# **Bowen Groff**

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#### **EDUCATION**

#### University of Central Florida

Expected May 2027

B.S. in Computer Engineering, GPA 3.54/4.00

Orlando, FL

#### EXPERIENCE

### **Embedded Software Engineer Intern**

May 2025 – October 2025

L3Harris Technologies

Palm Bay, FL

- Developed a **Linux kernel driver** in **C** that captured fibre channel frames from an **FPGA** and transmitted them on a **UDP port**, enabling message recieve and transmit on a chassis designed for aircraft communication systems.
- Mapped reserved memory blocks in **custom device tree** with **C++** userspace application, allowing low-latency message handling between the FPGA and kernel.
- Verified message authenticity using Anonymous Subscriber Messaging protocol, which accepted 27 unique message labels.

## Software Engineer Intern

May 2024 – April 2025

Colorado Springs, CO

L3Harris Technologies

- Upgraded a command line to a webpage for deep space telescope operators at GEODSS\* sites using **ReactJS** and **SpringBoot**.
- Streamlined location and conversion of .FITS files using **reusable components** in **React** through selection of date, time, and telescope.
- Continuously made additions to the webpage through feedback from operators, such as a **message logger** utility, .ini editing utility through the webpage, and launching external programs.

#### Software Engineer Intern

May 2023 – August 2023

L3Harris Technologies

Palm Bay, FL

- Engineered a **predictive analysis tool** trained on a dataset of **<5000** data points to **predict failure modes** in failing **F-35** chipset modules
- Trained one of three AI models used to obtain final output with a focus on word frequency to failure mode, which predicted failures correctly  $\sim 68\%$  of the time.
- Created and executed a **presentation** of PAT to F-35 hardware module operators and **stakeholders** on the F-35 contract, with ROI estimated at \$5,000,000 due to failure mode diagnosis achieved ~99.5% faster and **thousands** of hours saved overall.

#### Projects

# Pirateships

October 2024 - November 2024

University of Central Florida

 $Knight\ Hacks\ VII\ Hackathon$ 

- Collaborated with a team of three to create a Battleships inspired game with working multiplayer using **Google Cloud**.
- Built using **Python** with **PyGame** to create a grid, allow for ship placement, and update each user's game per turn.

### EXTRACURRICULARS

#### **Event Planning Team Member**

oSTEM

August 2024 – Present University of Central Florida

Kickstart Mentee

August 2025 – Present

 $Knight\ Hacks$ 

University of Central Florida

## SKILLS

Software/OS: Atlassian Suite, Jenkins, Oracle VirtualBox, Linux (RedHat, Ubuntu), Microsoft Office

Programming Languages and Frameworks: C, C++, Java, Python, JavaScript, React Certifications: MTA: Introduction to Programming Using Python (Retired June 2022)

<sup>\*</sup>Ground-Based Electro-Optical Deep Space Surveillance