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# Hyperparameter Optimization of LLM Fine-Tuning

Bayesian and Partition-based approaches

N. Davouse, E-G. Talbi, Univ. Lille, CNRS, Inria, Centrale Lille, UMR 9189 CRIStAL, F-59000 Lille, France

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# Summary

- 1. Introduction
- 2. Problem Definition
- 3. Design and Implementation
- 4. Computation Experiments
- 5. Conclusions and Perspectives

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# 01 Introduction

# Large Language Models

### **Summary**

- State-of-the-art of Natural Language Processing (NLP) problems
- Architecture: Transformers block, mixed with classical layers (MLP, Conv)
- ► Huge size : Billions of parameters (1B to 405B for Llama 3)
- ➤ 2 phases of training : pre-training and **fine-tuning**

### **Self Attention**



Figure: Self Attention mecanism illustration

Self attention is the key of LLM, used to compute the context of each token.

# Fine-Tuning

Following a first phase of pre-training, Fine-tuning is used to correct behavior or add in-domain data to a model, with limited ressources.

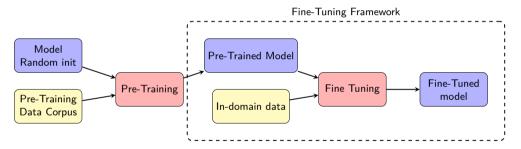


Figure: Pre-training and Fine-tuning generic workflow

# Parameters Efficient Fine-Tuning (PEFT)

Set of methods aims to reduce the computation cost of fine-tuning. 2 main approachs : *Additive* and **reparametrization**.

### Reparametrization

Use lower-cost proxy as trainable weights, and merge at the end.

### Addivitive

Add part of the model, often linear layer, to train these. One con is to add inference to generation.

### Quantization

To reduce further the cost of computing during the training, quantization can also be used. This can be combined with either of precedent approaches.

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# Low Rank Adaptation (LoRA)

### **Principle**

Merging Fine-tuning layers with pre-trained ones can be written as  $W=W_0+\Delta W$ , with  $W_0$  the pre-trained weights and  $\Delta W$  the fine-tuned ones. With LoRA,  $W=W_0+\frac{\alpha}{c}B.A$ 

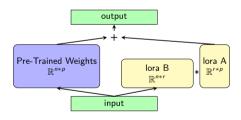


Figure: LoRA Decomposition

### LoRA hyperparameters

- rank r: the common dimension between A and B.
- alpha α: apply a weighting between fine-tuning and pre-trained weights

# Hyperparameter Optimization (HPO)

### **Objectives**

- ► Better performance than manual tuning
- ► Ease popularization of the Fine Tuning

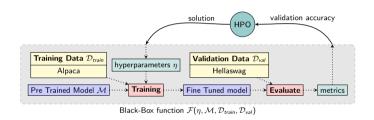


Figure: HPO workflow

#### . Related Works

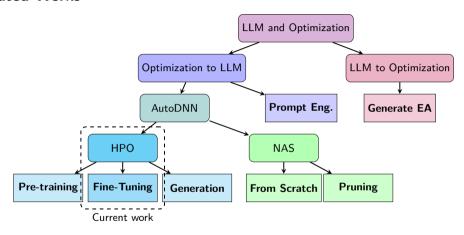


Figure: Summary of links between LLM and Optimization

# 02 **Problem Definition**

# Problem Definition

### **Problem Formulation**

The HPO problem can be defined as

$$\eta^* \in \arg\min_{\eta \in \mathcal{H}} \mathcal{F}(\eta)$$
 (1)

This function can be characterized as an **expensive**, **mixed-variable**, **noisy**, **blackbox** function.

### 3 phases of an optimization problem

- ▶ Search Space  $\mathcal{H}$  : all variables and how to handle them
- ➤ Search Strategy arg min: how to search for the minimum of the function
- ▶ Performance Evaluation Strategy F(.)
  : how to evaluate a given solution

# Search Space

### Hyperparameters

Hyperparameters	Optimization range		Type	Conversion
	Lower Bound	Upper Bound	Туре	Conversion
Learning Rate	-10	-1	log.	$f(x)=10^x$
LoRA Rank	1	64	int.	f(x) = round(x)
LoRA scale ( $\alpha$ )	1	64	int.	f(x) = round(x)
LoRA Dropout	0	0.5	cont.	f(x) = x
Weight Decay	-3	-1	log.	$f(x)=10^x$

Table: Summary of Hyperparameter Search Space

- ► Conversion and naming convention is taken from LitGPT framework.
- ▶ Variable conversion for handling mixed-variables with continuous algorithms
- ► No A-priori knowledge on hyperparameters importance

# Search Strategy

Algorithms for LLM HPO are Global Optimization algorithms. Can be classified as :

- Exploratory(GS, Random Search, LHS) : sample the search space no exploitation, give a lower bound
- ▶ Metaheuristics (Genetic Algorithm, ILS, PSO) : bio-inspired heuristics evaluation greedy, cannot be used for expensive function
- ► Surrogate-Model based Optimization (Bayesian Optimization with Gaussian Process, TS) : Use a surrogate to enhance exploitation innate sequential nature, strong exploitation
- ▶ Partition-Based Optimization(FDA, SOO, DiRect) : partition the search space massively parallel, slow convergence

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# **Performance Evaluation Strategy**

#### **Evaluation context**

In this part, there are many options, like the number of epochs (if not an hyperparameters), the precision of the model, the datasets of training or evaluation.

### **Objective function**

- 2 ways to evaluate LLM Fine-Tuning:
- ► Loss (validation/test) : dataset and model dependant, difficult to compare to other models.
- Accuracy on Benchmark dataset (GLUE, MMLU): can be used to compare to other models throughout the training.

### **Complementary approaches**

▶ Multi-fidelity: reduce the cost and the reliability of early evaluations. (ex: BOHB algorithm)

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# 03 Design and Implementation

### Evaluate the solution

Use LitGPT framework with it's CLI to perform an evaluation of a solution. All models and datasets are taken from HuggingFace Hub.

### **Training**

► Model: Llama-3.2-1B

► dataset : Alpaca

▶ 1 epochs of training

► Fully Sharded Data Parallelism (FSDP) as distributed strategy

### **Evaluating**

Based on Im\_eval library

► validation dataset : Hellaswag

► testing dataset : MMLU

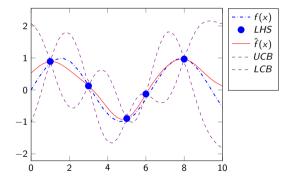
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## SMBO: Bayesian-Optimization based on Gaussian-Process (BO-GP)

### Principe:

Iterate these two steps over the budget

- 1. Build a surrogate of the objective function
- 2. Optimize the surrogate to find the most promising point to evaluate

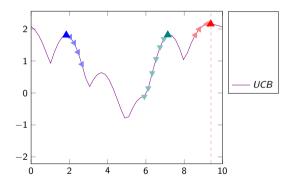


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# PBO : Simultaneous Optimistic Optimization(SOO)

### Principe:

- ► K-inary partition of the space
- ► Evaluate the center of each partition
- ► Expand a maximum of one node by iteration / by depth

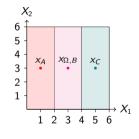


Figure: SOO Partition

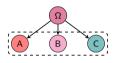


Figure: SOO Tree

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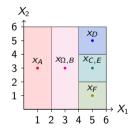


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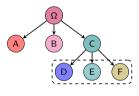


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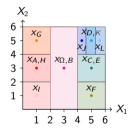


Figure: SOO Partition

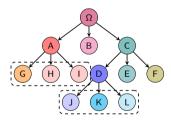


Figure: SOO Tree

# (BaMSOO)

# Hybridization: Bayesian Multi-Scale Optimistic Optimization

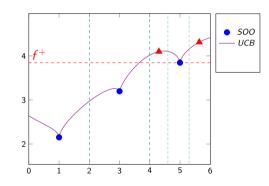
### Principe:

- ► SOO partitionning
- ► Use a Gaussian process to enhance the scoring

Objective: prevent unpromising evaluations

### BaMSOO Scoring g(x):

- ▶ If  $UCB(x) > f^+$ :  $// \times$  has potential to beat  $f^+$
- g(x) = f(x) // score x using f(x)
- ► Else :
- g(x) = LCB(x) // score x using LCB(x)



# Hybridization: Bayesian Multi-Scale Optimistic Optimization (BaMSOO)

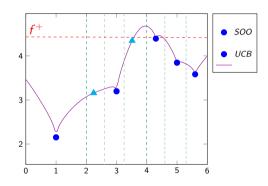
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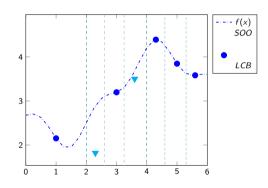
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# 04 Computation Experiments

# Experimental Setup

Experiments presented in this paper were carried out using the Grid'5000 testbed, supported by a scientific interest group hosted by Inria and including CNRS, RENATER and several Universities as well as other organizations (see https://www.grid5000.fr).

One evaluation on chuc cluster, using 4\*A100 40G of VRAM GPU, is taking around 40 minutes. Each algorithms have a budget of 50 evaluations, including the 10 sampling evaluation of BO.

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### Sampling experiment: Latin Hypercube Sampling I

Objective: explore the search space and make a reference for other algorithms.

### **Analysis**

► Top scores :

Hellaswag: 47.9% MMLU: 37.6%

 High range for Hellaswag, allowing to discriminate efficiently between solutions.

Running time: arround 36 hours

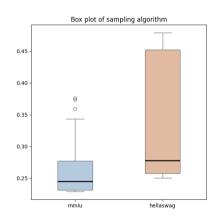
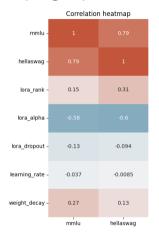


Figure: Distribution of score for sampling experiment

### Sampling experiment: Latin Hypercube Sampling II



### Correlation between metrics

With 79% of correlation, Hellaswag and MMLU accuracy are relevant as validation/testing metrics.

### Correlation between variables and metrics

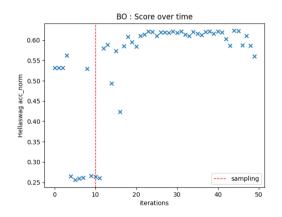
High factor variables : LoRA alpha the Lora rank / weight decay.

TO DO: verify with other experiment the relevance of using dropout and learning rate.

Figure: Correlation between variables and metrics

# BO (waiting for results) |

### Score evolution



#### Results

Best score : 62.3%, achieved after X iterations.

Wait for MMLU to look at overfitting

### **Behavior**

► 0 -> 10 : sampling (LHS)

► 10 -> 25 : converge to high score

► 25 -> 40 : high score

▶ 40 -> 50 : search unexplored space

Figure: Score over time

# BO (waiting for results) II

### **Exploitation of the search space**

rank, alpha and learning rate seem to converge fast weight decay converge slowly to the top during high score phase dropout does not converge, linked with weak correlation to metrics => relevant Hyperparameter ??

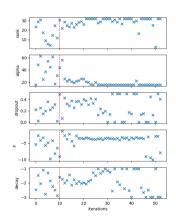
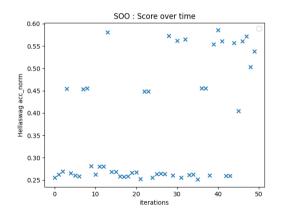


Figure: Variables over time

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# SOO(waiting for results)

### Score evolution



### Results

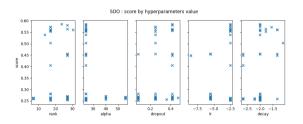
Best score: 58.4%

### **Behavior**

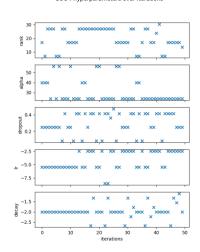
Slow convergence, need more than 50 iterations to converge to more depth. Max depth: 6 A lot of unpromising point to explore

# SOO(waiting for results) II

### Score by variables and Varibles over iterations

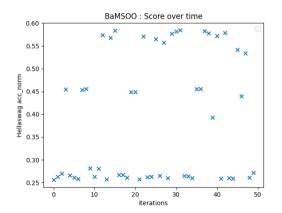


#### SOO: hyperparameters over iterations



# BaMSOO I

### Score evolution



### Results

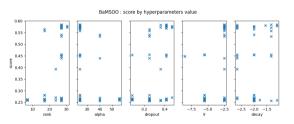
Best score: 58.5%

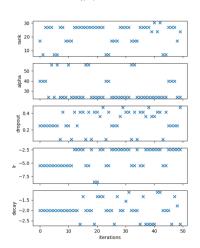
Not so much approximations, need to increase  $\eta$  in equation  $\ref{eq:total_eq}$  to speed the convergence



#### BaMSOO : hyperparameters over iterations

### Score by variables and Varibles over iterations





# Comparison (waiting results)

Datasets	Lower (LHS)	Upper	ВО	SOO	BaMSOO
Hellaswag	47.9	69.8*	X	X	X
MMLU	37.6	49.3	X	X	X

Table: Bounds on accuracy for validation and testing dataset

# 05 Conclusions and Perspectives

### -Conclusion

#### review

On a sequential comparaison, BO-GP algorithms is the most efficient between theses 3 algorithms, even considering the exploitation made by BamSOO algorithms. But this kind of performance needs to efficiently scale to be able to be usable with very expensive function, especially if the evaluation can't be distributed.

With it's acceleration using GP, BaMSOO keep most of the SOO abilities, in particular it's parallelism inate abilities, but achieve to be efficient with a smaller number of evaluation. To be able to effectively compare theses approaches, it's necessary to look at higher dimensionnal problem.

### Perspective

- ► Expand search space : add dimensions (Adam momentum, precision, matrices to apply LoRA)
- ▶ use more training datasets
- ► make a distributed implementation

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# Thank You.

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