## 6. Classification of speech sounds







#### Classification categories

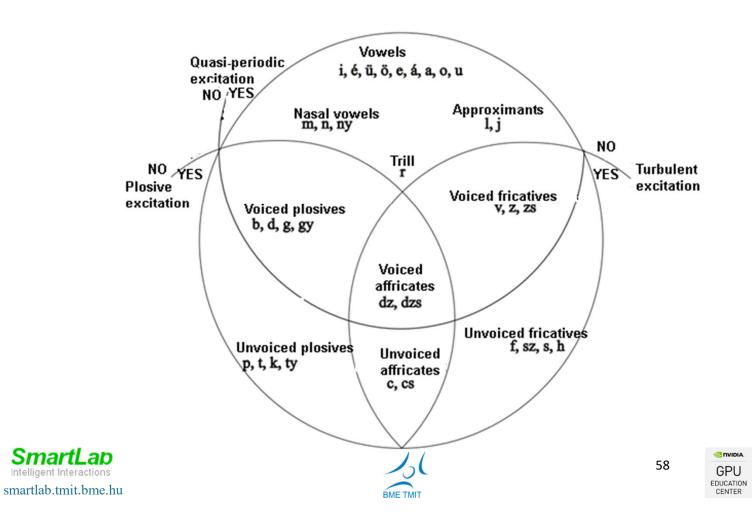
- *Vowel-consonant.* The vowel is a syllabic word.
- Short-long sound. E.g. varr, var, öt, őt
- Oral-nasal. E.g. mama
- Place of generation The sound is generated at the level of the larynx, its
  place of generation is constant. The noise resulting from turbulent flow is
  generated in the constrictions created at different points of the
  articulation canal. The place of generation of the latter is therefore
  variable.
- Excitation form. Purely voiced or purely noisy, or voiced-noisy excitation
- Simple-complex sound structure. E.g. cat
- Articulatory positions



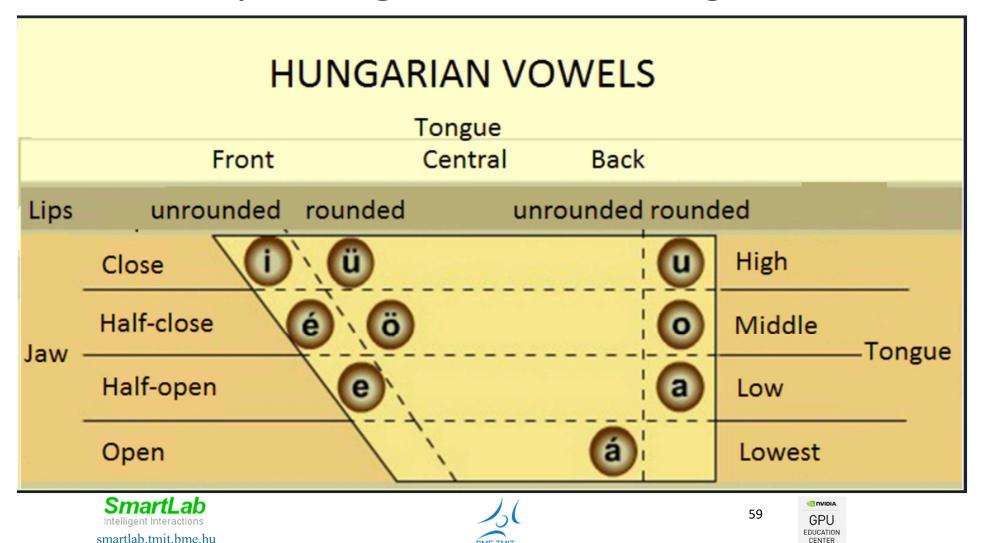




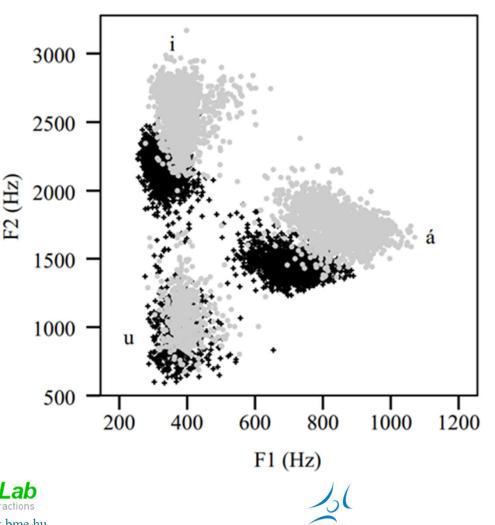
#### According to the nature of excitation



#### Articulatory configuration of Hungarian vowels



#### Formant map of Hungarian vowels F1-F2



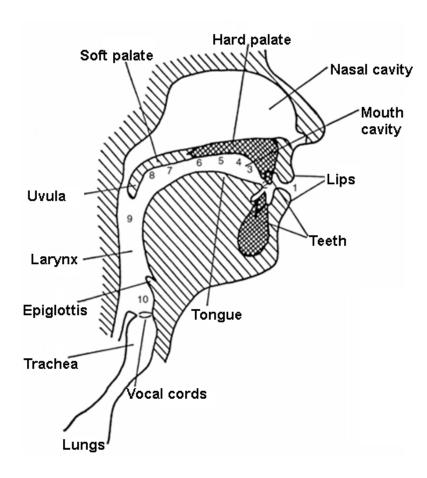
#### **Speaker**

- Male
- Female





#### Names of articulatory positions



- 1. (Bi)Labial
- 2. Dental
- 3. Alveolar
- 4. Prepalatal
- 5. Palatal
- 6. Postpalatal
- 7. Velar
- 8. Uvular
- 9. Pharyngeal
- 10. Glottal







#### Articulatory configuration of Hungarian consonants

	Labial		Dental <sup>[2]</sup>		Post- alveolar		Palatal		Velar		Glottal
Nasal		m		n				ŋ			
Plosive	р	b	t	d				*	k	g	
Affricate			îs	dz	Îſ	<del>d</del> 3	С	Ĵ			
Fricative	f	V	S	Z	ſ	3					h
Trill				r							
Approximant				-				j			







# The complex classification of Hungarian consonants

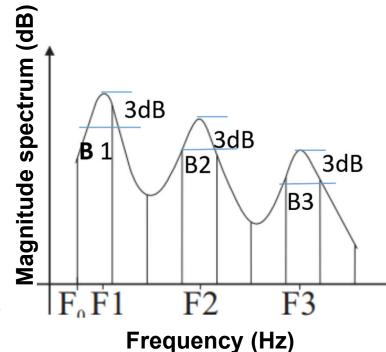
Place of articulation										
Mode of production	Bilabial	Labio- dental	Denti- alveolar	Alveolar	Palatal	Velar	Pharyngea	ISource		
Plosives	b							Voiced		
	p							Unvoiced		
			d					Voiced		
			t					Unvoiced		
					gy			Voiced		
					ty			Unvoiced		
						g		Voiced		
						k		Unvoiced		
Fricatives		v						Voiced		
		f						Unvoiced		
			Z					Mixed		
			SZ					Unvoiced		
				ZS				Mixed		
				S				Unvoiced		
					h*			Unvoiced		
						h**		Unvoiced		
							h	Unvoiced		
							h***	Voiced		
					j*			Unvoiced		
Affricates			dz					Mixed		
			С					Unvoiced		
				dzs				Mixed		
				cs				Unvoiced		
Approximants	Ĩ			1				Voiced		
					j			Voiced		
Trill		Ţ	r					Voiced		
Nasals	m							Voiced		
		mv*	1	1				Voiced		
		]	n		1		1	Voiced		
		1	1 30			ng*		Voiced		
		1	1	1	ny			Voiced		



#### Notation and concept definition

- Vowel (V)
- Consonant (C)
- VC = vowel-consonant connection
- CCC = unit formed by three consonants
- Formant definition:
  - Formant frequency: the maximum of the envelope curve superimposed on the magnitude spectrum of voiced sounds (F1, F2, F3)
  - Formant bandwidth: 3dB bandwidth assigned to the magnitude spectrum corresponding to the formant frequency (B1, B2, B3)









#### 7. Spectral studies







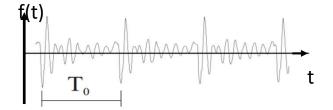
#### Periodic (resonant) signals – Fourier series

$$f(t) = f(t + kT_0), \forall k \in \mathbb{Z}$$

$$f(t) = c_0 + \sum_{n=1}^{\infty} c_n \cos(n\Omega_0 t + \phi_n), \Omega_0 = \frac{2\pi}{T_0}$$

#### Spectrum $\{n\Omega_0, c_n, \phi_n\}$ :

- Amplitude, Phase at any given frequency
- Periodic signals are described by a "line spectrum"



Complex form of Fourier-series:

$$\cos(x) = \frac{e^{jx} + e^{-jx}}{2} \Rightarrow f(t) = c_0 + \sum_{n=1}^{\infty} \left( \frac{c_n}{2} e^{j\phi_n} e^{jn\Omega_0 t} + \frac{c_n}{2} e^{-j\phi_n} e^{-jn\Omega_0 t} \right)$$

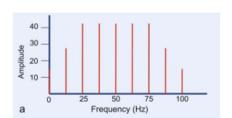
Introducing:  $C_0 = c_0$ ,  $C_n = \frac{c_n}{2} e^{j\phi_n}$  és  $C_n^* = C_{-n} = \frac{c_n}{2} e^{-j\phi_n}$ 

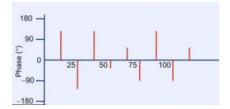
$$f(t) = \sum_{n=-\infty}^{\infty} C_n e^{jn\Omega_0 t}$$
, ahol  $C_n = \int_{t_1}^{t_1+T_0} f(t) \cdot e^{-jn\Omega_0 t} dt$ 

Fourier-series of a general periodic signal:

$$f(t) = \sum_{n=-\infty}^{\infty} D_n e^{j\Omega_n t}$$

$$P = \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{T/2} f^2(t) dt$$
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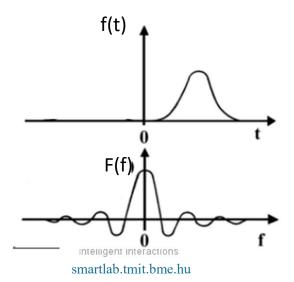


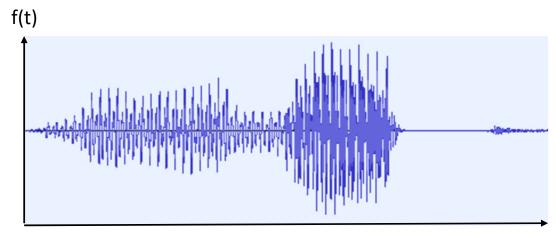


### Single-shot signals (pulse excitation) Fourier transform/integral

$$F(\omega) = \int_{-\infty}^{\infty} f(t) e^{-j\omega t} dt = F\{f(t)\}$$

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) e^{j\omega t} d\omega$$



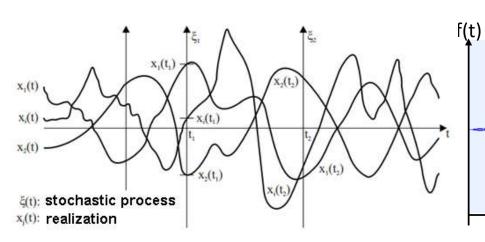


Where can we see such a signal in the figure <sup>t</sup> above?

$$E = \int_{-\infty}^{\infty} f^2(t) dt$$



### Stochastic process (noisy excitation) power density (spectrum) function





- arbitrary N-order distribution is known: P( $\xi_1 < x_1$  and  $\xi_2 < x_2$  ... and  $\xi_N < x_N$ ) = F<sup>N</sup>( $x_1, x_2, ...$   $x_N, t_1, t_2, ...$   $t_n$ )
- Autocorrelation function:
- Stationary stochastic process:



$$R_{\xi}(t_1,t_2)=E(\xi_1,\xi_2),$$

$$R_{\xi}(t_1,t_2) = R_{\xi}(\tau), \quad \tau = t_2 - t_1$$

$$E(\xi) = \text{constant}$$

$$R_{\xi}(\tau)$$
 continuos at  $\tau = 0$ 





#### Power density spectrum introduction

- Strongly stationary stoc . process :  $F^{N}(x_{1}, x_{2}, ... x_{N}, t_{1}, t_{2}, ... t_{n}) = F^{N}(x_{1}, x_{2}, ... x_{N}, t_{1} + \tau, t_{2} + \tau, ... t_{n} + \tau)$
- Stationary processes are characterized by spectral density:

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$$s_{\xi}(\omega) = \mathscr{F}\left\{R_{\xi}(\tau)\right\} = \int_{-\infty}^{\infty} R_{\xi}(\tau)e^{-j\omega\tau}d\tau$$

$$R_{\xi}(\tau) = \mathscr{F}^{-1}\left\{s_{\xi}(\omega)\right\} = \frac{1}{2\pi}\int_{-\infty}^{\infty}s_{\xi}(\omega)e^{j\omega\tau}d\omega$$

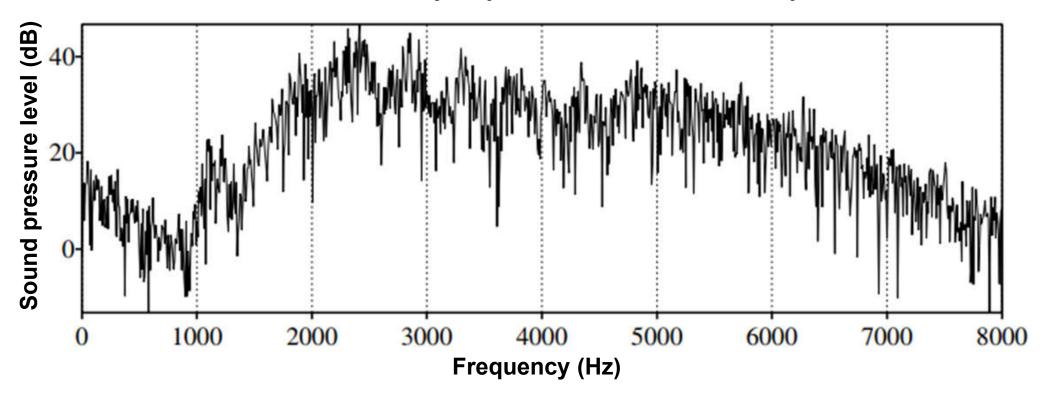
• If the stac. stoc . process is ergodic with respect to the autocorrelation function :

$$R_{\xi}(\tau) = \lim_{T \to \infty} \frac{1}{T} \int_{-\frac{T}{2}}^{\frac{T}{2}} x_j(t) x_j(t+\tau) dt,$$

• then the spectral density function can be interpreted as the spectral resolution of the signal powers:

$$s_{\xi}(\boldsymbol{\omega}) = |X(\boldsymbol{\omega})|^2$$

#### Power density spectrum example



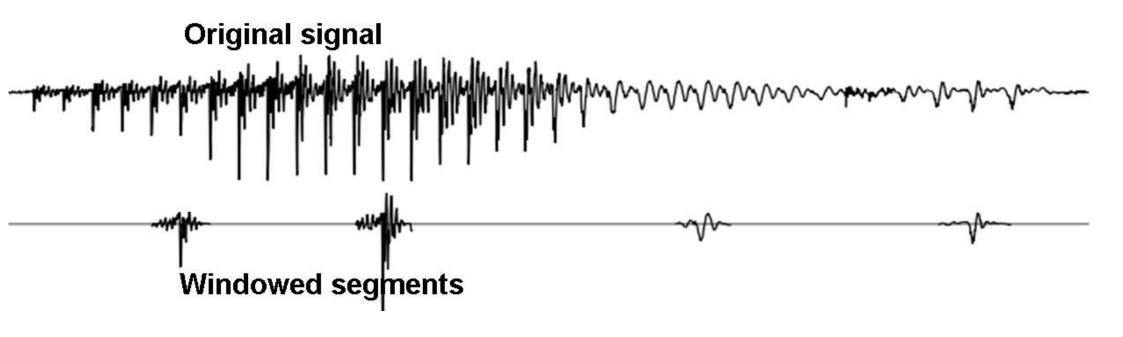
Power spectral density of the III sound from a single realization (100ms)







#### Windowing, example of windowed code segments



Effect of windowing:  $\mathcal{F}\{f(t) | xw(t)\} = F(\omega) * W(\omega)$ 



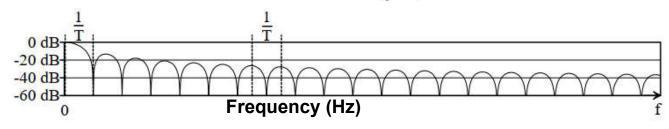




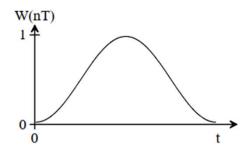
#### Windowing (rolling spectrum)

• Rectangular window, where  $\hat{x}[nT] = x[nT]E[nT]$ .  $E[nT] = \begin{cases} 1, & \text{if } i \leq n \leq i+N-1 \\ 0, & \text{otherwise} \end{cases}$ 

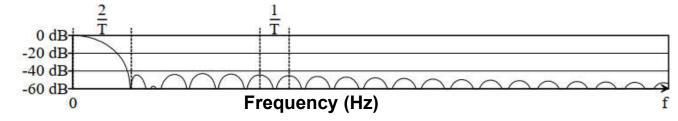
$$H_E(\omega) = NT \cdot \frac{\sin(\frac{1}{2}\omega NT)}{\frac{1}{2}\omega NT}$$



Hamming window



 $W[nT] = \begin{cases} 0.54 - 0.46cos(\frac{2\pi n}{N-1}), & \text{if } i \leq n \leq i+N-1 \\ 0, & \text{otherwise} \end{cases}$ 



Hann(ing) window

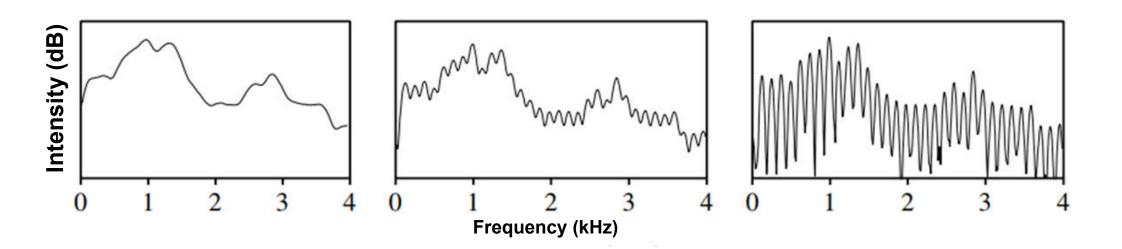


$$W[nT] = \begin{cases} 0.5(1-cos(\frac{2\pi n}{N-1})) \text{ , if } i \leq n \leq i+N-1 \\ 0 \text{ , otherwise} \end{cases}$$





#### Time and frequency domain resolution



Frequency resolution limit achievable with N-point FFT :  $df = f_s/N$  E.g. if the window duration is: 25ms,  $f_s = 8kHz$ , N = 256 df = 31.25Hz



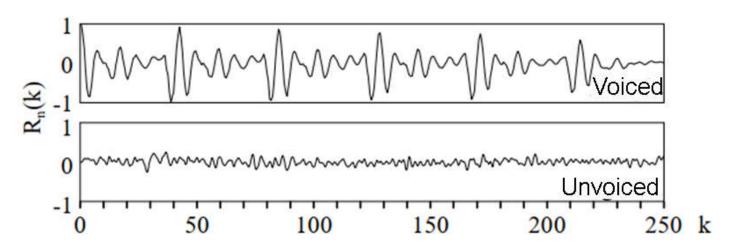




#### Pitch tracker

Autocorrelation

$$R_n(k) = \frac{1}{N} \sum_{i=1}^n x(i)x(i-k)$$



Average Magnitude Difference Function (AMDF)

$$D_n(k) = \frac{1}{N} \sum_{i=n-N+1}^{n} |x(i) - x(i-k)|$$







# 8. Elements of Hungarian speech

Segmental structure





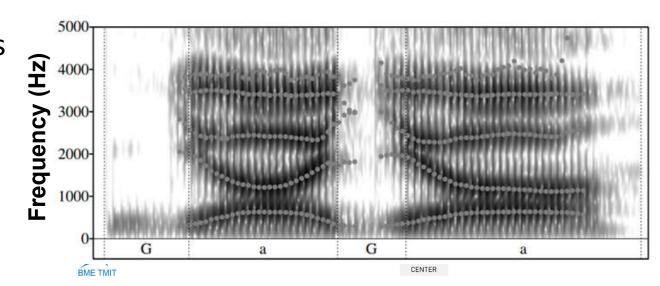


#### The Hungarian vowels

- 9 different sounds:
  - + 5 short long oppositions [a: o o u i y e: ø ε].

for [a:]: [a] Fiat, strike

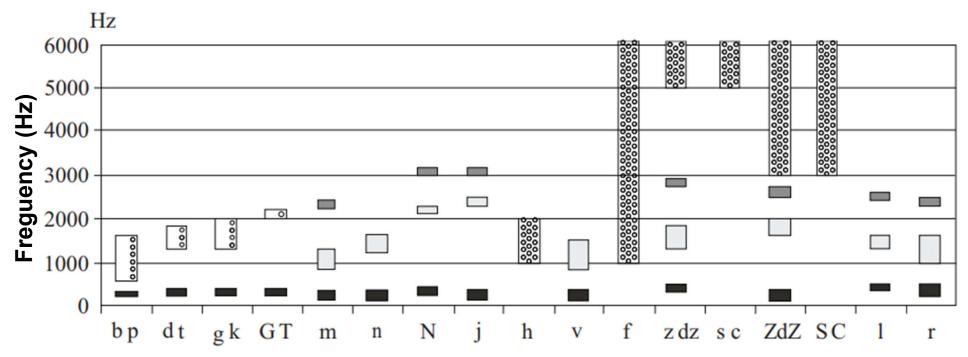
- They can be characterized by three main basic articulation parameters: the position of the tongue, lips, and jaw.
- Effect of sound transitions





#### The Hungarian consonants

• 55 Hungarian consonants. 25-25 short long, 5 only short



Frequency structure elements of Hungarian consonants. The dotted components represent noise, the others are voiced

excitations

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#### Hungarian consonant types

- Voiced final sounds: [b d f g].
- Unvoiced plosive sounds (silence closure): [ptck]
   Burst release time (Voice Onset Time (VOT): the time elapsed from the onset of the voiceless stop sound in CV relationships to the onset of the next vowel sound, given in ms.
- Voiced fricatives: [v z ʒ], + voiced [h]
- Unvoiced fricatives: [f s ∫ h]
- Voiced affricates:  $[\widehat{dz}]$   $[\widehat{dz}]$ .
- Unvoiced affricates: [ts], [ts]



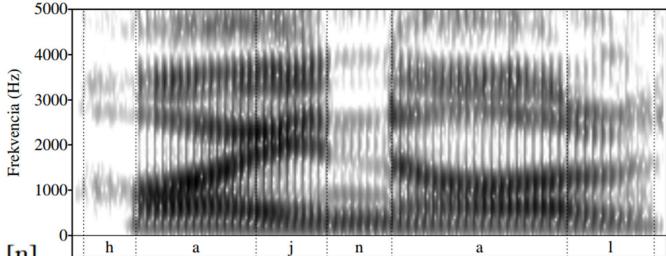




#### Special Hungarian consonants

• Approximant sounds: [l], [j]

• Trill: [r]

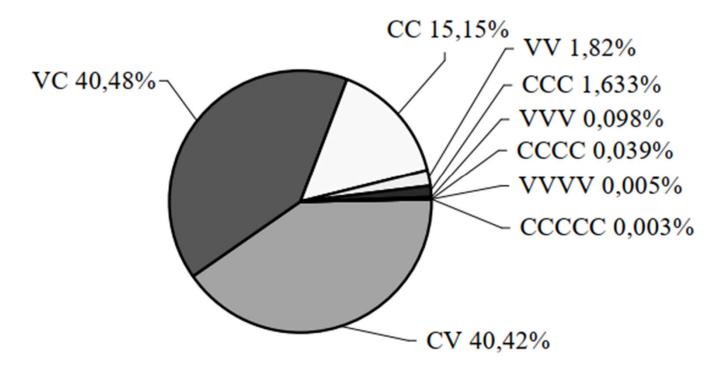


• Nasal sounds:





### Characteristics of the sound transition in the Hungarian language



Frequency of occurrence of tone sequence elements based on the texts of the Hungarian National Dictionary







#### Acoustic characteristics of continuous speech

- Changes
  - Spectral
  - First harmonic (pitch , F<sub>0</sub>)
  - Period
  - Intensity
- Approx. 13 sounds/s speech rate <> articulation rate
- Break structure determinant







#### The suprasegmental structure

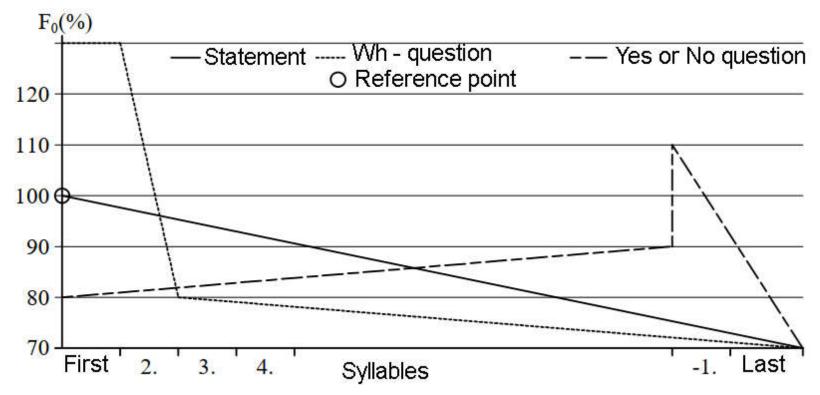
- A larger linguistic unit built on speech sounds (segments, segmental structure)
  - syllable
  - sentence
  - unity of thought
  - •
- It is realized by the change in the intonation (fundamental frequency), duration and intensity of the sounds (physically  $F_0$  is not continuous, but .... !!!)







#### The intonation - speech melody

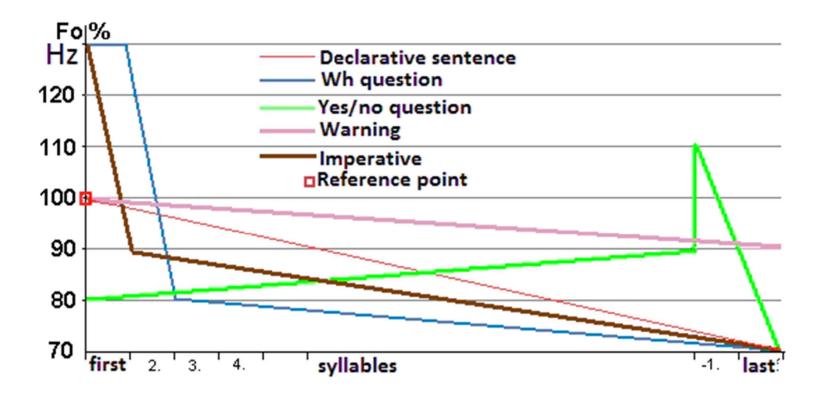


Schematic intonation/melody forms of Hungarian questions compared to statements depending on the syllable structure. The reference point is the beginning of the statement (e.g. 100% = 120 Hz)





#### Hungarian sentence melodies in the function of the melody of declarative sentence

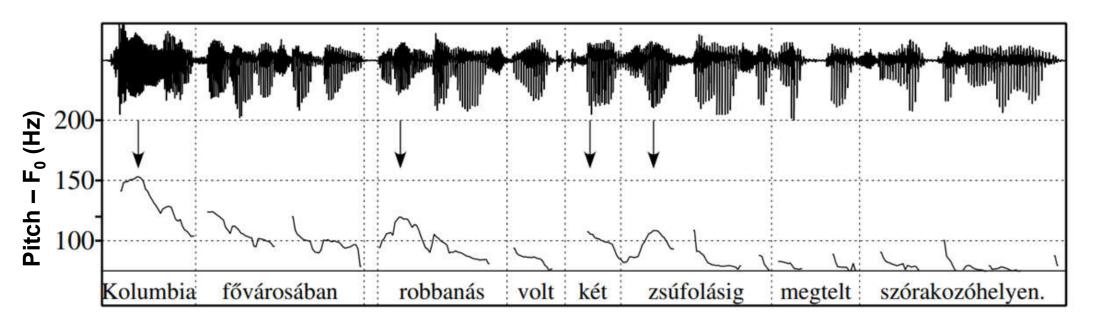








#### Word stress



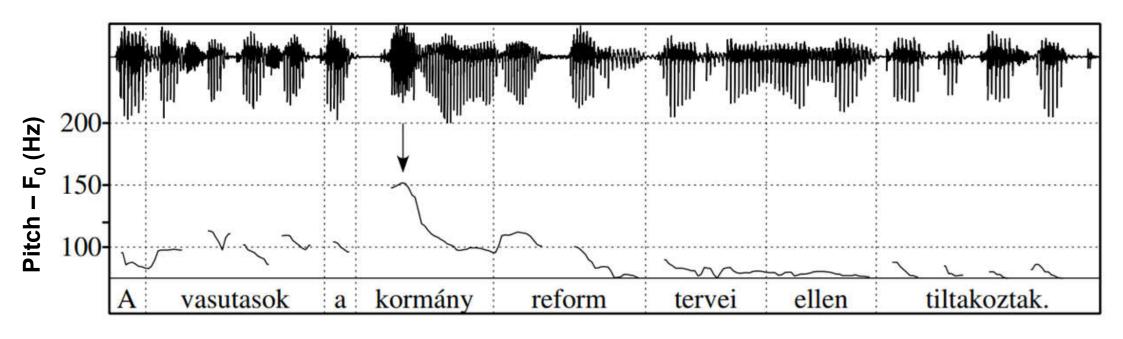
Falling intonation shapes characterize most of the sentence (4,4s). The frequency span is larger at the beginning. Word stress is shown by  $F_0$  peaks (and the arrows).







#### Sentence focus



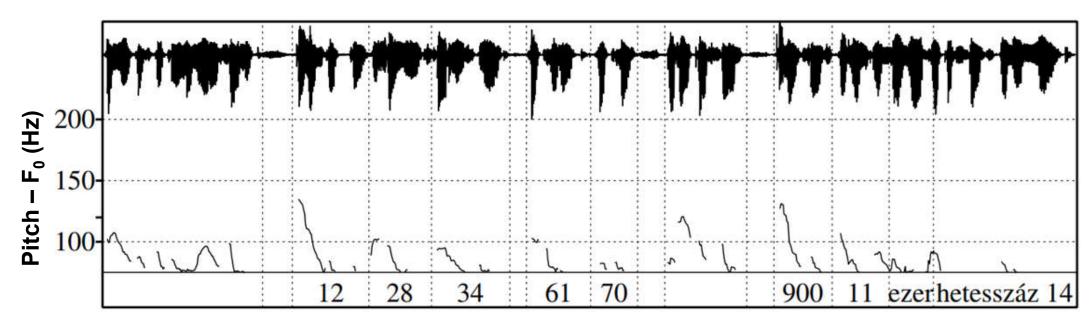
Sentence focus in a Hungarian statement (full length is 3,1s)







#### The role of the pause



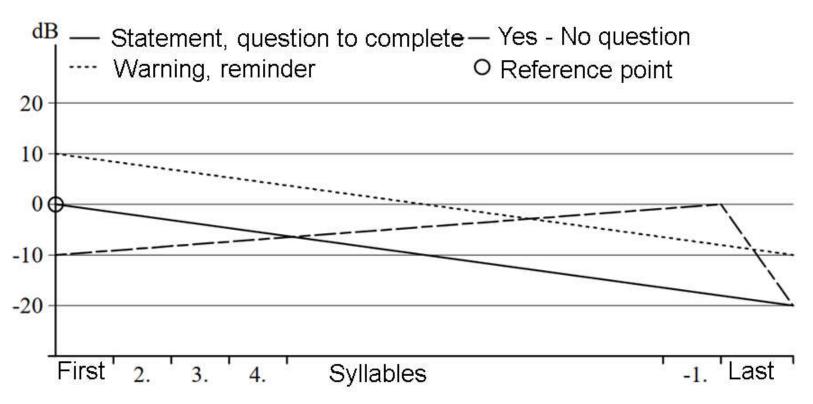
Listing of lottery numbers. Combination of pause and intonation strategies.







#### The intensity structure



Intensity structure of typical sentence types and their relationship compared to statements







#### The voice character

- Humans are good at identifying speakers based on their voices
  - Personal identification based on voice cannot be compared to, for example, fingerprints
  - Defining characteristics
    - Voice waveform/ glottal characteristics
    - Articulation channel parameters
    - Segmental and suprasegmental individual characteristics (these can be learned/copied quite well, see Stand- up)





