

FINAL PORTFOLIO

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SOFTWARE DEVELOPMENT ACADEMY
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Document Purpose

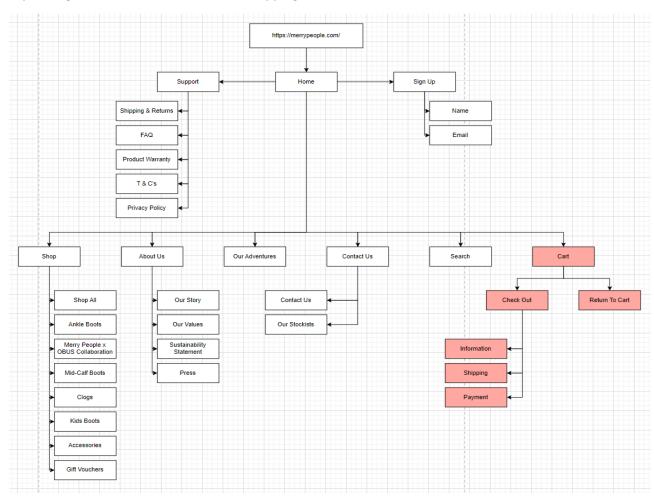
The purpose of this testing project is to write and compile a complete testing report with practical output in real life situations. My testing object https://merrypeople.com/ is an e-commerce website.

Merry People is a small business that sells sustainable and ethically made rain boots. Their e-commerce website features a simple and clean design, with product images and descriptions, a shopping cart, and a checkout process. Customers can browse different categories of rain boots, select their size and color, and add products to their cart. The checkout process includes a secure payment gateway, as well as options for shipping and delivery. The website also features a blog section with articles related to sustainable fashion and the company's mission.

Testing Section

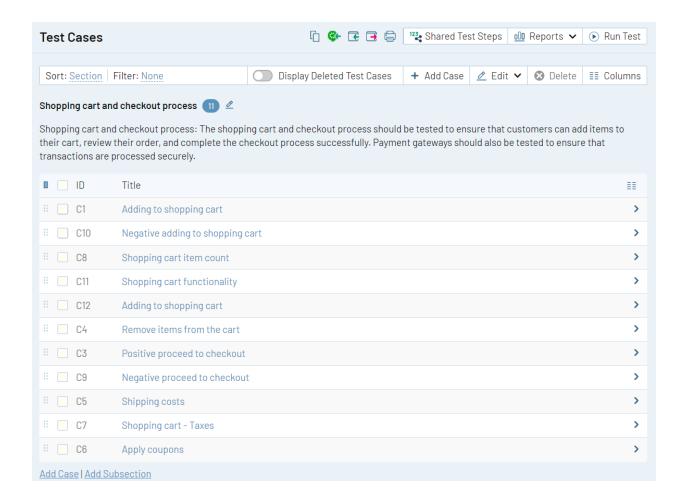
Testing section diagram

My testing focus and section is website shopping cart, that is in red color.



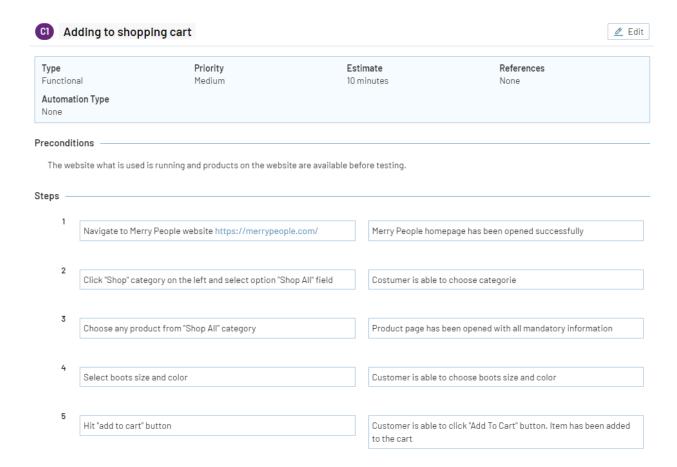
Testing Checklist

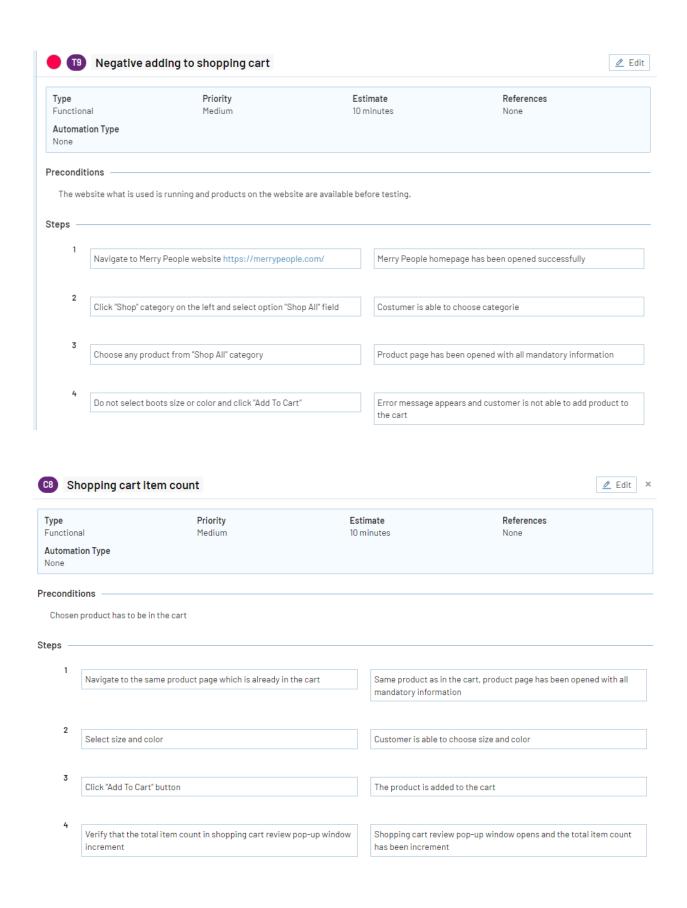
TestRail overview

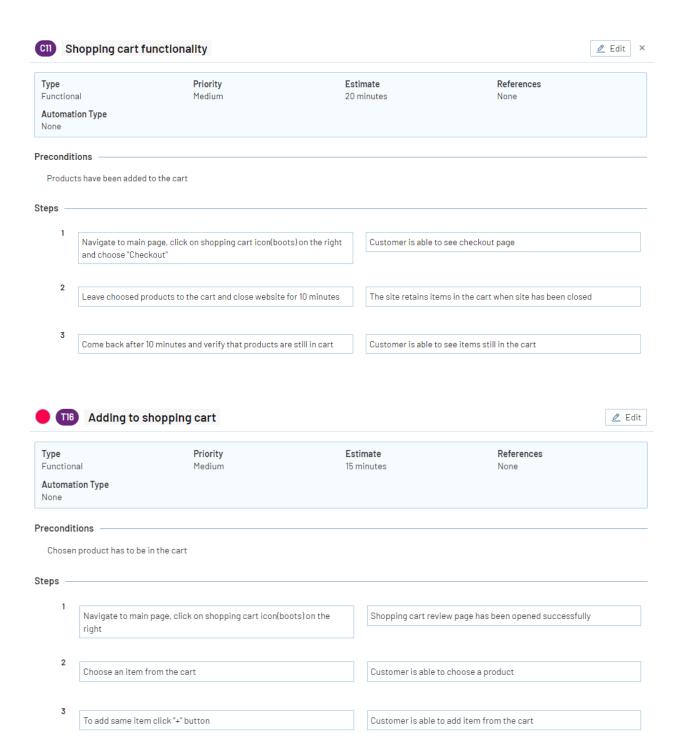


Detailed Test Cases

TestRail test cases



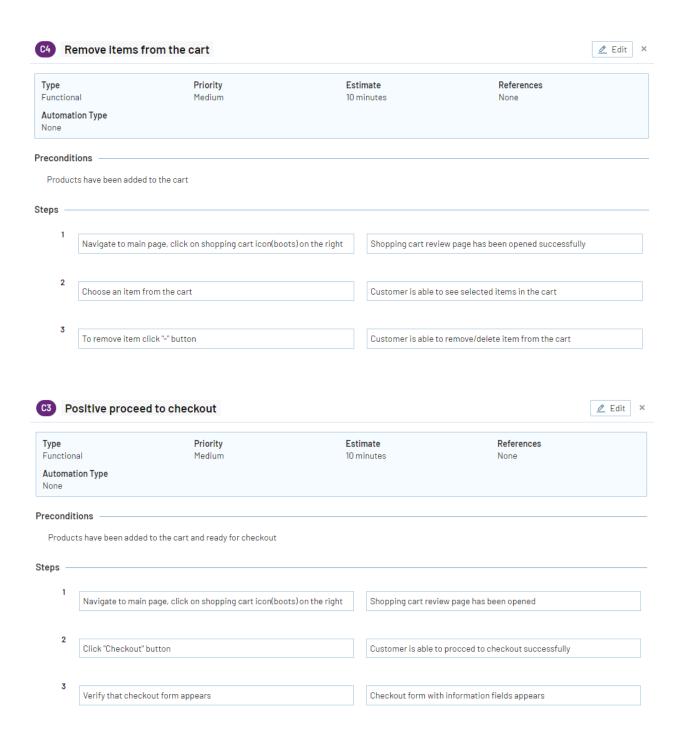


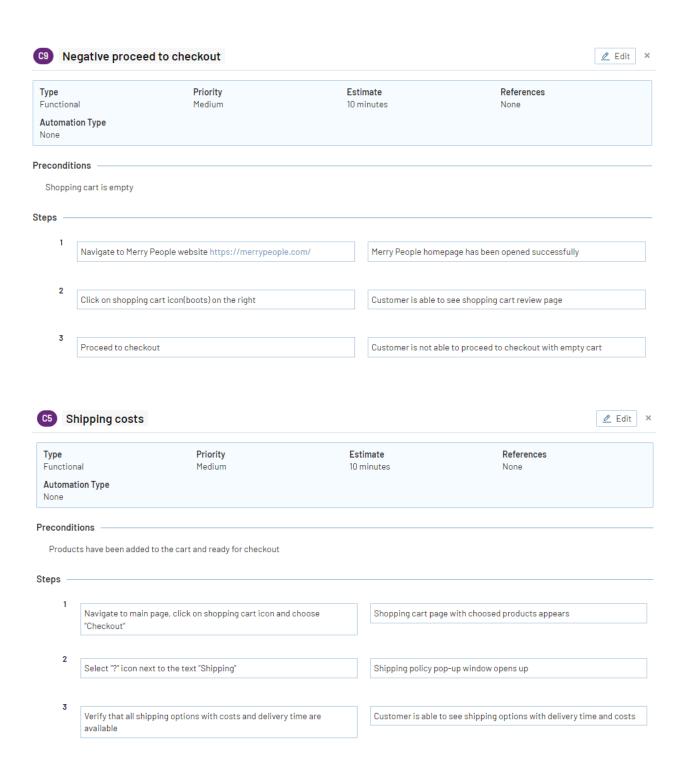


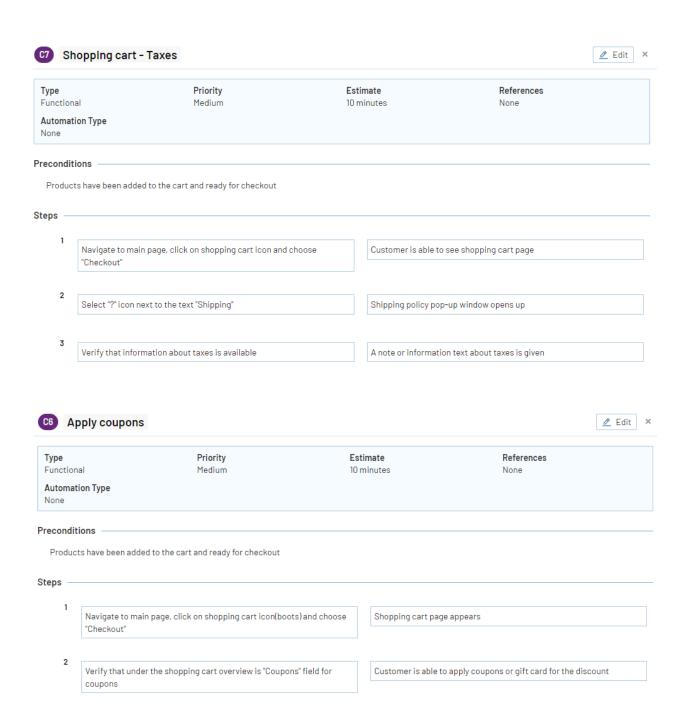
Verify maximum number of products that can be added

In one point customer is not able to add item anymore depending of

how many items shop can deliver

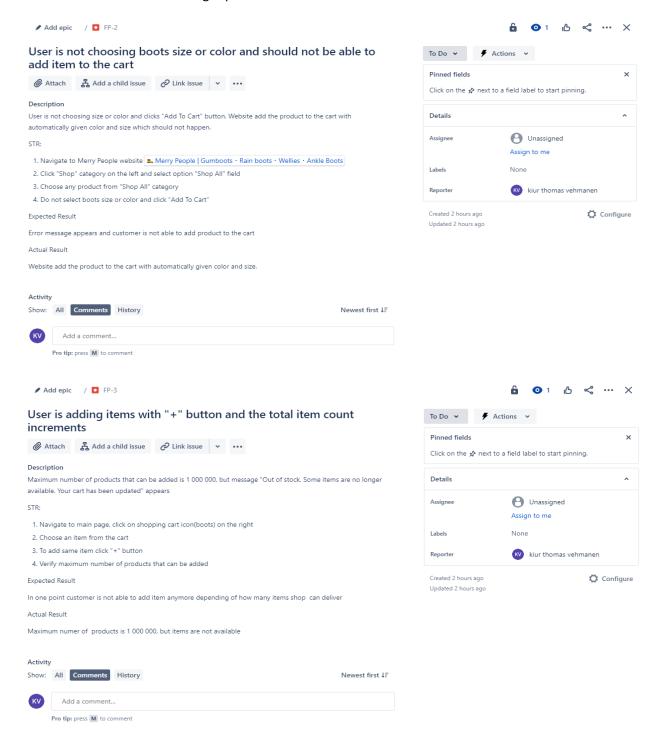






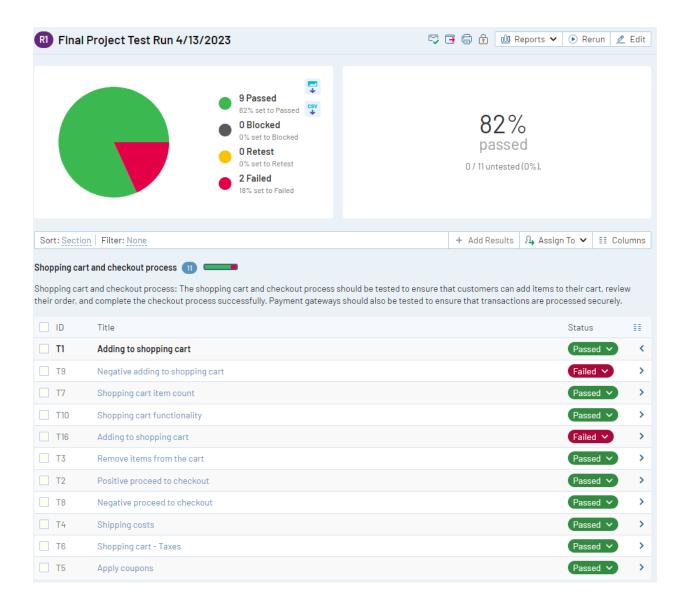
Founded Issues/Bugs

I decided to use JIRA for the bug report function.



TestRail

TestRail case execution and feedback



Improvements

Only few things were bothering me as a customer. When adding products to the cart I can see review pop-up window, but I cannot see my cart in full screen, in my opinion full screen would be more user-friendly. When I click "Checkout" then I will end up in checkout form page and can not make any changes in cart anymore.

Also that website is giving automatically size and color to chosen product is not necessary and adding same product more times than store can deliver/supply is confusing.

Test Design Techniques

It's important to use a combination of techniques to ensure that all possible scenarios are covered and that the shopping cart works as expected for all users.

- 1. Boundary value analysis: This technique involves testing values at the upper and lower limits of the input range. For example, test the maximum number of items that can be added to the cart.
- Error guessing: This technique involves using my knowledge and experience to guess where errors might occur. For example, entering invalid data into the cart and see how the system responds.
- 3. Exploratory testing: This technique involves exploring the system and its features to find defects that may not be covered by other techniques. For example, using the shopping cart in different browsers or on different devices to see if there are any compatibility issues.
- 4. Usability testing: This technique involves testing the ease of use and user-friendliness of the shopping cart. For example, add items to the cart and see if encounter any difficulties or confusion.

Reflection

Overall, testing of merrypeople.com went well from beginning to end. I encountered no major difficulties during the testing process and were able to complete the project successfully. Focus on developing test cases paid off, as this took up the majority of my time during the testing process.

I found using TestRail and Jira to be straightforward, and was able to utilize these tools effectively throughout the testing process. By using these tools to manage test cases, track progress, and report issues, I was able to stay organized and maintain a clear picture of the testing status throughout the project.