

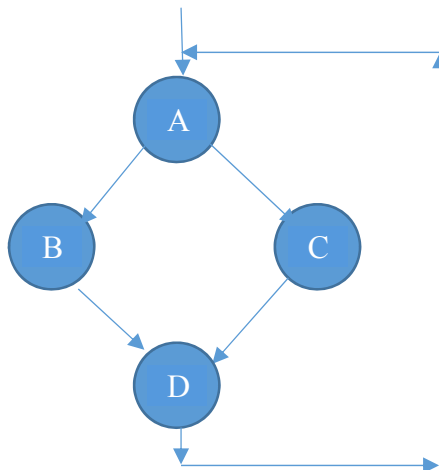
Operating Systems

Lab 10 Exercise – Semaphores

Learning goals: this laboratory activity is devoted to the use of semaphores.

Exercise 1

Implements the following precedence graph with cyclic threads and POSIX semaphores. Each circle represent a thread created by the main thread, which terminates after the creation of these 4 threads. Each thread prints the corresponding character in the figure. Each thread loops 10 times, then it terminates.



Exercise 2

The dot product of two vectors $\mathbf{a} = [a_1, a_2, \dots, a_n]$ and $\mathbf{b} = [b_1, b_2, \dots, b_n]$ is defined as:

$$\mathbf{a} \cdot \mathbf{b} = \sum_{i=1}^n a_i b_i = a_1 b_1 + a_2 b_2 + \dots + a_n b_n$$

where Σ denotes summation notation and n is the dimension of the vector space.

Write a C program that takes as arguments two numbers \mathbf{n} and \mathbf{t} .

The main thread creates \mathbf{t} threads, and then it loops 10 times

- creating two vectors (arrays of \mathbf{n} random numbers between 0 and 1, of type double)
- informing the threads that the new pair of arrays are available
- waiting for all the threads to complete their computations before
 - printing the dot product of the two vectors as computed by itself sequentially
 - printing the dot product of the two vectors as computed by the cooperating threads

Each thread

- waits that the main thread signal that the two vectors are ready
- performs the dot product of a different region of the two vectors
- updates, in mutual exclusion, a variable **sum**, which represents the partial dot product
- informs the main thread that it has completed its job
- until the main thread exit

Exercises 3 is in the next page.

Exercise 3

Implements the following precedence graph with cyclic threads and POSIX semaphores. Each circle represent a thread created by the main thread, which terminates after the creation of these 6 threads. Each prints the corresponding character in the figure. Each thread loops 10 times, then it terminates. Please notice that **the small circle is not a thread**, just a synchronization point among threads B, C, D, and E.

Possible outputs:

A B C D E F

A C B D E F

A C B E D F

etc.

