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|---|---|---|
| Streamlit - Creation - Core - API | What it does | Example |
| <code>st.title(text)</code> | Top-level title (large bold). | <code>st.title("My App")</code> |
| <code>st.header(text)</code> | Section header (medium). | <code>st.header("Section 1")</code> |
| <code>st.subheader(text)</code> | Sub-section header (small). | <code>st.subheader("Details")</code> |
| <code>st.markdown(md, unsafe_allow_html=False)</code> | Render Markdown (or raw HTML if flag is True). | <code>st.markdown("**Bold+ italic**")</code> |
| <code>st.write(*args, **kwargs)</code> | Generic writer - auto-detects data type. | <code>st.write("Number:", 42)</code> |
| <code>st.text(text)</code> | Monospace text block. | <code>st.text("Plain text")</code> |
| <code>st.code(code, language=None)</code> | Render a code block with optional syntax highlighting. | <code>st.code("print('Hello')", language='python')</code> |
| <code>st.latex(latex)</code> | Render LaTeX math. | <code>st.latex(r"\frac{1}{2}x^2")</code> |
| <code>st.image(image, caption=None, width=None)</code> | Show an image (numpy array, URL). | <code>st.image("https://apple.com/img.png", width=300)</code> |
| <code>st.video(video, format=None)</code> | Embed a video (URL or local file). | <code>st.video("https://youtu.be/xyza")</code> |
| <code>st.audio(audio, format=None)</code> | Embed an audio clip. | <code>st.audio("song.mp3")</code> |
| <code>st.map(df, latitudes="lat", longitudes="lon")</code> | Quick scatter map using pydeck. | <code>st.map(df)</code> |
| <code>st.pyplot(fig, use_container_width=False)</code> | Render a Matplotlib figure. | <code>st.pyplot(my_fig)</code> |
| <code>st.table(df)</code> | Render a static table (pandas). | <code>st.table(df, head=1)</code> |
| <code>st.dataframe(df, height=None)</code> | Render an interactive dataframe (scrollable). | <code>st.dataframe(df)</code> |
| <code>st.json(data)</code> | Pretty-print JSON. | <code>st.json({"a":1, "b": [2,3]})</code> |
| <code>st.progress(value)</code> | Show a progress bar (0-1). | <code>for i in range(100): st.progress(i/100)</code> |
| <code>st.spinner(text="Loading...")</code> | Show a spinner while code runs. | <code>with st.spinner("Working..."): time.sleep(2)</code> |
| <code>st.expander(label, expanded=False)</code> | Collapsible section. | <code>with st.expander("Details"): st.write("More info")</code> |
| <code>st.sidebar(...)</code> | Reference to the sidebar container. Use same widgets inside it. | <code>st.sidebar.title("Sidebar")</code> |
| <code>st.beta_container() (now just st.container())</code> | Group widgets into a single block. | <code>with st.container(): st.write("Block")</code> |
| <code>st.columns([width1, width2])</code> | Return a list of column objects. | <code>col1, col2 = st.columns([2, 1]); col1.write("Left"); col2.write("Right")</code> |
| <code>st.empty()</code> | Placeholder that can be replaced later. | <code>placeholder = st.empty(); placeholder.success("Done")</code> |
| <code>st.markdown("", unsafe_allow_html=True)</code> | Inject raw HTML (use with care). | <code>st.markdown("<!-- color:red-->Hi</h1>", unsafe_allow_html=True)</code> |
| Widgets - User Input | What it does | Example |
| <code>st.button(label, key=None)</code> | Clickable button. Returns True on click. | <code>if st.button("Run!"): do_work()</code> |
| <code>st.download_button(label, data, file_name, mime)</code> | Trigger a download. | <code>st.download_button("Download CSV", df.to_csv(index=False), "data.csv")</code> |
| <code>st.checkbox(label, value=False, key=None)</code> | True/False toggle. | <code>if st.checkbox("Show plot"): plot()</code> |
| <code>st.radio(options, index=0, key=None)</code> | Single choice from a list. | <code>choice = st.radio("Pick one", ["A", "B"])</code> |
| <code>st.selectbox(label, options, index=0, key=None)</code> | Dropdown menu. | <code>fruit = st.selectbox("Fruit", ["Apple", "Banana"])</code> |
| <code>st.multiselect(label, options, default=None, key=None)</code> | Multiple selections. | <code>colors = st.multiselect("Colors", ["Red", "Green"])</code> |
| <code>st.slider(label, min_value, max_value, value=None, step=1, key=None)</code> | Drag-slider. | <code>volume = st.slider("Volume", 0, 100, 50)</code> |
| <code>st.number_input(label, min_value=None, max_value=None, value=0, step=1, key=None)</code> | Numeric input. | <code>age = st.number_input("Age", min_value=0, max_value=120)</code> |
| <code>st.text_input(label, value="", key=None)</code> | Single line text. | <code>name = st.text_input("Name")</code> |
| <code>st.text_area(label, value="", height=None, key=None)</code> | Multi-line text. | <code>st.text_area("Comments")</code> |
| <code>st.date_input(label, value=None, min_value=None, max_value=None, key=None)</code> | Calendar picker. | <code>dob = st.date_input("DOB")</code> |
| <code>st.time_input(label, value=None, key=None)</code> | Time picker. | <code>start = st.time_input("Start time")</code> |
| <code>st.file_uploader(label, type=None, accept="multiple_files", files=False)</code> | Upload file. | <code>uploaded = st.file_uploader("Upload", type="csv")</code> |
| <code>st.color_picker(label, value="#000000")</code> | Pick a color. | <code>color = st.color_picker("Pick a color")</code> |
| <code>st.camera_input(label)</code> | Capture image from webcam (experimental). | <code>photo = st.camera_input("Take a photo")</code> |
| <code>st.audio(...)(widget)</code> | Upload or stream audio. | <code>audio_file = st.file_uploader("Audio", type="mp3", wav")</code> |
| <code>st.video(...)(widget)</code> | Upload or stream video. | <code>video_file = st.file_uploader("Video", type="mp4")</code> |
| <code>st.metric(label, value, delta=None)</code> | Show a KPI metric. | <code>st.metric("Temperature", "72 °F", delta=-2 °F")</code> |
| Layout & Styling | What it does | Example |
| <code>st.set_page_config(page_title=None, page_icon=None, layout="centered", initial_sidebar_state="auto")</code> | Configure the app's appearance before any other calls. | <code>st.set_page_config(page_title="My App", layout="wide")</code> |
| <code>st.sidebar.title(...).write(...)</code> | Same as main, but in the sidebar. | <code>st.sidebar.header("Options")</code> |
| <code>st.columns([col1, col2])</code> | Return column objects for side-by-side layout. | <code>c1, c2 = st.columns([3, 1]); c1.write("Wide"); c2.write("Narrow")</code> |
| <code>st.container()</code> | Group widgets can be nested. | <code>with st.container(): st.write("Block")</code> |
| <code>st.expander(label)</code> | Collapsible section. | <code>with st.expander("Details"): st.write("More")</code> |
| <code>st.beta_expander()(now just expander)</code> | Same as above. | <code>with st.expander("Help"): st.write("")</code> |
| <code>st.empty()</code> | Placeholder for dynamic content. | <code>placeholder = st.empty(); placeholder.write("Loading...")</code> |
| <code>st.progress(value)</code> | Progress bar. | <code>st.progress(0.5)</code> |
| <code>st.spinner(text)</code> | Spinner during long operation. | <code>with st.spinner("Working..."): time.sleep(2)</code> |
| <code>st.toast(message, icon=None) (since 1.18)</code> | Small toast notification that disappears. | <code>st.toast("Saved!")</code> |
| <code>st.rerun()</code> | Programmatically rerun the app. | <code>if st.button("Rerun"): st.rerun()</code> |
| Session State - Persisting Data | What it does | Example |
| <code>st.session_state</code> | Dictionary-like object that persists across reruns. | <code>if "counter" not in st.session_state: st.session_state.counter = 0</code> |
| <code>st.session_state["key"] = value</code> | Set a value. | <code>st.session_state.count += 1</code> |
| <code>st.session_state.get("key", default)</code> | Get with fallback. | <code>count = st.session_state.get("counter", 0)</code> |
| <code>st.experimental_set_query_params(**params)</code> | Update URL query string. | <code>st.experimental_set_query_params(page=2)</code> |
| <code>st.experimental_get_query_params()</code> | Read query string. | <code>params = st.experimental_get_query_params()</code> |
| <code>st.session_state.update(**kwargs)</code> | Bulk update. | <code>st.session_state.update(counter=0, mode="edit")</code> |
| Callbacks & Events | What it does | Example |
| <code>st.button(..., on_click=callback, args=None, kwargs=None)</code> | Register a callback that runs when the button is clicked. | <code>def greet(): st.write("Hi!"); st.session_state.name = "Alice" def on_click(): st.session_state.name = st.session_state.my_name; st.rerun(); st.text_input("Name", key="my_name", on_change=update)</code> |
| <code>st.text_input(..., key=..., on_change=callback)</code> | Run callback when the text changes. | <code>def choose(): st.session_state.choice = st.session_state.my_choice; st.rerun(); st.selectbox("Pick", ["A", "B"], key="my_choice", on_change=choose)</code> |
| <code>st.selectbox(..., key=..., index=0, on_change=callback)</code> | Same for select boxes. | <code>def adjust(): st.session_state.volume = st.session_state.my_vol; st.rerun(); st.slider("Vol", 0, 100, key="my_vol", on_change=adjust)</code> |
| <code>st.slider(..., key=..., on_change=callback)</code> | Same for sliders. | |
| File I/O & Data | What it does | Example |
| <code>st.file_uploader(...)</code> | Upload a file. | <code>uploaded = st.file_uploader("CSV", type="csv")</code> |
| <code>st.download_button(...)</code> | Download data. | <code>st.download_button("Download", df.to_csv(index=False), "data.csv")</code> |
| <code>pd.read_csv(file)</code> | Read CSV from uploaded file. | <code>if uploaded: df = pd.read_csv(uploaded); st.dataframe(df)</code> |
| <code>st.session_state["file"] = file</code> | Persist uploaded file for later use. | <code>if uploaded: st.session_state.file = u</code> |
| Plotting & Visualization | What it does | Example |
| <code>st.pyplot(fig)</code> | Render Matplotlib figure. | <code>fig, ax = plt.subplots(); ax.plot([1,2]); st.pyplot(fig)</code> |
| <code>st.altair_chart(chart, use_container_width=True)</code> | Render Altair chart. | <code>chart = alt.Chart(df).mark_line().encode(x='x', y='y'); st.altair_chart(chart)</code> |
| <code>st.vega_lite_chart(spec, use_container_width=True)</code> | Render Vega-Lite JSON spec. | <code>spec = {"mark": "bar", "encoding": {...}}; st.vega_lite_chart(spec)</code> |
| <code>st.plotly_chart(fig, use_container_width=True)</code> | Render Plotly figure. | <code>fig = px.line(df, x='x', y='y'); st.plotly_chart(fig)</code> |
| <code>st.bokeh_chart(fig, use_container_width=True)</code> | Render Bokeh figure. | <code>p = figure(); p.line(x, y); st.bokeh_chart(p)</code> |
| Media & Animation | What it does | Example |
| <code>st.image(...)(widget)</code> | Upload or stream image. | <code>img = st.file_uploader("Image", types=["png", "jpg"])</code> |
| <code>st.video(...)(widget)</code> | Upload or stream video. | <code>vid = st.file_uploader("Video", types=["mp4"])</code> |
| <code>st.audio(...)(widget)</code> | Upload or stream audio. | <code>aud = st.file_uploader("Audio", types=["mp3", "wav"])</code> |
| <code>st.camera_input(label)</code> | Capture photo from webcam. | <code>photo = st.camera_input("Take a selfie")</code> |
| <code>st.lottie(...)(via streamlit_lottie)</code> | Render Lottie animations. | <code>st.lottie(url_or_dict)</code> |
| Other - Commands | What it does | Example |
| <code>st.experimental_memo(func, ttl=None)</code> | Cache a function's return value (by default for the whole session). | <code>@st.experimental_memo; def load_data(): return pd.read_csv("big.csv")</code> |
| <code>st.experimental_singleton(func)</code> | Cache a singleton (one per app). | <code>@st.experimental_singleton; def get_db(): return sqlite3.connect("data.sqlite")</code> |
| <code>st.experimental_set_query_params(**params)</code> | Update URL query string (see above). | <code>st.experimental_set_query_params(page=2)</code> |
| <code>st.experimental_get_query_params()</code> | Read URL query string. | <code>params = st.experimental_get_query_params(); page = params.get("page", ["1"])[0]</code> |
| <code>st.set_option(key, value)</code> | Set Streamlit config options at runtime. | <code>st.set_option("deprecation.showPyplotGlobalUse", False)</code> |
| <code>st.toggle(key, value=False)</code> | Deprecated - use checkbox. | <code>if st.checkbox("Toggle"):</code> |
| <code>st.echo(code)</code> | Show the code that generated a widget. | <code>with st.echo(): st.button("Click")</code> |
| <code>st.experimental_show()</code> | Show the widget in a new window (debug). | <code>st.experimental_show("widget")</code> |
| <code>st.components.v1.html(html, height=400)</code> | Render arbitrary HTML/JS (e.g., Google Maps). | <code>st.components.v1.html("<iframe src='...'">")</code> |