



Chapters

1	2	3	4
5	6	7	8
9	10	11	12
13			

Chapter 10

- [Theory \(6\)](#)
- [Programming exercises \(2/2\)](#)
- [Quizzes \(3/3\)](#)
- [Open exercises](#)

Course

- [Table of contents](#)
- [Extra materials](#)
- [Bulletin board](#)
- [My corner](#)

Communication

- [Forum](#)
- [Conference](#)

Tutoring

- [Ask a tutor](#)

Files and strings

Feedback [Ask a tutor](#)

Please use this option only if you find any issues or mistakes in the content. If you have comments or questions regarding the subject matter, then please use "Ask a tutor".



Page

1/2

- (1) Files and strings done
- (2) Processing strings done



Hide



Write a program that asks for the user's first and last name and saves these into a file named by the user.

The program must start by asking for the first name. The last name is entered next, followed by the desired file name. The first part of the file name may have a maximum of 8 characters and the second part may have 3 (for example: personal usr). The file must reside in the same directory as the program.

The last name can have a maximum of 20 characters, the first name 15.

Hint:

In the chapter dealing with file processing, files were opened using a string array. Read the chapter and you should be able to perceive how to implement the program.

Example output:

```
The program saves your first and last name into a file.
Enter your first name:Thomas
Enter your last name:Jefferson
File where you want to save your name:personal.usr
```

Successfully saved the data!

The verification of program output does not account for whitespace characters like "\n", "\t" and " "

program.c

```
1 #include <stdio.h>
2 int main()
3 {
4     char fname[15];
5     char sname[20];
6     char file1[12];
7
8     printf("The program saves your first and last name into a file.\n");
9     printf("Enter your first name:");
10    scanf("%s", fname);
11    printf("Enter your last name:");
12    scanf("%s", sname);
13    printf("File where you want to save your name:");
14    scanf("%s", file1);
15
16    FILE *opening;
17    opening = fopen(file1, "w");
18
19    if (opening == NULL)
20    {
21        printf("An error occurred when opening the file!");
22        return 0;
23    }
24    else
25    {
26        fprintf(opening, "%s %s", fname, sname);
27    }
28
29    printf("Successfully saved the data!");
30
31
```

Position: Ln 1 Ch 1

Full screen (Esc to exit)

Reset

Save

Run