

```
/* Skrevet af Nicolai Glud
Kommunikation.h */

#include "device.h"
#include "protokolenum.h"
#include "smflags.h"

#define STLEVEL 3350
#define SPRING 17

void getFromKI(struct smflags* sm);
int convertToEnum(int value);
void convertToValue(int Level, struct smflags* sm);
```