

# 1861 Event Card

Full Belly. At the end of the Action Stage for this round, if both players currently possess enough food to last two rounds, each may receive 1 food. Otherwise, discard 1 food. If the player has no food then there is no penalty.

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Feast or Famine. Roll a D6. If the number is even then all players receive 1 food immediately. If odd, no player may collect food from the board during this round.

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Recycled Ideas. Shuffle all discarded event cards back into the deck. Draw a new event card.

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Wealthy neighbors have lost their money. Place 2 trade goods on town hall. Any player may take them, but tension will change by 2 against that player.

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The store has a surplus. Trading at the general goods store is now at a 1:1 ratio for this turn.

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The Emancipation Proclamation has been issued. Regardless of your side, shit just got real. Permanently raise tension by 2.