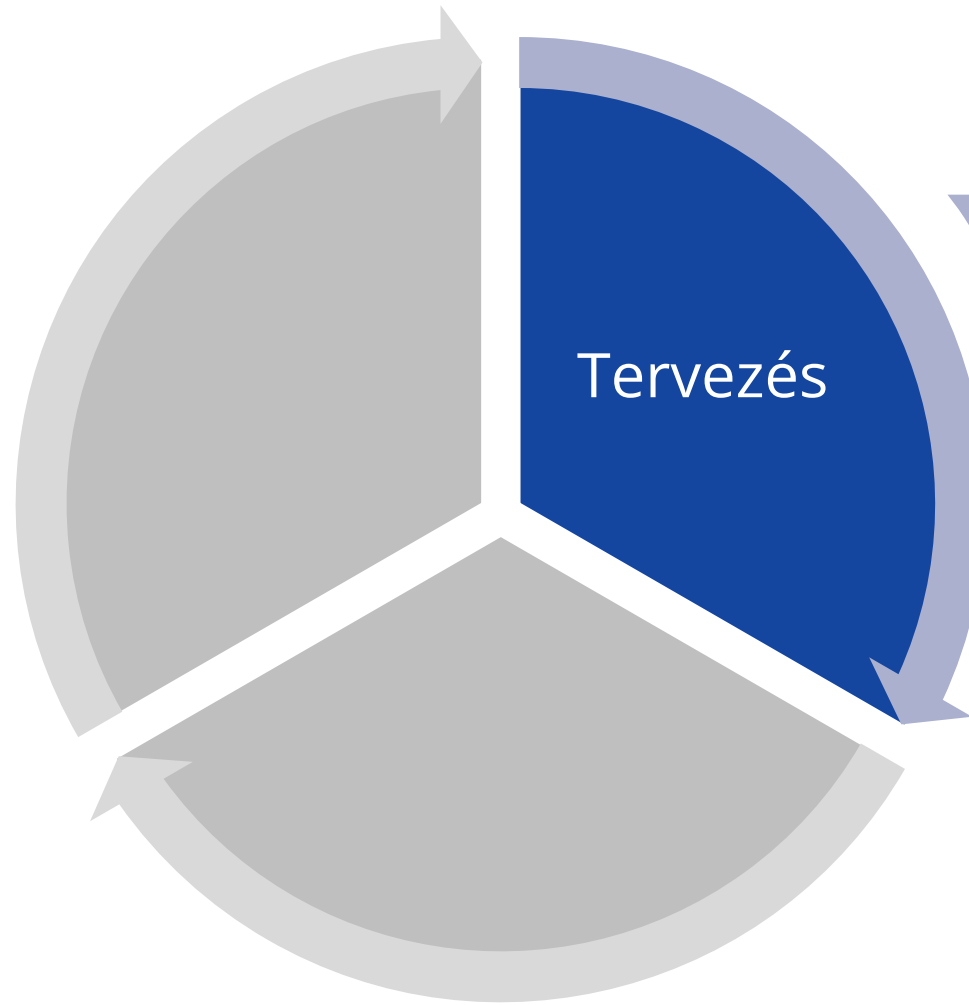


Static Analysis



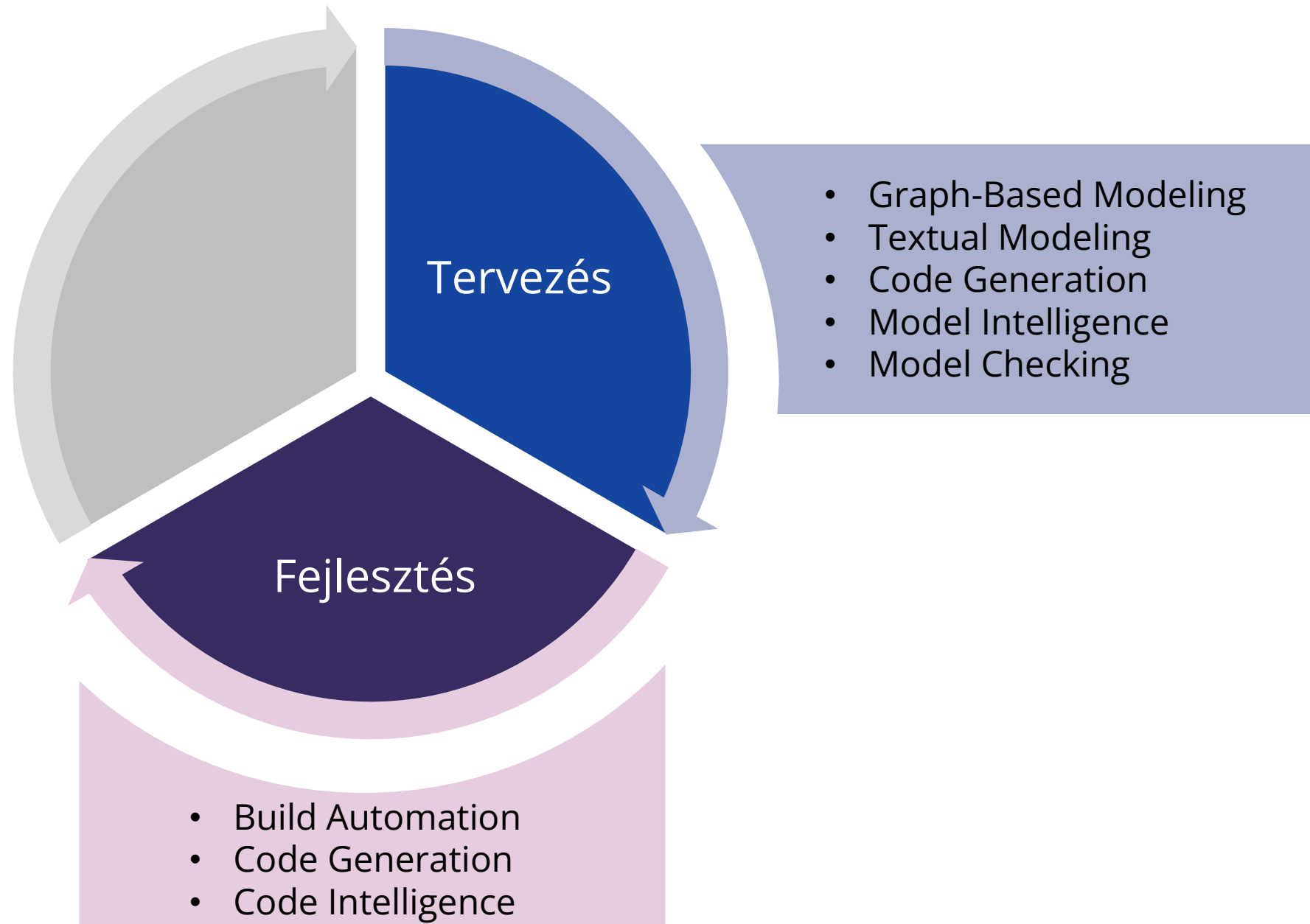
**Critical Systems
Research Group**

Overview



- Graph-Based Modeling
- Textual Modeling
- Code Generation
- Model Intelligence
- Model Checking

Overview

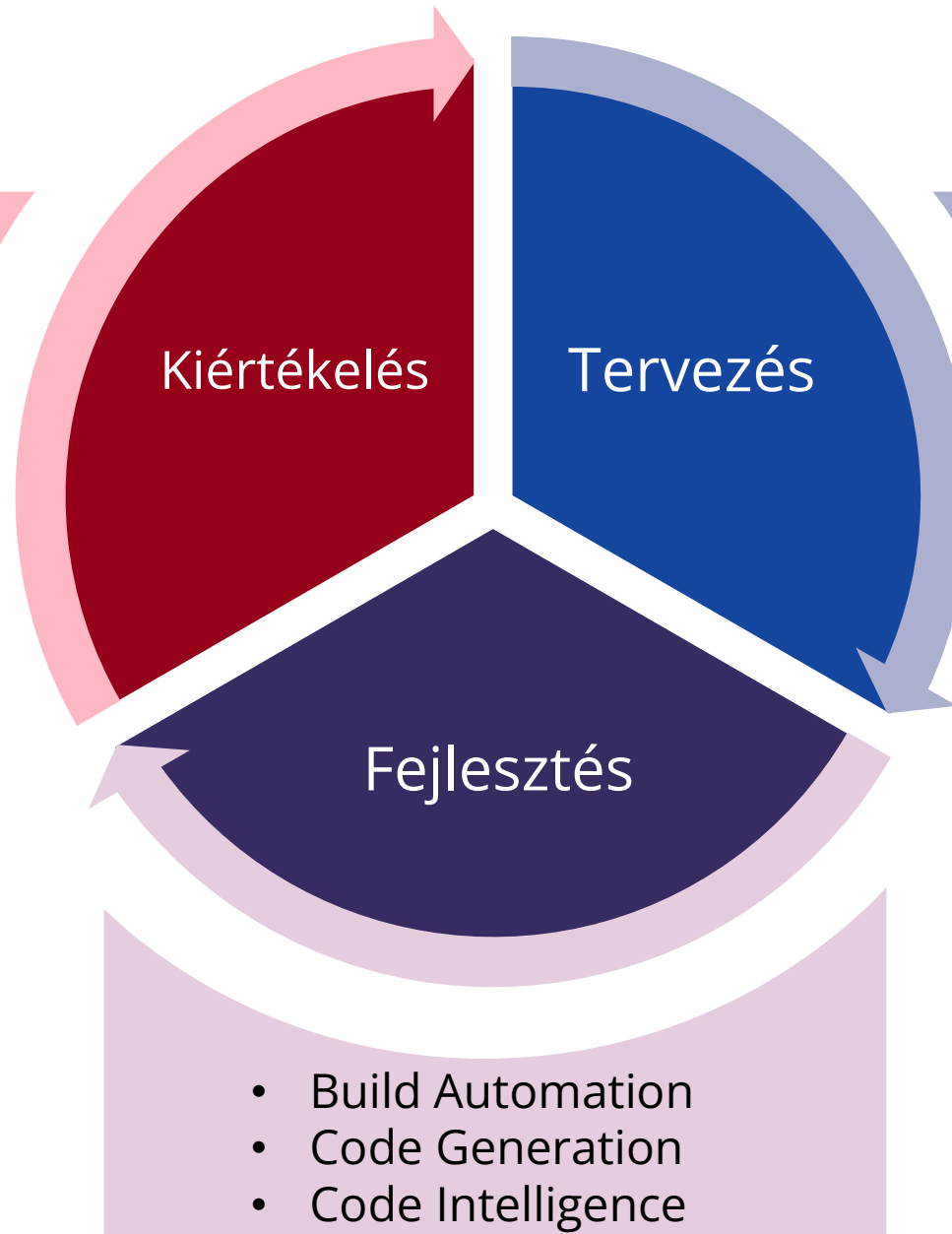


Overview

- Performance evaluation
- Data Analysis
- Code Quality
- Static Analysis
- Testing & Coverage

Next two lesions

- Code Quality
- Static Analysis
- Testing
- Coverage



Static Verification Techniques

Static verification techniques

- Many ways to define, but most of them agree:
 - Automatic methods to reason
 - about run time properties of the code
 - without executing it
- Goal: find problems that
 - Cannot be detected by a traditional compiler
 - Hard to find by testing

Analysis properties

- Checking most of the run time properties is computationally **complex or undecidable** (see Languages and Automata course)
- **Approximations**: sacrifice **precision** to save **analysis time**

- **Precision**

- **False positive** (false alarm): report an error that does not cause a real problem
- **False negative** (missed bug): an actual problem does not get reported

		Analysis	
		Correct	Faulty
Source code	Correct	Proven correct	False alarm
	Faulty	Missed bug	Found bug

Coding Guidelines

Coding guidelines – Introduction

- **Set of rules** giving recommendations on
 - Style: formatting, naming, structure
 - Programming practices: constructs, architecture
- **Main categories**
 - Industry/domain specific
 - Automotive, railway, ...
 - Platform specific
 - C, C++, C#, Java, ...
 - Organization specific
 - Google, CERN, ...

Industry specific: MISRA C

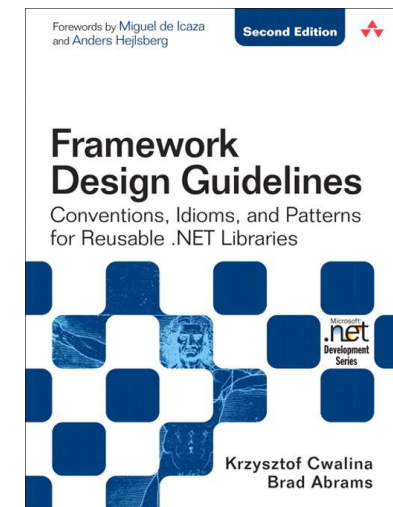
- Motor Industry Software Reliability Association
- Focus on **safety, security, reliability, portability**
- 143 rules + 16 directives
- Tools: SonarQube, Coverity, ...
- Examples
 - *RHS of && and || operators shall not contain side effects*
 - *Test against zero should be made explicit for non-Booleans*
 - *Body of if, else, while, do, for shall always be enclosed in braces*



Platform specific: .NET

- Framework Design Guidelines (C#)
 - Focus on **framework and API development**
- Categories
 - Naming, type design, member design, extensibility, exceptions, usage, common design patterns
 - „Do”, „Consider”, „Avoid”, „Do not”
- Tool: StyleCop

[https://msdn.microsoft.com/en-us/library/ms229042\(v=vs.110\).aspx](https://msdn.microsoft.com/en-us/library/ms229042(v=vs.110).aspx)



Platform specific: .NET

- Examples

- **DO NOT** provide abstractions unless they are tested by developing several concrete implementations and APIs consuming the abstractions.
- **CONSIDER** making base classes abstract even if they don't contain any abstract members. This clearly communicates to the users that the class is designed solely to be inherited from.
- **DO** use the same name for constructor parameters and a property if the constructor parameters are used to simply set the property.

[https://msdn.microsoft.com/en-us/library/ms229042\(v=vs.110\).aspx](https://msdn.microsoft.com/en-us/library/ms229042(v=vs.110).aspx)

Organization specific: Google

- Java Style Guide
- Focus on **hard-and-fast rules**, avoids advices
- Categories
 - Source file basics
 - Source file structure
 - Formatting
 - Naming
 - Programming practices
 - Javadoc

<https://google.github.io/styleguide/javaguide.html>



Organization specific: Google

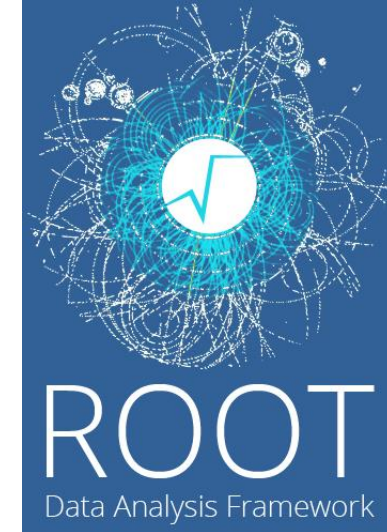
- Examples

- *Never make your code less readable simply out of fear that some programs might not handle non-ASCII characters properly. If that should happen, those programs are broken and they must be fixed.*
- *In Google Style special prefixes or suffixes, like those seen in the examples `name_`, `mName`, `s_name` and `kName`, are not used.*
- *When a reference to a static class member must be qualified, it is qualified with that class's name, not with a reference or expression of that class's type.*
- *Local variable names are written in `lowerCamelCase`.*

<https://google.github.io/styleguide/javaguide.html>

Organization specific: CERN

- ROOT: data analysis tool/framework for high energy physics (C++)
- Categories
 - Naming
 - Exceptions
 - Namespaces
 - Comments
 - Source layout
- Tool: Artistic Style (astyle)



<https://root.cern/coding-conventions>

Organization specific: CERN

- Examples

- *Avoid the use of raw C types like int, long, float, double when using data that might be written to disk.*
- *For naming conventions we follow the Taligent rules. Types begin with a capital letter (Boolean), base classes begin with „T” (TContainerView), members begin with „f” (fViewList), ...*
- *Each header file has the following layout: Module identification line, Author line, Copyright notice, Multiple inclusion protection macro, Headers file includes, Forward declarations, Actual class definition.*

<https://root.cern/coding-conventions>

Coding guidelines – Summary

- How to **enforce**

- Base functionality in many IDEs
- External tools
- Tool integrated in the workflow

- Important

- **Always use** a common guideline
- As a minimum, common IDE formatter settings
 - Can usually be committed to version control as a settings file

Coding guidelines – Summary

- Which one is the best? Which one to select?
- In many cases it is **already determined**
 - By the industry, platform or organization
 - Consistency with the current code base
- Sometimes it **can be determined**
 - There may be no single best one
 - They can be even inconsistent with each other
 - Combination is possible
 - Do not reinvent the wheel
 - Makes it harder for new developers

Code Review

Code review – Introduction

- Manual process performed by humans
 - Reading, examining, reviewing the code
 - Usually based on a structured checklist
- Different **levels** (informal → formal)

Informal review	<ul style="list-style-type: none">• Informal• Performed by other team members or team lead
Walkthrough	<ul style="list-style-type: none">• Mostly informal• Guided by the author of the code
Technical review	<ul style="list-style-type: none">• Well defined, documented process• Including experts
Inspection	<ul style="list-style-type: none">• Formally defined, documented process• Including external experts, moderators

<http://www.istqb.org/downloads/syllabi/foundation-level-syllabus.html>

Code review process

Planning

- Specifying documents, participants and criteria
- Distributing tasks

Kick-off

- Introducing the process to participants
- Getting the code to the reviewer

Preparation

- Reviewing the code
- Documenting problems

Review meeting

- Discussing and documenting problems
- Suggestions for fixes

Rework

- Performing the fixes
- Documenting modifications

Follow up

- Checking fixes
- Checking exit criteria

Code review – Advantages

- Formal inspection
 - **Effective** in finding errors
 - **Time consuming**, tiresome work
- Modern techniques
 - Less formal, more tool support
 - Used in the industry (Microsoft, Google, Facebook, ...)
 - Other advantages besides finding errors
 - Knowledge transfer
 - Team spirit
 - Alternative solutions

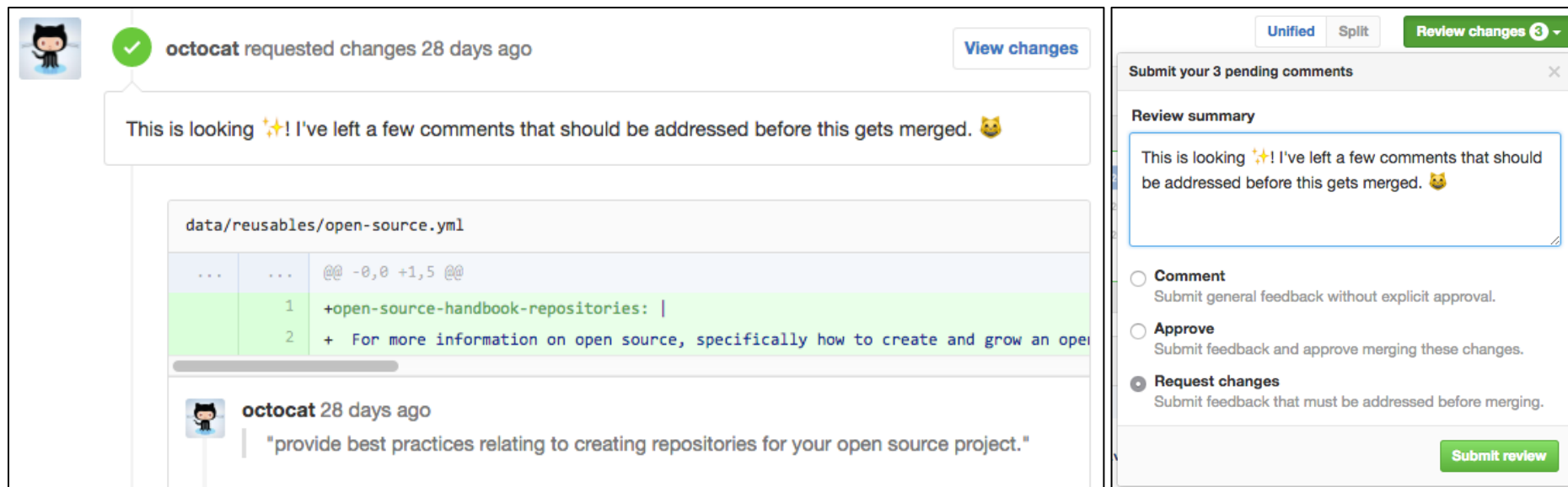
<http://dl.acm.org/citation.cfm?id=2486882>

Code review – Checklist

- Checklist: structured enumeration of criteria
- Similar categories as in coding guidelines
 - Readability, maintainability
 - Security, vulnerability
 - Performance
 - Programming patterns and practices
- Advices
 - Many code review checklists can be found online
 - Strive for automation
 - E.g., formatting can be checked by a tool

Code review – Tools

- Supporting code review
 - Attach notes and conversations to code
 - Integrated into development workflow
- GitHub: pull request reviews (→ LAB)
 - Comments, accepting, requesting changes



<https://help.github.com/articles/about-pull-request-reviews/>

Static analysis

Static analysis – Example

```
1  public class Sample {  
2      public static void main(String[] args) {  
3          String str = null;  
4          try {  
5              Scanner scanner = new Scanner("file.txt");  
6              str = scanner.nextLine();  
7              scanner.close();  
8          } catch (Exception e) {  
9              System.out.println("Error opening file!");  
10         }  
11         str.replace(" ", "");  
12         System.out.println(str);  
13     }  
14 }
```

Scanner not
closed in case of
exception

str may be null

str immutable

Static analysis – Introduction

- Definition: analysis of software without execution
 - Usually automated tools
 - Human analysis (code review)
- Pattern-based
 - Basic static properties with error patterns (mostly)
 - E.g., ignored return value, unused variable
 - FindBugs, SonarQube, Coverity
- Interpretation-based
 - Dynamic properties
 - E.g., null pointer dereference, index out of bounds
 - Infer, PolySpace

ErrorProne (Java)



- Google internal development
 - Extensible set of rules
 - Gradle, Maven, Eclipse, IntelliJ, ...
- Examples
 - „Reference equality used to compare arrays”
 - „Type declaration annotated with @Immutable is not immutable”
 - „Loop condition is never modified in loop body.”
 - „This conditional expression may evaluate to null, which will result in an NPE when the result is unboxed.”
 - „Comparison of a size ≥ 0 is always true, did you intend to check for non-emptiness?”

<https://errorprone.info/>

SpotBugs (Java)



- Large and extensible set of rules
- Command line, GUI, Eclipse/IntelliJ plug-in
- Examples
 - Bad practice: *random object created and used only once*
 - Correctness: *bitwise add of signed byte value*
 - Vulnerability: *expose inner static state by storing mutable object into a static field*
 - Multithreading: *synchronization on Boolean could lead to deadlock*
 - Performance: *invoke toString() on a string*
 - Security: *hardcoded constant database password*
 - Dodgy: *useless assignment in return statement*

<https://spotbugs.github.io/>

SpotBugs (Iava)

The screenshot shows the FindBugs IDE interface. On the left, a tree view displays the project structure, with the bug 'Method may fail to close stream' selected under the 'Bad practice' category. The main window shows the source code of `Util.java` in `edu.umd.cs.findbugs.util`. Line 108 is highlighted, showing the creation of a `BufferedReader` object. The bottom panel displays the bug report details:

Method may fail to close stream
The method creates an IO stream object, does not assign it to any fields, pass it to other methods that might close it, or return it, and does not appear to close the stream on all paths out of the method. This may result in a file descriptor leak. It is generally a good idea to use a `finally` block to ensure that streams are closed.

<http://findbugs.sourceforge.net/>

UNIVERSITY OF MARYLAND

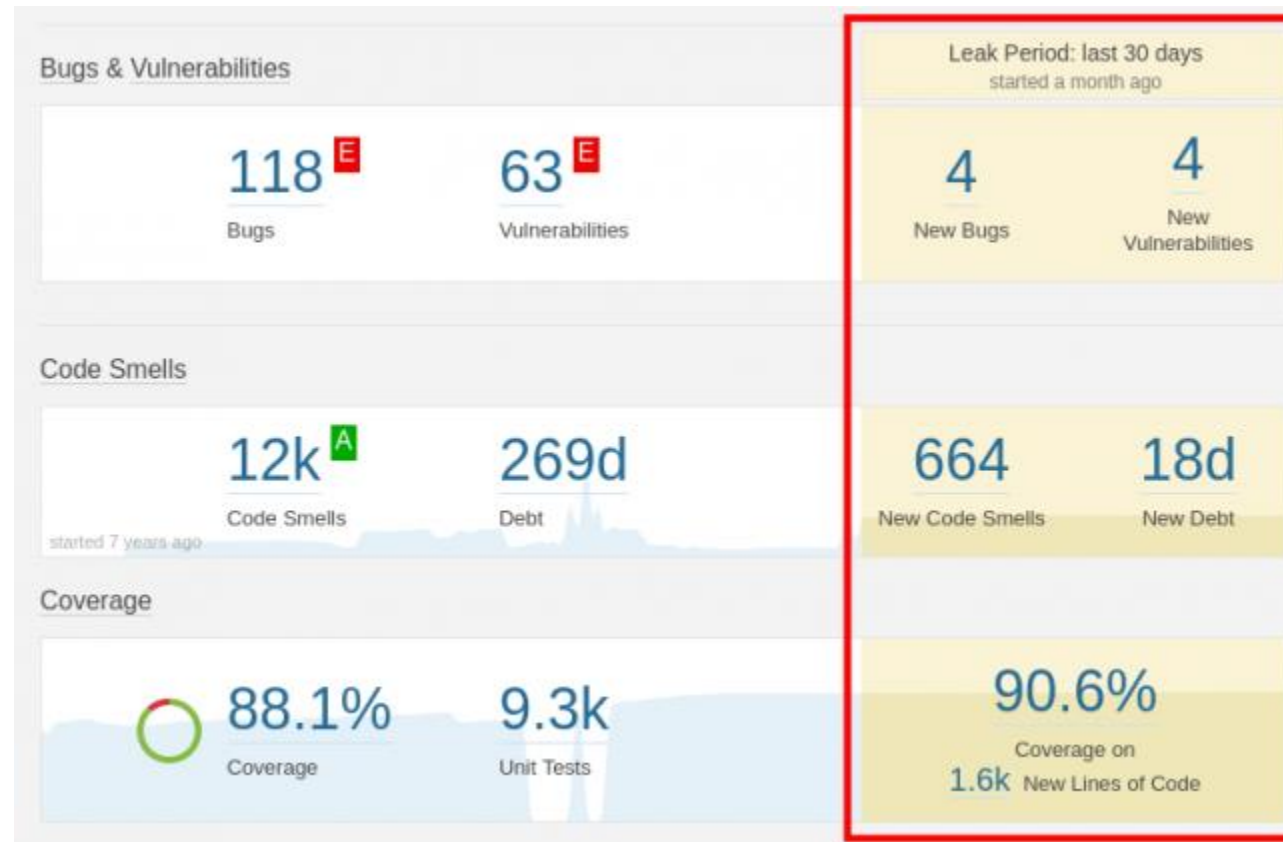
SonarQube



- Code quality management platform
- 20+ languages (Java, JS, Kotlin, C, C++, C#, Python ...)
- Features
 - Examines coding standards, duplicated code, test coverage, code complexity, potential bugs and vulnerabilities, technical debt
 - Produces reports, evolution graphs
 - Integrates with external tools: IDEs, CI tools, ...

<http://www.sonarqube.org/>

SonarQube



SonarQube



SonarQube

Issues

Measures

Code

Dashboards

Issues

Effort

Type

Bug118

Vulnerability63

Code Smell12k

Resolution

Unresolved118

Fixed4

False Positive0

Won't fix0

Removed41

Severity

Status

SonarQube

SonarQube :: Plugin API

src/main/j

Override this superclass' "equals" method. ...

Bug ⚠ Major ○ Open Not assigned 30min effort

SonarQube

SonarQube :: Plugin API

src/main/j

The return value of "parseDouble" must be used. ...

Bug ⚠ Critical ○ Open Not assigned 10min effort

SonarQube

SonarQube :: Plugin API

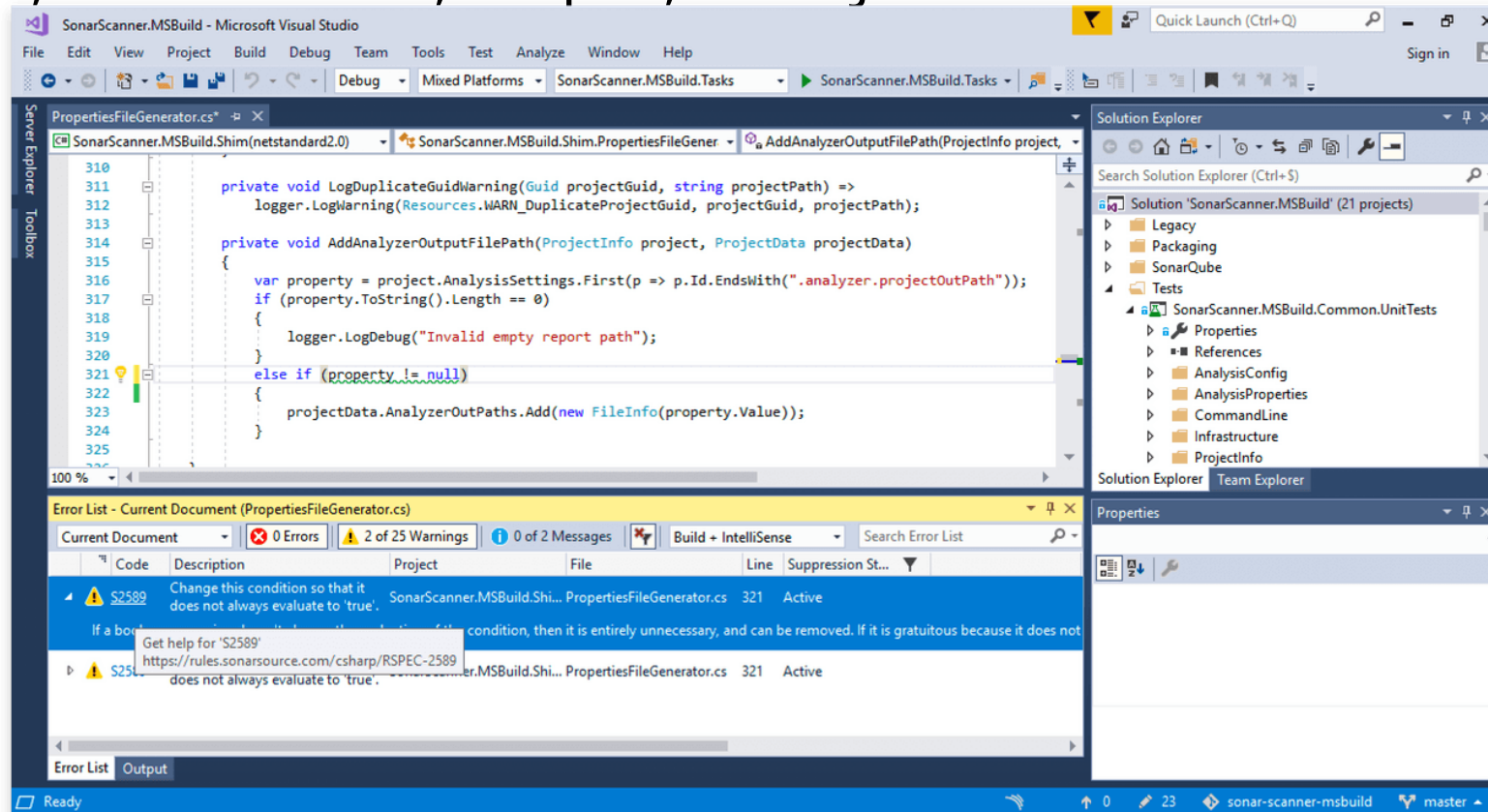
src/main/j

NullPointerException might be thrown as 'value' is nullable t

Bug ⚠ Blocker ○ Open 🌟 Simon Brandhof 10min eff

SonarLint

- Sonar plug-in for IDEs
 - VS Code, Visual Studio, Eclipse, IntelliJ



<https://www.sonarlint.org/>

Coverity



- Static analyzer of the Synopsys suite
- C, C++, C#, Java, JavaScript
- Used by CERN, NASA, ...
- Examples: resource leaks, null pointers, uninitialized data, concurrency issues, ...
- Coverity Scan: free service for open source projects
 - Integrated with GitHub and Travis CI

<http://www.synopsys.com/software/coverity/Pages/default.aspx> <https://scan.coverity.com/>

Using static analysis tools efficiently

- Integrate to build process
 - Perform check before/after each commit
 - Generate reports, send e-mails
- Use from the start of a project
 - Too many problems would discourage developers
- Configure the tools
 - Filter based on severity or category
 - Add custom rules

Using static analysis tools efficiently

- Review the results carefully
 - False positives and false negatives are possible
- False negative
 - No errors found does not mean correct software
- False positive
 - An error found may not cause a real failure
 - Ignore rule / one occurrence
 - Always explain why it is not an error

Advantages of static analysis

- Analyzing software without execution
 - Analysis before software is executable or input is present
 - Execution may be expensive
- Find subtle errors
 - Interesting even for expert programmers
- Automatic process
 - Integrated into development process