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Проектування високонавантажених систем

Лабораторна робота No2
MassiveCounterIncrement

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1 Код реалізації

BaseCounter.py

```
from abc import ABC, abstractmethod
import hazelcast
from tqdm import tqdm

class BaseCounter(ABC):
    def __init__(self, client: hazelcast.HazelcastClient, name: str,
key: str = "counter"):
        self.client = client
        self.name = name
        self.key = key

    @abstractmethod
    def increment(self):
        pass

    def bulk_increment(self, n: int):
        for _ in tqdm(range(n), desc=f"{self.name}: "):
            self.increment()
```

AtomicLongCounter.py

```
from Counters.BaseCounter import BaseCounter

class AtomicLongCounter(BaseCounter):
    def __init__(self, client, name="atomic_counter", key="counter"):
        super().__init__(client, name, key) # HazelcastInstance
        hazelcastInstance = Hazelcast.newHazelcastInstance();
        self.atomic = client.cp_subsystem.get_atomic_long(name).
blocking() # IAtomicLong counter = hazelcastInstance.getCPSubsystem
().getAtomicLong( "counter" );

    def increment(self):
        self.atomic.add_and_get(1) # counter.incrementAndGet();
```

MapNoLockCounter.py

```
import time

from Counters.BaseCounter import BaseCounter

class MapNoLockCounter(BaseCounter):
    def __init__(self, client, name="map_no_lock", key="counter"):
```

```

        super().__init__(client, name, key) # HazelcastInstance hz =
Hazelcast.newHazelcastInstance();
        self.map = client.get_map(name).blocking() # IMap<String, Value
> map = hz.getMap( "map" );
        if self.map.get(key) is None: # String key = "1";
            self.map.put(key, 0) # map.put( key, new Value() );

    def increment(self):
        v = self.map.get(self.key) # Value value = map.get( key );
        # time.sleep(1e-2) # Thread.sleep( 10 );
        v += 1 # value.amount++;
        self.map.put(self.key, v) # map.put( key, value );

```

MapOptimisticCounter.py

```

from Counters.BaseCounter import BaseCounter

class MapOptimisticCounter(BaseCounter):
    def __init__(self, client, name="map_optimistic", key="counter"):
        super().__init__(client, name, key) # HazelcastInstance hz =
Hazelcast.newHazelcastInstance();
        self.map = client.get_map(name).blocking() # IMap<String,
Value> map = hz.getMap( "map" );
        if self.map.get(key) is None: # String key = "1";
            self.map.put(key, 0) # map.put( key, new Value() );

    def increment(self):
        while True: # for ( ; ; ) {
            v = self.map.get(self.key) # Value oldValue = map.get( key
);
            v += 1 # Value newValue = new Value( oldValue ); newValue.
amount++;
            # time.sleep(1e-2) # Thread.sleep( 10 );

            if self.map.replace(self.key, v): # if ( map.replace( key,
oldValue, newValue ) )
                break # break;

```

MapPessimisticCounter.py

```

from Counters.BaseCounter import BaseCounter

class MapPessimisticCounter(BaseCounter):
    def __init__(self, client, name="map_pessimistic", key="counter"):
        super().__init__(client, name, key) # HazelcastInstance hz =
Hazelcast.newHazelcastInstance();
        self.map = client.get_map(name).blocking() # IMap<String,
Value> map = hz.getMap( "map" );
        if self.map.get(key) is None: # String key = "1";
            self.map.put(key, 0) # map.put( key, new Value() );

```

```

def increment(self):
    self.map.lock(self.key) # map.lock( key );
    try: # try {
        v = self.map.get(self.key) # Value value = map.get( key );
        # time.sleep(1e-2) # Thread.sleep( 10 );
        v += 1 # value.amount++;
        self.map.put(self.key, v) # map.put( key, value );
    finally: # } finally {
        self.map.unlock(self.key) # map.unlock( key );

```

HazelcastCounters.py

```

import threading
import time

import hazelcast

from Counters import AtomicLongCounter, MapNoLockCounter,
    MapOptimisticCounter, MapPessimisticCounter

def run_benchmark(counter_cls, client, threads=10,
    increments_per_thread=10_000):
    counter = counter_cls(client)
    # reset value to 0 where possible
    if isinstance(counter, AtomicLongCounter):
        counter.atomic.set(0)
    else:
        m = client.get_map(counter.name).blocking()
        m.put(counter.key, 0)

    threads_list = []
    start = time.perf_counter()
    for t in range(threads):
        th = threading.Thread(target=counter.bulk_increment, args=(
            increments_per_thread,))
        th.start()
        threads_list.append(th)
    for th in threads_list:
        th.join()
    elapsed = time.perf_counter() - start

    throughput = (threads * increments_per_thread) / elapsed

    if isinstance(counter, AtomicLongCounter):
        final = counter.atomic.get()
    else:
        final = client.get_map(counter.name).blocking().get(counter.key
)

```

```

    return final, elapsed, throughput

if __name__ == "__main__":
    print("[PRE] Connecting to Hazelcast...")
    client = hazelcast.HazelcastClient(
        cluster_name="dev",
        cluster_members=["hazelcast1:5701", "hazelcast2:5702", "
hazelcast3:5703"]
    )

    print("[MAIN] Starting different Counters...")
    variants = {
        "Map no-lock": MapNoLockCounter,
        "Map pessimistic": MapPessimisticCounter,
        "Map optimistic": MapOptimisticCounter,
        "AtomicLong (CP)": AtomicLongCounter,
    }
    threads = 10
    increments_per_thread = 10_000
    try:
        for name, cls in variants.items():
            print("[MAIN] Running:", name)
            val, elapsed, throughput = run_benchmark(cls, client,
threads=threads, increments_per_thread=increments_per_thread)
            print(f"[Results] Received: {val}\n[Results] Expected: {
increments_per_thread * threads}\n[Results] Time: {elapsed:.2f} sec\
n[Results] Throughput: {throughput:.2f} requests/sec\n", "-"*60)
        finally:
            client.shutdown()

```

Dockerfile

```

FROM python:3.11-slim

WORKDIR /app

COPY req.txt .
RUN pip install --no-cache-dir -r req.txt

COPY ./Counters ./Counters
COPY HazelcastCounters.py .

CMD ["python", "HazelcastCounters.py"]

```

docker-compose.yml

```

services:

```

```

hazelcast1:
  image: hazelcast/hazelcast:5.4
  container_name: hz1
  ports:
    - "5701:5701"
  volumes:
    - ./hazelcast.yaml:/opt/hazelcast/hazelcast.yaml
  environment:
    - HZ_CLUSTERNAME=dev

hazelcast2:
  image: hazelcast/hazelcast:5.4
  container_name: hz2
  ports:
    - "5702:5701"
  volumes:
    - ./hazelcast.yaml:/opt/hazelcast/hazelcast.yaml
  environment:
    - HZ_CLUSTERNAME=dev

hazelcast3:
  image: hazelcast/hazelcast:5.4
  container_name: hz3
  ports:
    - "5703:5701"
  volumes:
    - ./hazelcast.yaml:/opt/hazelcast/hazelcast.yaml
  environment:
    - HZ_CLUSTERNAME=dev

python-client:
  build: .
  container_name: hz-client
  depends_on:
    - hazelcast1
    - hazelcast2
    - hazelcast3
  environment:
    - PYTHONUNBUFFERED=1

```

hazelcast.yaml

```

hazelcast:
  cluster-name: dev

network:
  join:
    multicast:
      enabled: false

```

```
tcp-ip:  
  enabled: true  
  member-list:  
    - hazelcast1  
    - hazelcast2  
    - hazelcast3
```


2 Результати

Результат:

[PRE] Connecting to Hazelcast...

[MAIN] Starting different Counters...

[MAIN] Running: Map no-lock

[Results] Received: 15414

[Results] Expected: 100000

[Results] Time: 22.10 sec

[MAIN] Running: Map pessimistic

[Results] Received: 100000

[Results] Expected: 100000

[Results] Time: 123.39 sec

[MAIN] Running: Map optimistic

[Results] Received: 100000

[Results] Expected: 100000

[Results] Time: 117.23 sec

[MAIN] Running: AtomicLong (CP)

[Results] Received: 100000

[Results] Expected: 100000

[Results] Time: 11.59 sec

3 Лог, який видають ноди Hazelcast