

Coding technology

Lecturer:

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Suggested literature and references

- T.M. Cover, A.J. Thomas: *Elements of Information Theory*, John Wiley, 1991. (IT)
- S. Verdu, S. McLaughlin: *Information Theory: 50 years of discovery*, IEEE, 1999 (IT)
- D. Costello: Error control codes, Wiley, 2005
- S. Golomb: *Basic Concepts in Information Theory and Coding*, Kluwer, 1994. (IT + CT)
- E. Berlekamp: *Algebraic Coding Theory*. McGraw Hill, 1968. (CT)
- R.E. Blahut: *Theory and Practice of Error Correcting Codes*. Addison Wesley, 1987. (CT)
- J.G. Proakis: *Digital communications*, McGraw Hill, 1996

Course information

LECTURES:

- Wednesday 10.15-12.00 (every week)
- Friday 10.15-12.00 (odd weeks)

CLASSES:

- Numerical examples, Q&A

REQUIREMENTS:

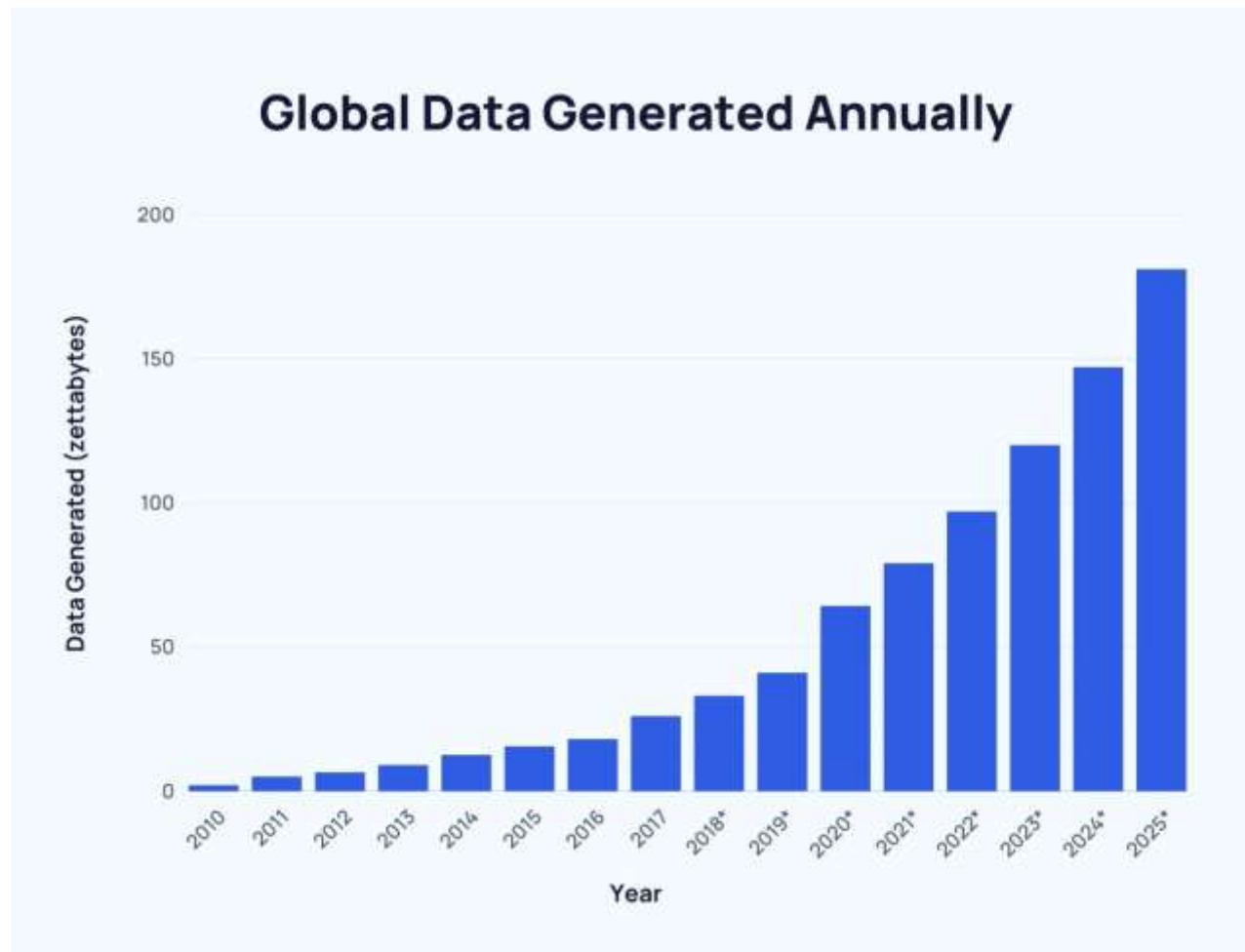
- One major test (with recap possibility)
- Signature is secured if and only if the grade of the test (or its recap) is higher (or equal) than 2 !
- The test is partly problem solving !
- Exam (written)
- Final grade= (midterm points + exam points) /2

GRADING POLICY:

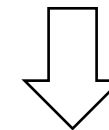
Fail (1)	Pass (2)	Satisfactory (3)	Good (4)	Excellent (5)
0-39 points	40-53 points	54-67 points	68-81 points	82-100 points

Scores both in the *midterm* and in the *exam* has to be at least 40 points !

Data = the “oil” of modern society



- Economic storage Information theory
- Processing
- Economic transmission Information theory
- Reliable transmission Coding theory
- privacy Cryptography

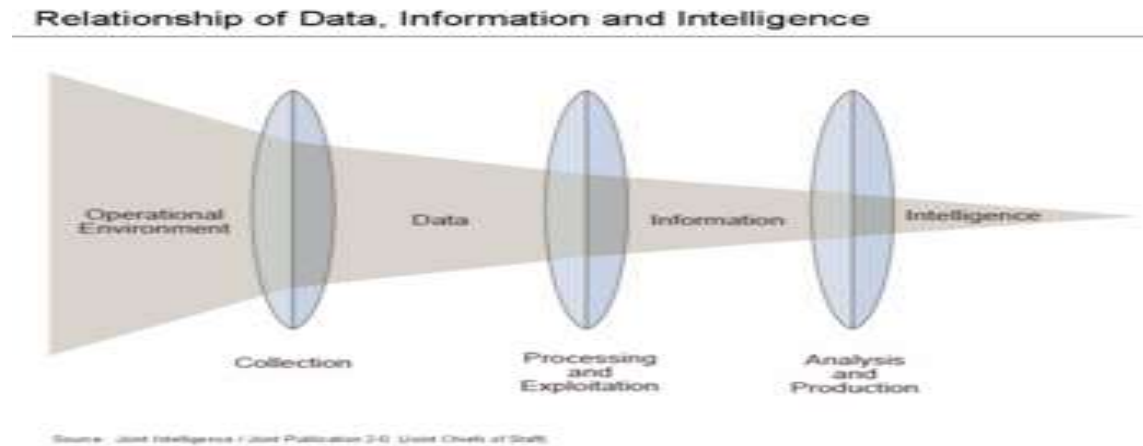


1992	1997	2002	2013	2018	...	2022
100GB/day	100GB/hr	100 GB/sec	29,000 GB/sec	50,000 GB/sec		3,800,000 Gb/sec

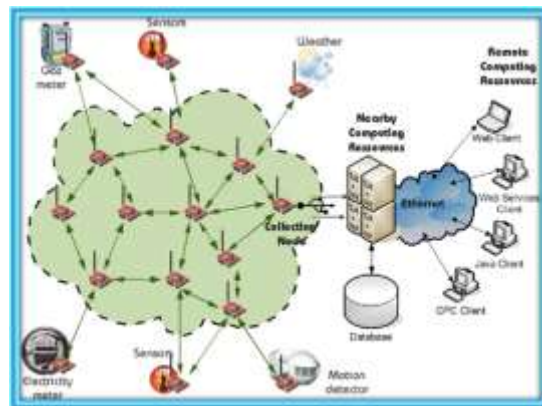
CODING TECHNOLOGY !

Scope – fundamentals of ICT

Modern Information technologies=A PATH FROM DATA TO INTELLIGENCE



How to turn raw data into structured data in the most reliable and efficient way ?



Networking (IoT, WSN ..etc.)



Storage: cloud computing



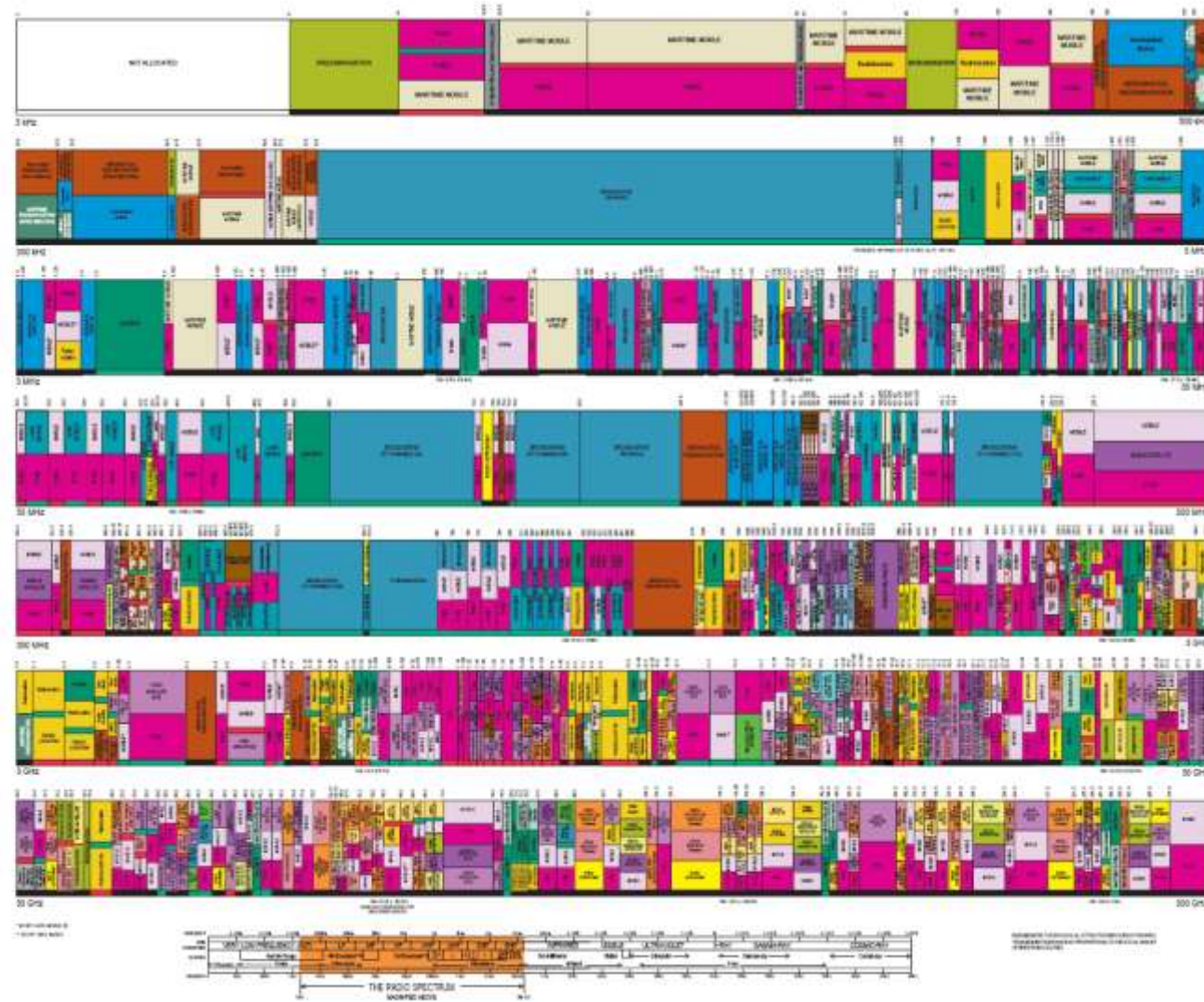
Processing: Big Data

Reliability (Channel Coding)

Efficiency (Source Coding)

Security (Cryptography)

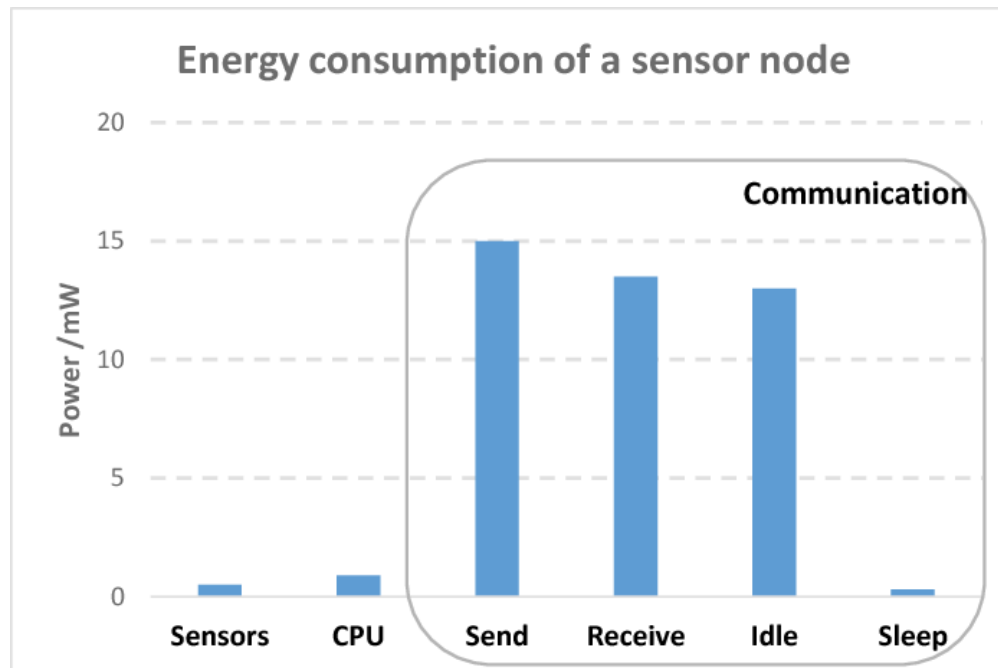
UNITED
STATES
FREQUENCY
ALLOCATIONS
THE RADIO SPECTRUM



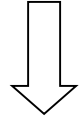
Constraints II – energy



Battery powered devices with limited energy
(eg. mobile devices, IoT and WSN sensors)



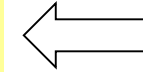
LIMITED RESOURCES: bandwidth , transimission power



$$\text{QoS} = f(\text{resources})$$

???

Fundamental challenge of
Communication
Engineering



QUALITY OF SERVICE COMMUNICATION (QoS):

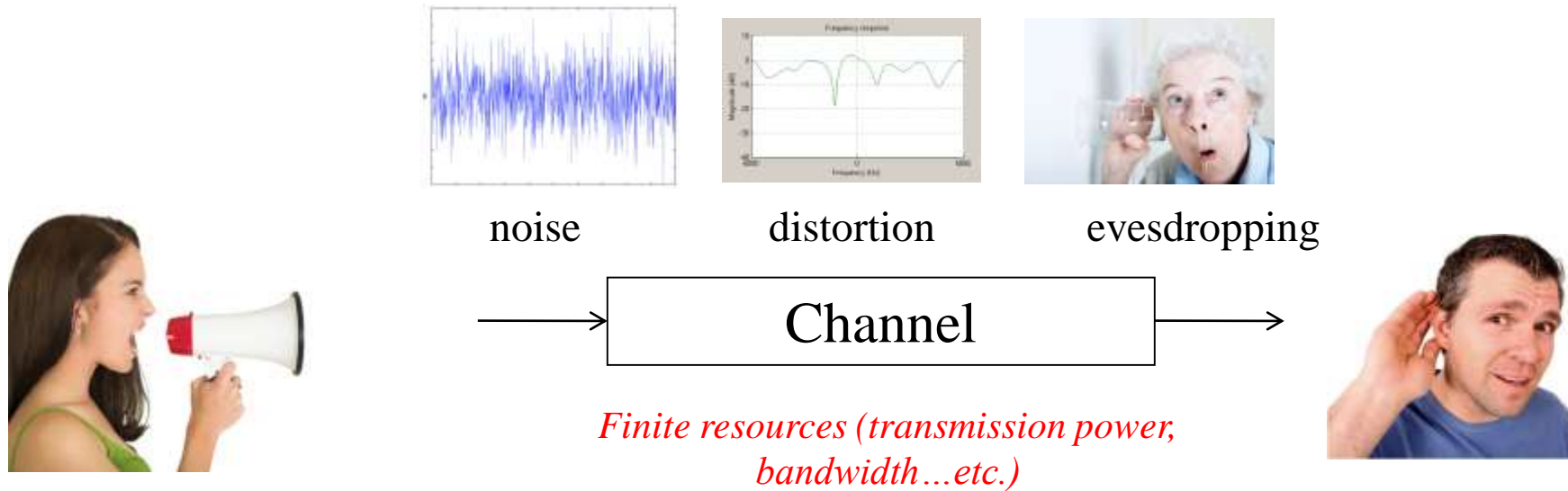
pre-defined parameters (error rate, data speed..) to be achieved

Spectral efficiency – a fundamental measure of performance

SE [bit/sec/Hz] = what is the data transmission rate achievable over 1 Hz physical spectrum

- 1G: 0.064 [bit/sec/Hz]
- 2G: 0.33 [bit/sec/Hz]
- 3G: 0.51 [bit/sec/Hz]
- 4G: max 6.1 [bit/sec/Hz] downlink
- LTE: 16.32 [bit/sec/Hz]
- 5G: max 30 [bit/sec/Hz]

Wider bandwidth: higher frequencies, worse channel characteristics, more sophisticated algorithms and technologies are needed - CODING TECHNOLOGY



Challenge: *Efficient, private, and reliable* communication over unreliable public channels !

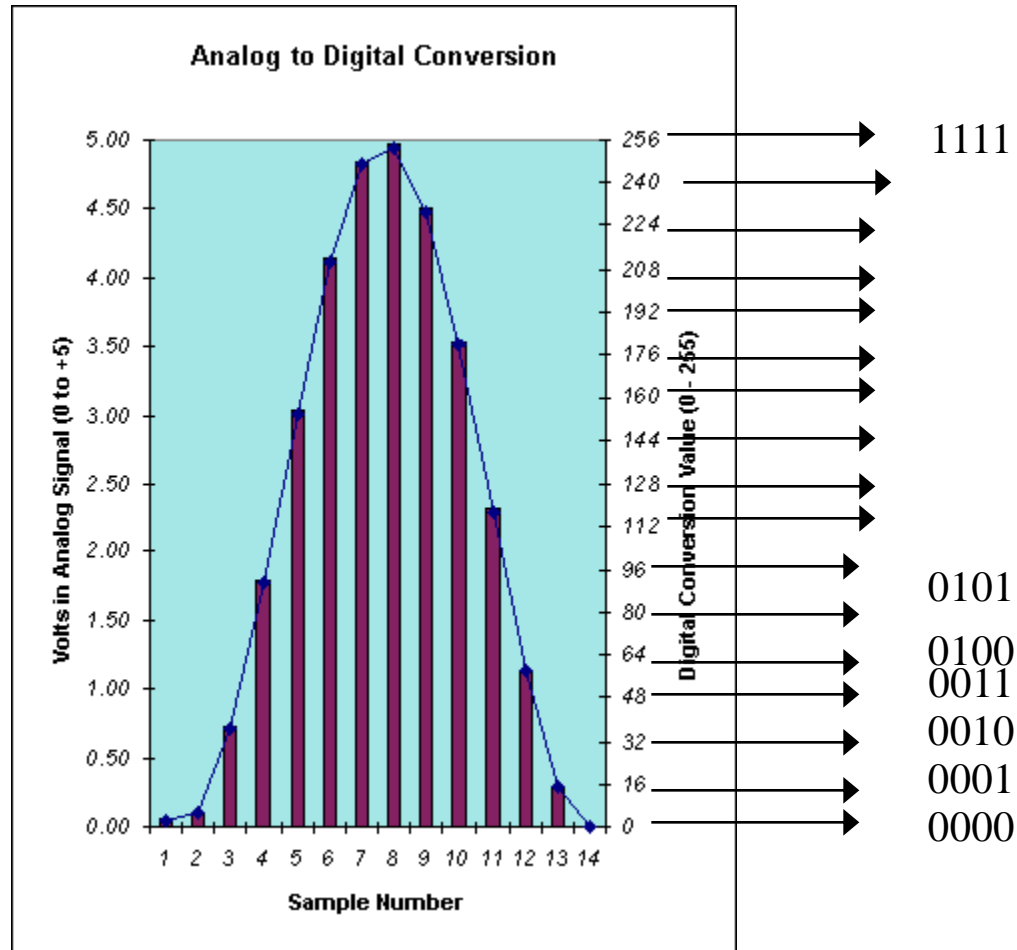
Questions:

1. What is the most compact (shortest) representation of information ?
2. How to communicate reliably over an unreliable channel ?
3. How to ensure private communication over a public channel ?
4. By what algorithms can these goals achieved ?

Information,
coding and
number
theory

Coding
technology

Source coding (data compression)



szimbólum	kódszó
a1	01
a2	10111
a3	111
a4	110
aN	01110

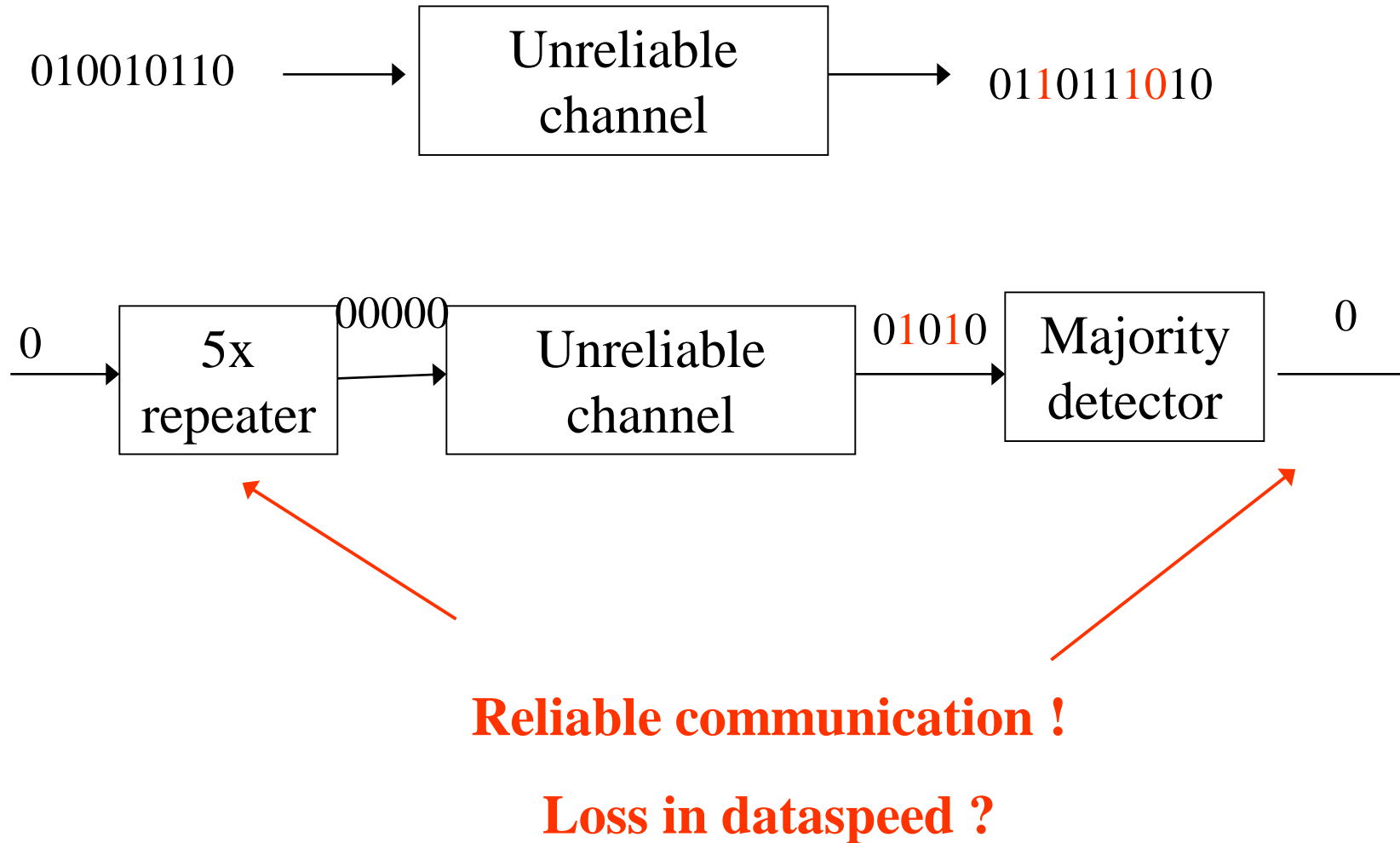
Optimal code ?

0000 0001 0010 0011 0100 01010000

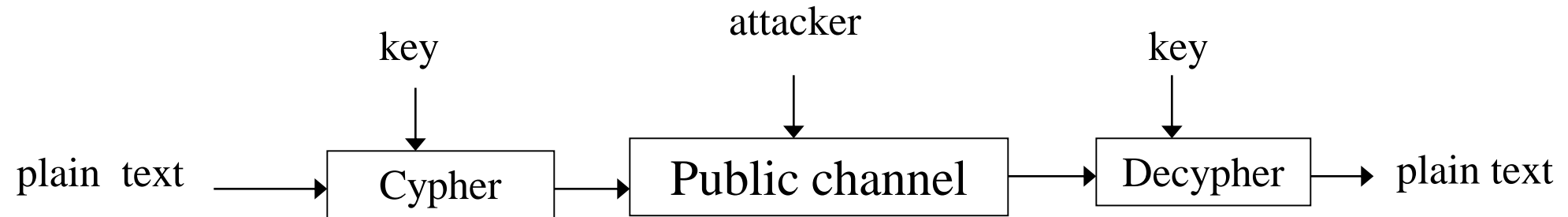
0000 1 1 1 1 10

number of bits are reduced

Channel coding – error control



Data security



Algorithms to ensure secure communication with small complexity but in the lack of certain parameters (key) present very high complexity for the attacker.

THANK YOU FOR YOR
ATTENTION !