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#include <SPI.h>
#include <Wire.h>

#define STARTMARKER 0xFF
#define ADRESS 0xF5

const int kierSilnikLewy=4;
const int kierSilnikPrawy=7;
const int SilnikLewy=5;
const int SilnikPrawy=6;

//Instrukcje
//0x01 Read Instruction to read data from the Device
//0x02 Write Instruction to write data on the Device
//Rejestr
//0x00 Parametr 1
//0x01 Parametr 2
//0x02 Parametr 3
//0x03 Parametr 4

uint8_t COMMAND[16];
uint8_t EEP[16];
uint8_t REJESTR[4];
boolean newData = false;
byte DataLength = 0x00;

void setup() {
    Serial.begin(9600);
    pinMode(LED_BUILTIN, OUTPUT);
    pinMode(kierSilnikLewy,OUTPUT);
    pinMode(kierSilnikPrawy,OUTPUT);
    pinMode(SilnikLewy,OUTPUT);
    pinMode(SilnikPrawy,OUTPUT);
    digitalWrite(13, HIGH);
    for(int i = 0 ; i < 16 ; i++) {
        EEP[i] = 0x30;
        COMMAND[i] = 0x30;
    }
    REJESTR[0] = 0x30;
    REJESTR[1] = 0x30;
    REJESTR[2] = 0x30;
    REJESTR[3] = 0x30;
}

void loop() {
    receiveChar(EEP);
    ReadBufor(EEP, COMMAND);
    ExecuteCommand(COMMAND, REJESTR);
    CheckReg(REJESTR);
}

//Funkcja do odczytywania z portu szeregowego

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//zapisuje znak ASCII do bufora
//bufor jest zmienna globalna
void receiveChar(uint8_t* bufor) {
    static int i = 0;
    char rc;
    while (Serial.available() > 0) {
        rc = Serial.read();
        bufor[i] = rc;
        i = (i + 1) % 16;
    }
}

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//Funkcja do sprawdzania poprawnosci odebranej wiadomosci
//w tablicy COMMAND znajduje sie Komenda wraz z CHECKSUMa
//Dodatkowo biore pod uwage stalosc Markera i adresu

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bool CheckCHECKSUM(uint8_t* comm, byte l) {
    long sum = ADRESS + 1;
    byte temp = 1;
    while(l >= 0x02) {
        sum = sum + comm[l - 0x02];
        l--;
    }
    sum = 0xFF ^ sum;
    return (sum == comm[temp - 0x01]);
}

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long GenerateCHECKSUM(byte DataL, byte value1, byte value2) {
    long sum = ADRESS + DataL + value1 + value2;
    sum = 0xFF ^ sum;
    return sum;
}

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void CheckReg(uint8_t* rej) {
    if(rej[0] == 0x30) {
        return;
    }
    else if(rej[0] == 0x01) {
        digitalWrite(kierSilnikLewy, LOW);
        digitalWrite(kierSilnikPrawy, LOW);
        analogWrite(SilnikLewy, (rej[1]+rej[2]/2));
        analogWrite(SilnikPrawy, (rej[1]-rej[2]/2));
        delay(1000);
        analogWrite(SilnikLewy, 0);
        analogWrite(SilnikPrawy, 0);
        delay(1000);
    }
}

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void ExecuteCommand(uint8_t* comm, uint8_t* rej) {
    if(newData == true) {
        if(comm[0] == 0x01) {

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        SendMsg(comm[1], rej[comm[1]]);
    }
    if(comm[0] == 0x02) {
        rej[comm[1]] = comm[2];
    }
    newData = false;
    clearBufer(comm);
    clearBufer(EEP);
}
return;
}

void clearBufer(uint8_t* bufor) {
    for( int j = 0 ; j < 16 ; j++)
    {
        bufor[j] = 0x30;
    }
}

void ReadBufer(uint8_t* bufor, uint8_t* comm) {
    static boolean recvInProgress = false;
    static int parser = 0;
    static byte MsgLength = 0;
    static int Cparser = 0;
    byte temp = 0x00;

    while(recvInProgress == true) {
        if(bufor[parser] == ADRESS) {
            parser = (parser + 1) % 16;
            MsgLength = bufor[parser]; //z CHECKSUM/ENDMAKER
            temp = MsgLength;
            DataLength = MsgLength;
            parser = (parser + 1) % 16;
            while(temp > 0x00) {
                comm[Cparser] = bufor[parser];
                Cparser = (Cparser + 1) % 16;
                parser = (parser + 1) % 16;
                temp--;
            }
            //if(CheckCHECKSUM(comm, MsgLength)) {
            //jezeli na koncu paczki jest ENDMAKER jest sygnal o nowej komendzie
            if(CheckCHECKSUM(COMMAND, DataLength)) {
                newData = true;
                recvInProgress = false;
                Cparser = 0;
                return;
            }
        }
        else {
            recvInProgress = false;
            Cparser = 0;
            clearBufer(comm);
            return;
        }
    }
}

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    }
    }
    else {
        recvInProgress = false;
        parser = (parser + 1) % 16;
        return;
    }
}

if(bufor[parser] == STARTMARKER && newData == false) {
    recvInProgress = true;
    parser = (parser + 1) % 16;
    return;
}
else {
    parser = (parser + 1) % 16;
    return;
}
}

void SendMsg(byte RegPos, byte value) {
    Serial.write(STARTMARKER);
    Serial.write(ADRESS);
    Serial.write(0x03);
    Serial.write(RegPos);
    Serial.write(value);
    Serial.write(GenerateCHECKSUM(0x03, RegPos, value));
}

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