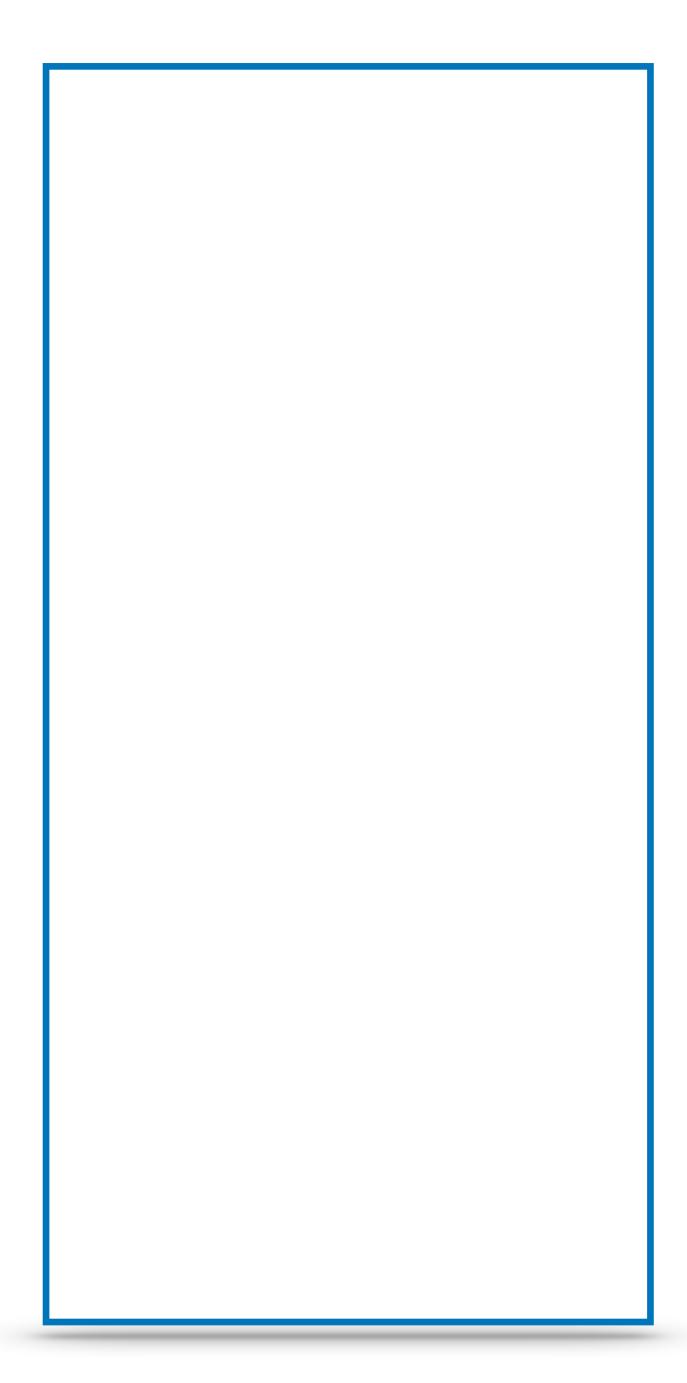
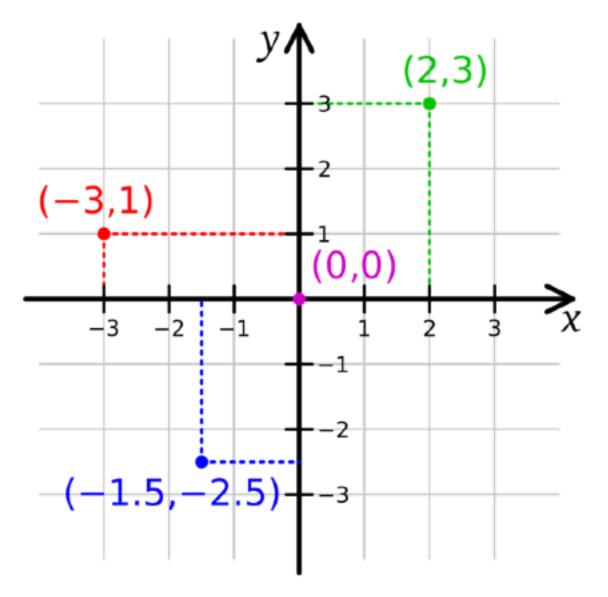


# CustomPainter



## Pantalla





### 0, size.height)

#### size.width, 0)

### (size.width, size.height)

### (size.width, size.height \* 0.5)

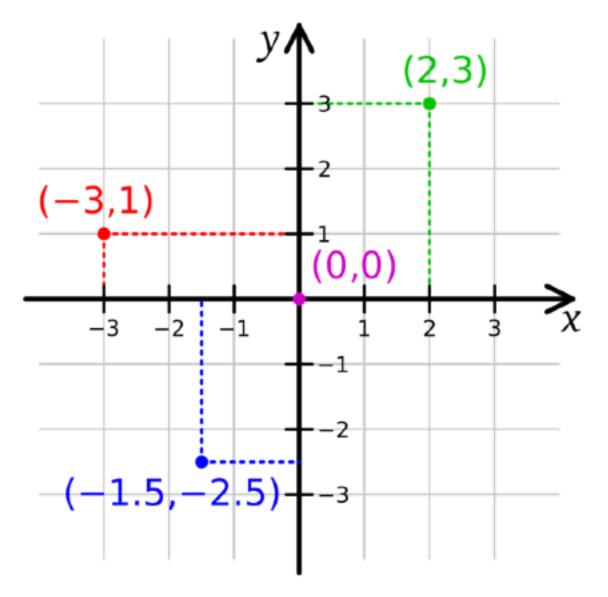








#### 



¿Cómo sabe el CustomPainter

qué parte rellenar de color?

## devtalles.com

