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Skill 19.01 Exercise 1

Refer to the class below.

```
public class Student{
    private String name;
    private int gradeLevel;
    private double GPA;
    private boolean hasScholarship;

    public Student(){

    }

    public void setName(String n){
        name = n;
    }

    public String getName(){
        return name;
    }
}
```

Complete the stack and heap diagram for the following calls, then indicate the output that would be printed.

```
Student student1 = new Student();
String someName = "Bob";
Student1.setName = someName;
Student student2 = new Student();
Student2.setName = "Marvin";
Student1 = student2;
System.out.println(student1.getName());
System.out.println(student2.getName());
```

Stack	Heap	Output

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Skill 19.2 Exercise 1

The following method was added to the Student class above,

```
public int getGradYear(){  
  
    int gradYear = 0;  
    int year = YearMonth.now().getYear();  
    int month = YearMonth.now().getMonthValue();  
    if(month>=6){  
        gradYear = 12 - gradeLevel + year + 1;  
    }else{  
        gradYear = 12 - gradeLevel + year;  
    }  
    return gradYear;  
}
```

Student usernames are based on the students first initial followed by their graduation year. For example, a student name “Bart” is in grade 10. So, his username is b2023. Write the getUsername method below which returns the username of a student.

Skill 19.3 Exercise 1

Refer to the Student class above. Write the method getHasScholarship, which returns true if a student has a GPA over 3.5 and false otherwise.

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Skill 19.4 Exercise 1

Consider the following class declarations

```
public class SumNums{
    private int num1;
    private int num2;

    public SumNums(int a, int b){
        int sum = a + b;
    }
    public int getSum(){
        return sum;
    }
    public int reverseNum(int num){
        int reversed = 0;

        while(num != 0) {
            int digit = num % 10;
            reversed = reversed * 10 + digit;
            num /= 10;
        }
    }
    public int anotherMethod(int num){
        return reversed*Math.pow(reversed, num);
    }
}
```

The code above has errors. Fix the code so it works as intended. .

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Skill 18.1 Exercise 1

Consider the following partial class declaration

```
public class SomeClass{
    private int myA;
    public int myB;
    public int myC;

    public someClass() {}

    public void someMethod() {}

    private int getMyA(){
        return myA;
    }
}
```

The following declaration appears in another class. For each line of code, indicate whether or not it will compile without error. If it does not compile indicate why.

`SomeClass obj = new SomeClass();`

<code>obj.myA = 5;</code>	
<code>int x = 10;</code> <code>obj.myB = x;</code>	
<code>int x = obj.myA;</code>	
<code>int x = obj.myB;</code>	
<code>double x = obj.myC;</code>	
<code>System.out.println(obj.myA);</code>	
<code>System.out.println(obj.someMethod());</code>	
<code>System.out.println(obj.getMyA());</code>	