# SORT

Sort
INSERTION SORT

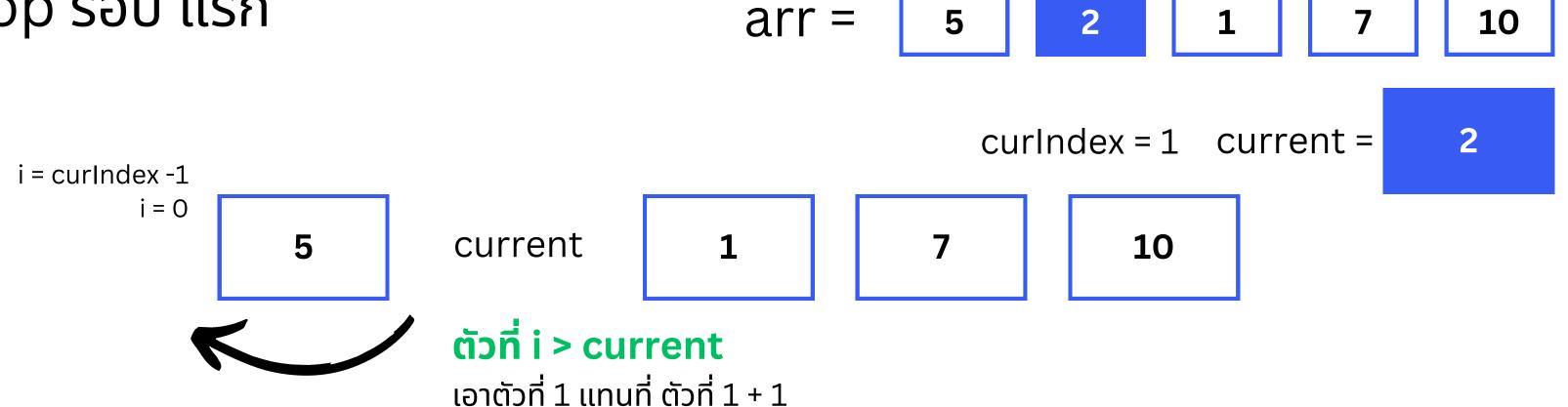
คือการจัดเรียงด้วยการแทรกตัวเองไปอยู่หลังตัวที่มีค่าน้อยกว่าตัวเอง

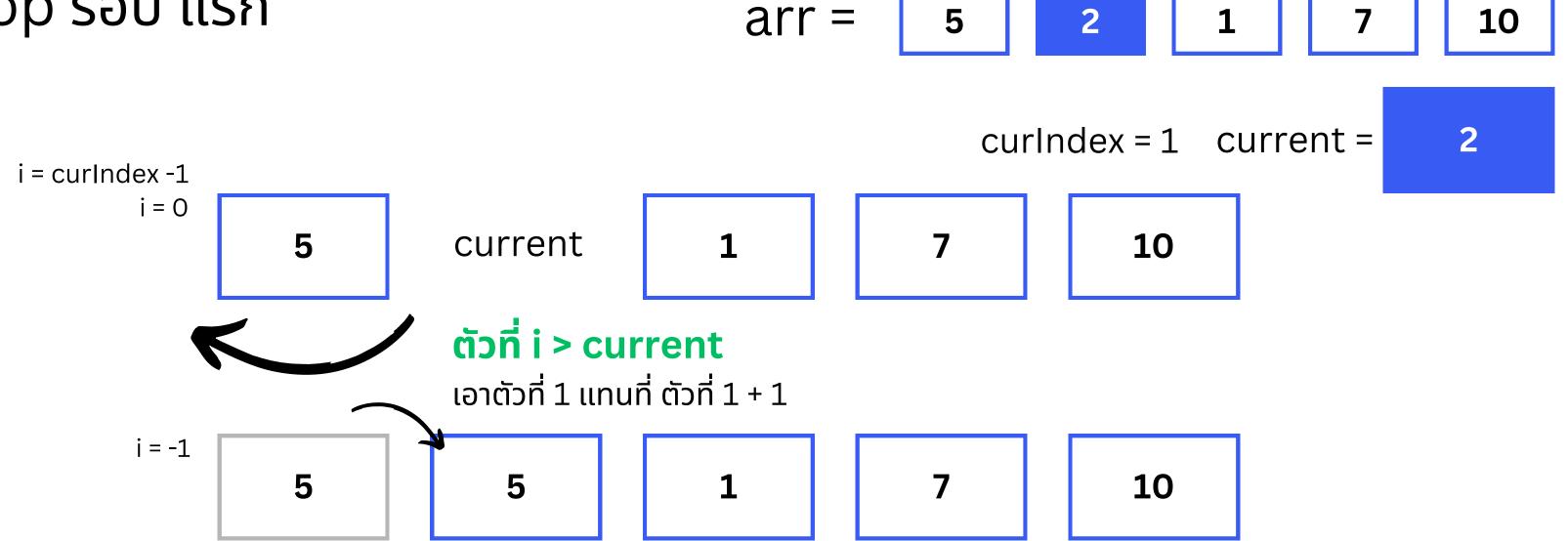
## Code of Insertion sort

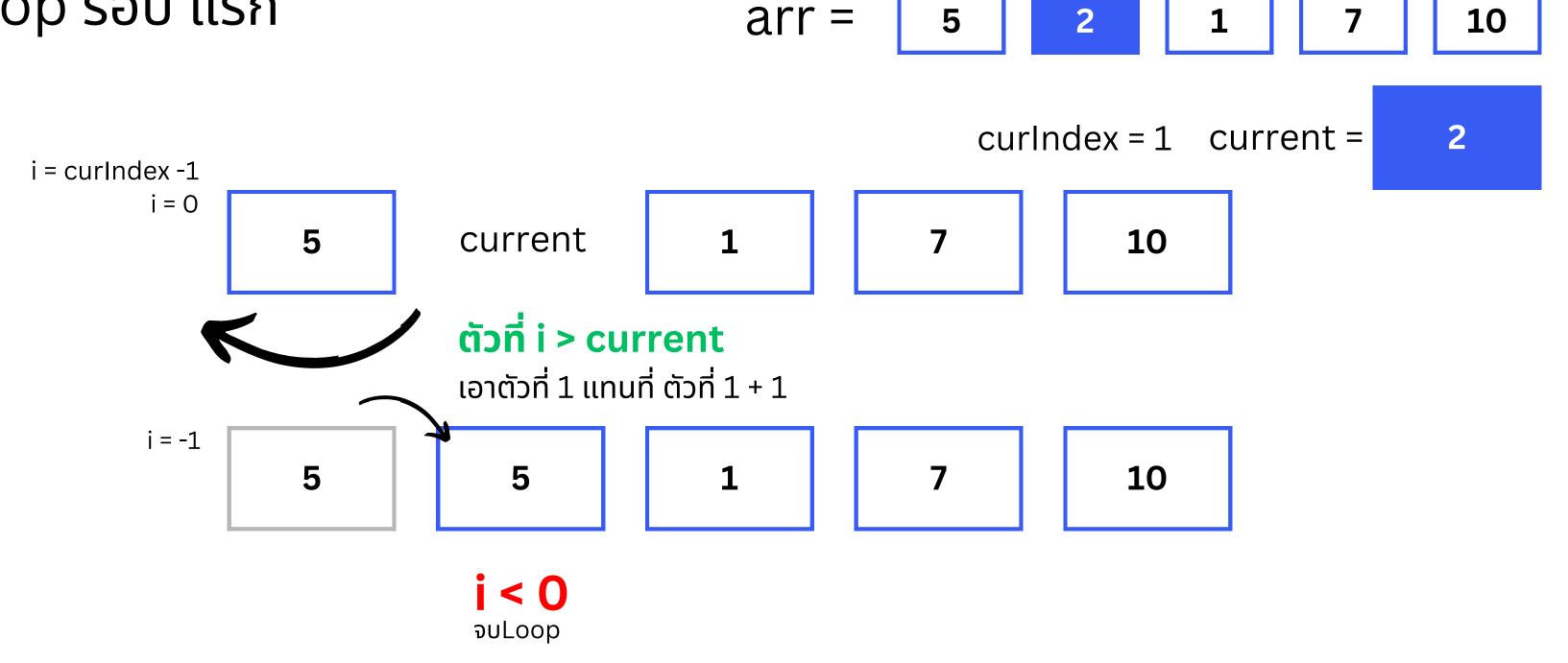
```
static void insertionSort(int[] arr){
int n = arr.length;
for (int curIndex = 1; curIndex < n; curIndex++) {
  int current = arr[curlndex]; <---- ตัวปัจจุบันที่กำลังเช็ค
  int i = curIndex-1;
  while (i>= 0 && arr[i] > current) {
    arr[i+1] = arr[i];
                                                Loop สลับตำแหน่งไปเรื่อยๆ
arr[i+1] = current;
                             <---- แทรกตัวเองลงไปแทน
```



```
arr =
                                                                                           10
                                                            curIndex = 1 current =
i = curIndex -1
       i = 0
                           current
                                                                     10
```

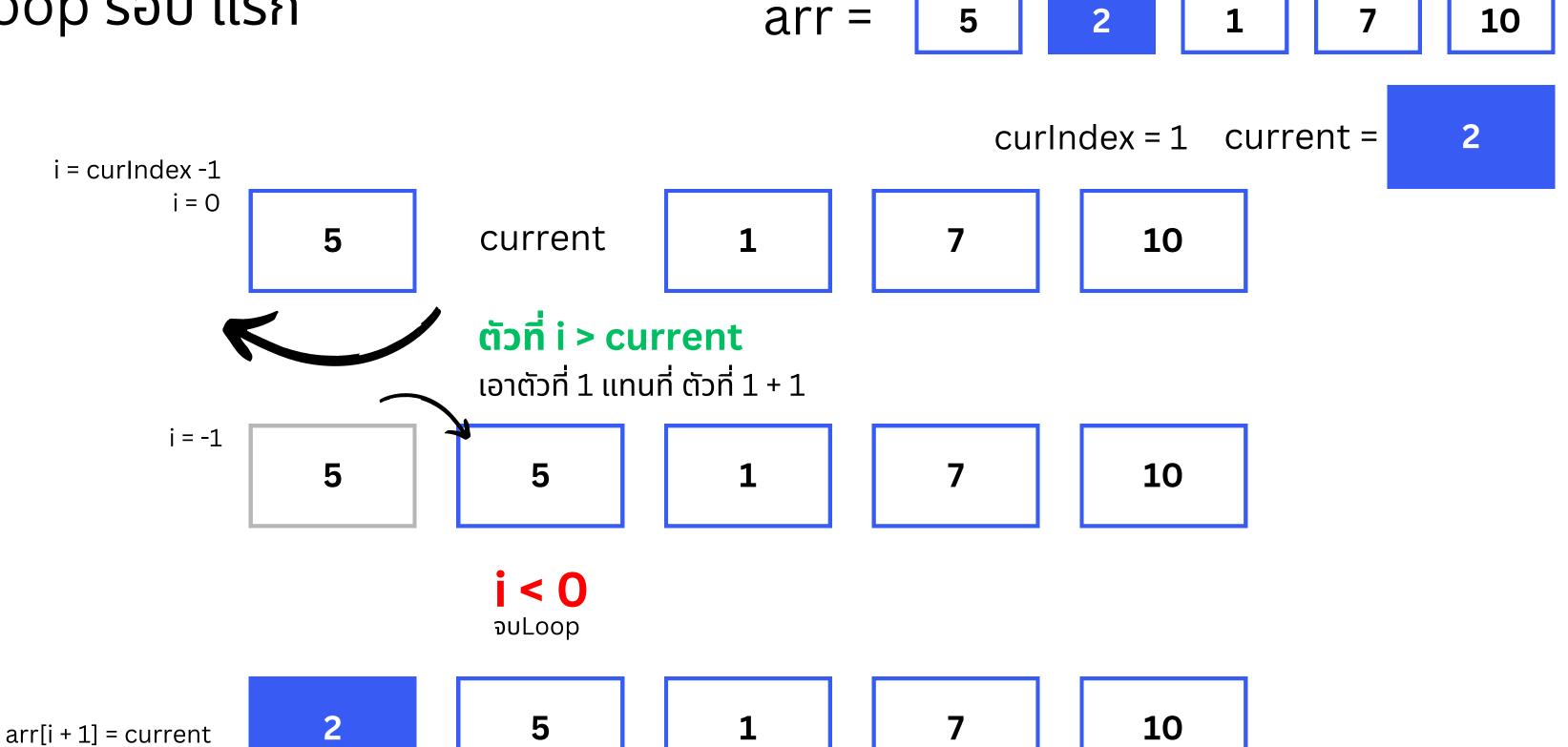






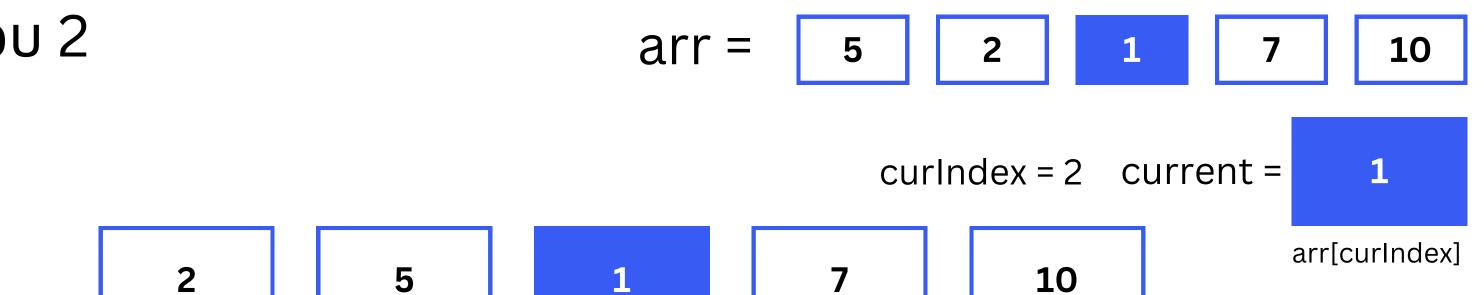
### Loop รอบ แรก

แทนค่า current เข้าไป

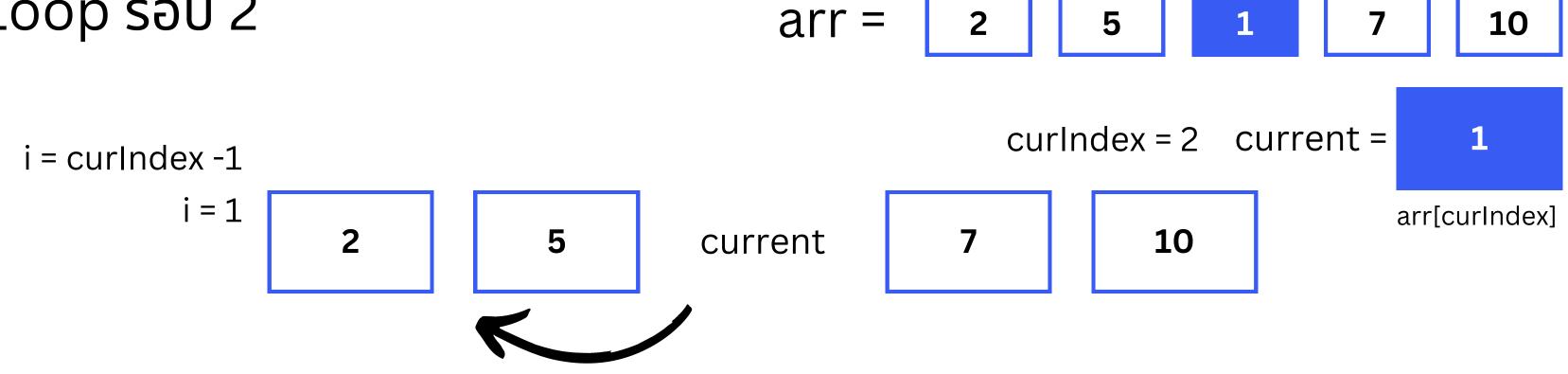


Sort **INSERTION SORT** 

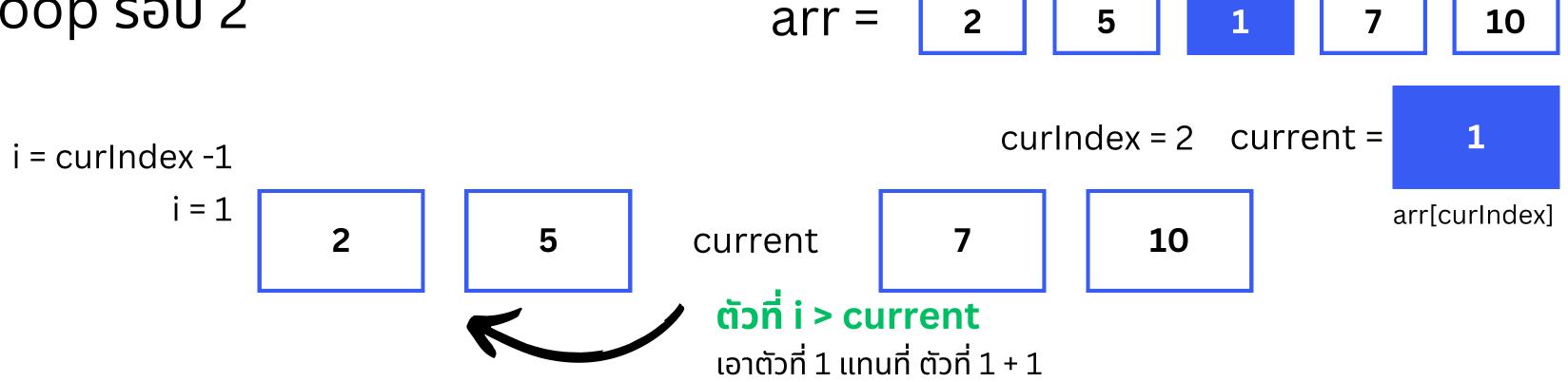
Loop sau 2



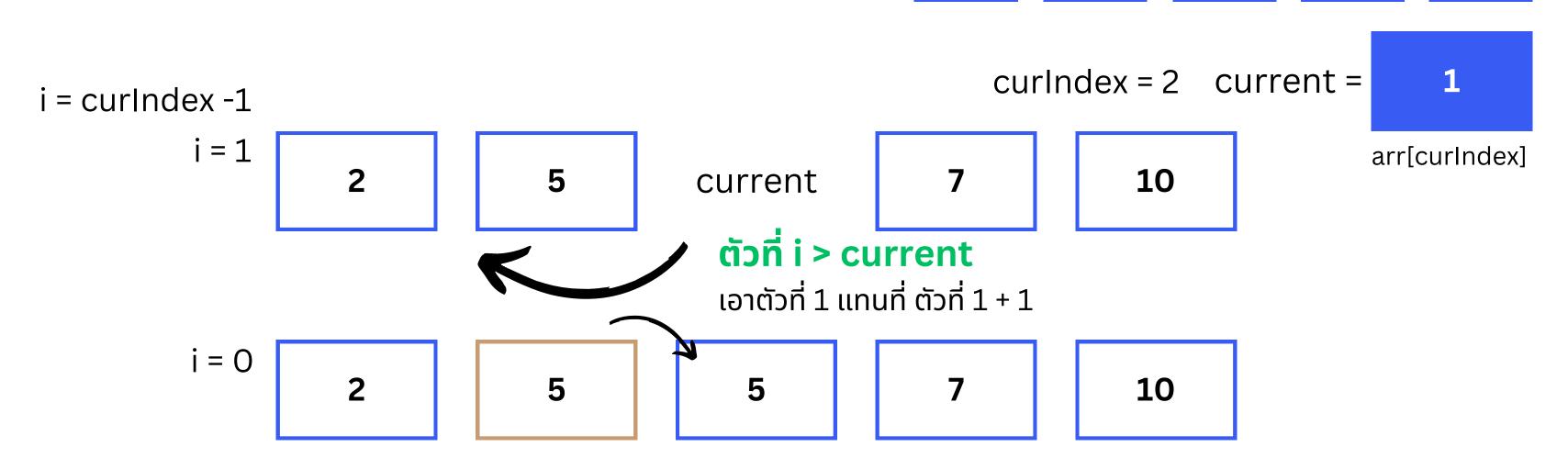
Loop sau 2



Loop sau 2

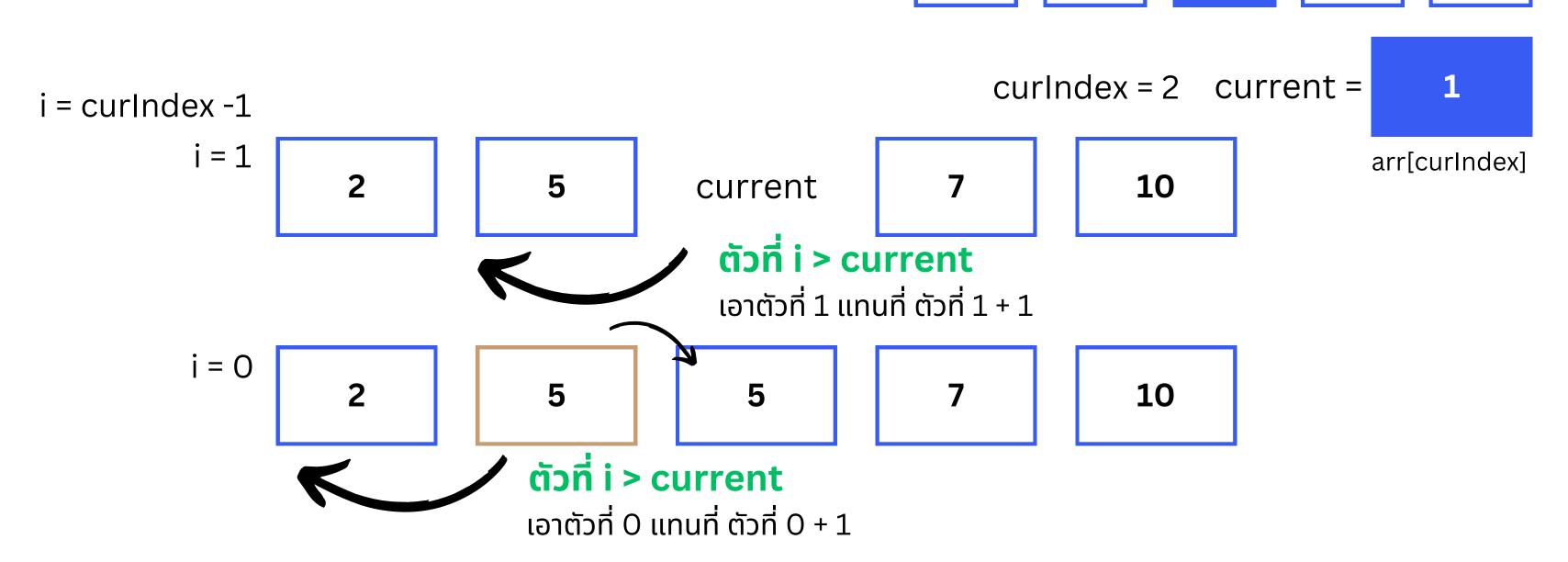


### Loop sau 2



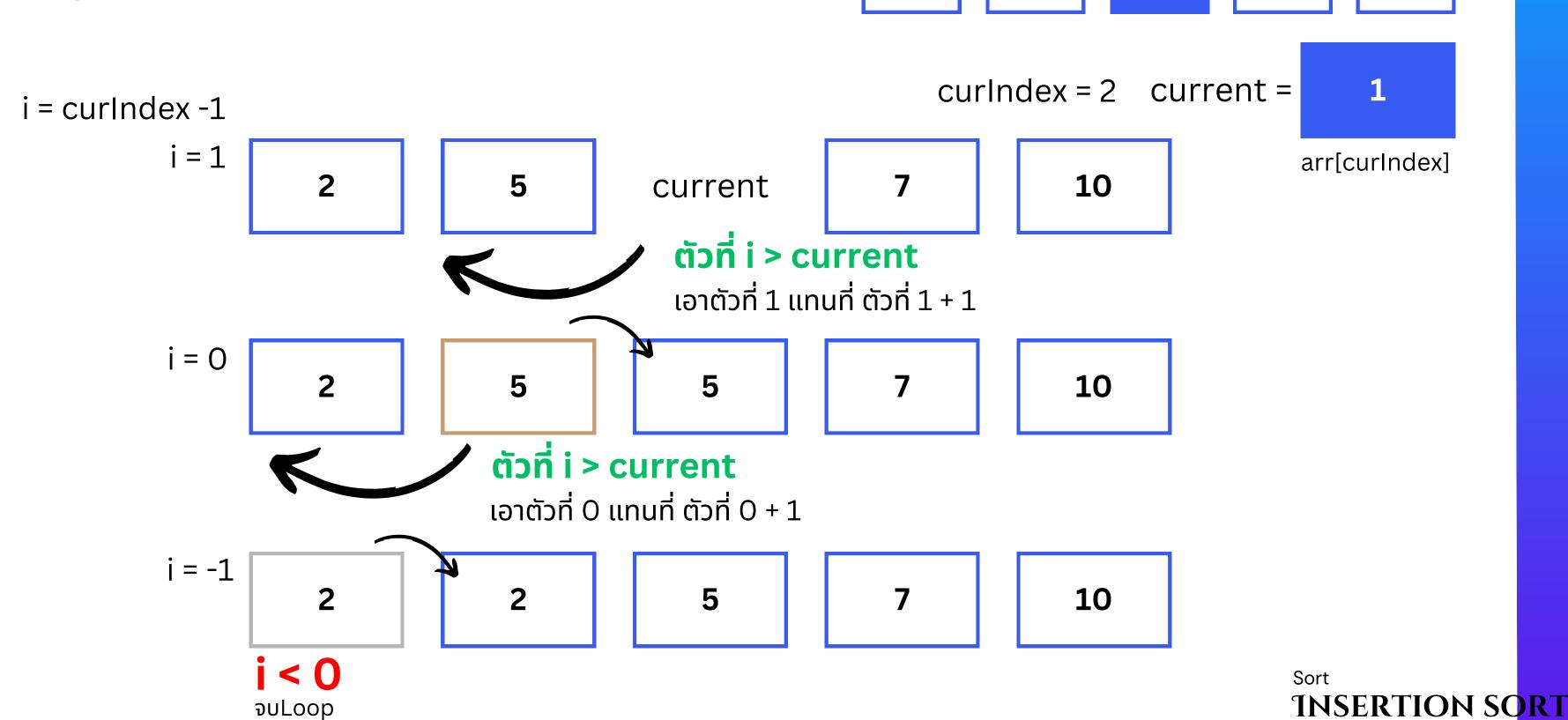
arr =

Loop sau 2



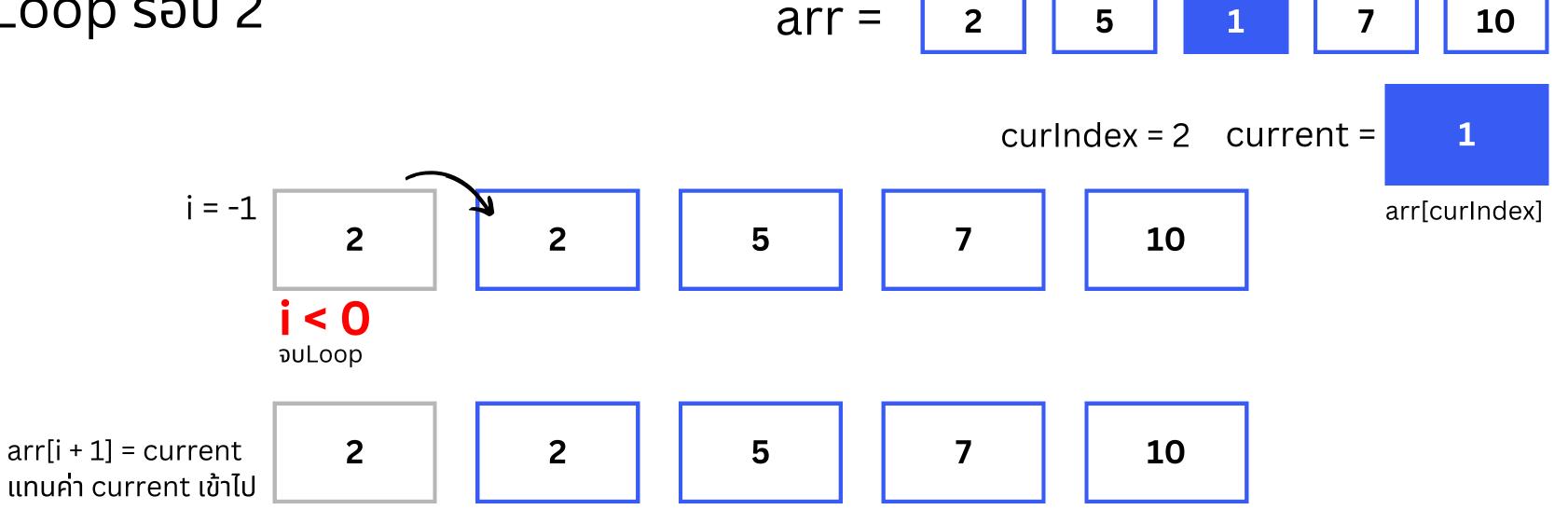
arr =

Loop sau 2

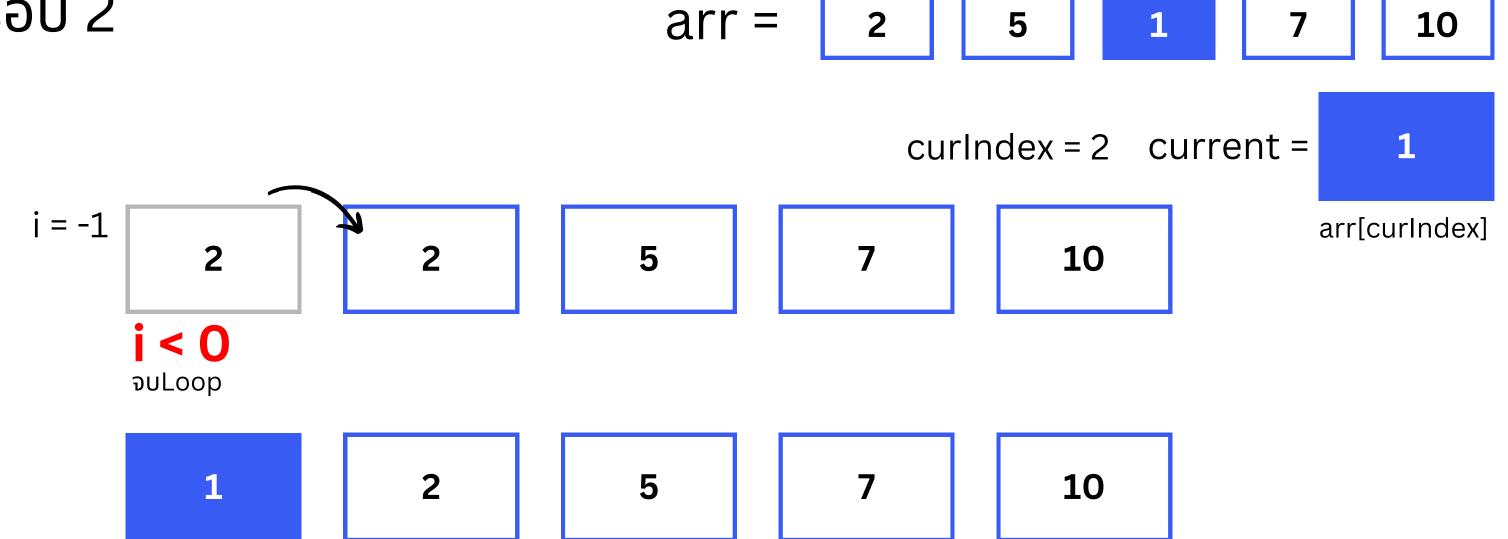


arr =

### Loop sau 2



Loop sau 2



# ทำจนจบ

คือการหาตำแหน่งที่ถูกต้องของสมาชิกแต่ละตัวใน array โดยใช้ หลักการของ **Divide and Conquer** ในการแยกส่วน array

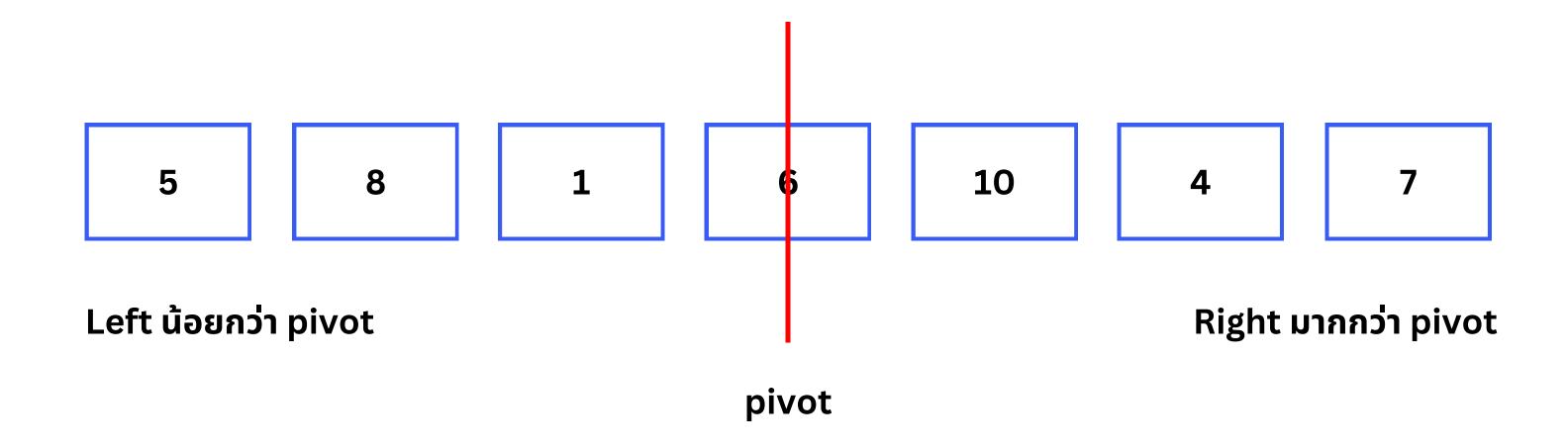
### Divide and Conquer

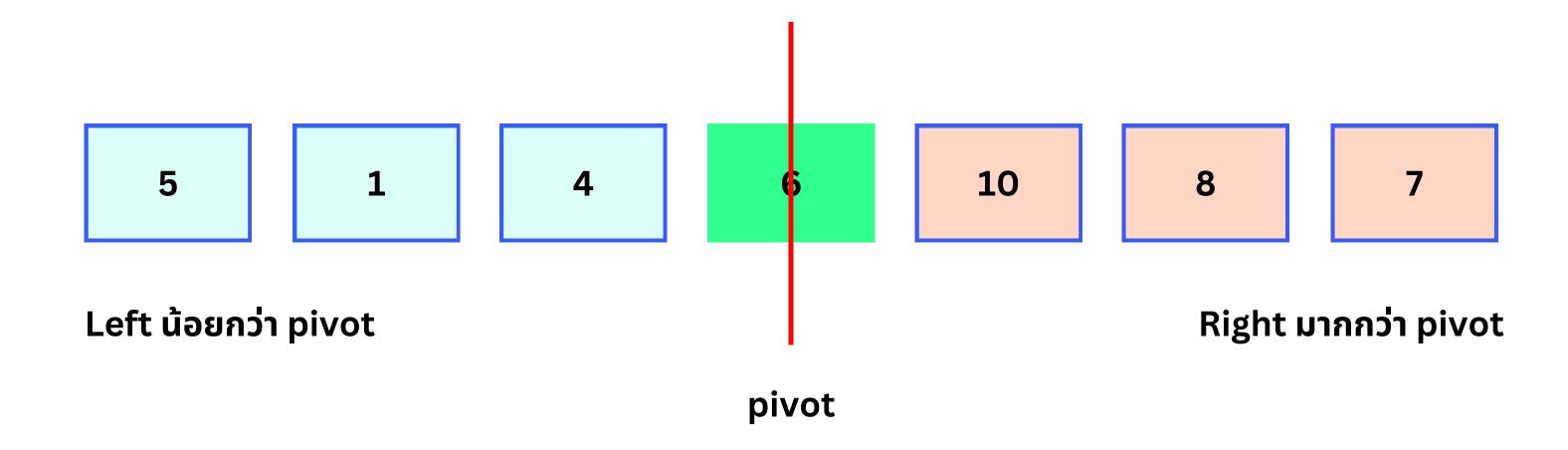
Divide : การแบ่งปัญหาออกมาเป็นส่วนย่อยๆก่อนการแก้ปัญหา

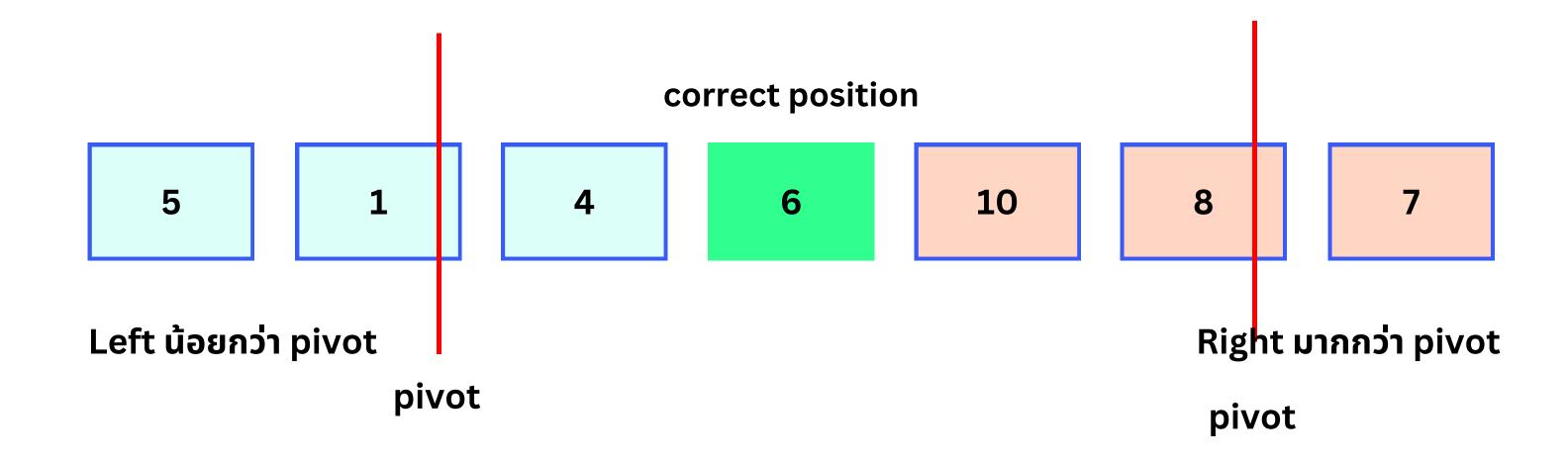
Conquer : แก้ปัญหาในแต่ละส่วนย่อยๆนั้นด้วย Recursive จนสามารถ แบ่งปัญหานั้นจนเล็กที่สุด (Base case)

Combine : เอาปัญหาที่แก้ทั้งหมดมารวมกัน









### Code จะแบ่งเป็น 3 ส่วน

```
static int partition(int[] arr, int low, int high){
 int pivot = arr[high];
 int i = (low - 1);
 for (int j = low; j <= high - 1; j++) {
  if (arr[j] < pivot) {</pre>
   j++;
   swap(arr, i, j);
 swap(arr, i + 1, high);
 return (i + 1);
```

```
static void swap(int[] arr, int i, int j)
{
  int temp = arr[i];
  arr[i] = arr[j];
  arr[j] = temp;
}
```

```
static void quickSort(int[] arr, int low, int high)
{
  if (low < high) {
    int pi = partition(arr, low, high);

    quickSort(arr, low, pi - 1);
    quickSort(arr, pi + 1, high);
  }
}</pre>
```

```
static void quickSort(int[] arr, int low, int high)
  if (low < high) {</pre>
   int pi = partition(arr, low, high);
   quickSort(arr, low, pi - 1);
   quickSort(arr, pi + 1, high);
```

```
quickSort(arr, 0, arr.length - 1);
                static void quickSort(int[] arr, int low, int high)
                   if (low < high) {
                    int pi = bartition arr, low, high);
                     quickSort(arr, low, pi - 1);
                     quickSort(arr, pi + 1, high);
recursion
```

#### Partition

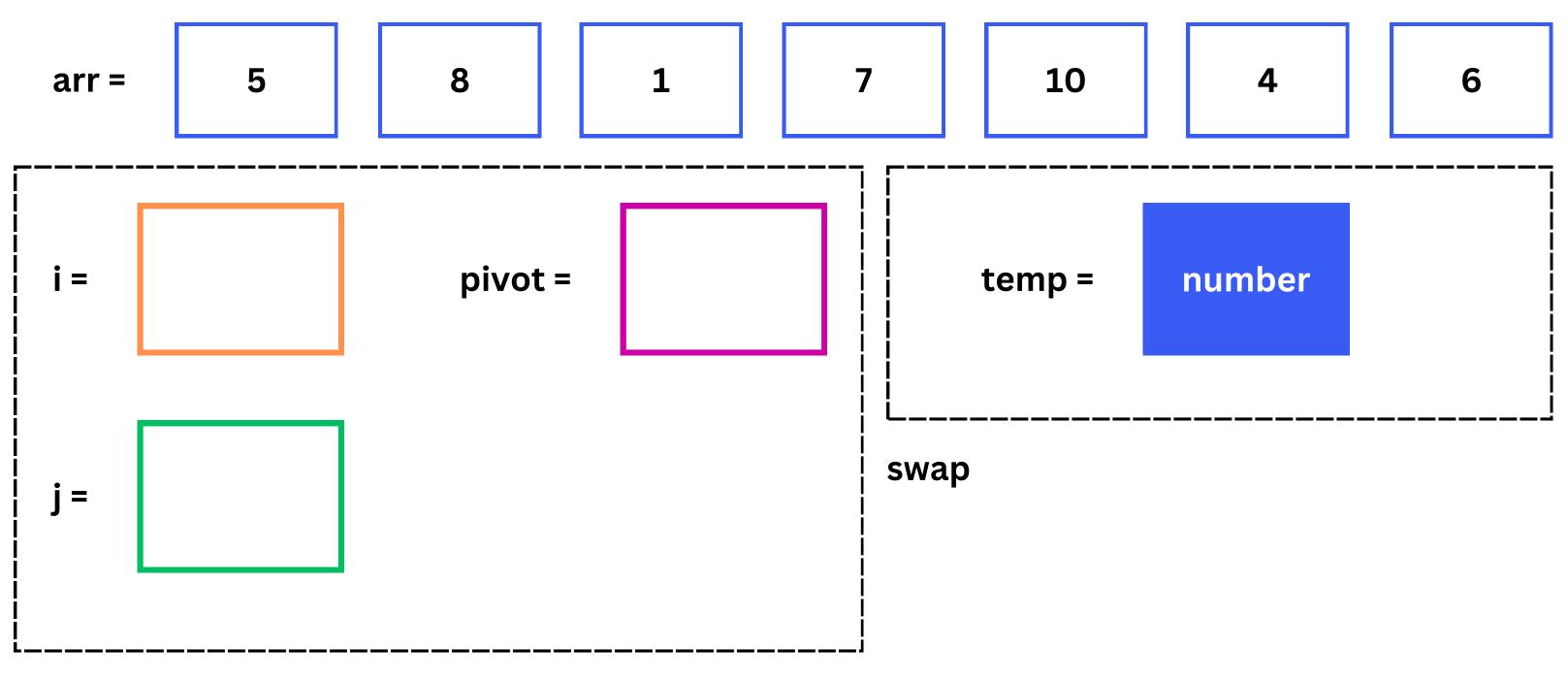
```
static int partition(int[] arr, int low, int high){
 int pivot = arr[high];
 int i = (low - 1);
 for (int j = low; j <= high - 1; j++) {
  if (arr[j] < pivot) {</pre>
   j++;
   swap(arr, i, j);
                               i = -1
                                        j = 0
 swap(arr, i + 1, high);
 return (i + 1);
```

#### Swap

pivot

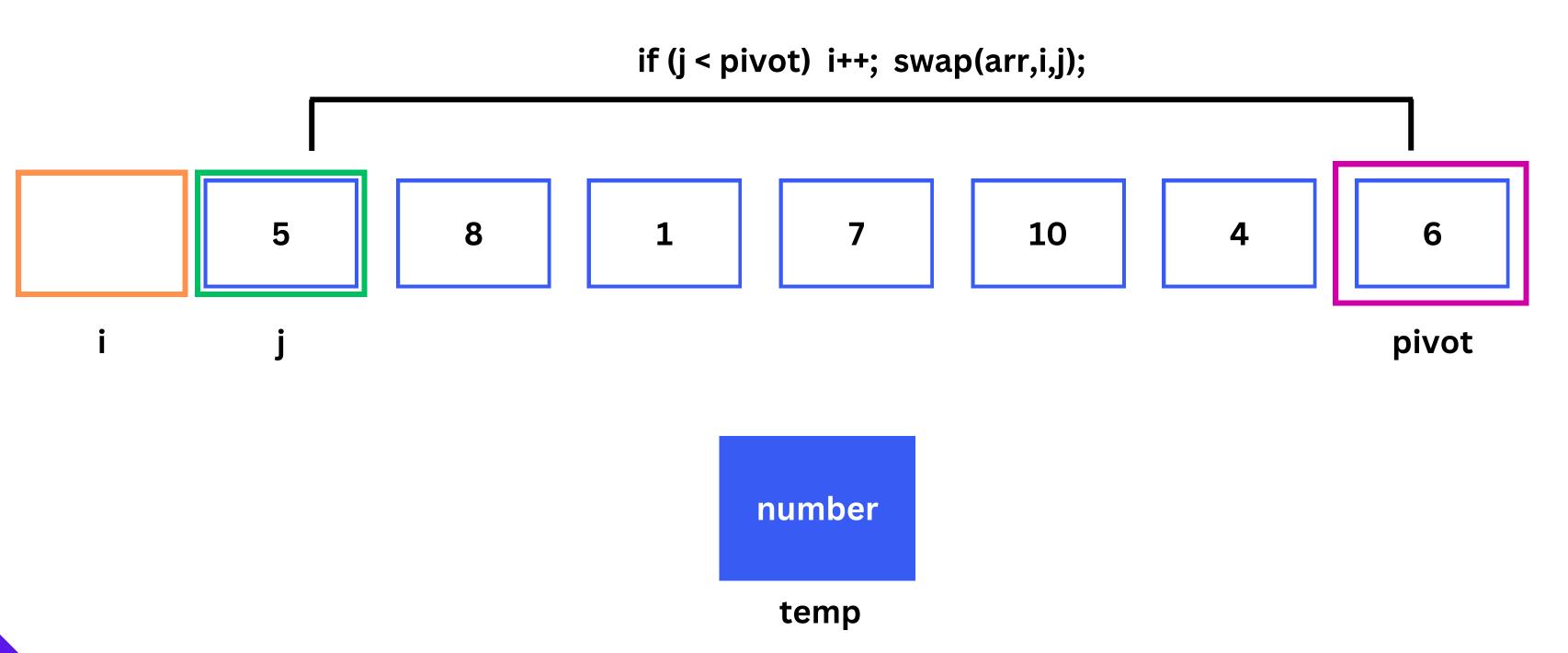
```
static void swap(int[] arr, int i, int j)
{
  int temp = arr[i];
  arr[i] = arr[j];
  arr[j] = temp;
}
```



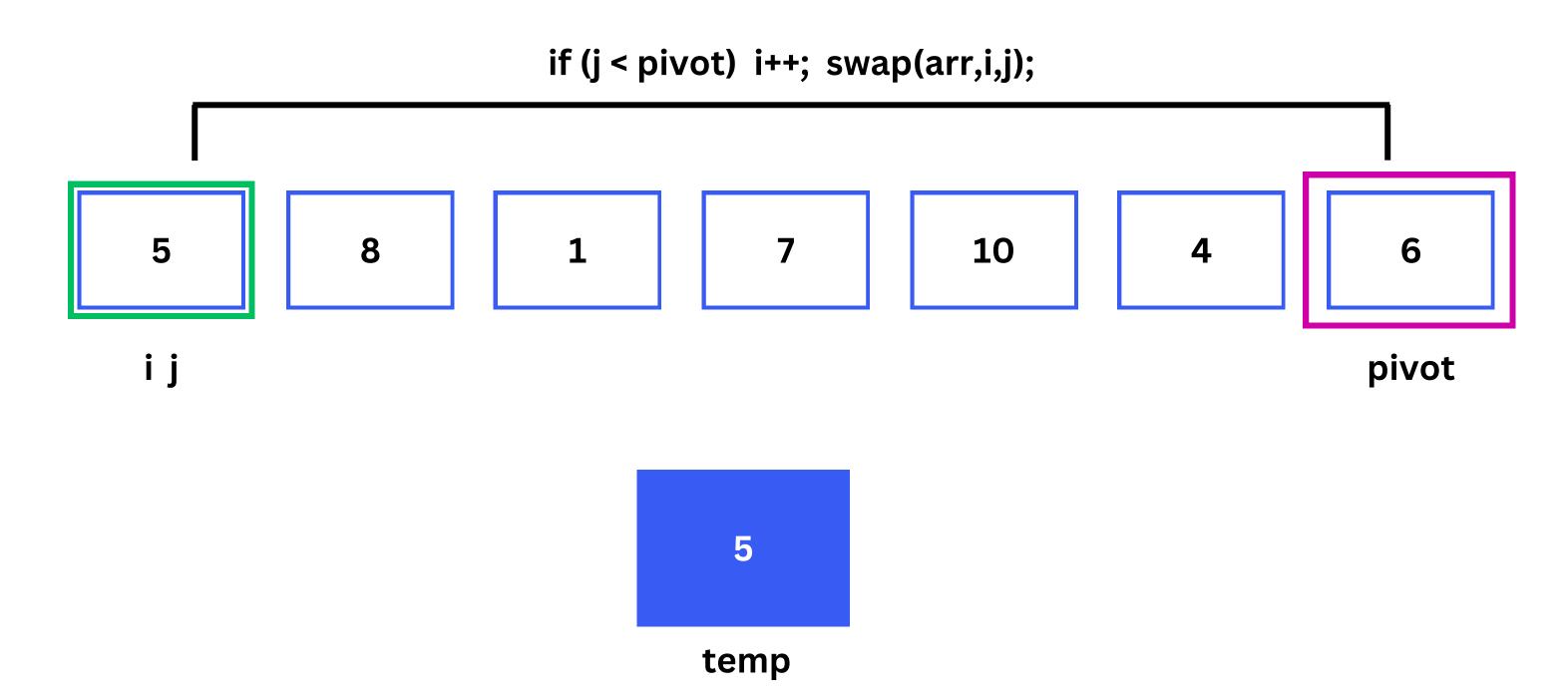


partition

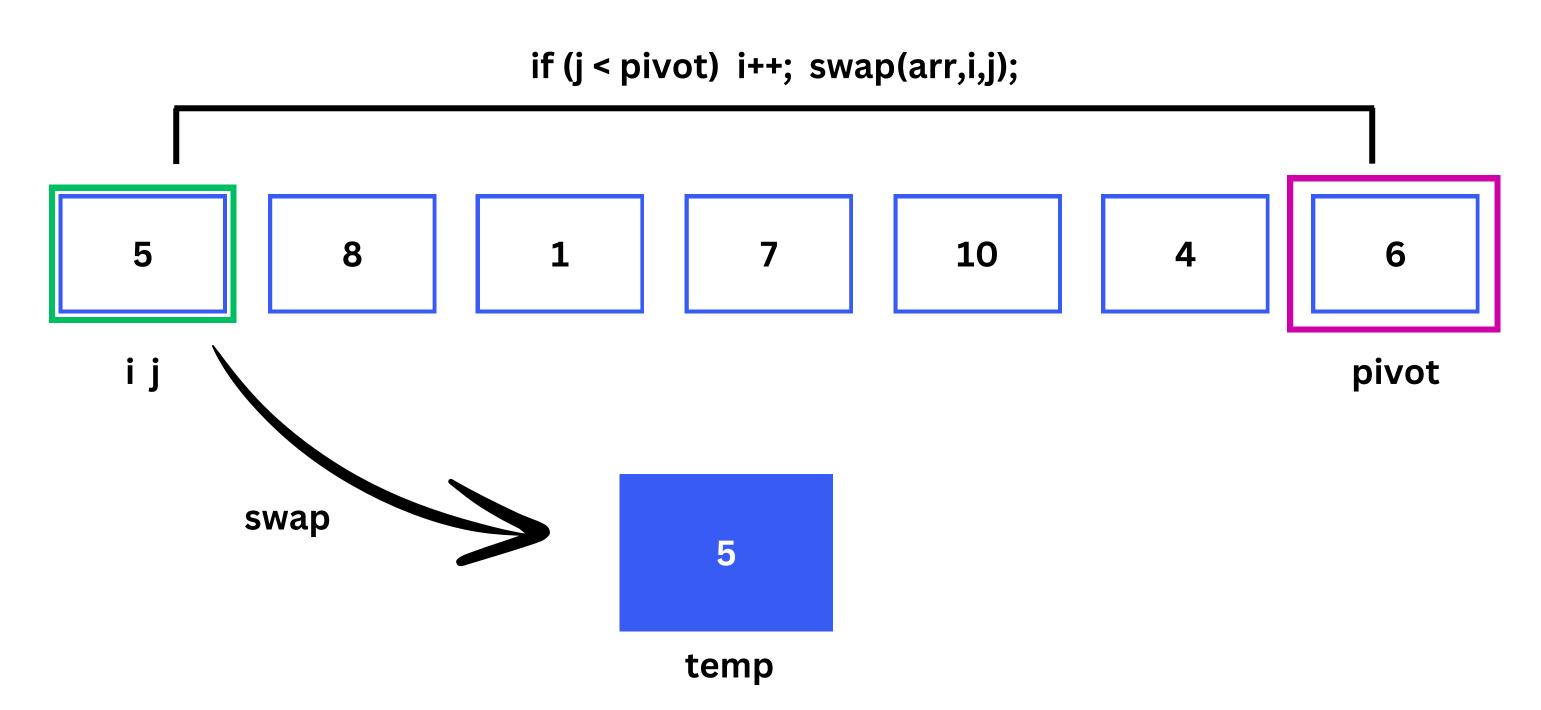


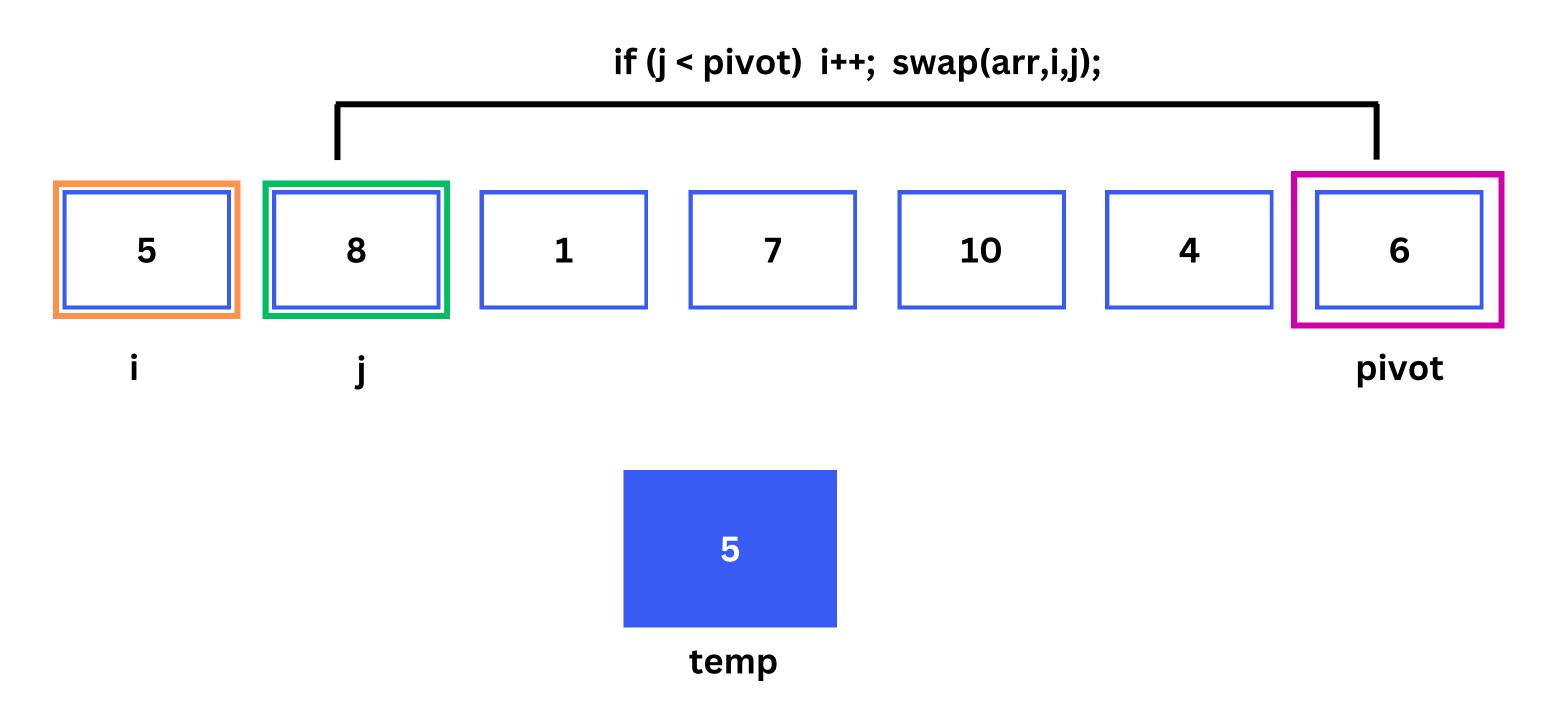




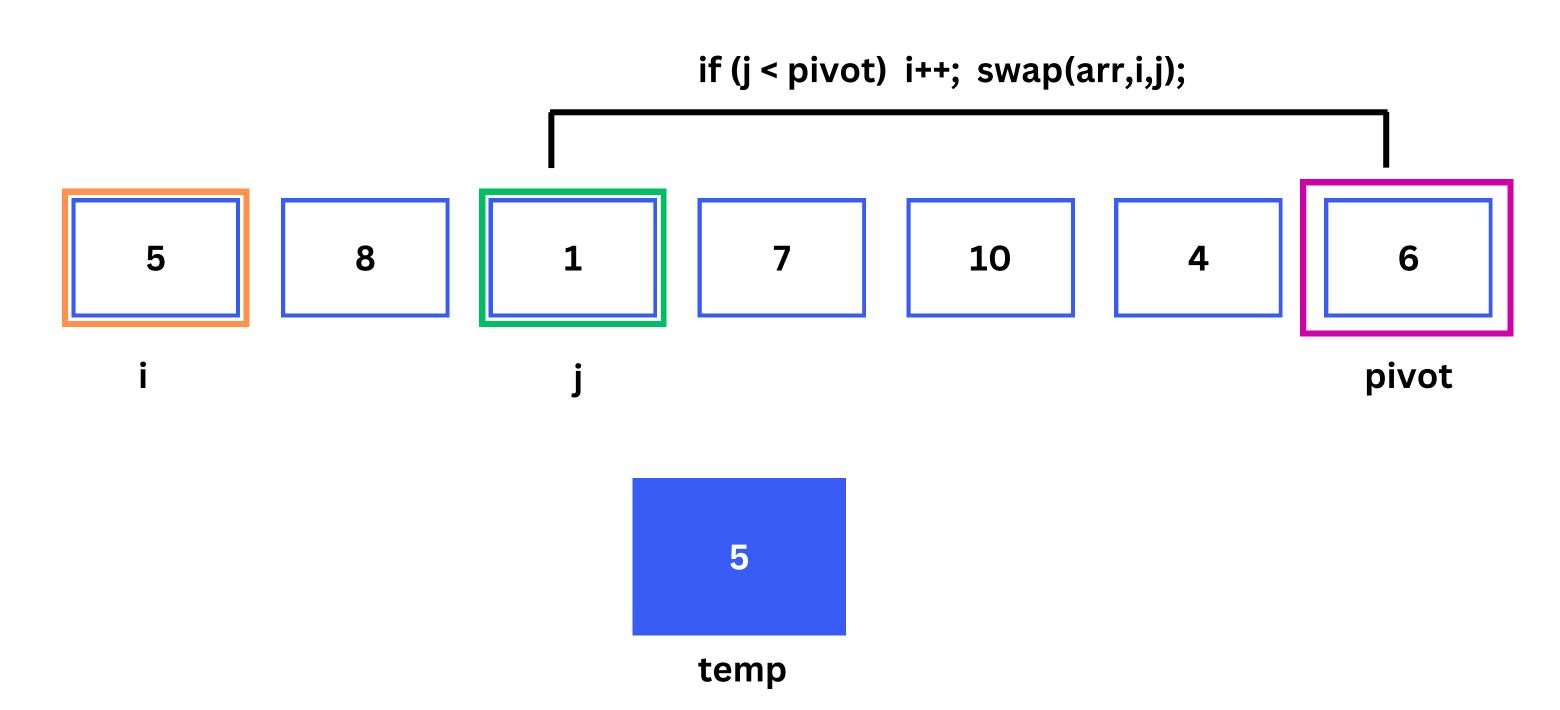




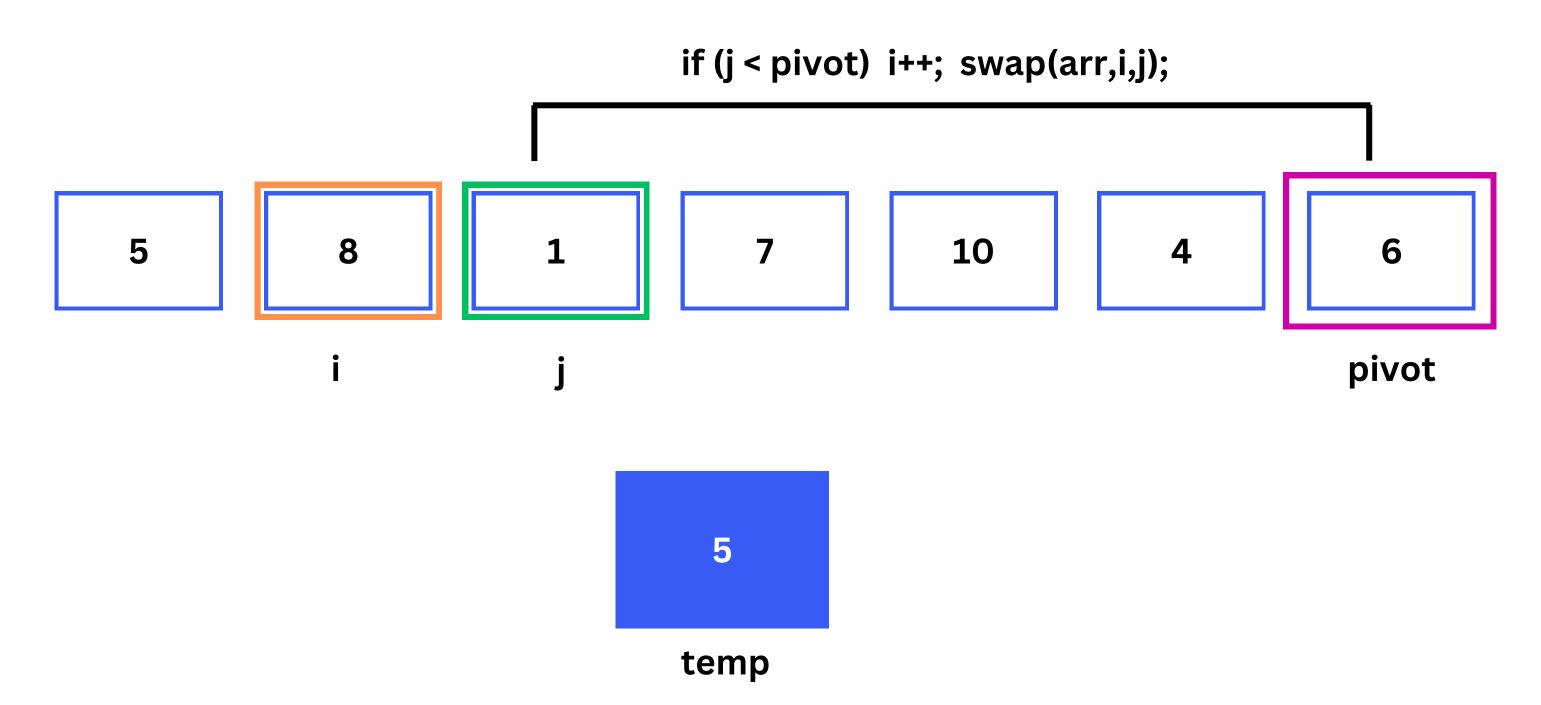




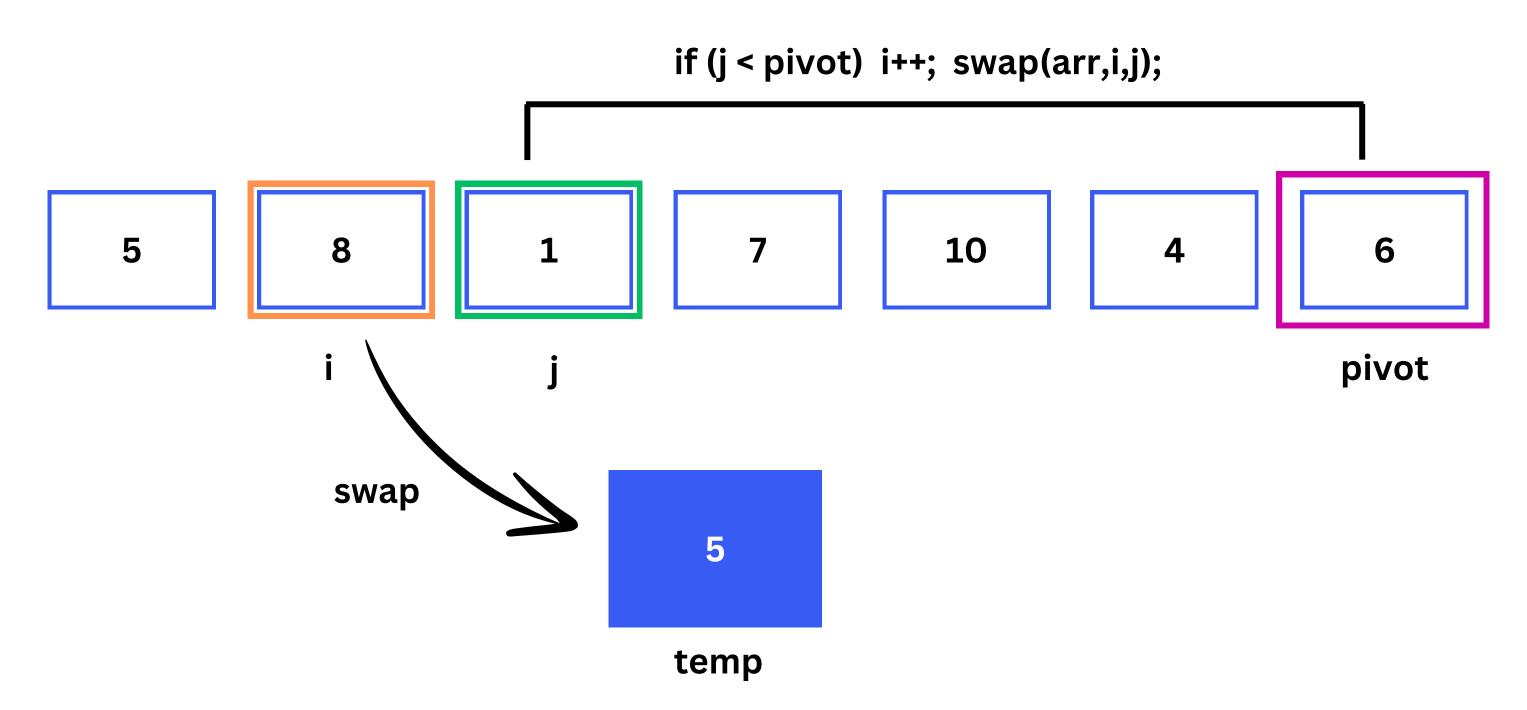


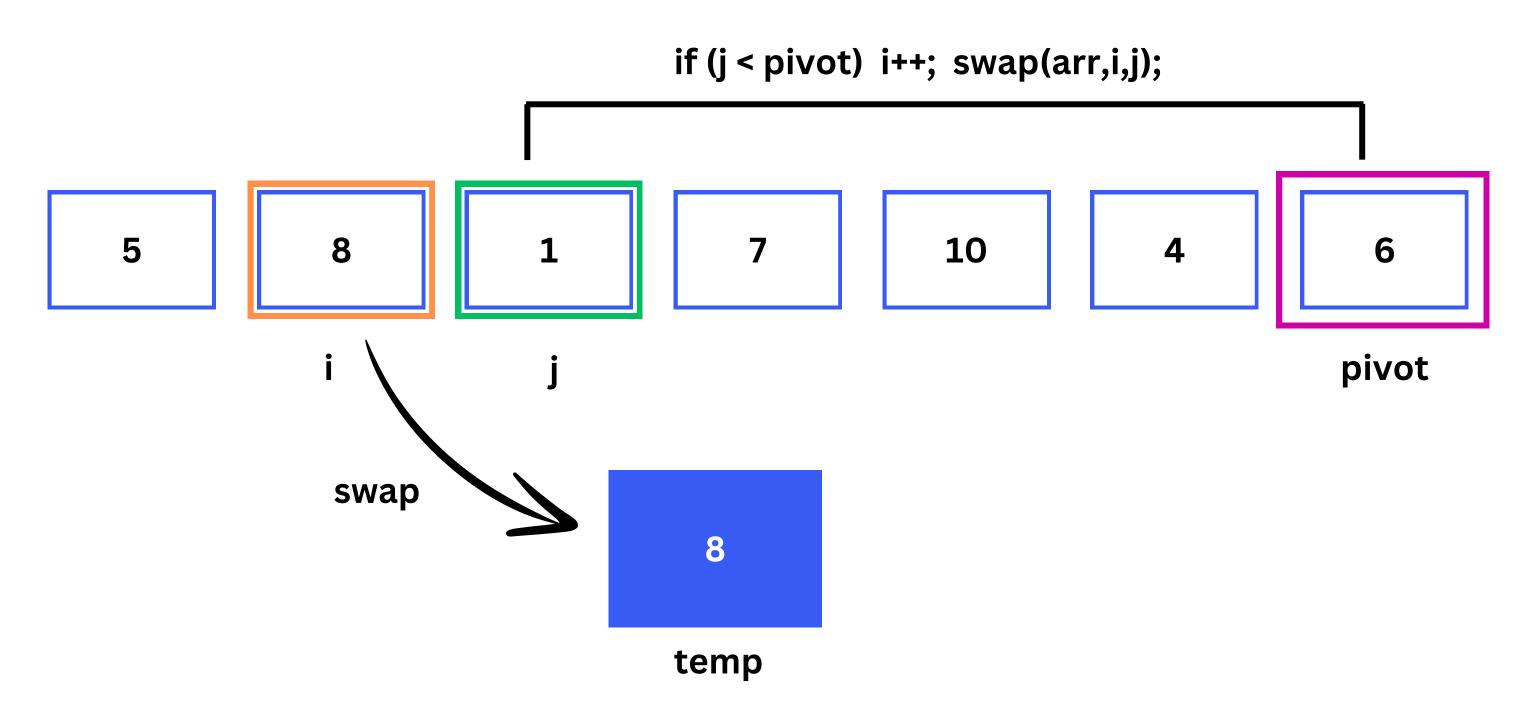


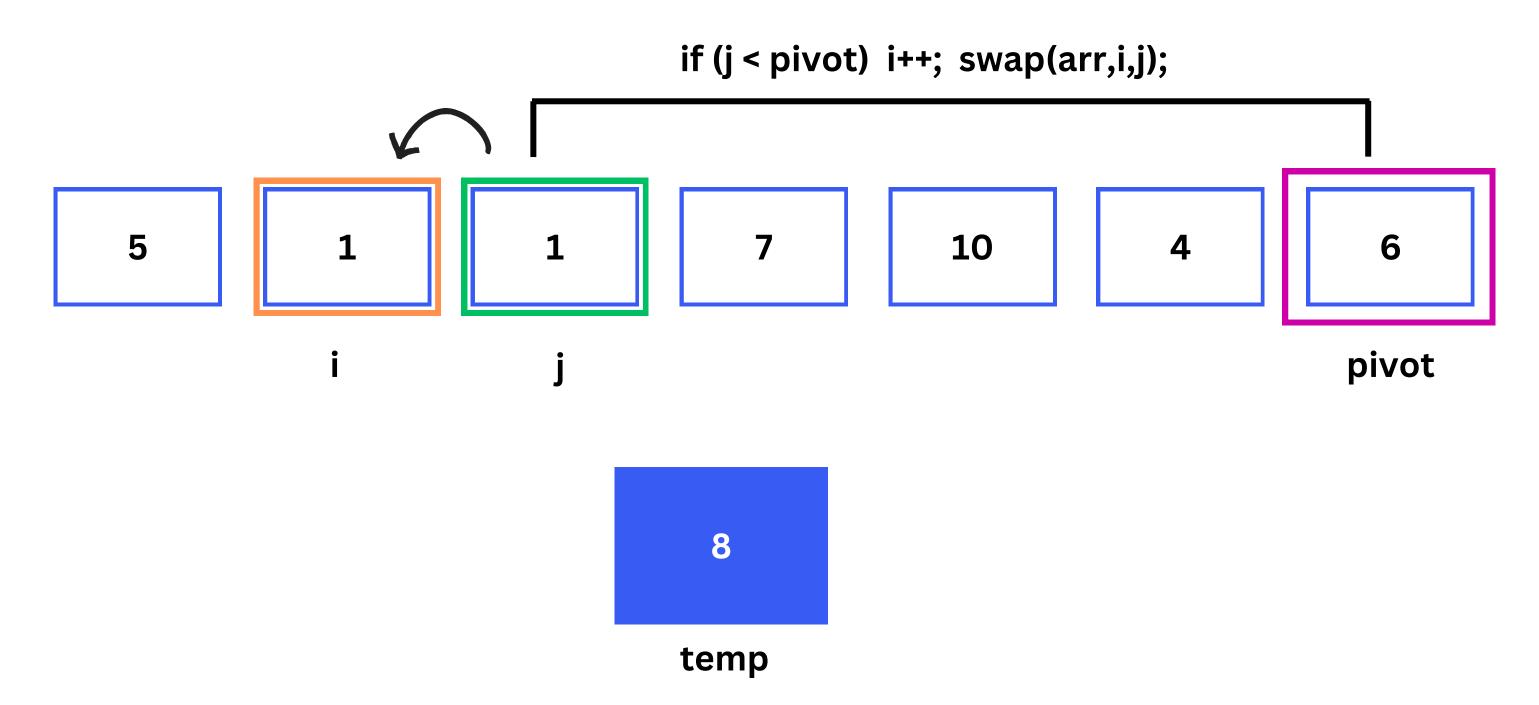




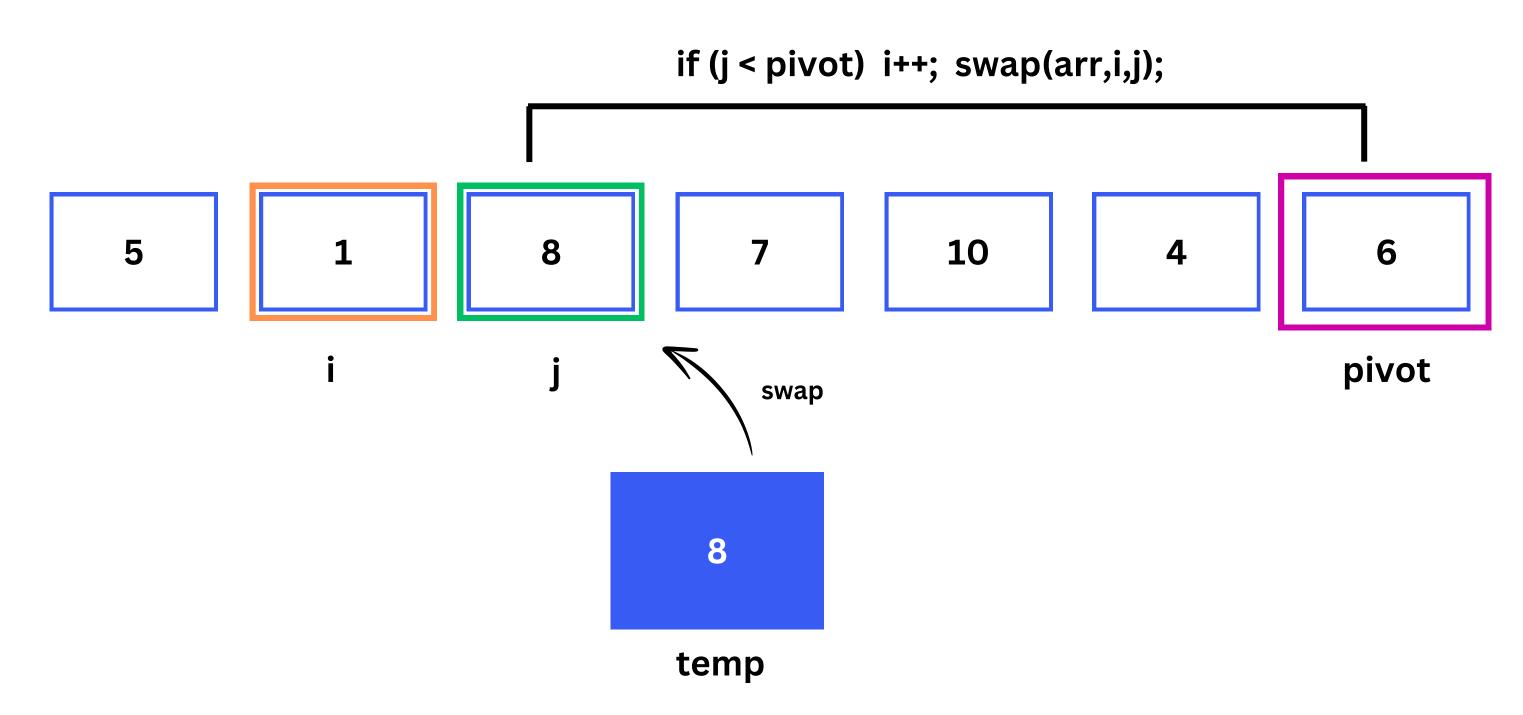




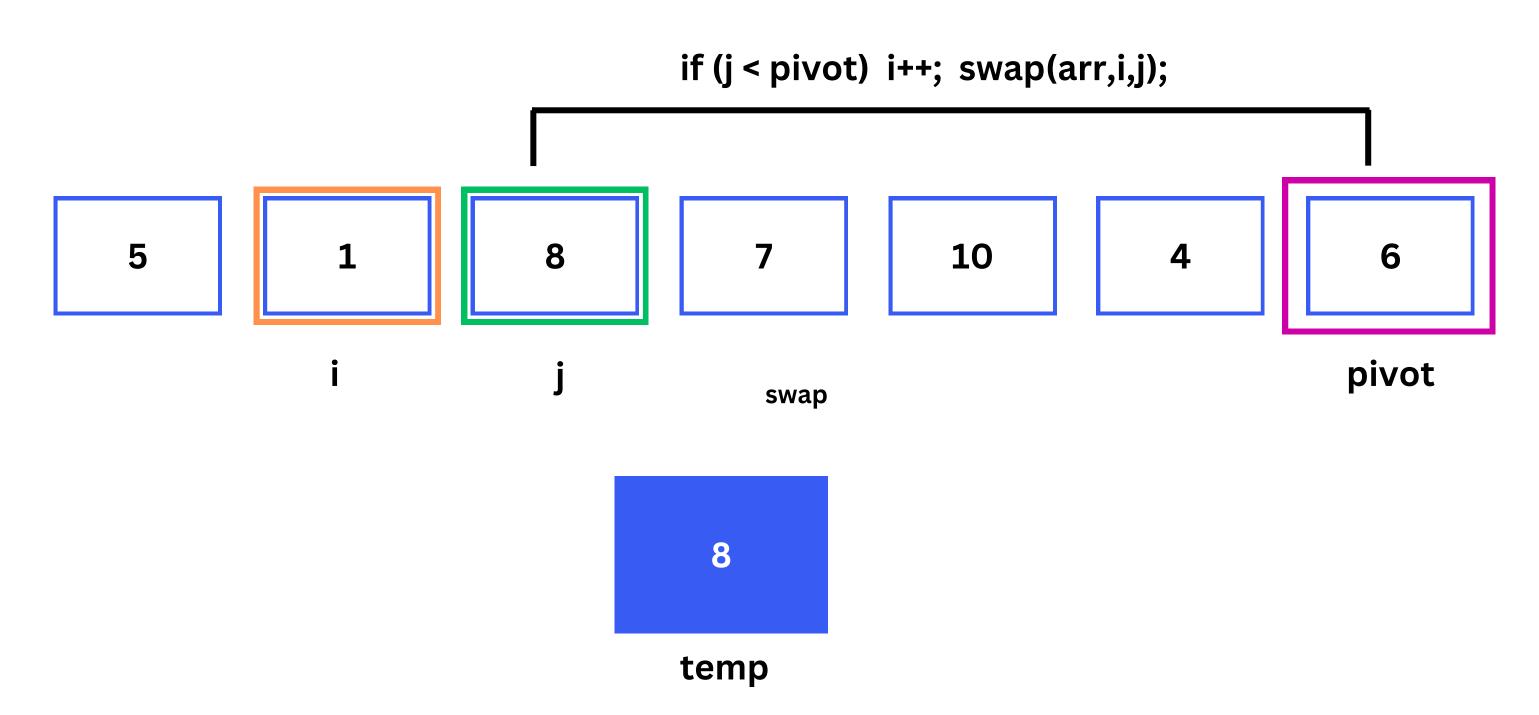




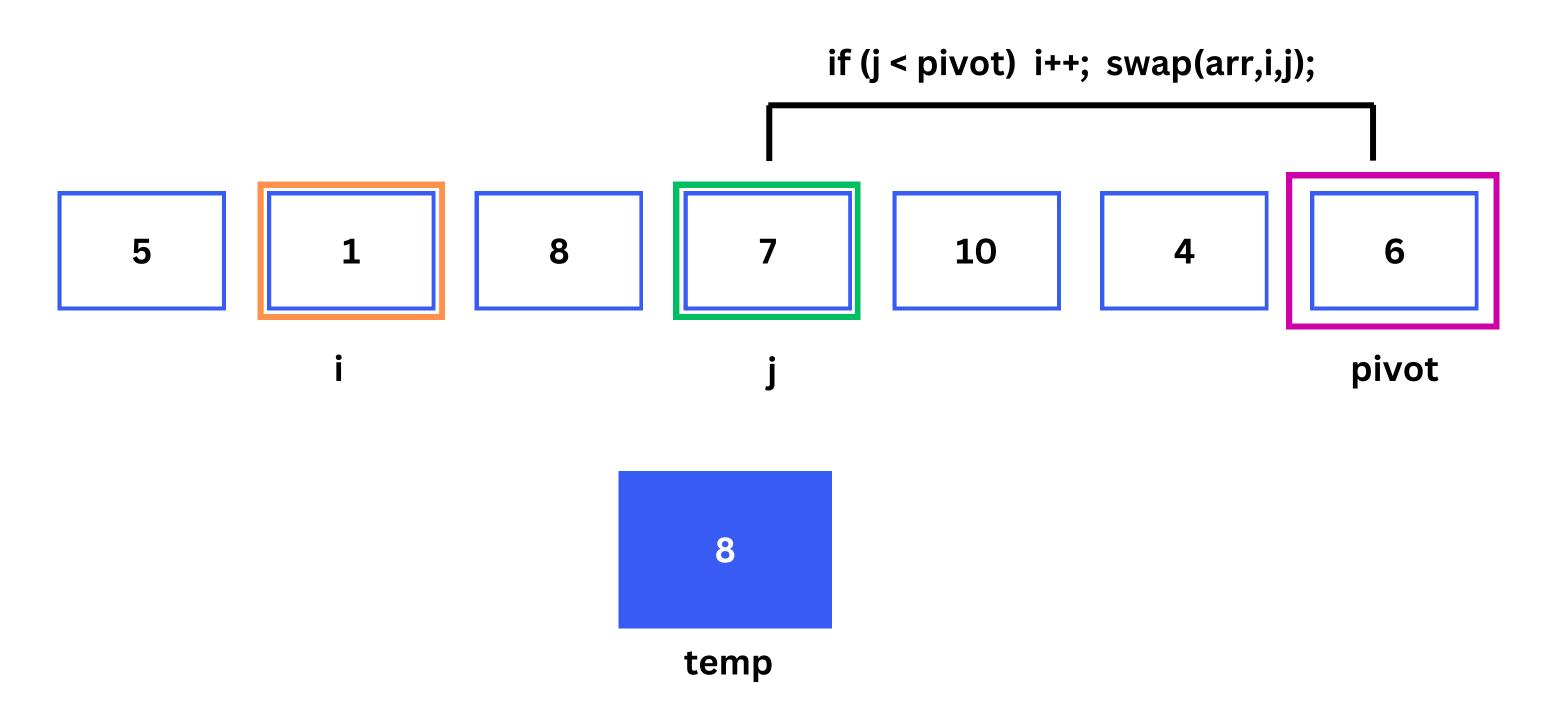




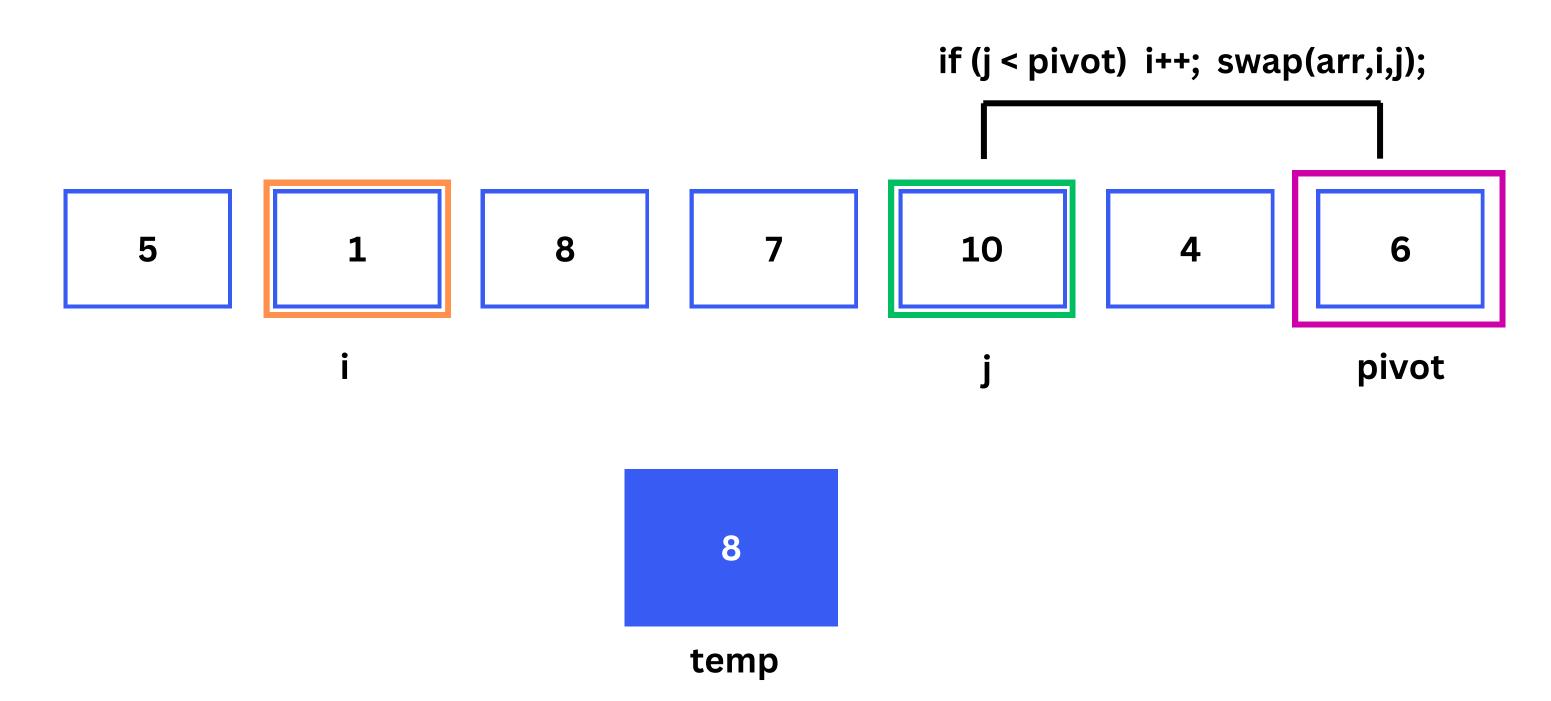




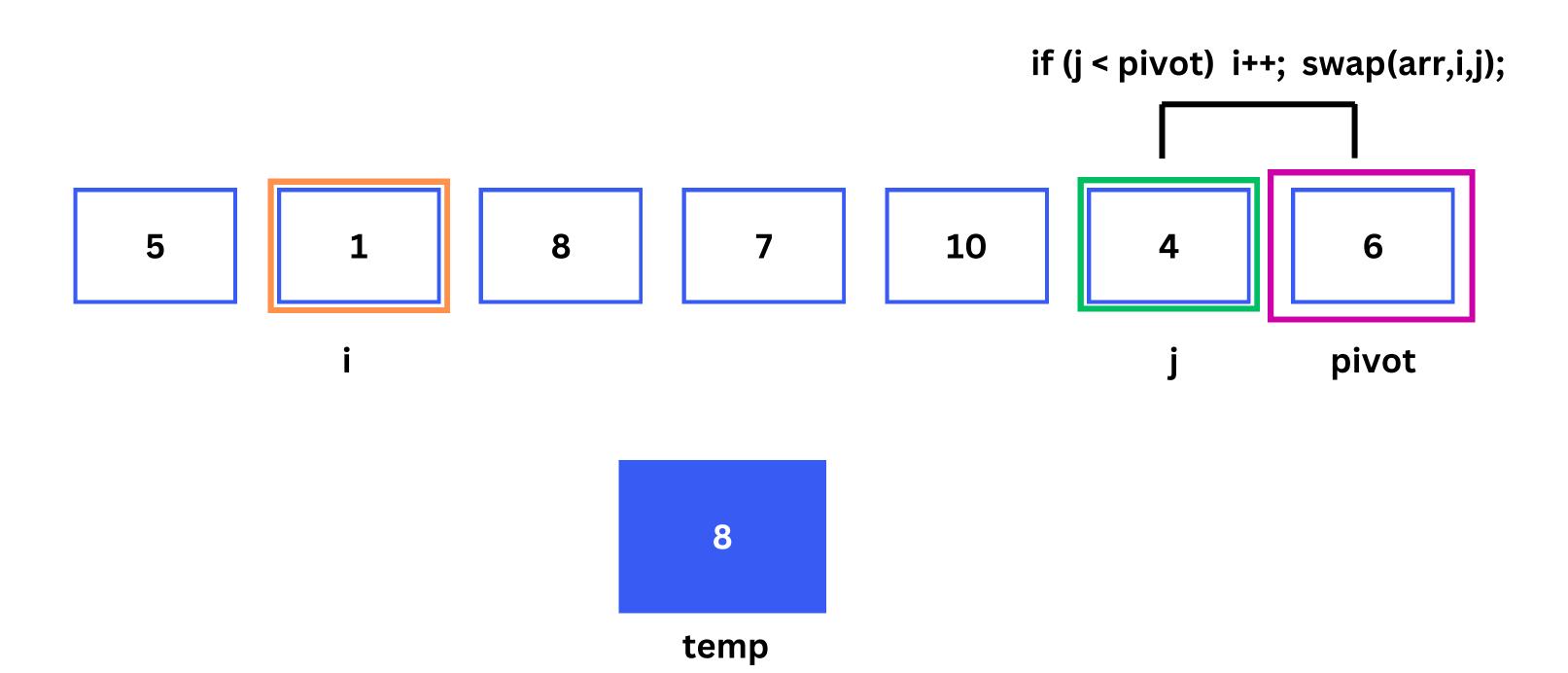


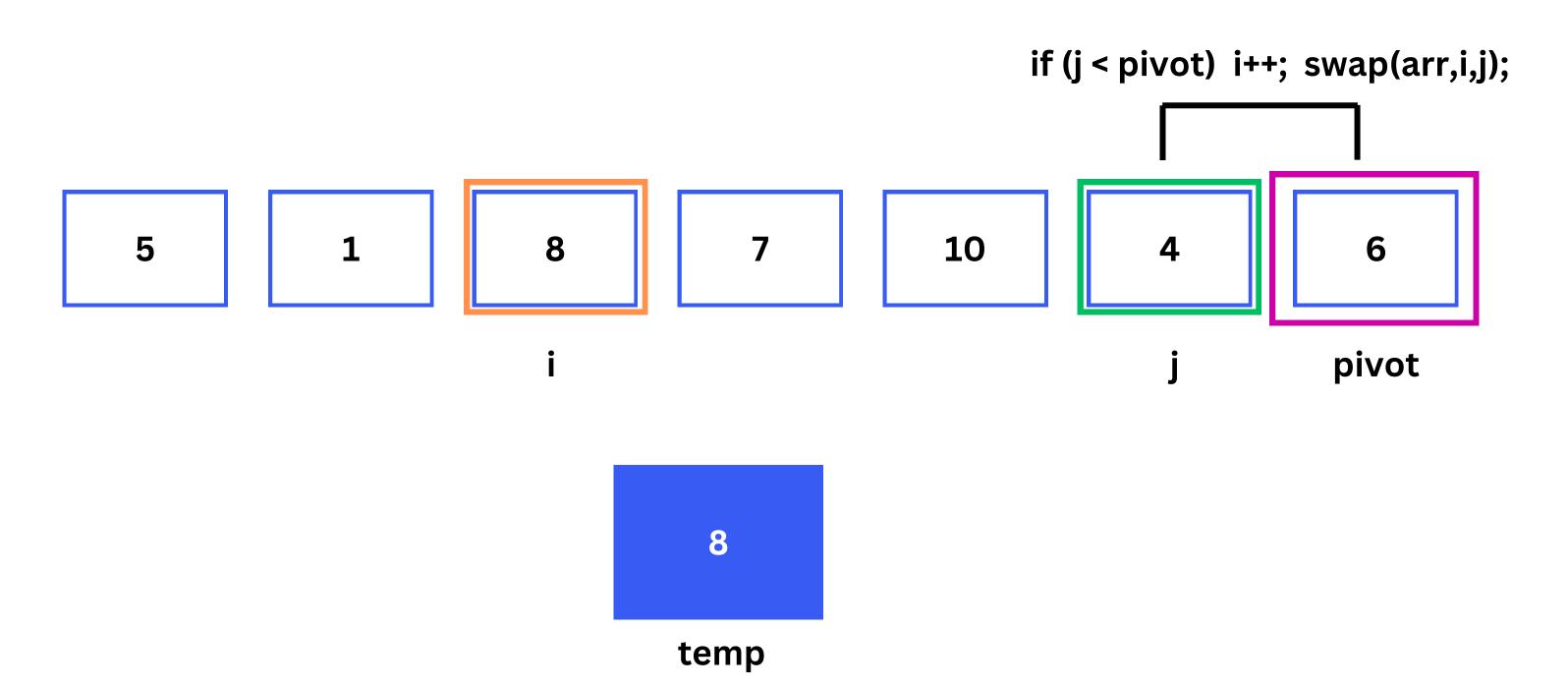


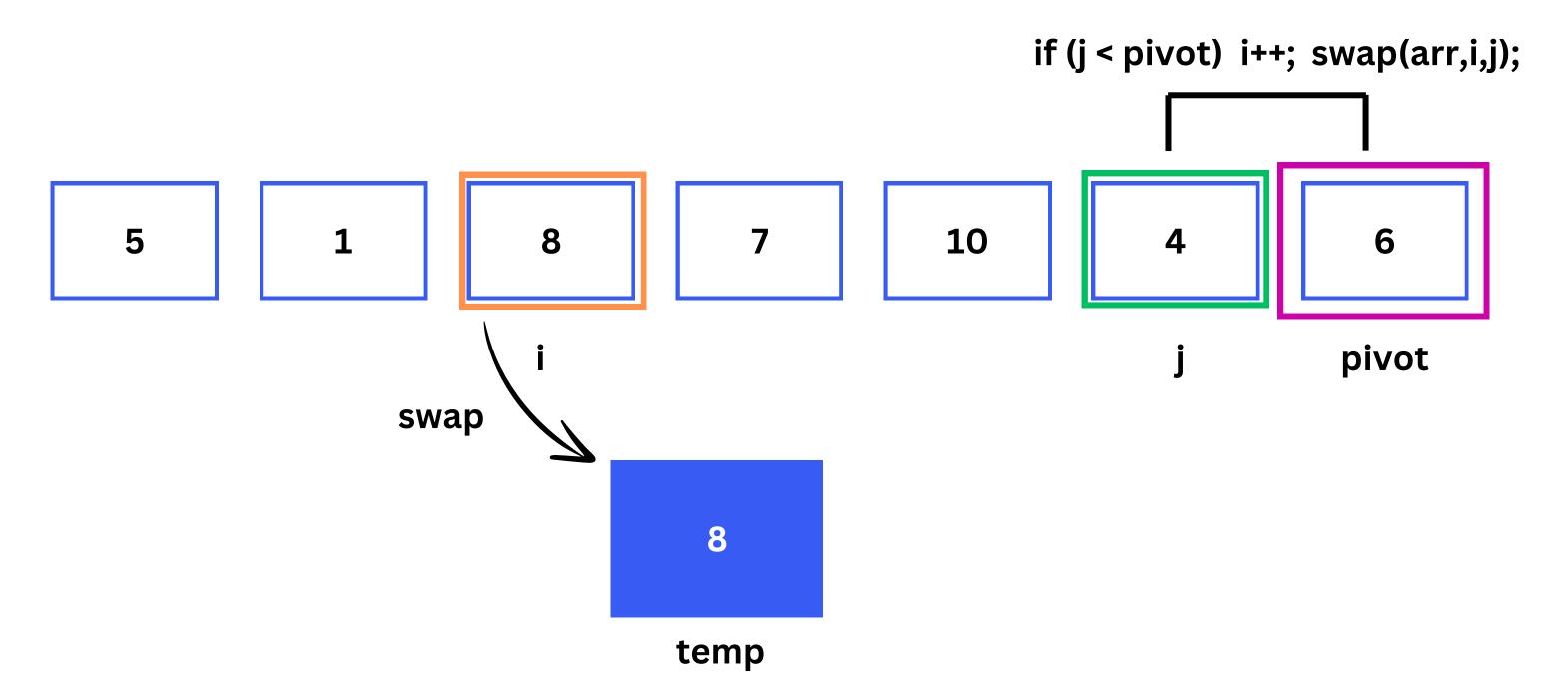


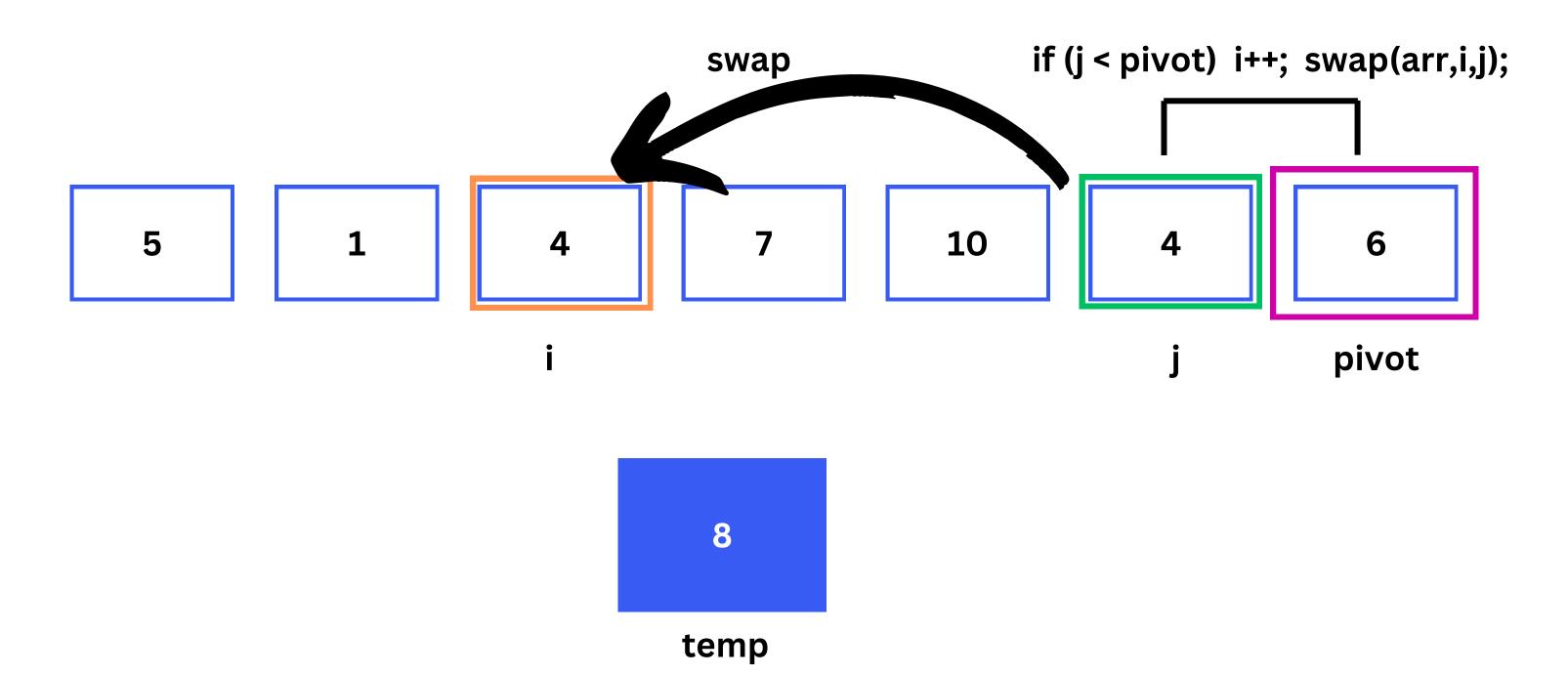


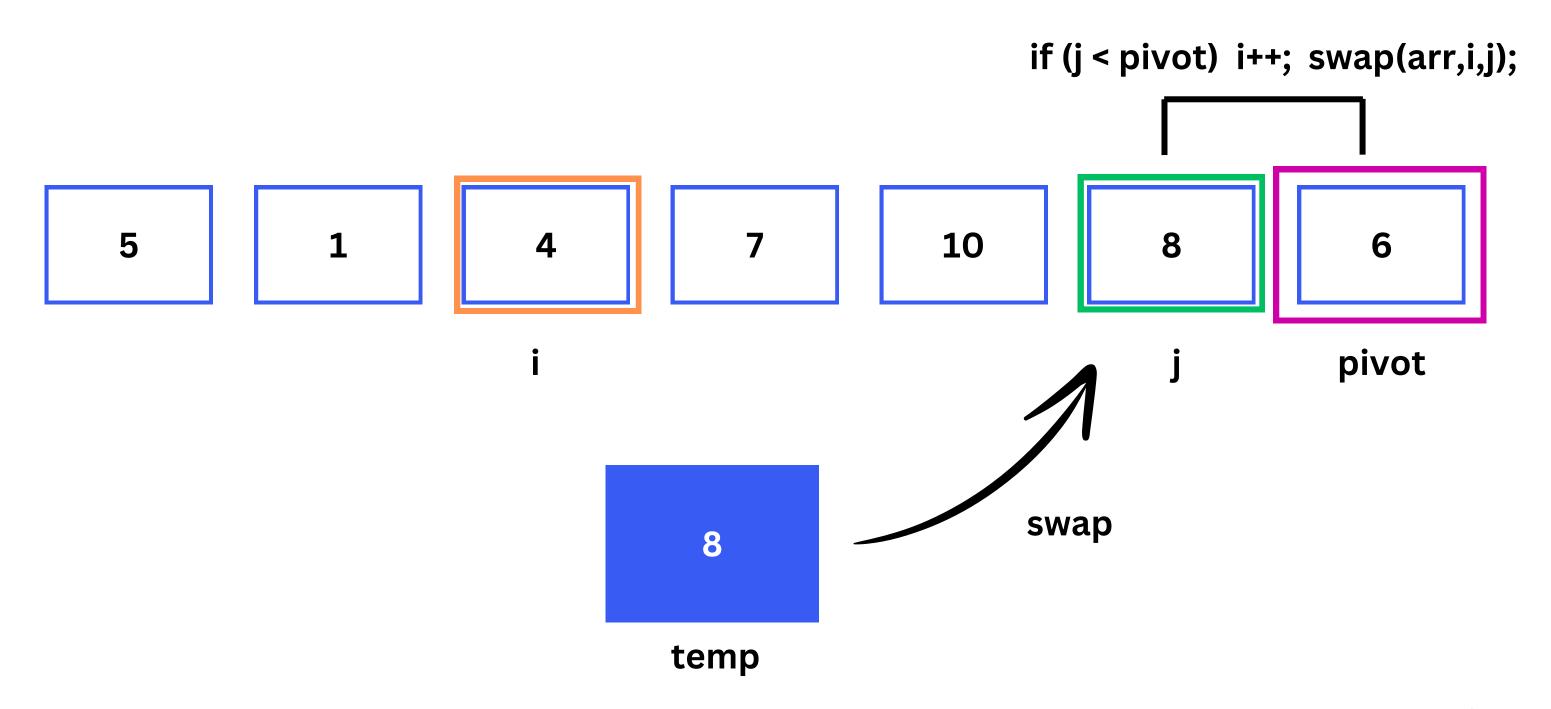




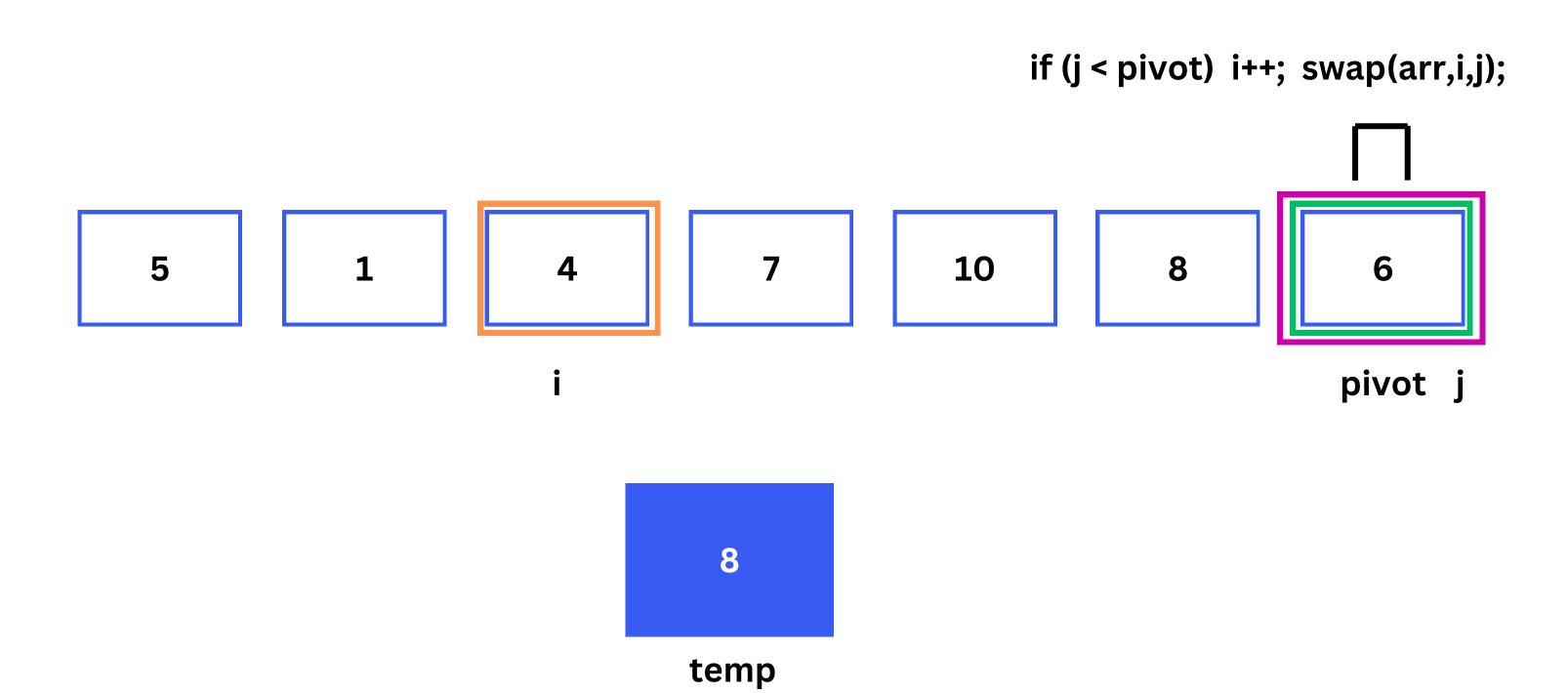


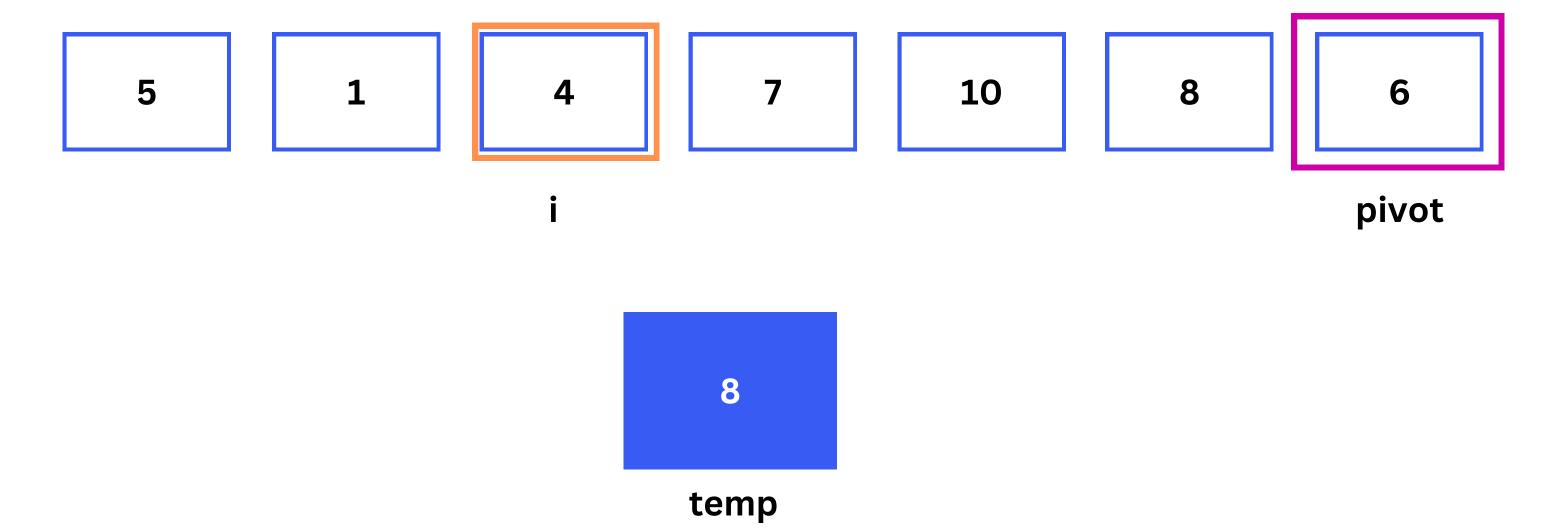




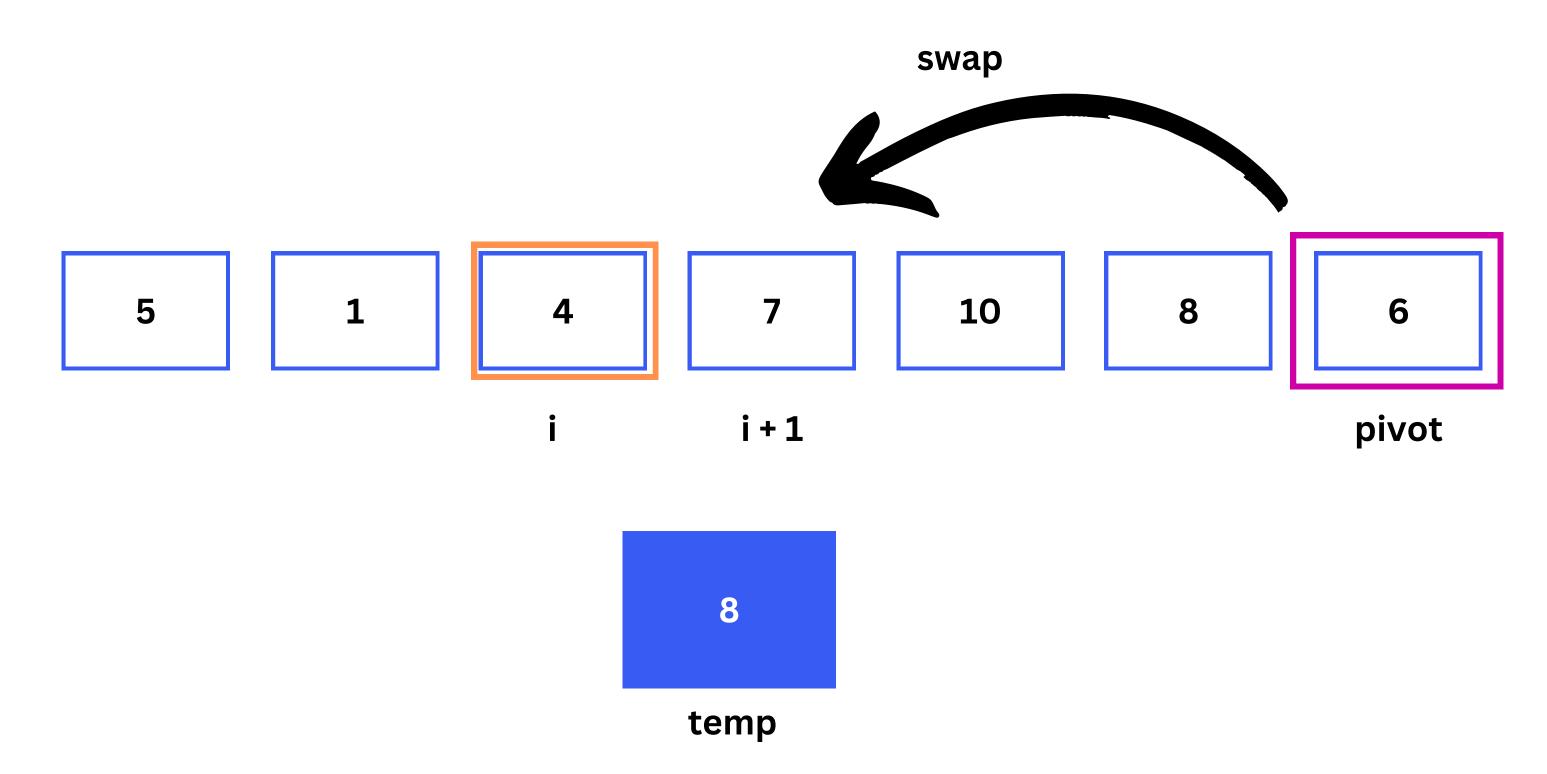


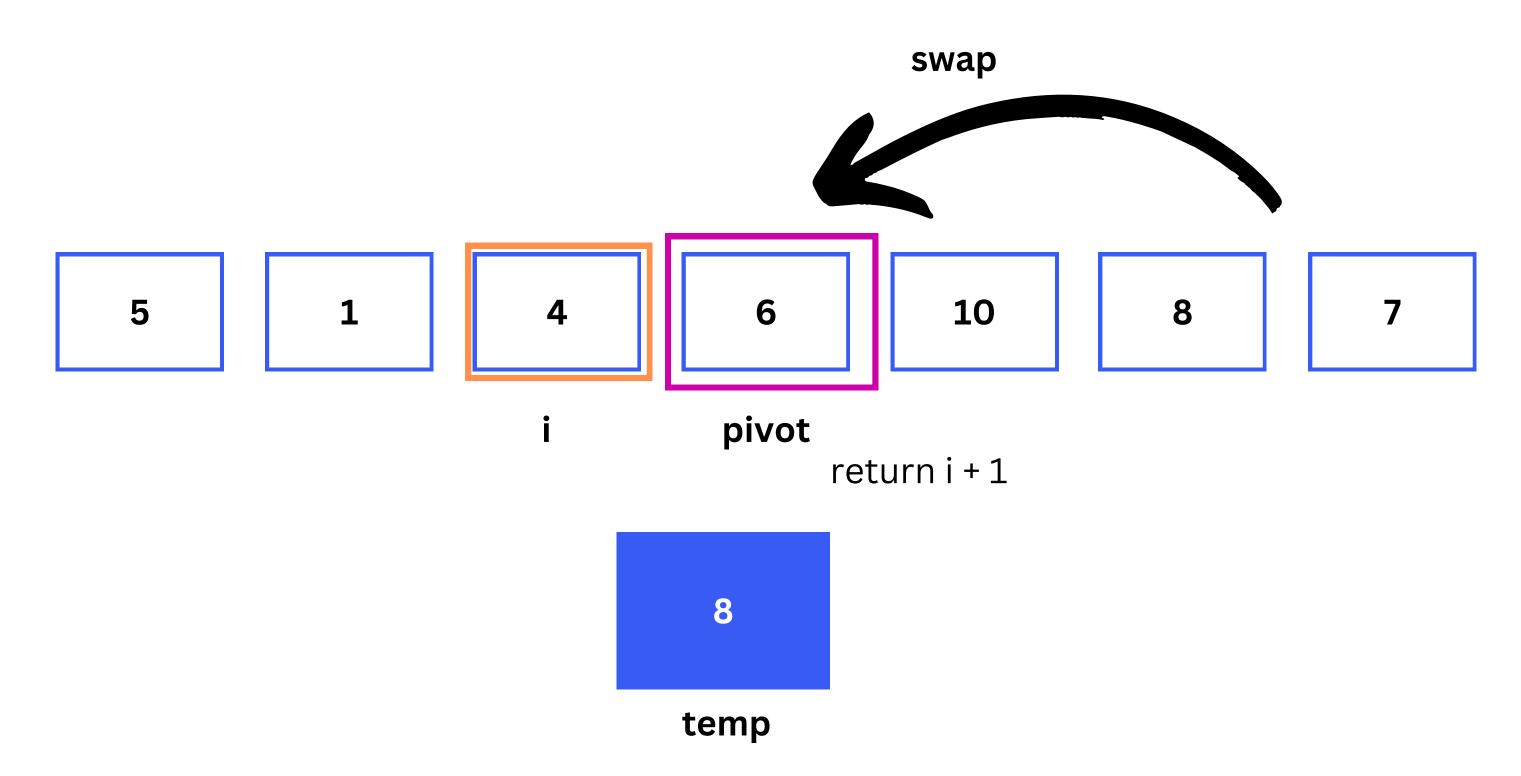
Sort
QUICK SORT

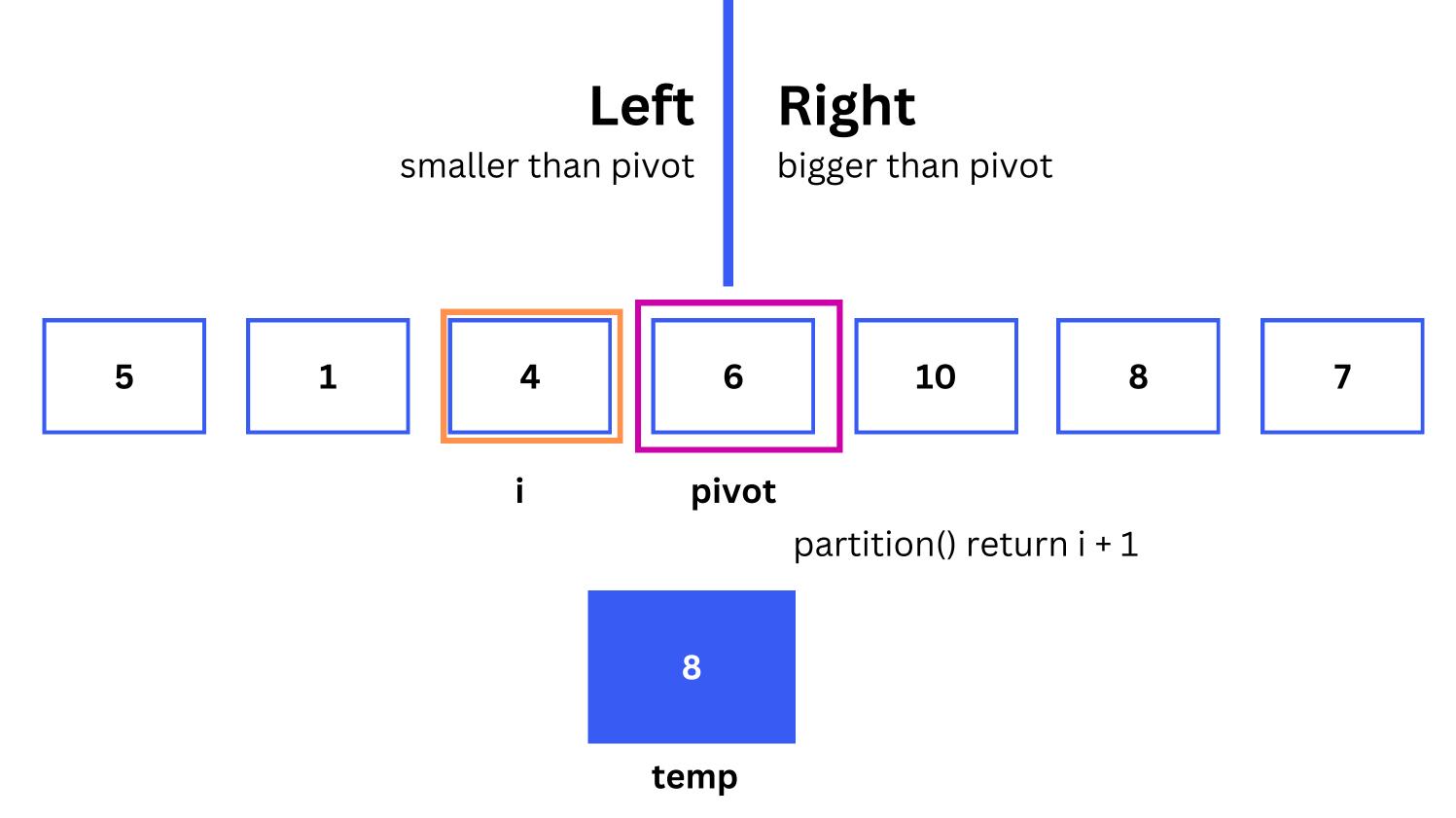


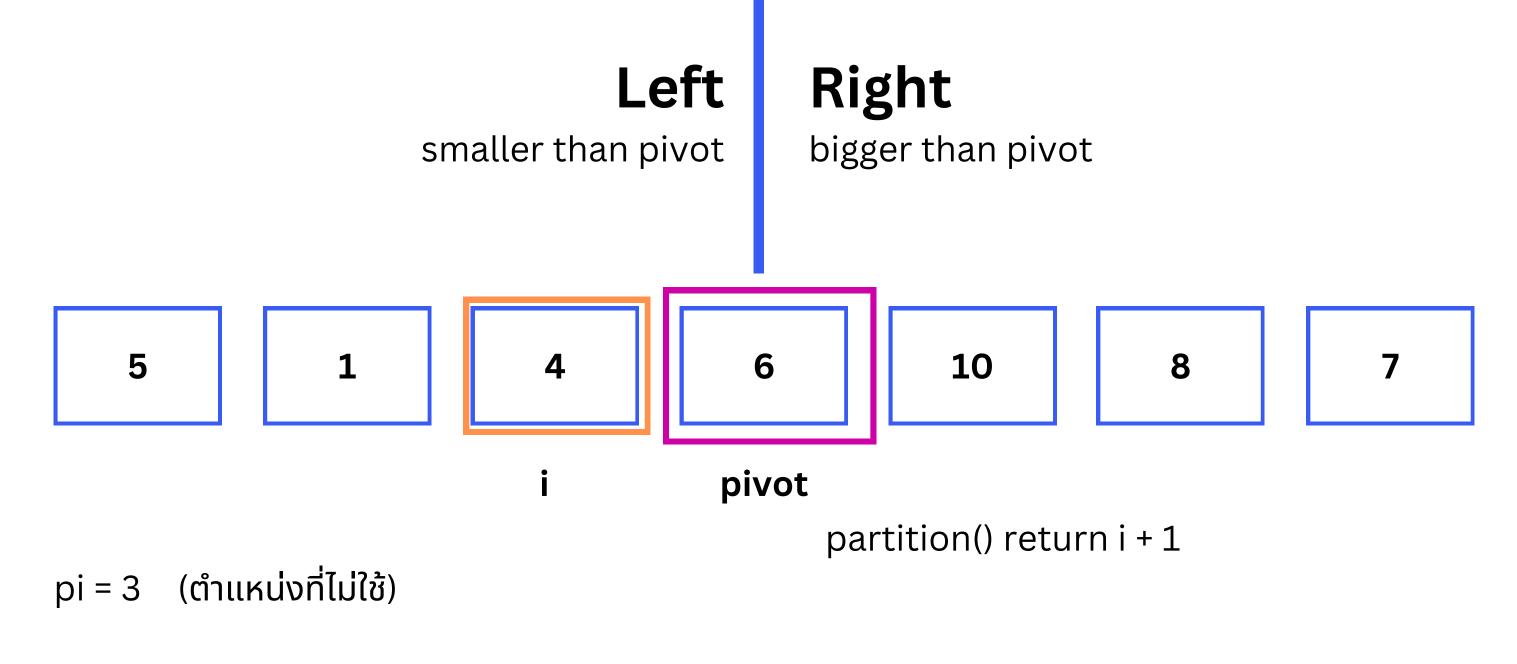






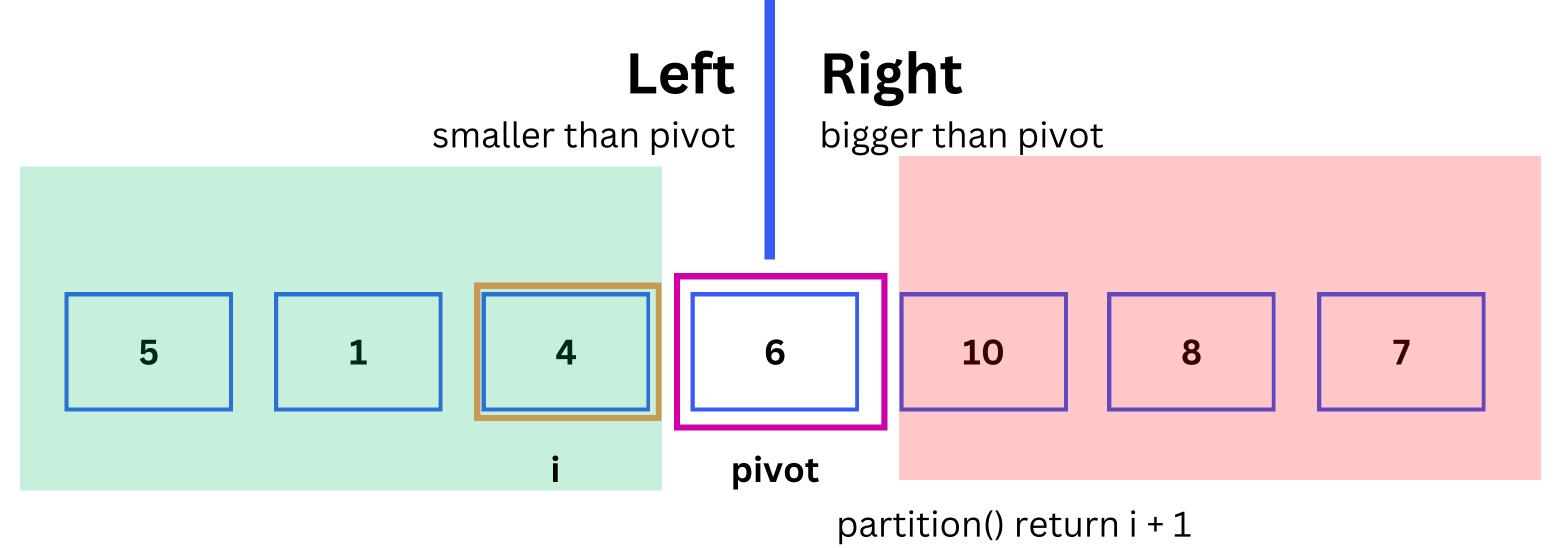






quickSort(arr, low, pi - 1);  $0 \rightarrow pi - 1 = 2$ quickSort(arr, pi + 1, high);  $pi + 1 \rightarrow arr.length - 1 = 6$ 

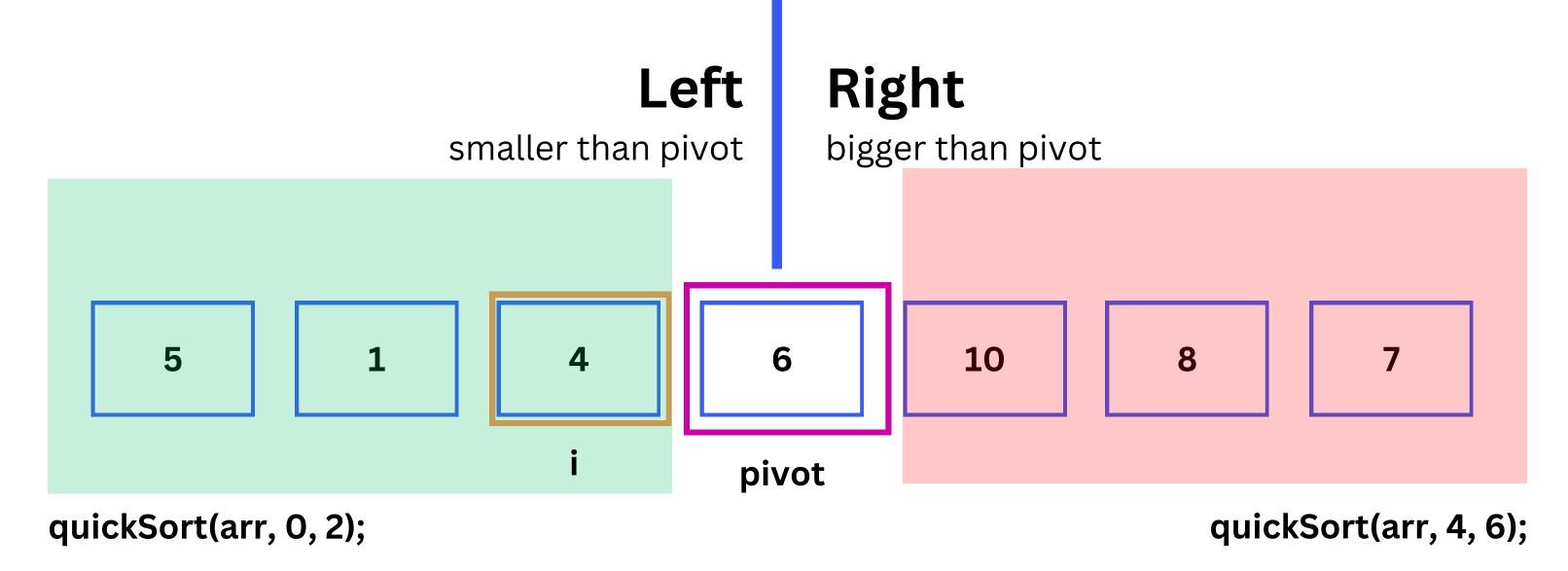
เรียก recursive ทำผั่งซ้าย และฝั่งขวา



```
quickSort(arr, low, pi - 1); 0 \rightarrow pi - 1 = 2
quickSort(arr, pi + 1, high); pi + 1 \rightarrow arr.length - 1 = 6
```

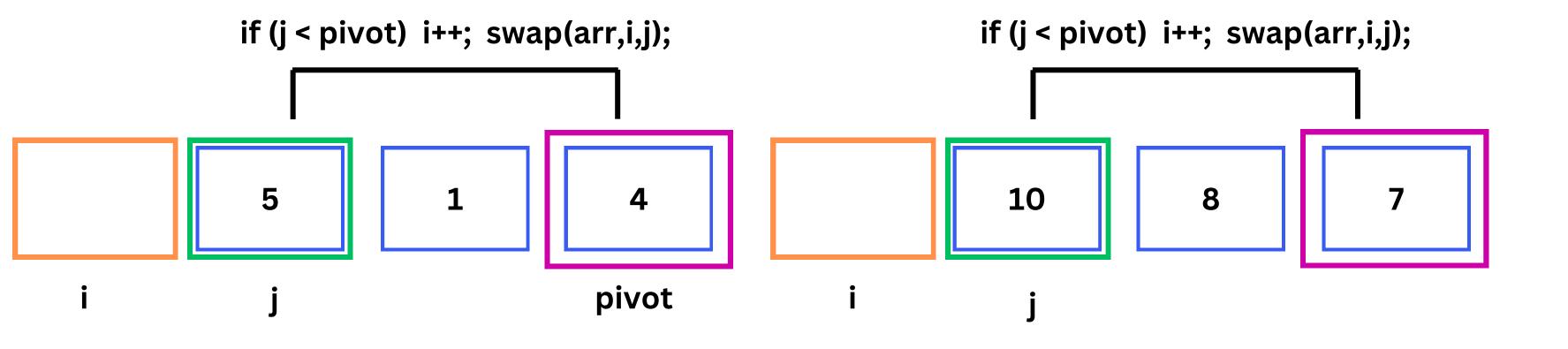
เรียก recursive ทำผั่งซ้าย และฝั่งขวา





quickSort(arr, 0, 2);

quickSort(arr, 4, 6);

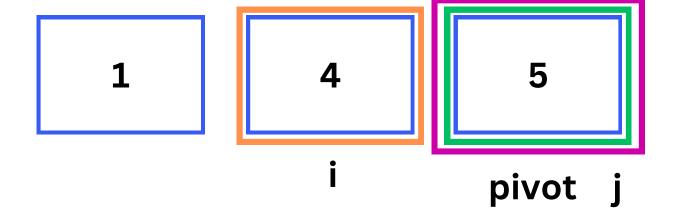


num temp num

pi = 2

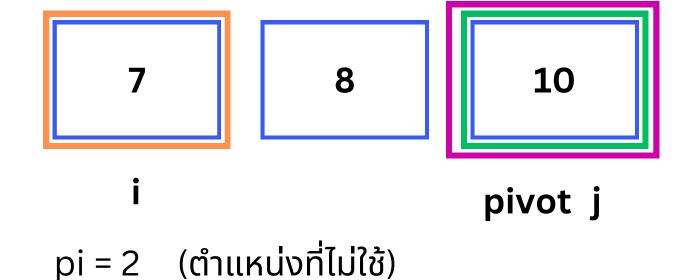
quickSort(arr, 0, 2);

quickSort(arr, 4, 6);



(ตำแหน่งที่ไม่ใช้)

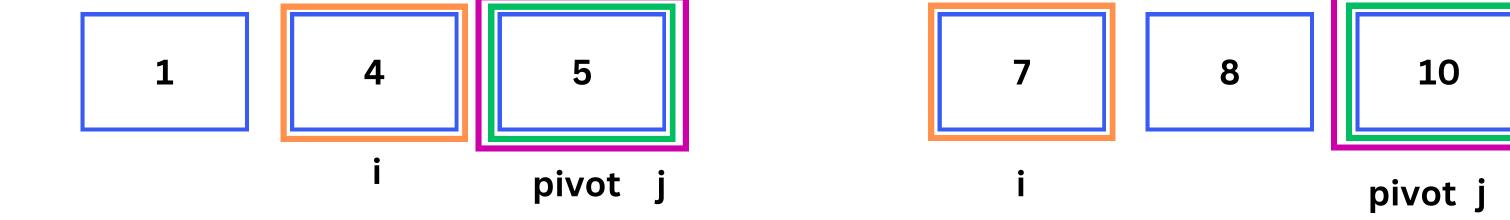
quickSort(arr, low, pi - 1);  $0 \longrightarrow 1$  nh quickSort(arr, pi + 1, high);  $3 \longrightarrow 2$  Tuhn twsn= 3 > 2



quickSort(arr, low, pi - 1);  $0 \longrightarrow 1$  nn quickSort(arr, pi + 1, high);  $3 \longrightarrow 2$  [jinh lwsh: 3 > 2

quickSort(arr, 0, 2);

quickSort(arr, 4, 6);



quickSort(arr, 0, 2);

quickSort(arr, 4, 6);

1 4 5

7 8 10

quickSort(arr, 0, 2);

quickSort(arr, 4, 6);

 1
 4
 5
 6
 7
 8
 10