

**Compute node**

**Management node**



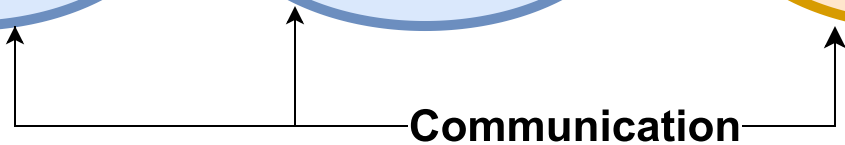
**slurmd**



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**Communication**