

Converting Combinatory Logic to and from Concatenative Calculus

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Tacit Programming

Programming without named variables.

Normal	Tacit	
$\lambda x . f (g x)$	$f \circ g$	Functional
$\lambda x y . (x * y) + 1$	$* 1 +$	Stack
	No x, y here!	

What is that doing?

Functional style (Haskell):

$(\text{flip} \circ \text{const}) \text{id}$

Stack style (Joy):

swap zap

Haskell

$(f \circ g) x \rightarrow f (g x)$

$\text{flip } f \ x \ y \rightarrow f \ y \ x$

$\text{const } a \ b \rightarrow a$

$\text{id } x \rightarrow x$

Joy

$y \ x \ \text{swap} \rightarrow x \ y$

$x \ \text{zap} \rightarrow \varepsilon$

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Functional style (Haskell):

```
(flip ◦ const) id x y  
flip (const id) x y  
const id y x  
id x  
x
```

Stack style (Joy):

```
y x swap zap  
  
x y zap  
  
x
```

Haskell

```
 $(f \circ g) x \rightarrow f (g x)$   
 $\text{flip } f \ x \ y \rightarrow f \ y \ x$   
 $\text{const } a \ b \rightarrow a$   
 $\text{id } x \rightarrow x$ 
```

Joy

```
 $y \ x \ \text{swap} \rightarrow x \ y$   
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 $\text{flip} (\text{const id}) \ x \ y$
 $\text{const id } y \ x$
 $\text{id } x$
 x

Stack style (Joy):

\iff

$y \ x \ \text{swap} \ \text{zap}$
 $x \ y \ \text{zap}$
 x

Haskell

$(f \circ g) \ x \rightarrow f \ (g \ x)$
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Stack style (Joy):

$y \ x \ \text{swap} \ \text{zap}$

$x \ y \ \text{zap}$

x

\iff

\iff

\iff

- Stack simulates functional intuitively.
- The steps matter: $\text{swap swap} \neq \text{noop}$.

Goal

The problem:

- Functional: Well understood but harder to read
- Higher-order stack: Intuitive but less studied

The solution is to describe simulations:

- Functional \rightarrow Higher-order stack: gain intuition
- Higher-order stack \rightarrow Functional: inherit formalization

The Concatenative Calculus

A model for higher-order stack languages.

Concatenation is composition!

Instructions work on values to its left:

$$y \times \text{swap zap} \mapsto x \ y \ \text{zap} \mapsto x$$

A quotation is an anonymous block of code:

$$y \times [\text{swap}] \text{ call} \mapsto y \times \text{swap} \mapsto x \ y$$

dip extends the reach of other programs:

$$y \times [\text{zap}] \text{ dip} \mapsto y \ \text{zap} \ x \mapsto x$$

Thun (1994), Kerby (2002), Kleffner (2017).

Combinatory Logic

A tacit model for functional programming.

Single letter combinators:

<i>permute</i>	$C\ f\ x\ y \longrightarrow f\ y\ x$
<i>duplicate</i>	$W\ f\ x \longrightarrow f\ x\ x$
<i>discard</i>	$K\ x\ y \longrightarrow x$
<i>identity</i>	$I\ x \longrightarrow x$
<i>compose</i>	$B\ f\ g\ x \longrightarrow f\ (g\ x)$
<i>split</i>	$S\ f\ g\ x \longrightarrow f\ x\ (g\ x)$

Created by Schönfinkel (1924); expanded and popularized by Curry (1930).

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A tacit model for functional programming.

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Regular combinators

Continuation-Passing Style!

- calling the continuation is returning

<i>permute</i>	$C\ q\ x\ y \longrightarrow q\ y\ x$
<i>duplicate</i>	$W\ q\ x \longrightarrow q\ x\ x$
<i>discard</i>	$K\ q\ x \longrightarrow q$
<i>identity</i>	$I\ q \longrightarrow q$
<i>compose</i>	$B\ q\ f\ x \longrightarrow q\ (f\ x)$
<i>split</i>	$S\ q\ f\ x \longrightarrow q\ x\ (f\ x)$

BCK is regular:

$$BCK\ q\ x\ y \longrightarrow C\ (K\ q)\ x\ y \longrightarrow K\ q\ y\ x \longrightarrow q\ x$$

CI is not regular:

$$CI\ q\ x \longrightarrow I\ x\ q \longrightarrow x\ q$$

B is not only composition!

B is interpreted in different ways, depending on where q is.

B with 0 arguments is application:

$$\underline{B} \textcolor{red}{q} f x \longrightarrow \textcolor{red}{q} (f x) \quad x [P] \text{ call}$$

B with 1 argument does stashing:

$$\underline{B} f \textcolor{red}{q} x \longrightarrow f (\textcolor{red}{q} x) \quad x [P] \text{ dip}$$

B with 2 arguments composes:

$$\underline{B} f g \textcolor{red}{q} \longrightarrow f (g \textcolor{red}{q}) \quad P Q$$

C is swap!

Each combinator usage matches one instruction:

$C\ q\ x\ y \longrightarrow q\ y\ x$	<i>permute</i>	$y\ x\ \text{swap} \mapsto x\ y$
$W\ q\ x \longrightarrow q\ x\ x$	<i>duplicate</i>	$x\ \text{dup} \mapsto x\ x$
$K\ q\ x \longrightarrow q$	<i>discard</i>	$x\ \text{zap} \mapsto \varepsilon$
$I\ q \longrightarrow q$	<i>identity</i>	ε
$B\ q\ f\ x \longrightarrow q\ (f\ x)$	<i>apply</i>	$x\ [P]\ \text{call} \mapsto x\ P$
$B\ f\ q\ x \longrightarrow f\ (q\ x)$	<i>stash</i>	$x\ [P]\ \text{dip} \mapsto P\ x$
$B\ f\ g\ q \longrightarrow f\ (g\ q)$	<i>composition</i>	$P\ Q$

It is a simulation!

Once q is nested inside, the evaluation happens in lockstep:

$$\begin{array}{ll} B (B K C) W q \times y z & \Leftrightarrow z y \times \text{zap swap dup} \\ B K C (W q) \times y z & \Leftrightarrow z y \times \text{zap swap dup} \\ K (C (W q)) \times y z & \Leftrightarrow z y \times \text{zap swap dup} \\ C (W q) y z & \Leftrightarrow z y \text{ swap dup} \\ W q z y & \Leftrightarrow y z \text{ dup} \\ q z z y & \Leftrightarrow y z z \end{array}$$

In concatenative programs, the continuation is implicit.

Regular-ish and Higher-Order

Until now, `dip` had to be with a quotation (like for-loops).
We want to decouple `dip` from the quotation (like `map`).

pushing α :

$$\frac{C I \alpha \ q}{I \ q \ \alpha} \Leftrightarrow [P]$$
$$q \ \alpha \Leftrightarrow [P]$$

`dip`:

$$\frac{C B \ q \ \alpha \ x}{B \ \alpha \ q \ x} \Leftrightarrow x [P] \text{ dip}$$
$$\alpha (q \ x) \Leftrightarrow P \ x$$

$C I \alpha$ is regular.

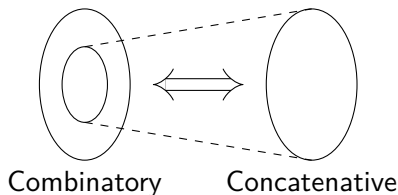
$C B$ is **regular-ish**: if α is regular, these are too!

From Combinatory to Concatenative

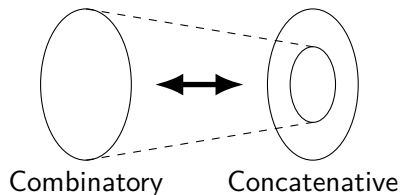
The simulation \Leftrightarrow only relates regular-ish combinators.

We want to relate any combinator with a concatenative program.

What we have:



We also want:



Call-by-Name vs Call-by-Value

Kerby (2002) provided a simulation which relates any combinator.

His simulation simulates call-by-name execution of combinators.

call-by-name:

$$\begin{array}{c} B (B C) K x y z w \\ B C (K x) y z w \\ C (K x y) z w \\ \hline K x y w z \\ \hline x w z \end{array}$$

call-by-value:

$$\begin{array}{c} B (B C) K x y z w \\ B C (K x) y z w \\ C (K x y) z w \\ \hline C x z w \\ \hline x w z \end{array}$$

We provide two simulations for call-by-value.

Our Contributions (Thanks!)

We contribute with four simulations:

Combinatory		Concatenative
Regular	\longleftrightarrow	First-Order
Regular-ish	\longleftrightarrow	Higher-Order
Untyped	\longleftrightarrow	Dynamic call-by-value
Simply-typed	\longleftrightarrow	Call-by-value is possible

How to find me:

- ① dkhashimoto@ic.ufrj.br
- ① github.com/Kiyoshi364/static-memory

Simulation rules! (Regular Combinators and Concatenative Programs)

Values:

$$f \sim f \qquad \frac{\alpha \leftrightarrow P}{\alpha \sim [P]}$$

First-order:

$$B \leftrightarrow \text{apply} \qquad C \leftrightarrow \text{swap} \qquad K \leftrightarrow \text{zap} \qquad W \leftrightarrow \text{dup} \qquad I \leftrightarrow \varepsilon$$

$$\frac{\alpha \leftrightarrow P \quad \beta \leftrightarrow Q}{B \alpha \beta \leftrightarrow P Q} \qquad \frac{\alpha \leftrightarrow P}{B \alpha \leftrightarrow [P] \text{ dip}} \qquad \frac{\alpha \sim x \quad \beta \leftrightarrow Q}{C \beta \alpha \leftrightarrow x Q}$$

Higher-order:

$$C I \leftrightarrow \text{call} \qquad C B \leftrightarrow \text{dip} \qquad C (B B B) C \leftrightarrow \text{cons}$$

Simulation:

$$\frac{\alpha \leftrightarrow P}{\alpha q \leftrightarrow P} \qquad q \leftrightarrow \varepsilon \qquad \frac{\alpha \sim x}{q \alpha \leftrightarrow x} \qquad \frac{\hat{\alpha} \leftrightarrow P \quad \hat{\beta} \leftrightarrow Q}{\hat{\alpha}\{\hat{\beta}/q\} \leftrightarrow P Q}$$

Regular-ish and Higher-Order (Pushing, popping and partial application)

$C I \Leftrightarrow \text{call}:$

$$\begin{aligned} C I q \alpha &\Leftrightarrow [P] \text{ call} \\ I \alpha q & \\ \alpha q &\Leftrightarrow P \end{aligned}$$

$C B \Leftrightarrow \text{dip}:$

$$\begin{aligned} C B q \alpha \varphi &\Leftrightarrow x [P] \text{ dip} \\ B \alpha q \varphi & \\ \alpha (q \varphi) &\Leftrightarrow P x \end{aligned}$$

$C (B B B) C \Leftrightarrow \text{cons}:$

$$\begin{aligned} C (B B B) C q \alpha \varphi &\Leftrightarrow x [P] \text{ cons} \\ B B B q C \alpha \varphi & \\ B (B q) C \alpha \varphi & \\ B q (C \alpha) \varphi & \\ q (C \alpha \varphi) &\Leftrightarrow [x P] \end{aligned}$$

$C \alpha \varphi \Leftrightarrow [x P]:$

$$\begin{aligned} C \alpha \varphi q &\Leftrightarrow x P \\ \alpha q \varphi &\Leftrightarrow x P \end{aligned}$$

$\alpha \leftrightarrow P$ as a Function (From Concatenative to Combinatory)

$$\begin{aligned}\llbracket \text{apply} \rrbracket &= B \\ \llbracket \text{swap} \rrbracket &= C \\ \llbracket \text{zap} \rrbracket &= K \\ \llbracket \text{dup} \rrbracket &= W \\ \llbracket \varepsilon \rrbracket &= I \\ \llbracket x P \rrbracket &= C \llbracket P \rrbracket x\end{aligned}$$

$$\begin{aligned}\llbracket P Q \rrbracket &= B \llbracket P \rrbracket \llbracket Q \rrbracket \\ \llbracket [P] \text{ dip} \rrbracket &= B \llbracket P \rrbracket \\ \llbracket \text{dip} \rrbracket &= C B \\ \llbracket \text{call} \rrbracket &= C I \\ \llbracket \text{cons} \rrbracket &= C (B B B) C\end{aligned}$$

From Combinatory to Concatenative

Kerby (2002) provided a simple simulation:

$\ll B \gg := [\text{cons}] \text{ dip call}$	$\ll W \gg := [\text{dup}] \text{ dip call}$
$\ll C \gg := [\text{swap}] \text{ dip call}$	$\ll I \gg := \text{ call}$
$\ll K \gg := [\text{zap}] \text{ dip call}$	$\ll \alpha \beta \gg := [\ll \beta \gg] \ll \alpha \gg$

- combinators match same instructions
- dip skips over the continuation
- call executes the continuation

This simulation works well for call-by-name, but not for call-by-value.
We provide two working simulations for call-by-value.

Total and Partial Application (From Combinatory to Concatenative)

Concatenative has different primitives for total and partial application.

In call-by-value, **red** B inserts **call** in the middle of the program:

$$\begin{aligned} B K I x y &\iff y x [\dot{I}] [\dot{K}] [\text{call}] \text{dip call} \\ &\quad y x [\dot{I}] \text{call} [\dot{K}] \text{call} \\ K (I x) y &\iff y x \dot{I} [\dot{K}] \text{call} \end{aligned}$$

Blue B inserts **cons**:

$$\begin{aligned} B I K x y &\iff y x [\dot{K}] [\dot{I}] [\text{cons}] \text{dip call call} \\ &\quad y x [\dot{K}] \text{cons} [\dot{I}] \text{call call} \\ I (K x) y &\iff y [x \dot{K}] [\dot{I}] \text{call call} \end{aligned}$$

How to know if the B is **red** or **blue**:

- ① dynamic choice: quotations count remaining arguments at runtime
- ② static choice: simply-typed combinators

Dynamic Concatenative (From Combinatory to Concatenative)

The dynamic instruction \star :

$$x [P]_n \star \mapsto x P$$

if $n = 1$ and x is a value

$$x [P]_n \star \mapsto [x P]_{n-1}$$

if $n \geq 2$ and x is a value

Dynamic call-by-value simulation:

$$\langle B \rangle := [[\star] \text{ dip } \star]_3$$

$$\langle K \rangle := [[\text{zap}] \text{ dip}]_2$$

$$\langle C \rangle := [[\text{swap}] \text{ dip } \star \star]_3$$

$$\langle I \rangle := []_1$$

$$\langle W \rangle := [[\text{dup}] \text{ dip } \star \star]_2$$

$$\langle \alpha \beta \rangle := \langle \beta \rangle \langle \alpha \rangle \star$$

Inferring cons and call (From Combinatory to Concatenative)

$$B: (b \xrightarrow{x} c) \xrightarrow{\text{cons}} (b \xrightarrow{y} a) \xrightarrow{\text{cons}} a \xrightarrow{\text{call}} c \Rightarrow [[y] \text{ dip } x]$$

$$C: (a \xrightarrow{x} b \xrightarrow{y} c) \xrightarrow{\text{cons}} b \xrightarrow{\text{cons}} a \xrightarrow{\text{call}} c \Rightarrow [[swap] \text{ dip } x y]$$

$$W: (a \xrightarrow{x} a \xrightarrow{y} b) \xrightarrow{\text{cons}} a \xrightarrow{\text{call}} b \Rightarrow [[dup] \text{ dip } x y]$$

$$K: a \xrightarrow{\text{cons}} b \xrightarrow{\text{call}} a \Rightarrow [[zap] \text{ dip }] \qquad I: a \xrightarrow{\text{call}} a \Rightarrow []$$

$$\frac{\alpha: a \xrightarrow{x} b \Rightarrow P \quad \beta: a \Rightarrow Q}{\alpha \beta: b \Rightarrow Q P \text{ } x}$$

Inferring example (From Combinatory to Concatenative)

$B K I x y \Rightarrow y x [] [[zap] dip] [[call_{(1)}] dip cons_{(2)}]$
 $cons_{(3)} cons_{(4)} call_{(5)} call_{(6)}$

$$B : (a \xrightarrow{cons(2)} (b \xrightarrow{call 6} a)) \xrightarrow{cons(3)} (a \xrightarrow{call(1)} a) \xrightarrow{cons 4} a \xrightarrow{call 5} (b \xrightarrow{call 6} a)$$

$$K : a \xrightarrow{cons 2} b \xrightarrow{call 6} a$$

$$B K : (a \xrightarrow{call 1} a) \xrightarrow{cons(4)} a \xrightarrow{call 5} (b \xrightarrow{call 6} a)$$

$$I : a \xrightarrow{call 1} a$$

$$B K I : a \xrightarrow{call(5)} (b \xrightarrow{call 6} a) \quad x : a$$

$$B K I x : b \xrightarrow{call(6)} a$$

$$y : b$$

$$B K I x y : a$$

Dummy end