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Geographical Probabilistic Factor Model for Point of Interest Recommendation

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ABSTRACT: The problem of point of interest recommendation is used to provide personalized recommendations of places like malls, hotels, movie theatres etc. Now a days, the increasing prevalence of mobile devices and of location based social networks (LBSNs) provides significant new opportunities as well as challenges. To choose POI is complex for user to make decision because of factors, such as own preferences, geographical considerations, and user mobility behaviors. It is difficult because of connecting LBSNs to the mobile devices. In previous studies regarding to POI recommendations, it has been seen that, there is lack an integrated analysis of the joint effect of multiple factors. But here, the model is effective and widely used for POI recommendations which require consideration of the unique characteristics of LBSNs. At the end, we propose a general geographical probabilistic factor model framework which takes various factors into consideration. Propose framework allows capturing the geographical influences on a user's check-in behavior and user mobility behaviors can be effectively leveraged in the recommendation model. After that based on our Geo-PFM framework, we further develop a Poisson Geo-PFM which provides a probabilistic generative process for the entire model and is effective in user check-in data as implicit feedback for better POI recommendations. Finally, experimental results on three real-world LBSN datasets show that the proposed recommendation methods outperform state-of-the-art latent factor models by a significant margin.

KEYWORDS: Recommender systems, point of interest (POI), probabilistic factor model, location-based social networks

I. INTRODUCTION

Now days, the prevalence of mobile devices with location based social network is increased like face book places. For better services, LBSNs allows to share check-ins and opinion about the places they have visited. This data collected by LBSNs allows recommending the user point of interest like hotels and malls. Also the mobile users identify the favorite POI via recommendation and the problem of POI can be solved. In latent factor model only characteristics of LBSNs are consider but there are many characteristics of LBSNs which distinguish POI recommendation from traditional recommendation. The main four challenges are Geographical influence, User mobility, implicit user feedback and user check-in counts. In this paper, they introduced Geo-PFM model and further develop a poisons Geo-PFM model which is also capable to capture the geographical influences on user check-ins behavior and effectively model the user mobility patterns. The nature of Poisson distribution is more suitable and effective for implicit feedback for POI recommendation.

II. RELATED WORK

In (1) the system of Link prediction has adopted to recommend new friends in online social networks.it uses data about social Interaction. There was some advantages included an additional source of information, such as the place people visited, and it becomes possible with the help of soaring adoption of location based social services. Here we studied how to design a link prediction system for online LBSN. We gathered extensive data that is Gowalla, which capture the temporal evolution in its periodic snapshot. Here we studied link prediction space finds about 30% of new link are added in "place-friends" that is the users who already visited the same place and we showed this prediction space made 15 times smaller, rather they are having still 66% of future connection can be discovered. Here we define new prediction features based on the properties and characteristics of the visited place by users which are able to make



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disconnect the potential future link. Here they described a supervised learning framework and this framework exploits prediction features, which is to be predict new links between friends-of-friends and place-friends.

In (2) the effect of location sharing services is rapidly celebrating the convergence of our online and offline activities. Real-world provides connections among on-line users because of Foursquare, Google Latitude, Facebook Places, and related services. In this we studied to mine traffic patterns revealed through location sharing services to augment traditional location-based search. Also, we study location-based traffic patterns revealed through location sharing services and find that these can identify the related locations. Based on this observation, they propose and evaluate a traffic-driven location clustering algorithm that can group related locations with high confidence. To accurately predict the semantic category of uncategorized locations traffic pattern can be used. How traffic-driven semantic organization of locations may be naturally incorporated into location-based web search are shown by them, according to results found.

In (3) the millions of user driven footprints (checkins) are supported by the various location sharing services like Foursquare, Gowalla and Facebook Places. To conduct study on social and to model pattern of human mobility which are significant factor for the design of future mobile location services, traffic forecasting, urban planning as well as epidemiological models of disease spread, the global scale footprints are helpful. 22 millions checkins over 220,000 users are investigated and by analyzing textual, temporal, social and spatial aspects associated with these footprints quantitative assessment of human mobility patterns are reported.

Advantages: 1. Analysis and modelling of checkins of location sharing service users. 2. The study on various human mobility pattern helps to explore the social structure inherent in location sharing services. 3. The concept can be helpful in personalized location recommendation based on users' checkins history.

Disadvantages: It does not cover all the aspects required for better recommendation process.

In (4) the personalized recommendation of places in which we are interested such as restaurants, malls, hospitals etc. is provided for mobile users is the problem to choose the point of interest. User preferences, geographical influences & user mobility behaviours are the factors that can influence the decision process of user to choose point of interest, due to its complexity & its connection to location based social networks. Point of interest recommendation lacks of integrated analysis of joint effect of multiple factors. So, a "Novel Geographical Probabilistic Factor Analysis Framework" is studied, which takes various factors into consideration. Above framework allows to capture geographical influences on users check-in behaviour. Recommendation model can be effectively expanded with user mobility behaviour. In this model, user check-in-count data is considered as implicitly user feedback for modeling user preferences. Results on real-world LBSN's data conclude the proposed recommendation model performs state-of-the-art latent factor models with significant margin.

In (5) With the help of mobile networks user can post on social media services from anywhere. The three major things that influence the activities of mobile user are user, post and the location. The key to answer questions like who will post a message, where and on what topic is interaction of these entities. Here we studied how to address the problem of profiling mobile users by modeling their activities which is nothing but to explore topic modeling considering the spatial and textual aspects of user posts, and predict future user location.

III. PROPOSED ALGORITHM

Algorithm: K-Means Algorithm

Input: $E = \{e_1, e_2, \dots, e_n\}$ (set of entities to be clustered)

k (number of cluster)

MaxIters (limit of iterations)

Output: $C = \{c_1, c_2, \dots, c_n\}$ (set of cluster centroids)

$L = \{l(e) | e = 1, 2, \dots, n\}$ (set of cluster labels of E)

Foreach $c_i \in C$ do

$C_i \leftarrow e_j \in E$ (e.g. random selection)

End

Foreach $e_i \in E$ do



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```
L(ei) ← argminDistances (ei, cj) j ∈ {1.....k}
End
Changed ← false
Iter ← 0;
repeat
    foreach ci ∈ C do
        UpdateCluster (ci);
    end
    foreach ei ∈ E do
        minDist ← argminDistances (ei, cj) j ∈ {1.....k}
        if minDist ≠ l(ei) then
            l(ei) ← minDist
            changed ← true;
        end
    end
end
Iter++;
Until changed=true and iter ≤ MaxIterm
```

IV. CONCLUSION AND FUTURE WORK

In this paper, we presented an integrated analysis of the joint effect of multiple factors which influence the decision process of a user choosing a POI and proposed a general framework to learn geographical preferences for POI recommendation in LBSNs. The proposed geographical probabilistic factor analysis framework strategically takes all these factors, which influence the user check-in decision process, into consideration. This recommendation method has several advantages. First, the model captures the geographical influence on a user's check-in behavior by taking into consideration the geographical factors in LBSNs, such as the Tobler's first law of geography. Second, methods effectively modeled the user mobility patterns, which are important for location-based services. Third, the proposed approach extended the latent factors from explicit rating recommendation to implicit feedback recommendation settings in which the skewed count data characteristic of LBSN check-in behaviors are considered. Last but not least, the proposed model is flexible and could be extended to incorporate different latent factor models, which are suitable for both explicit and implicit feedback recommendation settings. Finally, extensive experimental results on real-world LBSNs data validated the performance of the proposed method.

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