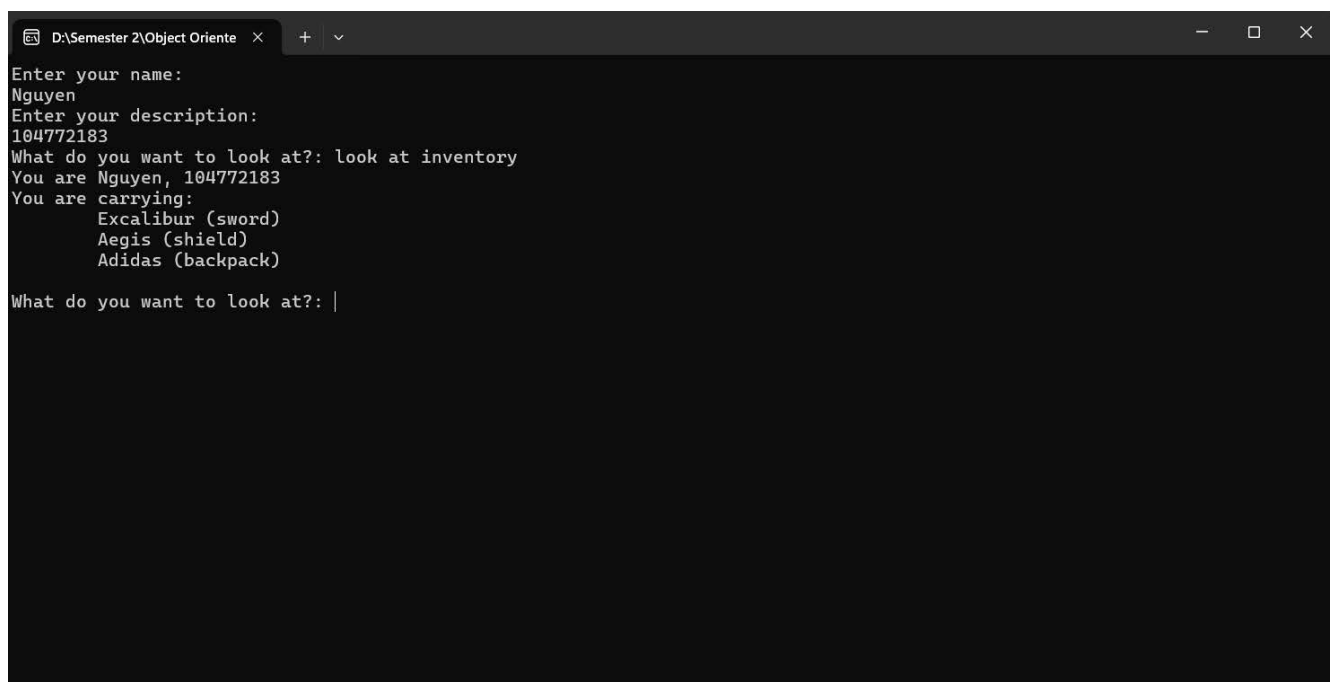


```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace _7._1P
8 {
9     public class Program
10    {
11        static void Main(string[] args)
12        {
13            Console.WriteLine("Enter your name: ");
14            string playerName = Console.ReadLine();
15            Console.WriteLine("Enter your description: ");
16            string playerDescription = Console.ReadLine();
17            Player player = new Player(playerName, playerDescription);
18
19            Item sword = new Item(new string[] { "sword", "Excalibur",
20                "a strong sword" });
21            Item shield = new Item(new string[] { "shield", "Aegis", "a
22                strong shield" });
23
24            player.Inventory.Put(sword);
25            player.Inventory.Put(shield);
26
27            Bag backpack = new Bag(new string[] { "backpack" },
28                "Adidas", "a big backpack");
29            player.Inventory.Put(backpack);
30            Item gem = new Item(new string[] { "gem" }, "Ruby", "a rare
31                gem");
32            backpack.Inventory.Put(gem);
33
34            ////
35            LookCommand lookCommand = new LookCommand();
36            while (true)
37            {
38                Console.Write("What do you want to look at?: ");
39                string input = Console.ReadLine();
40                string[] commandWords = input.Split(' ');
41                string result = lookCommand.Execute(player,
42                    commandWords);
43                Console.WriteLine(result);
44            }
45        }
46    }
47 }

```

```
/////
LookCommand lookCommand = new LookCommand();
while (true)
{
    Console.Write("What do you want to look at?: ");
    string input = Console.ReadLine();
    string[] commandWords = input.Split(' ');
    string result = lookCommand.Execute(player,
        commandWords);
    Console.WriteLine(result);
}
```



The screenshot shows a console window titled "D:\Semester 2\Object Oriente" with a tab labeled "x". The window displays the following text:

```
Enter your name:
Nguyen
Enter your description:
104772183
What do you want to look at?: look at inventory
You are Nguyen, 104772183
You are carrying:
    Excalibur (sword)
    Aegis (shield)
    Adidas (backpack)
What do you want to look at?: |
```