

# Pangea

Project Documentation



## Agenda

- The Concept
- Visuals

• The Mini-Games

- Hauntingly Hazardous Hatch
- Numerous Gnarly Nuggets
- Jarring Jumps
- Fair Fight
- Kaboom



## The Concept

- Five mini-games
- Centered around our main character, a dinosaur
- Follows the dino's life
- Calm and cheerful ambiance



## Visuals



## Focus on the visual components and the code

Distribution between the group members

## Different art styles

Each level has its own style and even the main character changes

# The Mini-Games



## The Mini-Games



#### Hauntingly Hazardous Hatch

Press the space bar over and over to hatch and name the dino

### Numerous Gnarly Nuggets

Move left and right with the arrow keys. Collect 10 baked nuggets to win and stay away from the burnt ones to avoid food poisoning

#### **Jarring Jumps**

Press the space bar with precise timing to jump over obstacles. The game ends at collision and keeps track of your score

#### Fair Fight

Player one uses the "w, a, d" combination to move and throws a punch with the space bar. Player two uses the arrow keys to move and punches with the enter key. The game ends when one of the player's health bar is at 0

#### **Kaboom**

Click on the asteroids to stop them from destroying the earth.
Collision causes extinction



# Thank you for your attention

