Ticket out the Door. 25% of your semester grade will come from Ticket out the Door problems.

The content in this course will be introduced using an interactive lecture format. To help ensure you are staying on task and help me better guide your learning, you will be expected to complete practice problems throughout the lecture. The practice problems will be collected at the end of each lecture.

* If you are absent the day of the lecture, you must complete the Ticket out the Door problems outside of class
* All Ticket out the Door problems must be completed *two weeks before the end of the quarter during which they were assigned*

Exams. 25% of your semester grade will come from exams.

Each week you will complete an exam. The content that appears on the exam will come directly from the previous week’s labs and lectures.

All missed exams must be completed *two weeks before the end of the quarter during which they were assigned*.

**Retake Policy**

You may retake any exam. The highest grade received will count towards the calculation of your grade. The policy for retake exams is as follows:

* Prior to retaking an exam, you must be up-to-date on all the labs and Ticket out the Door problems associated with the content.
* All retakes must be completed *two weeks before the end of the quarter during which they were assigned.*

Labs. 25% of your semester grade will come from Programming labs.

Programming labs will be an integral part of the course. Each lab will required you to propose a written solution to a coding task or problem. A written solution can simply be pseudo code, along with a description of how your code works to accomplish a task or solve the problem.

* There is no late penalty for submitting labs
* All labs must be completed *two weeks before the end of the quarter during which they were assigned.*

Projects. 25% of your semester grade will be based on projects.

Projects will require you to integrate the skills you have learned into meaningful programming applications. We will complete one project each quarter.

* While you are encouraged to work with peers and consult Internet resources, the project you submit must reflect your individual effort. No credit will be given for code that is identical and/or strikingly similar to another student.
* Only projects that are submitted by the assigned due date may be resubmitted for full or partial credit. *Resubmitted projects must be received two weeks before the end of the quarter during which they were assigned.*
* Late projects will be penalized 10% for each week late (up to 50%)
* You may not resubmitted late projects

Missing/Retake/Late Work Policy

In accordance with the Boise School District’s policy, student work (both revised and missing) will be accepted up until the last two weeks of the quarter during which it was assigned.

An assignment is considered late if it is completed after the due date. And, because it was completed late, it will be graded late. **Late work is subject to NOT being graded until after the late work deadline** (the last two weeks of the quarter during which it was assigned).

Because revised work is also completed after the original due date, revised work is also subject to this same policy. **Revised work is subject to NOT being graded until after the late work deadline** (the last two weeks of the quarter during which it as assigned).

Grade Calculation

All work submitted will be graded on a five point scale (the conversion from the earned percentage to the five point scale is given below). Depending on their importance, some assignments will be weighted more than others. For example, the AP Exam reviews 1 through 3 will each be weighted 5 times. A score of 3.0 out of 5.0 would therefore be the equivalent of 15 out of 25 in the gradebook.

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| **Assignment**  **Percent** | **5-point scale** | **IC Percent** | **Grade** |
| 100+ | 5.00 | 100 | A |
| >=95 | 4.50 | 95 | A |
| >=90 | 4.00 | 90 | A |
| >=85 | 3.50 | 85 | B |
| >=80 | 3.00 | 80 | B |
| >=75 | 2.50 | 75 | C |
| >=70 | 2.00 | 70 | C |
| >=65 | 1.50 | 65 | D |
| >=60 | 1.00 | 60 | D |
| >=55 | 0.50 | 55 | F |
| <50 | 0 | 50 | F |