PONGSAKORN U-CHUPALA, Ph.D.

ONLINE RESUME: HTTPS://PUCHUPALA.COM **EMAIL:** PUCHUPALA@GMAIL.COM **TEL:** (+81)-80-4243-9556

EDUCATION

Nara Institute of Science and Technology,
Nara, Japan (2013-2018)

- Doctor of Engineering, Computer Science, Graduate School of Information Science (GPA: 4.00)
- Master of Engineering, Computer Science, Graduate School of Information Science (GPA: 4.00)

Kasetsart University,
Bangkok, Thailand (2008-2013)

- Bachelor of Engineering, Computer Engineering, *Cum Laude* (GPA: 3.54)

LANGUAGE QUALIFICATIONS

- 990 Points, TOEIC IP, June 2015
- 101 Points, TOEFL iBT, October 2012
- Level N2, Japanese Language Proficiency Test, December 2021

SCHOLARSHIPS

- MEXT Scholarship *(2015-2018)*
- JASSO Scholarship *(2011-2012)*

AFFILIATIONS

- PRAGMA Student Steering Committee *(2015-2018)*
- Google Developer Group Thailand *(2012-2018)*
- Google Student Ambassador SEA, Google Inc. (2012)

LINKS

- Personal Github: https://github.com/puchupala
- Work Github: https://github.com/te-pongsakornuchupala
- LinkedIn: https://www.linkedin.com/in/puchupala/

SKILLS

- Distributed Machine Learning (PyTorch, TensorFlow, NNabla)
- GPGPU Application Optimization (CUDA, ROCm)
- Distributed Communication Algorithm
- High-Performance Computing for Machine Learning Workload
- Cloud Computing, Virtualization, and Linux Containers
- Web Technology and Web Development
- Software-Defined Networking and OpenFlow
- Linux Administration
- Programming Languages: Python (expert), C/C++ (proficient), JavaScript (prior experience), PHP (prior experience)
- Languages: Thai (Native), English (Business Proficiency), Japanese (Limited Proficiency)

EXPERIENCES

2018-present Research Engineer (Distributed Deep Learning), R&D Center, Sony Group Corporation, Japan

- To enable engineers and data scientist to utilize standard AI/ML toolchain on non-standard proprietary GPGPU cluster, I developed custom distributed deep learning stack including custom collective communication solution for non-standard proprietary communication fabric.
- I help design GPGPU cluster using non-standard proprietary hardware for distributed deep learning workload.
- Using low-rank learning method we developed in collaboration with UW-Madison, I reduced memory footprint of several of our neural network learning tasks by up to 50%.
- I coordinate our team research collaboration effort with UW-Madison, which resulted in the publication: **PUFFERFISH: Communication-efficient Models at No Extra Cost**.
- I coordinate our team research collaboration effort with Georgia Tech, which resulted in the publication: **Nested Dithered Quantization for Communication Reduction in Distributed Training**.
- I developed a distributed deep learning simulator, which help our team **broke world record of ImageNet/ResNet-50 training speed**. During ABCI Grand Challenge 2018, we gained access to the entire ABCI cluster only for a limited time. The simulator allows us to do dry hyper-parameter tuning, thus significantly reducing the number of experiments required on the cluster.
- **I** work on **NNabla,** Sony's high-performance deep learning framework. I am responsible for distributed learning performance optimization as well as designing next-generation distributed learning API.

2013-2018 PHD Student, Software Design and Analysis Laboratory, Nara Institute of Science and Technology, Japan

- *Doctoral Dissertation* **Increasing Data Center Efficiency with Improved Task Scheduling and Communication** I propose several optimizations for cloud infrastructure.
- *Master's Thesis* **Overseer: Application-Aware Routing** OpenFlow controller for bandwidth and latency aware routing implemented with POX.
- **PRAGMA-ENT** Breakable international SDN testbed for PRAGMA community. I help established and maintained this network, which connect multiple institutions including NAIST, Osaka University, University of California San Diego, and University of Florida.
- **Applying Deep Learning to Network Traffic Identification and Categorization** I developed network traffic classification model using stacked denoising autoencoder in TensorFlow. This model is learned on the CAIDA Internet traffic dataset. The model is a part of my proposal to create automatic SDN-based data center network traffic optimizer.
- **Container Rebalancing** I proposed a novel scheduling mechanism with a rebalancing processing working alongside a scheduling process. A Hadoop/Hive-powered data processing technique and a Python-based simulation using Google's cluster data is performed to validate this method.

2017 Internship, Information Technology Research Institute, AIST, Japan

- I was responsible for deploying and benchmarking an experimental multi-site GPFS cluster connecting Japan, Australia, and U.S.A. The work involves the administration and debugging of Linux environment, as well as collaborating with researchers from multiple institutions.

2014 Visiting Scholar, CalIT2, University of California San Diego, United States

- **PRAGMA Boot** A program to instantiate VM in PRAGMA's cloud. I was responsible for OpenNebula plugin written in Ruby.

2013 Part-Time Developer, Innovative Extremist Co., Ltd.

- **ByteArk** S3-compatible SEA-based CDN. I was a part of the team responsible for the internal API.
- **Nyanlive** A complete solution for creating and maintaining video streaming platform. I was responsible for streaming authentication/authorization system and the internal API implemented with Django.
- **Knowbita** Online lecture archive of dept. of computer eng., Kasetsart University. I was responsible for the internal API implemented with Django.

2008-2013 Student, High Performance Computing and Networking Center, Kasetsart University

- *Thesis* **An implementation of a multi-site virtual cluster cloud** Virtual cluster over multiple OpenNebula sites.

2012 Part-Time Developer, Onebit Matter Co., Ltd. (now Wisesight Co., Ltd.)

- **OBVOC** Social media monitoring platform. I was responsible for social media data collection using Python.

2009-2010 Part-Time Developer, Thoth Media Co., Ltd. (now Wisesight Co., Ltd.)

- **Kpiology** Social media analytics platform. I was responsible for the early version of Twitter™ data collection and analytics using Python.

SIDE PROJECTS

- **Homebridge Nature Remo Multi Toggle Light** *(2021)*: Homebridge plugin for controlling toggle light through Nature Remo device.
- **GaineViz** *(2017)*: Web-based visualization tool for Gainesville city's open-data. Best hack award, CENTRA2 Student Hackathon.
- **eCOStamp** *(2013-2014)*, Electronics collectible stamp platform combining web service, smartphone application and 3D-printed Arduino-based hardware. Part of Creative and International Competitiveness Project (CICP2013) supported by NAIST.

PUBLICATIONS

- (Affiliate[1]) H. Wang, S. Agarwal, and D. Papailiopoulos, **"PUFFERFISH: Communication-efficient Models at No Extra Cost,"** in The Fourth Conference on Machine Learning and Systems (MLSys), 2021
- H. Mikami, H. Suganuma, P. U-chupala, Y. Tanaka, and Y. Kageyama, **"ImageNet/ResNet-50 Training in 224 Seconds",** arXiv:1811.05233 [cs.LG], 2018.
- P. U-chupala, **"Increasing Data Center Efficiency with Improved Task Scheduling and Communication",** Nara Institute of Science and Technology, 2018.
- P. U-Chupala, Y. Watashiba, K. Ichikawa, and H. Iida, **"Towards Self-Optimizing Network: Applying Deep Learning to Network Traffic Categorization and Identification in the Context of Application-Aware Network"** , IPSJ SIG Internet and Operation Technology (IOT), 2018.
- K. Ichikawa et al., **"Dynamic International SDN and Inter-Cloud Infrastructure,"** in The 2nd RICC-RIEC workshop, 2017.
- P. U-chupala, Y. Watashiba, K. Ichikawa, S. Date, and H. Iida, **"Application-aware network: network route management using SDN based on application characteristics,"** in CSI Transactions on ICT, pp. 1–11, 2017.
- P. U-chupala, Y. Watashiba, K. Ichikawa, S. Date, and H. Iida, **"Container Rebalancing: Towards Proactive Linux Containers Placement Optimization in a Data Center,"** in The 41th IEEE Computer Society International Conference on Computers, Software & Applications (COMPSAC), 2017.
- K. Ichikawa et al., **"PRAGMA-ENT: An International SDN testbed for cyberinfrastructure in the Pacific Rim,"** Concurrency and Computation: Practice and Experience, February, 2017.
- S. Date et al., **"SDN-accelerated HPC infrastructure for scientific research,"** in International Journal of Information Technology (IJIT), 2016
- S. Date et al., **"An Empirical Study of SDN-accelerated HPC Infrastructure for Scientific Research,"** in 2015 International Conference on Cloud Computing Research and Innovation (ICCCRI), 2015, pp. 89–96.
- K. Ichikawa et al., **"PRAGMA-ENT: Exposing SDN Concepts to Domain Scientists in the Pacific Rim,"** in PRAGMA Workshop on International Clouds for Data Science (PRAGMA-ICDS) 2015, 2015.
- P. U-chupala, **"Overseer: SDN-Assisted Bandwidth and Latency Aware Route Optimization based on Application Requirement,"** Nara Institute of Science and Technology, 2015.
- P. U-chupala, K. Ichikawa, H. Iida, N. Kessaraphong, P. Uthayopas, S. Date, H. Abe, H. Yamanaka, and E. Kawai, **"Application-Oriented Bandwidth and Latency Aware Routing with OpenFlow Network,"** in The 6th IEEE International Conference on Cloud Computing Technology and Science (CloudCom), 2014.
- P. U-chupala, K. Ichikawa, P. Uthayopas, S. Date, and H. Abe, **"Designing of SDN-Assisted Bandwidth and Latency Aware Route Allocation,"** in Summer United Workshops on Parallel, Distributed and Cooperative Processing (SWoPP), 2014.
- P. U-chupala, P. Uthayopas, K. Ichikawa, S. Date, and H. Abe, **"An implementation of a multi-site virtual cluster cloud,"** in The 2013 10th International Joint Conference on Computer Science and Software Engineering (JCSSE), 2013, pp. 155–159
- P. U-chupala, K. Ichikawa, H. Abe, S. Date, and S. Shimojo, **"A Virtual Cluster Manager using a Hierarchical Management Model for Cloud Infrastructure,"** in The 6th International Conference on Ubiquitous Information Technologies and Applications (CUTE), 2011.

[1] Due to the delay during Sony's publication clearance process, Sony's contributors were put on the acknowledgement section instead.