

4. Lecture

Mittwoch, 20. September 2023 10:16

Midterm 2nd November
→ electronic (in Uni)

$$GF(q) = \{0, 1, 2, \dots, q-1\} \cup \{\infty\}$$

"q" prime
 $\Rightarrow \alpha + \beta = p \cdot q + r \quad r \in \{0, 1, \dots, q-1\}$
 $\Rightarrow \alpha + \beta \bmod q = r$
 $\Rightarrow \alpha \cdot \beta = p \cdot q + r' \quad r' \in \{0, 1, \dots, q-1\}$
 $\Rightarrow \alpha \cdot \beta \bmod q = r'$

$\alpha \in GF(q) \setminus \{0\}$
since null
(zero element)
 $\alpha^{q-1} = 1$

$\text{ord}(\alpha) = n : \alpha^n = 1 ; \text{ord}(\alpha) = q-1 \rightarrow \alpha \text{ primitive element}$
Bsp.: $3 \in GF(7) : 3, 2, 6, 4, 5, 1$
one zero element

Polyomials over $GF(q)$

$$a(x) = a_0 + a_1 x + \dots + a_n x^n \quad b(x) = b_0 + b_1 x + \dots + b_m x^m$$

$$\deg(a(x)) = n,$$

$$a_0, a_1, \dots, a_n, x \in GF(q) \quad \text{root seeking easier than by traditional polynomials}$$

$$\bar{a} = (a_0, a_1, \dots, a_n) \quad (\text{vector})$$

$$c(x) = a(x) + b(x) = a_0 + b_0 + (a_1 + b_1)x + \dots + (a_i + b_i)x^i + \dots$$

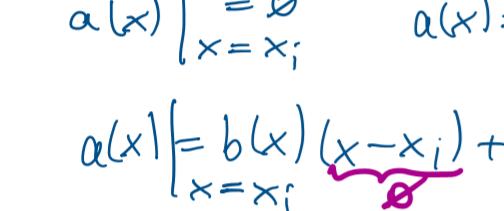
$$c(x) = a(x) \cdot b(x) = a_0 b_0 + (a_0 b_1 + a_1 b_0)x + (a_0 b_2 + a_1 b_1 + a_2 b_0)x^2 + \dots + \left(\sum_{i=0}^{\min\{\deg(a), \deg(b)\}} a_i b_{i-j} \right) x^i + \dots$$

congulation

+ <small>polynom</small>	 <small>vectorial</small>	 <small>$c = \bar{a} + \bar{b}$</small>
$c(x) = a(x) + b(x)$		
• <small>polynom</small>	 <small>$c(x) = a(x) \cdot b(x)$</small>	 <small>$\bar{c} = \bar{a} \otimes \bar{b}$</small>

Division among polynomials:

$$\begin{aligned} & \forall a(x), b(x) \quad \deg(a(x)) = n > \deg(b(x)) = k ; \exists q(x), r(x) \\ & \quad a(x) = q(x) \cdot b(x) + r(x) \quad \deg(r(x)) < \deg(b(x)) \end{aligned}$$



Fundamental law of Algebra: number of roots of $a(x) = \deg(a(x))$

$$a(x) \Big|_{x=x_i} = 0 \quad a(x) = b(x)(x-x_i) \quad \deg(b(x)) < \deg(a(x))$$

$$a(x) \Big|_{x=x_i} = b(x)(x-x_i) + r = 0$$

$$x, x_1, \dots, x_{n-1} \in GF(q) \setminus \{0\}$$

$$n = q-1$$

Encoding:

$$\begin{aligned} c_0 &= u(x)|_{x=\alpha_0} = u_0 + u_1 \alpha_0 + u_2 \alpha_0^2 + \dots + u_{k-1} \alpha_0^{k-1} \\ c_1 &= u(x)|_{x=\alpha_1} = u_0 + u_1 \alpha_1 + u_2 \alpha_1^2 + \dots + u_{k-1} \alpha_1^{k-1} \\ &\vdots \\ c_{n-1} &= u(x)|_{x=\alpha_{n-1}} = u_0 + u_1 \alpha_{n-1} + u_2 \alpha_{n-1}^2 + \dots + u_{k-1} \alpha_{n-1}^{k-1} \end{aligned}$$

$$\text{is a linear code: } (u_0, \dots, u_{k-1}) \bar{G}_{k \times n} = (c_0, \dots, c_{n-1})$$

$$w(\bar{c}) = n - \#0$$

$$n-k \leq w_{\min} \leq n-k+1$$

$\Rightarrow n-k+1 = d_{\min}$ in the case of RS code

\Rightarrow are MDS codes

\Rightarrow best possible codes !!

Design: Given " $\#$ " errors to be corrected

GIVEN: $n-k = 2t$ $n = q-1$ q -prime

\Rightarrow $C(n, k)$ RS code can correct t number of errors in an n fashion

$\alpha \in GF(q)$ primitive element

$$\alpha_0 = \alpha^0 = 1 ; \alpha_1 = \alpha^1 = \alpha ; \alpha_2 = \alpha^2 ; \dots ; \alpha_{n-1} = \alpha^{n-1}$$

RS code correcting every double error

$$t=2 \rightarrow n-k=2 \cdot t \quad q-\text{prime}$$

$$n = q-1$$

$$\begin{array}{c|cc|c} q & n & k \\ \hline 2 & 1 & 2 & 2 \\ 3 & 2 & 3 & 2 \\ 5 & 4 & 0 & 2 \\ \hline 7 & 6 & 2 & 2 \\ 11 & 10 & 6 & 2 \\ 13 & 12 & 2 & 2 \end{array}$$

which choose?



$\Rightarrow C(6, 2)$ over $GF(7)$

$$3 \in GF(7)$$

$$\bar{G}_{2 \times 6} = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 3 & 2 & 6 & 4 & 5 \end{pmatrix}$$

$$u = (2, 1) \xrightarrow{\text{digital signal processor}} c = (4, 1, 6, 0, 3, 5)$$

Parity-check matrix: $c(x)|_{x=\alpha^i} = 0 ; i = 1, \dots, n-k$

$$c_0 + c_1 \alpha + \dots + c_{n-1} \alpha^{n-1} = 0$$

$$\bar{H}_{(n-k)xn} \bar{c}^T = \bar{0}^T$$

$$c_0 + c_1 \alpha^2 + \dots + c_{n-1} \alpha^{2(n-1)} = 0$$

$$\vdots$$

$$c_0 + c_1 \alpha^{n-k} + \dots + c_{n-1} \alpha^{(n-k)(n-1)} = 0$$

$$\bar{H}_{(n-k)xn} = \begin{pmatrix} 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ 1 & \alpha^2 & \alpha^4 & \dots & \alpha^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \alpha^{n-k} & \alpha^{2(n-k)} & \dots & \alpha^{(n-k)(n-1)} \end{pmatrix}$$

$$\bar{G}_{2 \times 6} = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 3 & 2 & 6 & 4 & 5 \end{pmatrix}$$

$$\bar{H}_{4 \times 6} = \begin{pmatrix} 1 & 3 & 2 & 6 & 4 & 5 \\ 1 & 2 & 4 & 1 & 2 & 4 \\ 1 & 6 & 1 & 6 & 1 & 6 \\ 1 & 4 & 2 & 1 & 4 & 2 \end{pmatrix}$$

jump 2x in 1 line

jump 3x

jump 4x

$$e = 1, \dots, n-k$$

$$i = 1, \dots, n-k$$

$$j = 1, \dots, k-1$$

$$l = 1, \dots, n-k$$

$$m = 1, \dots, n-k$$

$$n = 1, \dots, n-k$$

$$o = 1, \dots, n-k$$

$$p = 1, \dots, n-k$$

$$q = 1, \dots, n-k$$

$$r = 1, \dots, n-k$$

$$s = 1, \dots, n-k$$

$$t = 1, \dots, n-k$$

$$u = 1, \dots, n-k$$

$$v = 1, \dots, n-k$$

$$w = 1, \dots, n-k$$

$$x = 1, \dots, n-k$$

$$y = 1, \dots, n-k$$

$$z = 1, \dots, n-k$$

$$a = 1, \dots, n-k$$

$$b = 1, \dots, n-k$$

$$c = 1, \dots, n-k$$

$$d = 1, \dots, n-k$$

$$e = 1, \dots, n-k$$

$$f = 1, \dots, n-k$$

$$g = 1, \dots, n-k$$

$$h = 1, \dots, n-k$$

$$i = 1, \dots, n-k$$

$$j = 1, \dots, n-k$$

$$k = 1, \dots, n-k$$

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$$w = 1, \dots, n-k$$

$$x = 1, \dots, n-k$$

$$y = 1, \dots, n-k$$

$$z = 1, \dots, n-k$$

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$$t = 1, \dots, n-k$$

$$u = 1, \dots, n-k$$