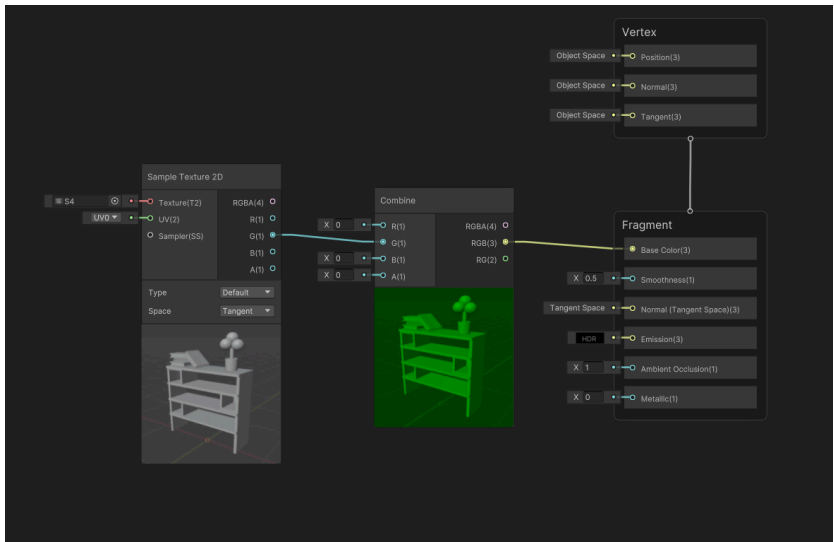
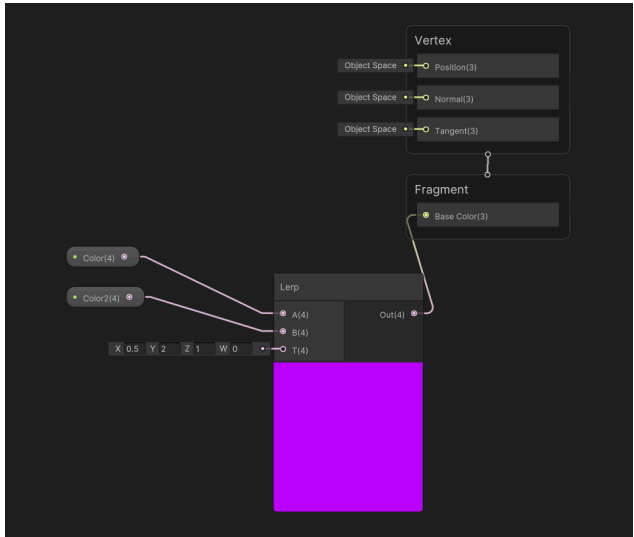


Challenge 2, Flat Shader, Challenge 4 ^



Challenge 2 ShaderGraph



Challenge 4 ShaderGraph