

National University of Computer & Emerging Sciences



Lab Manual

CS461: Artificial Intelligence Lab

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Machine Learning

Machine Learning

Machine learning is subtype of Artificial Intelligence.

"[Machine Learning is the] field of study that gives computers the ability to learn without being explicitly programmed."

"A computer program is said to learn from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E." -- Tom Mitchell, Carnegie Mellon University

ML solves problems that cannot be solved by numerical means alone.

Supervised machine learning

The program is "trained" on a pre-defined set of "training examples" with given class labels, which then facilitate its ability to reach an accurate conclusion when given new data.

- Supervised machine learning is reliable.

Examples:

1. Logistic Regression (Output is discrete e-g 0 or 1)
2. Linear Regression (Output is continuous e-g 2.34, 122)
3. Decision Trees
4. K – Nearest Neighbors (KNN)
5. Support Vector Machines (SVMs)

Unsupervised machine learning

The program is given a bunch of data and must find patterns and relationships therein.

- Unsupervised machine learning is quick.

Examples:

1. Clustering
2. Autoencoders
3. GANs
4. Dimensionality reduction

Supervised Learning (Classification)

K-Nearest Neighbor Algorithm: Numerical Example of K Nearest Neighbor Algorithm

Here is step by step on how to compute K-nearest neighbors KNN algorithm:

1. Determine parameter K = number of nearest neighbors. "**K**" should be an Odd, it helps in picking majority votes. If K=4 => 2 rows have label '0' and 2 rows have label '1', so it is very difficult to pick majority label.
2. Calculate the distance between the query-instance and all the training samples
3. Sort the distance and determine nearest neighbors based on the K-th minimum distance
4. Gather the Y (labels) of only nearest neighbors. Use simple majority of the Y (labels) of nearest neighbors as the prediction value of the query instance

Lab # 12

We have data from the questionnaires survey (to ask people opinion) and objective testing with two attributes (acid durability and strength) to classify whether a special paper tissue is good or not. Here is four training samples.

Rows = Instances = Records = Training Examples

Columns = Features = Attributes

Column Y = Output Variable = Classification Label (could be binary/multi-class)

Euclidian distance measure is used in this example

Lab # 12

X1 = Acid Durability	X2 = Strength	Y = Classification
7	7	Bad
7	4	Bad
3	4	Good
1	4	Good

Now the factory produces a new paper tissue that pass laboratory test with **X1 = 3 and X2 = 7**. Without another expensive survey, can we guess what the classification of this new tissue is?

- Determine parameter K = number of nearest neighbors; Suppose use K = 3
- Calculate the distance between the query-instance and all the training samples
 - Coordinate of query instance is (3, 7), instead of calculating the distance we compute square distance which is faster to calculate (without square root)

X1 = Acid Durability	X2 = Strength	Euclidian Distance with query (3,7)
7	7	$(7-3)^2 + (7-7)^2 = 16$
7	4	$(7-3)^2 + (4-7)^2 = 25$
3	4	$(3-3)^2 + (4-7)^2 = 9$
1	4	$(1-3)^2 + (4-7)^2 = 13$

- Sort the distance and determine nearest neighbors based on the K-th minimum distance

X1 = Acid Durability	X2 = Strength	Euclidian Distance with query (3,7)	Rank Min. Distance	Included
7	7	$(7-3)^2 + (7-7)^2 = 16$	3	Yes
7	4	$(7-3)^2 + (4-7)^2 = 25$	4	No
3	4	$(3-3)^2 + (4-7)^2 = 9$	1	Yes
1	4	$(1-3)^2 + (4-7)^2 = 13$	2	Yes

- Gather the category of the nearest neighbors. Notice in the second-row last column that the category of nearest neighbor (Y) is not included because the rank of this data is more than 3 (=K).

X1 = Acid Durability	X2 = Strength	Euclidian Distance with query (3,7)	Rank Min. Distance	Included	Y = Label
7	7	$(7-3)^2 + (7-7)^2 = 16$	3	Yes	Bad
7	4	$(7-3)^2 + (4-7)^2 = 25$	4	No	-
3	4	$(3-3)^2 + (4-7)^2 = 9$	1	Yes	Good
1	4	$(1-3)^2 + (4-7)^2 = 13$	2	Yes	Good

- Use simple majority of the category of nearest neighbors as the prediction value of the query instance. We have 2 good and 1 bad, since $2 > 1$, then we conclude that a new paper tissue that pass laboratory test with X1 = 3 and X2 = 7 is included in **Good** category.

Advantages

- K-NN is simple:
- K-NN has no assumptions:
- K-NN is a non-parametric algorithm which means there are assumptions to be met to implement K-NN. Parametric models like linear regression have lots of assumptions to be met by data before it can be implemented which is not the case with K-NN.
- No Training Step
- Very easy to implement for multi-class problem
- Variety of distance criteria to be choose from: K-NN algorithm gives user the flexibility to choose distance while building K-NN model.
 - ✓ Euclidean Distance
 - ✓ Hamming Distance
 - ✓ Manhattan Distance
 - ✓ Minkowski Distance

Disadvantages

- Only works for numerical data
- K-NN is a slow algorithm
- Curse of Dimensionality: For high dimensional data, it's a bad choice.
- K-NN needs homogeneous features
- Optimal number of neighbors
- Imbalanced data causes problems
- Cannot handle outlier
- Missing Value treatment

Task

- a. Download the dataset from **Google classroom** folder i.e. **fruit_data_with_colors**.
- b. Remove the features having text/categorical values.
- c. Fill the missing values by mean value of each column separately, if any.
- d. Select the value of "K" as any even number and observe the difference i.e., 4,6,8 etc.
- e. Implement KNN algorithm using python from scratch, you can only use Numpy or Pandas.
- f. Use first 50 rows as training samples and remaining 10 rows for Testing to predict their labels?