

What is a Mobile Device?

- A mobile device is normally a sealed device with fixed components
- A mobile device runs mobile OS
- Mobile devices have multiple wireless connections
- Smartphones, tablets, wearables, and GPS are all examples of mobile devices

Mobile Device -

Single, Sealed Unit

Runs Specific Mobile OS (Android, iOS, etc)

Embedded System - OS stored on Firmware

Not designed to support lots of different Device Drivers

You won't be seeing different Hardware in a Sealed System

Wireless Connectivity - 802.11, Bluetooth, Cellular, Zigby

Wire connections are typically just for Charging.

Wirelessly you can have accessories (with plenty of exceptions)

Smart Phone - Android or iOS

Wi-Fi

Cellular

GPS

Accelerometers

Wireless Charging

Battery Chargers - USB C Connectors

Battery Packs - Bumper/ProtectiveCase with an additional built in Battery Pack

Tablet - big brother of the Smart Phone

Used in Restaurants all the time for Ordering & Payments

Also great for Home Automation Devices

Wearable Technology -

Smart Watch - Fitbit

Wahoo - Heart Rate Monitor

E-Readers - Doesn't use much electricity

GPS Device (Global Positioning System) - one of the earliest Smart Devices

Credit Card Readers - Swipe Style Insert Style

Micro/Mini SD Cards - add a little bit of Storage to your Smart Devices
Apple Devices don't use them

Mobile Connections

- **Mobile devices use wired or wireless connections**
- **Common wired connections: micro USB, USB C, Lightning, and Thunderbolt**
- **Common wireless connections include NFC, Bluetooth, Infrared, and 802.11**

Connecting Mobile Devices to other stuff/Peripherals -

Wired - Micro USB, Lightning Connection, USB C
(and also Mini USB, or Thunderbolt for older devices)
Reasons - Power, Connect to Desktops (File Transfer, Synchronization, etc)

Wireless -

NFC (Near Field Communication) - Make sure NFC is Turned On
Tap-to-Print, Tap-to-Pay,
Tap someone's Phone to send them a Youtube Video!
(Not for iPhone)

Bluetooth - Pairing Process (at times) using a 6 Digit Code
If you're having an issue with Pairing a Device,
delete the "Previously Connected Pair",
and go through the Pairing Process again!

IR (Infrared) - Line-of-Sight Connection, just like a TV Remote Controller
This is fading out, and we tend not to see this feature used often.
Very Low Speed Connection (Change Channels on a TV)

802.11 - Connecting to a Wireless Network using Personal Shared Key

Cellular -

USB Tethering - Can give internet to another Device (Laptop)
Need to be Physically Connected (Wire Connection)

Portable Wi-Fi Hotspot - Turning this on will pass out an SSID

Tethering - Only 1 Device can be Connected

Hotspot - Multiple Devices can be Connected

Airplane Mode - Turns off 802.11, Bluetooth, NFC
(anything that makes Radio Waves)

Touring Android

- The Android desktop only shows the applications you choose
- Notifications are seen by swiping down
- The Google Play store is where Android users install applications
- You can change permissions for apps if needed
- Android phones are associated with a Google account;
you can add accounts if desired

Virtual Reality

- Virtual reality (VR) is a complete virtualized environment
- VR will include a headset that detects head movements (tracking)
- Augmented reality (AR) places virtual objects in the real world

VR (Virtual Reality) - Create your own Virtualized Reality
Military, Medical, Engineering, Gaming, etc.

Mike's using the HTC Vive Pro
2 Handheld Controllers
Headset with 2 Monitors running OLED, Sound & Tracking
Tracking with Infrared Transmitters

AR (Augmented Reality) - You see the Real World, which we place things upon.
Instagram & Snapchat's Filters, Google Translate