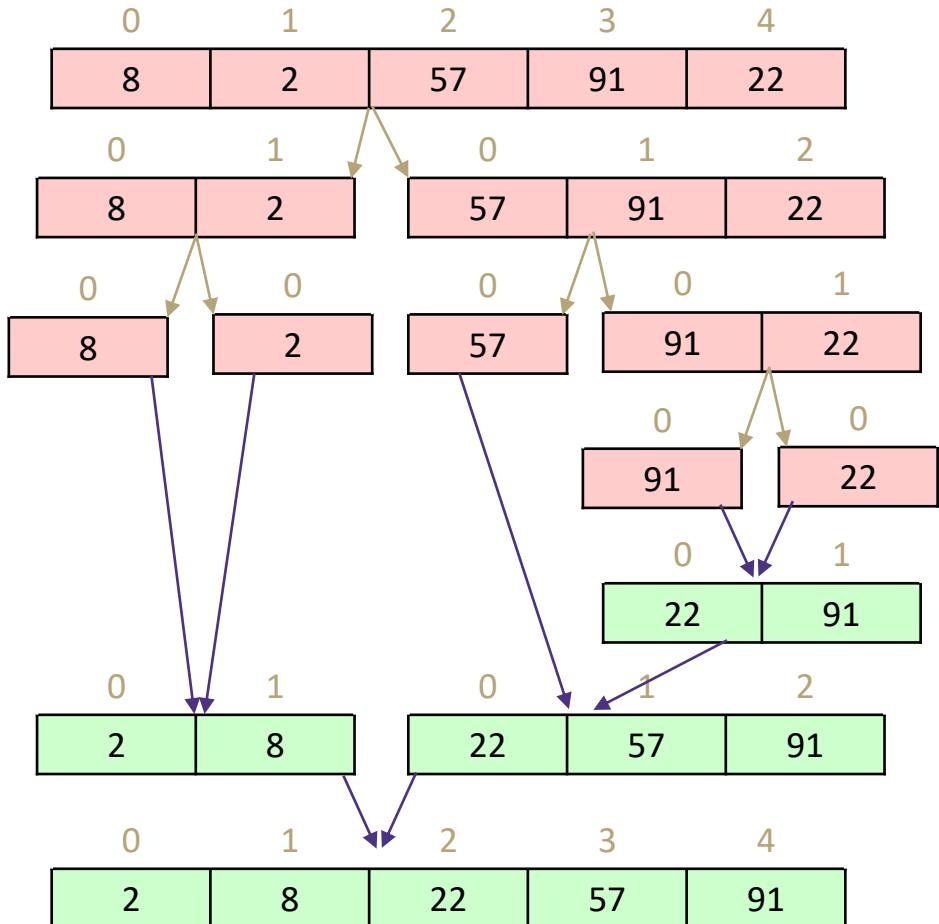
# Merge Sort

```
mergeSort(input) {  
    if (input.length == 1)  
        return  
    else  
        smallerHalf = mergeSort(new [0, ..., mid])  
        largerHalf = mergeSort(new [mid + 1, ...])  
        return merge(smallerHalf, largerHalf)  
}
```

$$T(n) = \begin{cases} 1 & \text{if } n \leq 3 \\ 2T\left(\frac{n}{2}\right) + n & \text{otherwise} \end{cases}$$

2

Constant size Input



# Merge Sort

**What is the Big-Theta of worst-case Merge Sort?**

$$T(n) = \begin{cases} 1 & \text{if } n \leq 3 \\ 2T\left(\frac{n}{2}\right) + n & \text{otherwise} \end{cases}$$

## MASTER THEOREM

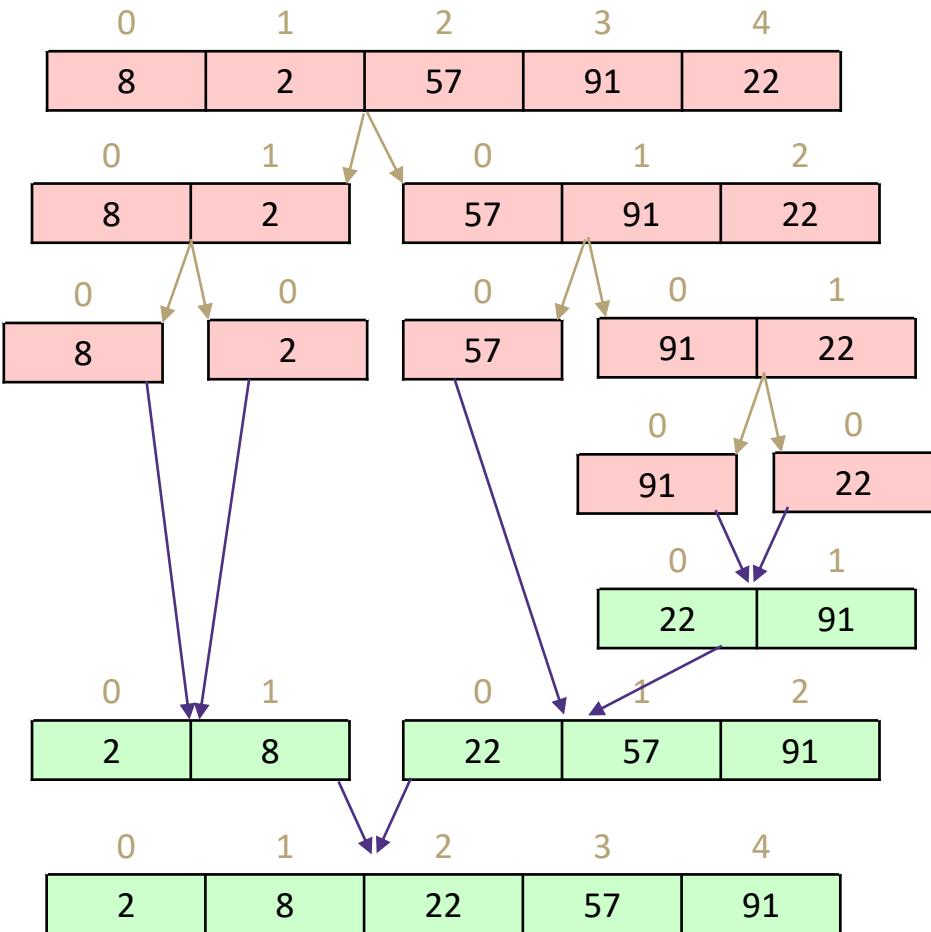
$$T(n) = \begin{cases} d & \text{if } n \text{ is at most some constant} \\ aT\left(\frac{n}{b}\right) + f(n) & \text{otherwise} \end{cases}$$

Where  $f(n)$  is  $\Theta(n^c)$

If  $\log_b a < c$  then  $T(n) \in \Theta(n^c)$

If  $\log_b a = c$  then  $T(n) \in \Theta(n^c \log n)$

If  $\log_b a > c$  then  $T(n) \in \Theta(n^{\log_b a})$



# Merge Sort Recurrence to Big- $\Theta$

$$T(n) = \begin{cases} 1 & \text{if } n \leq 3 \\ 2T\left(\frac{n}{2}\right) + n & \text{otherwise} \end{cases}$$

## MASTER THEOREM

$$T(n) = \begin{cases} d & \text{if } n \text{ is at most some constant} \\ aT\left(\frac{n}{b}\right) + f(n) & \text{otherwise} \end{cases}$$

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If  $\log_b a > c$  then  $T(n) \in \Theta(n^{\log_b a})$



$$a = 2 \quad b = 2 \quad \text{and } c = 1$$

$$\log_2 2 = 1$$

**We're in case 2**

$$T(n) \in \Theta(n \log n)$$

# Case Study

- **Analyzing Recursive Code**

Recursive code usually falls into one of 3 common patterns:



1

**Halving the Input**

Binary Search  
 $\Theta(\log n)$

2

**Constant size Input**

Merge Sort  
 $\Theta(n \log n)$

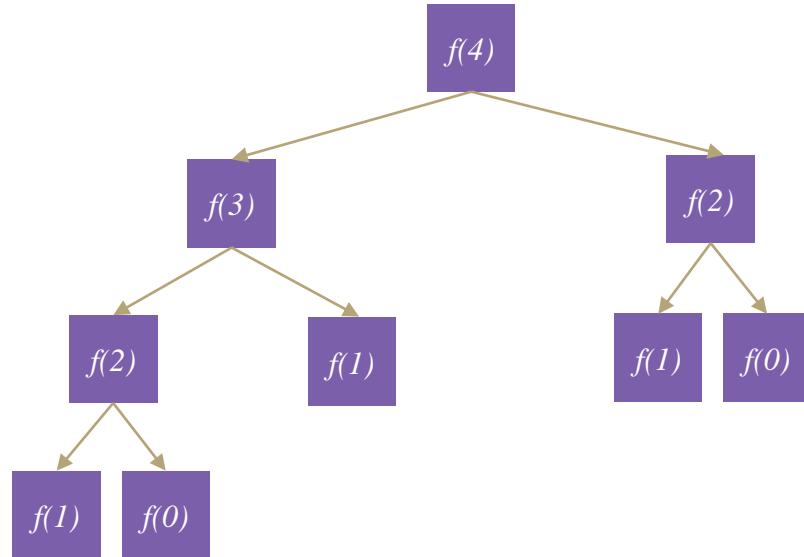
3

**Doubling the Input**

Fibonacci

# Calculating Fibonacci

```
public int fib(int n) {  
    if (n <= 1) {  
        return 1;  
    }  
    return fib(n-1) + fib(n-2);  
}
```

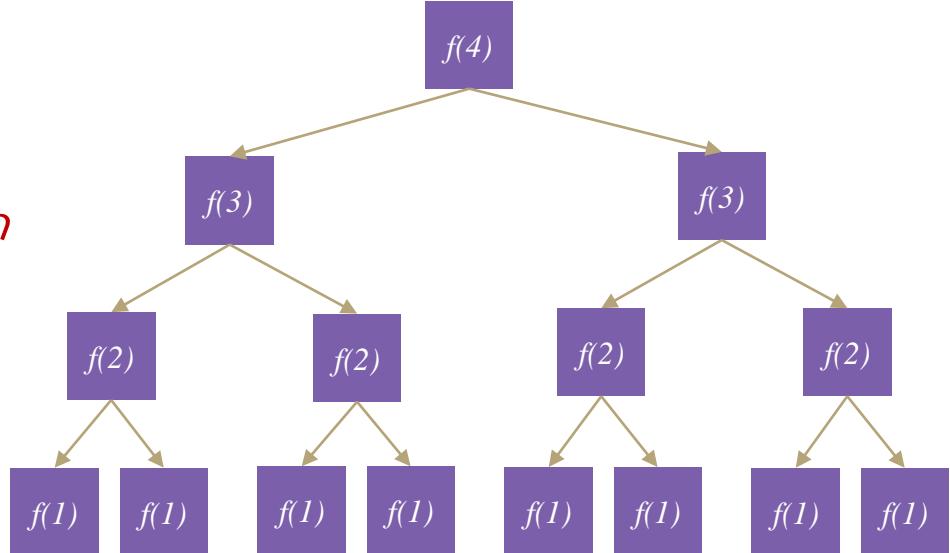


# Calculating Fibonacci

```
public int fib(int n) {  
    if (n <= 1) {  
        return 1;  
    }  
    return fib(n-1) + fib(n-1);  
}
```

*Worsen*

- Each call creates 2 more calls
- Each new call has a copy of the input, almost
- Almost doubling the input at each call



**3**

Doubling the Input

*Almost*

# Fibonacci Recurrence to Big-Θ

```
public int fib(int n) {  
    if (n <= 1) {  
        return 1;  
    }  
    return fib(n-1) + fib(n-1);  
}
```

d      2T(n-1) + c

Can we use the Master Theorem?

## MASTER THEOREM

$$T(n) = \begin{cases} d & \text{if } n \text{ is at most some constant} \\ aT\left(\frac{n}{b}\right) + f(n) & \text{otherwise} \end{cases}$$

Uh oh, our model doesn't match that format...

Can we intuit a pattern?

$$T(1) = d$$

$$T(2) = 2T(2 - 1) + c = 2(d) + c$$

$$T(3) = 2T(3 - 1) + c = 2(2(d) + c) + c = 4d + 3c$$

$$T(4) = 2T(4 - 1) + c = 2(4d + 3c) + c = 8d + 7c$$

$$T(5) = 2T(5 - 1) + c = 2(8d + 7c) + c = 16d + 25c$$

Looks like something's happening but it's tough

Maybe geometry can help!

$$T(n) = \begin{cases} d & \text{if } n \leq 1 \\ 2T(n - 1) + c & \text{otherwise} \end{cases}$$

# Fibonacci Recurrence to Big-Θ

## How many layers in the function call tree?

How many layers will it take to transform “ $n$ ” to the base case of “1” by subtracting 1

For our example, 4  $\rightarrow$  Height =  $n$

$$T(n) = \begin{cases} d & \text{when } n \leq 1 \\ 2T(n-1) + c & \text{otherwise} \end{cases}$$

## How many function calls per layer?

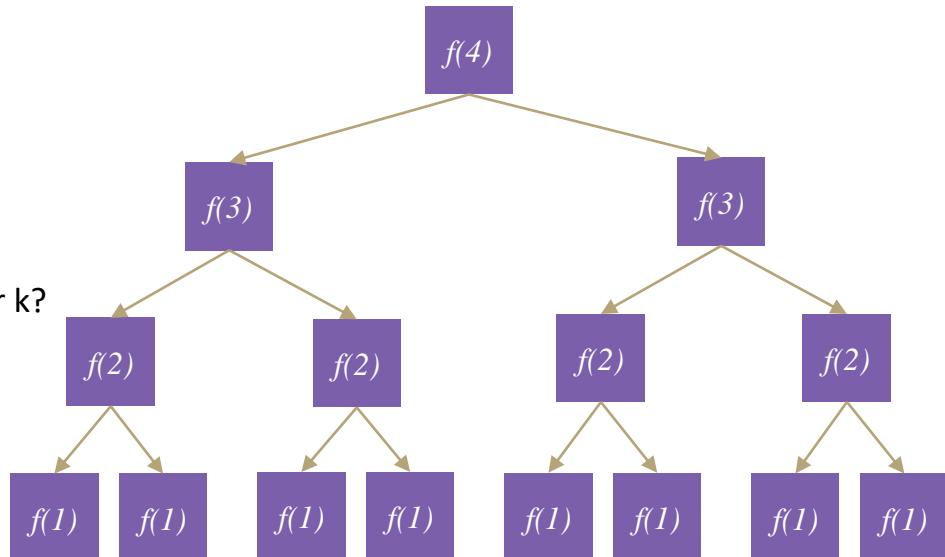
LAYER	FUNCTION CALLS
1	1
2	2
3	4
4	8

How many function calls on layer  $k$ ?

$$2^{k-1}$$

How many function calls TOTAL for a tree of  $k$  layers?

$$1 + 2 + 3 + 4 + \dots + 2^{k-1}$$



# Fibonacci Recurrence to Big-Θ

- Patterns found:

How many layers in the function call tree?  $n$

How many function calls on layer  $k$ ?  $2^{k-1}$

How many function calls TOTAL for a tree of  $k$  layers?

$$1 + 2 + 4 + 8 + \dots + 2^{k-1}$$

Total runtime = (total function calls) x (runtime of each function call)

Total runtime =  $(1 + 2 + 4 + 8 + \dots + 2^{k-1}) \times (\text{constant work})$

$$1 + 2 + 4 + 8 + \dots + 2^{k-1} = \sum_{i=1}^{k-1} 2^i = \frac{2^k - 1}{2 - 1} = 2^k - 1$$

$$T(n) = 2^n - 1 \in \Theta(2^n)$$

Summation Identity  
Finite Geometric Series

$$\sum_{i=1}^{k-1} x^i = \frac{x^k - 1}{x - 1}$$

# Fibonacci Recurrence to Big-Θ

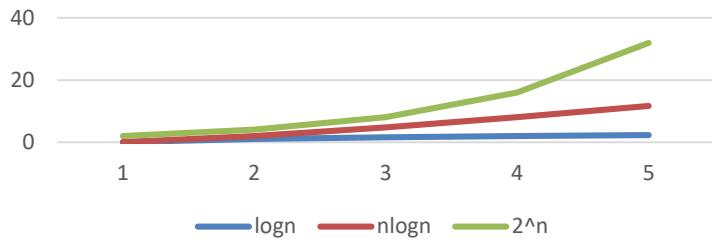
How many layers in the function call tree?	n
How many function calls on layer k?	$2^{k-1}$
How many function calls TOTAL for a tree of k layers?	$1 + 2 + 4 + 8 + \dots + 2^{k-1}$
Total runtime = (total function calls) * (runtime of each function call)	$(1 + 2 + 4 + 8 + \dots + 2^{k-1}) \times (\text{constant work})$ $1 + 2 + 4 + 8 + \dots + 2^{k-1} = \sum_{i=1}^{k-1} 2^i = \frac{2^k - 1}{2 - 1} = 2^k - 1$ $T(n) = 2^n - 1 \in \Theta(2^n)$

Summation Identity  
Finite Geometric Series

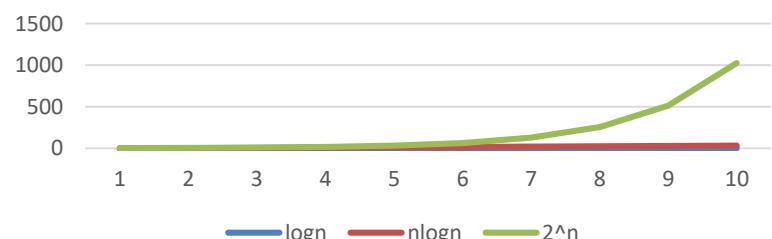
$$\sum_{i=1}^{k-1} x^i = \frac{x^k - 1}{x - 1}$$

# 3 Patterns for Recursive Code

Runtime Comparison



Runtime Comparison



1

Halving the Input

Binary Search  
 $\Theta(\log n)$

2

Constant size Input

Merge Sort  
 $\Theta(n \log n)$

3

Doubling the Input

Fibonacci  
 $\Theta(2^n)$

# Conclusion

- แบ่งอัลกอริทึมออกเป็น **blocks** ตาม **control structures**
- วิเคราะห์แต่ละ **block**
- วิเคราะห์ความสัมพันธ์ของ **blocks** ตาม **control structure**
- จะง่ายขึ้นถ้าวิเคราะห์แบบ **asymptotic**
- ถ้าเจอ **recurrence** เริ่มด้วย **Master Theorem**
- ถ้าไม่เข้ากรณีได้เลยก็กลับไป **recursion tree**