

Pose-invariant 3D Proximal Femur Estimation through Bi-Planar Image Segmentation with Hierarchical Higher-Order Graph-based Priors



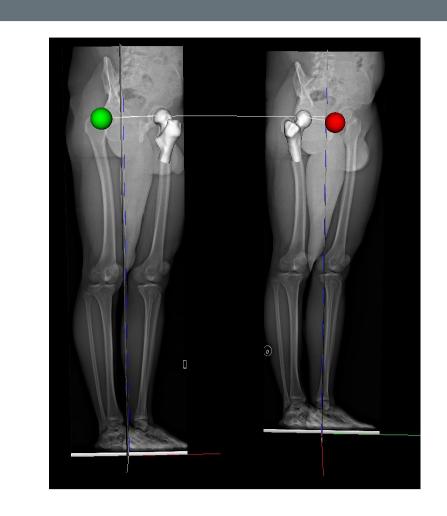
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Introduction

- **▶** Problem statement:
- 3D Proximal Femur modeling from low-dose bi-planar X-Ray images \Leftarrow important diagnostic interest in *Total Hip Replacement*.
- **▶** Contributions:
 - ▶ Non-uniform hierarchical decomposition of the shape prior of increasing clinical-relevant precision.
 - ▶ Graphical-model representation of the femur involving third-order and fourth-order priors.
 - ► Similarity and mirror-symmetry invariant.
 - ▶ Providing means of measuring regional and boundary supports in the bi-planar views.
 - ► Can be learned from a small number of training examples.
 - ▶ A dual-decomposition optimization approach for efficient inference of the 3D femur configuration from bi-planar views.



Hierarchical Multi-Resolution Probabilistic Modeling

► **Mesh sub-sampling** formulated as clustering achieved through curvature driven unsupervised clustering acting on the geodesic distances between vertices.

$$\mathcal{V}_{m+1} = \underset{\mathcal{V} \subset \mathcal{V}_m}{\operatorname{argmin}} \left[\sum_{v \in \mathcal{V}_m} \min_{\hat{v} \in \mathcal{V}} d(v, \hat{v}) + \alpha \sum_{\hat{v} \in \mathcal{V}} \exp(-\operatorname{curv}(\hat{v})) \right] \tag{1}$$

- ▶ $d(v, \hat{v})$: the geodesic distance between v and \hat{v} on \mathcal{M}_0 ,
- ightharpoonup curv (\hat{v}) : the curvature at \hat{v} on \mathcal{M}_0 .

▶ Level of detail selection:

- ▶ Vertices are organized in a tree structure.
- ▶ Starting from the coarsest resolution, regions are selected to be refined iteratively until reaching the required accuracy for every part.
- \Rightarrow Vertices $\mathcal{V}_{\mathsf{MR}}$

▶ Connectivity computation

- ▶ **Edges** \mathcal{E}_{MR} based on Delaunay triangulation of \mathcal{V}_{MR} associated to the geodesic distance.
- ightharpoonup Faces \mathcal{F}_{MR} computed by searching for minimal cycles in the edge list.

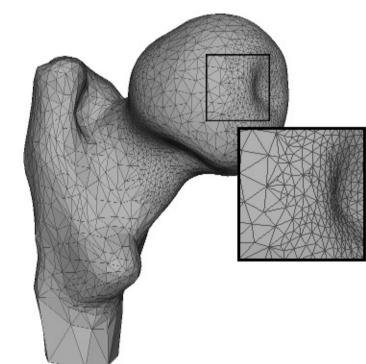


Figure: Multi-resolution surface Model

► Probabilistic shape modeling

$$p(\mathbf{u}) \propto \prod_{c \in \mathcal{T}} \psi_c(\hat{\mathbf{d}}_c(\mathbf{u}_c)) \cdot \prod_{q \in \mathcal{Q}} \psi_q(\mathbf{u}_q)$$
 (2)

- ► Pose-invariant prior:
 - ▶ Based on the relative Euclidean distance $\hat{d}_{ij} = d_{ij} / \sum_{(i,j) \in \mathcal{P}_c} d_{ij}$ for each pair of points $(i,j) \in \mathcal{P}_c$ in a triplet c of vertices.
 - ▶ The distribution $\psi_c(\hat{\mathbf{d}}_c)$ of $\hat{\mathbf{d}}_c$ is learned from the training data, using Gaussian Mixture Models (GMMs).
- **►** Smoothness potential function:

Encoding constraints on the change of the normal directions, for each quadruplet q of vertices corresponding to a pair of adjacent facets:

$$\psi_q(\mathbf{u}_q) = \exp\left\{-\left(1 - \langle \overrightarrow{n}_q^{(1)}(\mathbf{u}_q), \overrightarrow{n}_q^{(2)}(\mathbf{u}_q) > \right)/\beta\right\}$$
(3)

Probabilistic 3D Surface Estimation Framework

Posterior probability maximization:

$$p(\mathbf{u}|\mathbf{I},\mathbf{\Pi}) = \frac{p(\mathbf{u},\mathbf{I},\mathbf{\Pi})}{p(\mathbf{I},\mathbf{\Pi})} \propto p(\mathbf{u},\mathbf{I},\mathbf{\Pi}) = p(\mathbf{I}|\mathbf{u},\mathbf{\Pi})p(\mathbf{u})p(\mathbf{\Pi}) \propto p(\mathbf{I}|\mathbf{u},\mathbf{\Pi})p(\mathbf{u})$$

 $E(\mathbf{u}) = -\log p(\mathbf{u}|\mathbf{I},\mathbf{\Pi}) + \text{constant}$

► Higher-order MRF formulation:

$$E(\mathbf{u}) = \sum_{f \in \mathcal{F}} H_f^R(\mathbf{u}_f) + \sum_{q \in \mathcal{Q}} (H_q^B(\mathbf{u}_q) + H_q^P(\mathbf{u}_q)) + \sum_{c \in \mathcal{T}} H_c^P(\mathbf{u}_c)$$
 (5)

- $\blacktriangleright H_f^R(\mathbf{u}_f)$: regional-term potentials.
- $\rightarrow H_a^B(\mathbf{u}_a)$: boundary-term potentials.
- $\rightarrow H_c^P(\mathbf{u}_c)$ and H_a^P : model prior potentials.

► MRF inference through dual-decomposition:

- ► Decompose the original graph into a series of factor trees.
- ► Solve factor trees using max-product belief propagation.
- ► Maximize lower bound using a projected subgradient method.

Observation Model

$$p(\mathbf{I}|\mathbf{u},\mathbf{\Pi}) = \prod_{k \in \mathcal{K}} p(I_k|\mathbf{u},\Pi_k)$$
 (6)

▶ $\mathbf{I} = (I_k)_{k \in \mathcal{K}}$ ($\mathcal{K} = \{1, ..., K\}$, K = 2 for the case of bi-planar views): K observed images captured from different viewpoints with the corresponding projection matrices $\mathbf{\Pi} = (\Pi_k)_{k \in \mathcal{K}}$.

$$p(I_k|\mathbf{u},\Pi_k) \propto \exp\{-\frac{\lambda E_k^{\mathsf{R}}(I_k,\mathbf{u},\Pi_k) + (1-\lambda)E_k^{\mathsf{B}}(I_k,\mathbf{u},\Pi_k)}{T_k}\}$$
(7)

 T_k : temperature, $0 < \lambda < 1$: a balancing weight coefficient.

Regional term

$$E_k^{\mathsf{R}}(I_k, \mathbf{u}, \Pi_k) = \sum_{f \in \mathcal{F}} \delta_f(\mathbf{u}_f, \Pi_k) \cdot \iint_{\Omega(\mathbf{u}_f, \Pi_k)} \log \frac{p_{bg}(I(x, y))}{p_{fg}(I(x, y))} dxdy \tag{8}$$

- \mathbf{u}_f : 3D coordinates of the vertices of a facet f,
- ▶ $\delta_f(\mathbf{u}_f, \Pi_k)$: front-facing facet indicator function,
- $\triangleright \Omega_f(\mathbf{u}_f, \Pi_k)$: 2D region corresponding to the projection of f,
- $ightharpoonup p_{fg}$ and p_{bg} : distributions of the intensity for the regions of the femur and the background.

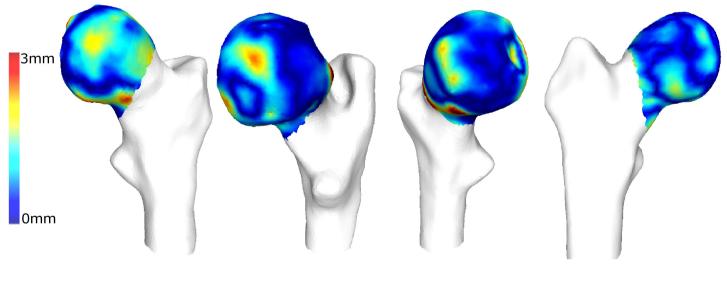
Boundary term

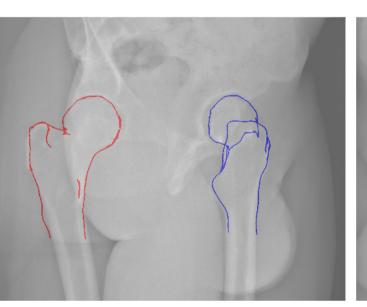
$$E_k^{\mathsf{B}}(I_k,\mathbf{u},\Pi_k) = \sum_{q\in\mathcal{Q}} \delta_q(\mathbf{u}_q,\Pi_k) \cdot \int_{\Gamma(\mathbf{u}_q,\Pi_k)} \langle \nabla I_k(x,y), \overline{n(x,y)} \rangle ds \qquad (9)$$

- $ightharpoonup \Gamma(\mathbf{u}_q, \Pi_k)$: projection of the edge shared by the two adjacent facets,
- $ightharpoonup \overrightarrow{n(x,y)}$: outward-pointing unit normal of $\Gamma(\mathbf{u}_q,\Pi_k)$, $\nabla I_k(x,y)=(\frac{\partial I_k(x,y)}{\partial x}$,
- $ightharpoonup \frac{\partial I_k(x,y)}{\partial y}$): gradient of the intensity at (x,y).

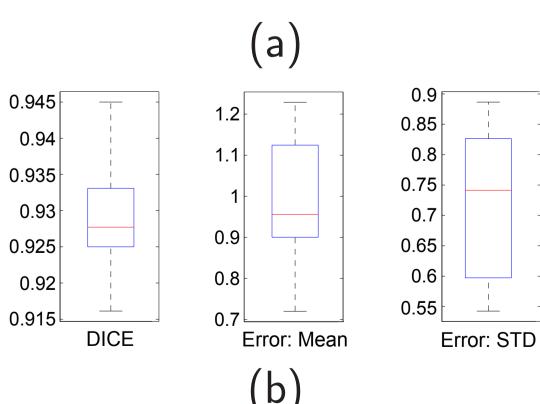
Experimental Validation

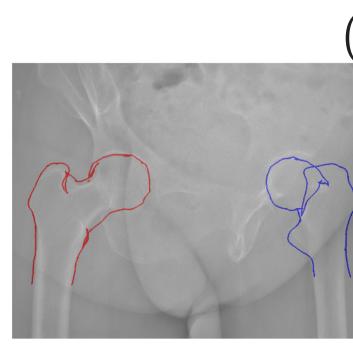
- ▶ Validation using both dry femurs and real clinical data.
- ► Comparaison with the gold standard CT method, through *Point-to-surface* distance and *DICE coefficient*.











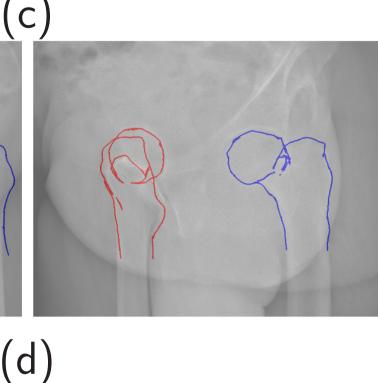


Figure: (a) Four 3D surface reconstruction results with point-to-surface errors on femoral head. (b) Boxplots on the DICE, the mean and STD of the point-to-surface errors (mm). (c) and (d) Projection results on in vivo data.

Future Work

- ▶ Introducing a joint model that couples femur with the hipbone socket.
- ► Combining anatomical landmarks with the existing formulation.
- Application to other clinical settings.