

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
```

```
#define MAXPAROLA 30
#define MAXRIGA 80
```

```
int main(int argc, char *argv[])
```

```
{
    int freq[MAXPAROLA]; /* vettore di contatori
delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE * f;
```

```
    for(i=0; i<MAXPAROLA; i++)
        freq[i]=0;
```

```
    if(argc != 2)
```

```
    {
        fprintf(stderr, "ERRORE: serve un parametro con il nome del file\n");
        exit(1);
    }
```

```
    f = fopen(argv[1], "rt");
    if(f==NULL)
```

```
    {
        fprintf(stderr, "ERRORE: impossibile aprire il file %s\n", argv[1]);
        exit(1);
    }
```

```
    while( fgets( riga, MAXRIGA, f ) != NULL )
```

## Operating Systems gdb tutorial

## Compiling

**gdb** is a line interface debugger for C (and C++).

- ❖ To prepare a program for debugging with **gdb**, you must compile it with the **-g** flag. Example:

```
gdb -g -o myprog myprog.c
```

## Running and quitting gdb

To debug your program, run

```
> gdb myprog
```

```
(gdb)
```

To quit debugging your program, give command  
quit (or just q)

## Command help

**help** displays a list of topics (classes of commands).

.....

**breakpoints** -- Making program stop at  
                  certain points

**data** -- Examining data

**files** -- Specifying and examining files

.....

## Command help

**help topic** displays information about that topic  
**(gdb) help breakpoints**

**help command** displays information about a  
specific command  
**(gdb) help print**

## Command run

`run (r)` run the executable given as argument to **`gdb`**.

`run args` run the executable given as argument to `gdb`, with the arguments that you would pass in the command line

`r arg1 arg2 ... argn`

Input/output redirection is possible

`r > outfile.txt`

## Command break

**break** **linenumber** **or**

**break** **filename:linenumber**

sets the breakpoint to the given line number in the source file.

Execution will stop before that line has been executed.

**break** **(b)** **function** **or**

**break** **function:linenumber**

sets the breakpoint at the **linenumber** of function

## Command delete and info

**delete** deletes all breakpoints.

**delete number** deletes breakpoint number  
**number**

**info breakpoints**

shows all current breakpoints, including their  
**number**



## Commands continue, next, step

### **continue (c)**

continues the program execution, after the breakpoint

### **next (n)**

executes the next instruction (function)

### **step (s)**

steps into the first instruction of a function

## Command list

**list(l)linenumber**

displays 10 lines from the source code around  
linenumber.

**list(l) function**

displays 10 lines from the beginning of  
**function**

**list(l)**

displays the next 10 lines

## Commands print

**print (p) expression**

displays the value of **expression**.

**print v[0]@5**

displays the first 5 values in array **v**