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- ▲ SQL: One of the most valuable skills (craigkerstiens.com)
 816 points by duck 6 days ago | hide | past | web | favorite | 378 comments
- ▲ slap_shot 6 days ago [-]

SQL is one the most amazing concepts I've ever experienced. It's nearly 5 decades old and there is no sign of a replacement. We've created countless other technologies to store and process data, and we always seem to try to recreate SQL in those technologies (e.g. Hive, Presto, KSQL, etc).

I run a c Craigs p SQL, and

SQL: One of the Most Valuable Skills

I've learned a lot of skills over the course of my career, but no technical skill more useful than SQL. SQL stands out to me as the most valuable skill for a few reasons:

- 1. It is valuable across different roles and disciplines
- 2. Learning it once doesn't really require re-learning
- 3. You seem like a superhero. You seem extra powerful when you know it because of the amount of people that aren't fluent

https://news.ycombinator.com/item?id=19149792

Didn't Lecture 3 Go Over SQL?

haha

Didn't Lecture 3 Go Over SQL?

Two sublanguages

DDL Data Definition Languagedefine and modify schema (physical, logical, view)CREATE TABLE, Integrity Constraints

DML Data Manipulation Language get and modify data simple SELECT, INSERT, DELETE human-readable language

Gritty Details

DDL

NULL, Views

DML

Basics, SQL Clauses, Expressions, Joins, Nested Queries, Aggregation, With, Triggers

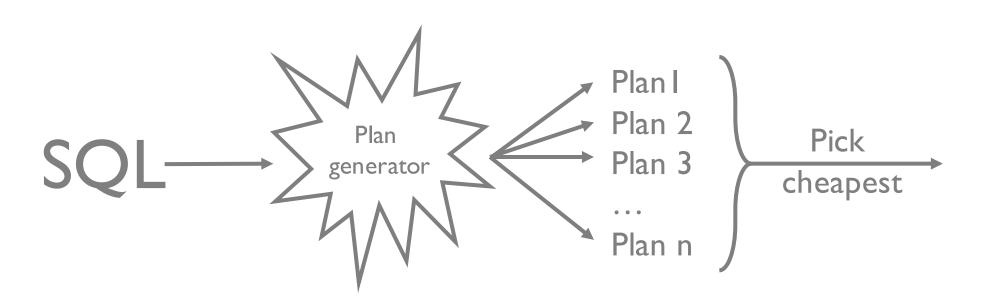
Why a declarative language (SQL)?

DBMS makes it run efficiently

Key: precise query semantics

Reorder/modify queries while answers stay same

DBMS estimates costs for different evaluation plans



SQL Extends Relational Algebra

More expressive power than Rel Alg

Multisets (bags) rather than sets (allow duplicates)

Ordering

NULLs

Aggregates

Most widely used query language, not just relational query language

Today's Database

Sailors

 sid sid	name	rating	age
	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Boats

<u>bid</u>	name	color
101	Legacy	red
102	Melon	blue
103	Mars	red

Reserves

<u>sid</u>	<u>bid</u>	day
I	102	9/12
2	102	9/13
2	103	9/14

Is Reserves table correct?

Today's Database

Sailors

 sid 	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Boats

<mark>≯ bid</mark>	name	color
101	Legacy	red
102	Melon	blue
103	Mars	red

Reserves

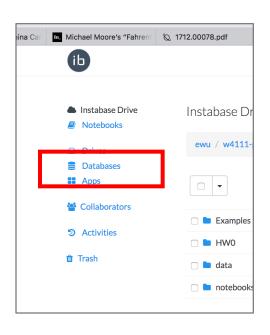
<u>sid</u>	bid day		
I	102	9/12	
2	102	9/13	
2	103	9/14	

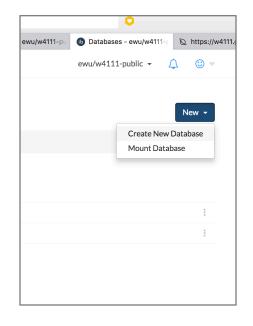
Is Reserves table correct?

Day should be part of key

Follow along at home!

https://www.instabase.com/ewu/w4111public/fs/Instabase%20Drive/Examples/sql.ipynb





Pick postgres

ib.connect_db('ib://ewu/w4111-public/databases/w4111')







<30 year old sailors

SELECT *
FROM Sailors
WHERE age < 30

<u>sid</u>	name	rating	age
1	Eugene	7	22
3	Ken	8	27

SELECT name, age FROM Sailors WHERE age < 30

name	age
Eugene	22
Ken	27

<30 year old sailors

```
SELECT * FROM Sailors \sigma_{age < 30} \text{ (Sailors)} WHERE age < 30
```

SELECT name, age FROM Sailors WHERE age < 30

 $\pi_{name, age}$ ($\sigma_{age < 30}$ (Sailors))

Multiple Relations

SELECT S.name

FROM Sailors AS S, Reserves AS R

WHERE S.sid = R.sid AND R.bid = 102

$$\pi_{\text{name}} (\sigma_{\text{bid}=2}(\text{Sailors} \bowtie_{\text{sid}} \text{Reserves}))$$

Sailors Reserves

<u>sid</u>	name	rating	age	<u>sid</u>	<u>bid</u>	<u>day</u>
I	Eugene	7	22		102	9/12
2	Luis	2	39	2	102	9/13
3	Ken	8	27	2	103	9/14

Structure of a SQL Query

DISTINCT

Optional, answer should not have duplicates Default: duplicates not removed (multiset)

target-list

List of expressions over attrs of tables in relation-list

SELECT [DISTINCT] target-list FROM relation-list WHERE qualification

relation-list

List of relation names

Can define range-variable "AS X"

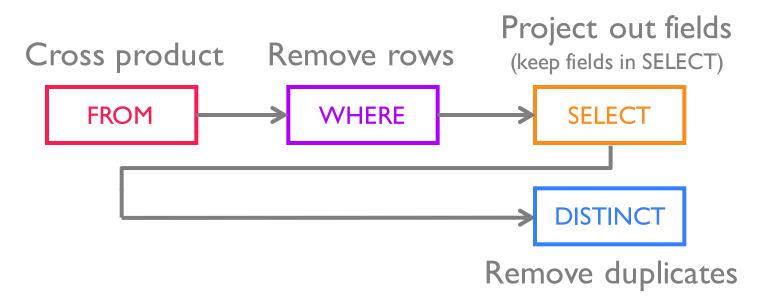
qualification

Boolean expressions

- Combined w/ AND,OR,NOT
- attr op const
- attr₁ op attr₂
- op is =, <, >, !=, etc

Conceptual Query Evaluation

```
SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification
```



Not how actually executed! Above is likely very slow

DISTINCT (vol. I)

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
I	102	9/12
2	102	9/13
2	103	9/14

SELECT bid FROM Reserves

<u>bid</u>
102
102
103

SELECT DISTINCT bid FROM Reserves

<u>bid</u>
102
103

Sailors that reserved 1+ boats

```
SELECT S.sid
FROM Sailors AS S, Reserves AS R
WHERE S.sid = R.sid
```

Would DISTINCT change anything in this query? What if SELECT clause was SELECT S.name?

Range Variables

Disambiguate relations same table used multiple times (self join)

```
SELECT sid
FROM Sailors, Sailors
WHERE age > age
```

```
SELECT S1.sid
FROM Sailors AS S1, Sailors AS S2
WHERE S1.age > S2.age
```

Range Variables

Disambiguate relations same table used multiple times (self join)

```
SELECT sid
FROM Sailors, Sailors
WHERE age > age
```

```
SELECT S1.name, S1.age, S2.name, S2.age
FROM Sailors AS S1, Sailors AS S2
WHERE S1.age > S2.age
```

Expressions (Math)

```
SELECT S.age, S.age - 5 AS age2, 2*S.age AS age3
FROM Sailors AS S
WHERE S.name = 'eugene'
```

```
SELECT S1.name AS name1, S2.name AS name2
FROM Sailors AS S1, Sailors AS S2
WHERE S1.rating*2 = S2.rating - 1
```

Expressions (Strings)

```
SELECT S.name
FROM Sailors AS S
WHERE S.name LIKE 'e_%'
```

- '_' any one character (• in regex)
- '%' 0 or more characters of any kind (•* in regex)

Most DBMSes have rich string manipulation support e.g., regex

PostgreSQL documentation

http://www.postgresql.org/docs/9. I/static/functions-string.html

Expressions (Date/Time)

```
SELECT R.sid
```

FROM Reserves AS R

WHERE now() - R.date < interval '1 day'

TIMESTAMP, DATE, TIME types

now() returns timestamp at start of transaction

DBMSes provide rich time manipulation support

exact support may vary by vender

Postgresql Documentation

http://www.postgresql.org/docs/9.1/static/functions-datetime.html

Expressions

Constant 2

Col reference Sailors.name

Arithmetic Sailors.sid * 10

Unary operators NOT, EXISTS

Binary operators AND, OR, IN

Function calls abs(), sqrt(), ...

Casting 1.7::int, '10-12-2015'::date

OR

```
SELECT R.sid
FROM Boats B, Reserves R
WHERE B.bid = R.bid AND B.color = 'red'
UNION ALL
SELECT R.sid
FROM Boats B, Reserves R
WHERE B.bid = R.bid AND B.color = 'blue'
```

```
SELECT DISTINCT R.sid

FROM Boats B, Reserves R

WHERE B.bid = R.bid AND

(B.color = 'red' OR B.color = 'blue')
```

OR

```
FROM Boats B, Reserves R
WHERE B.bid = R.bid AND B.color = 'red'
UNION
SELECT R.sid
FROM Boats B, Reserves R
WHERE B.bid = R.bid AND B.color = 'blue'
```

```
SELECT R.sid
FROM Boats B, Reserves R
WHERE B.bid = R.bid AND
(B.color = 'red' AND B.color = 'blue')
```

```
SELECT R.sid
```

FROM Boats B, Reserves R

WHERE B.bid = R.bid AND B.color = 'red'

INTERSECT ALL

SELECT R.sid

FROM Boats B, Reserves R

WHERE B.bid = R.bid AND B.color = 'blue'

Can use self-join instead

```
SELECT R.sid
```

FROM Boats B1, Reserves R1

WHERE

B1.bid = R1.bid AND

B1.color = 'red'

Can use self-join instead

```
SELECT R.sid
FROM Boats B1, Reserves R1, Boats B2, Reserves R2
WHERE
B1.bid = R1.bid AND
B1.color = 'red'
```

Can use self-join instead

```
SELECT R.sid
FROM Boats B1, Reserves R1, Boats B2,Reserves R2
WHERE
B1.bid = R1.bid AND
B2.bid = R2.bid AND
B1.color = 'red' AND B2.color = 'blue'
```

Can use self-join instead

```
SELECT R.sid
FROM Boats B1, Reserves R1, Boats B2, Reserves R2
WHERE R1.sid = R2.sid AND
B1.bid = R1.bid AND
B2.bid = R2.bid AND
B1.color = 'red' AND B2.color = 'blue'
```

sids of sailors that haven't reserved a boat

SELECT S.sid

FROM Sailors S

EXCEPT

SELECT S.sid

FROM Sailors S, Reserves R

WHERE S.sid = R.sid

Can we write EXCEPT using more basic functionality?

EXCEPT ALL actually takes duplicates into account (multi-set cardinality) will then matter.

SET Comparison Operators

Binary: Relation op Relation op: UNION, INTERSECT, EXCEPT

Binary:Tuple op Relation op: IN, NOT IN

Unary: OP Relation op: EXISTS, NOT EXISTS, UNIQUE, NOT UNIQUE

Turning Scalar operators into Set operators:

op ANY, op ALL op
$$\in \{ <, >, =, \leq, \geq, \neq, \ldots \}$$

Many of these rely on Nested Query Support

```
SELECT S.sid
FROM Sailors S
WHERE S.sid IN (SELECT R.sid
FROM Reserves R
WHERE R.bid = 101)
```

a "Subquery"

```
SELECT S.sid
FROM Sailors S
WHERE boolean_function(S)
```

```
for S in Sailors

if boolean_function(S):

yield S.sid
```

```
SELECT S.sid
FROM Sailors S
WHERE S.sid IN
subquery()
```

```
for S in Sailors

if S.sid in subquery():

yield S.sid
```

```
SELECT S.sid
FROM Sailors S
WHERE S.sid IN
subquery()
```

```
squery = subquery()
for S in Sailors
  if S.sid in squery:
    yield S.sid
```

```
SELECT S.sid
```

FROM Sailors S

WHERE S.sid IN (SELECT R.sid

FROM Reserves R

WHERE R.bid = 101)

Many clauses can contain SQL queries

WHERE, FROM, HAVING, SELECT

Conceptual model:

for each Sailors tuple run the subquery and evaluate qualification

```
SELECT S.sid

FROM Sailors S

WHERE EXISTS (SELECT *

FROM Reserves R

WHERE R.bid = 101 AND

S.sid = R.sid)
```

Outer table referenced in nested query

Conceptual model:

```
for each Sailors tuple run the subquery and evaluate qualification
```

```
SELECT S.sid
FROM Sailors S
WHERE EXISTS
subquery(S.sid)
```

```
squery = subquery(S.sid)
for S in Sailors
  if S.sid in squery:
    yield S.sid
```

```
SELECT S.sid
FROM Sailors S
WHERE EXISTS

subquery(S.sid)
```

for S in Sailors
if squery(S.sid):
 yield S.sid

```
SELECT S.sid
FROM Sailors S
WHERE UNIQUE (SELECT *
FROM Reserves R
WHERE R.bid = 101 AND
S.sid = R.sid)
```

UNIQUE checks that there are no duplicates

What does this do?

```
SELECT S.sid

FROM Sailors S

WHERE UNIQUE (SELECT R.sid

FROM Reserves R

WHERE R.bid = 101 AND

S.sid = R.sid)
```

UNIQUE checks that there are no duplicates

What does this do?

Sailors whose rating is greater than any sailor named "Bobby"

What about this?

Sailors whose rating is greater than ALL sailors named "Bobby"

Rewrite INTERSECT using IN

```
SELECT S.sid
FROM Sailors S
WHERE S.rating > 2
WHERE S.rating > 2 AND
S.sid IN (
SELECT R.sid
FROM Reserves R

SELECT S.sid
FROM Reserves R

SELECT S.sid
FROM Sailors S
WHERE S.rating > 2 AND
S.sid IN (
SELECT R.sid
FROM Reserves R
```

Similar trick for EXCEPT \rightarrow NOT IN

What if want names instead of sids?

Rewrite INTERSECT using IN

```
SFLECT S2.name
                              SELECT S.name
FROM Sailors S2, (
                              FROM Sailors S
                              WHERE S.rating > 2 AND
   SELECT S.sid
   FROM Sailors S
                                     S.sid IN (
   WHERE S.rating > 2
                                        SELECT R.sid
                                        FROM Reserves R
   INTERSECT
   SELECT R.sid
   FROM Reserves R
   ) as tmp
WHERE tmp.sid = S2.sid
```

Translation harder for INSTERSECT ALL

Hint: double negation

S reserved all boats == no boat that S didn't reserve

```
SELECT S.name
FROM Sailors S
WHERE NOT EXISTS (

   (SELECT B.bid FROM Boats B)
   EXCEPT

   (SELECT R.bid
   FROM Reserves R
   WHERE R.sid = S.sid)
)
```

Hint: double negation

S reserved all boats == 2 boat B 2 reservation of B by S

```
SELECT S.name
FROM Sailors S
WHERE NOT EXISTS (
```

Sailors S such that

there's no boat B without

a reservation by S

Hint: double negation

S reserved all boats == 2 boat B 2 reservation of B by S

```
SELECT S.name

FROM Sailors S

WHERE NOT EXISTS (SELECT B.bid
FROM Boats B
WHERE NOT EXISTS (
```

Sailors S such that

there's no boat B without

a reservation by S

```
Hint: double negation
```

S reserved all boats == 2 boat B 2 reservation of B by S

```
SELECT S.name
FROM Sailors S
WHERE NOT EXISTS (SELECT B.bid
FROM Boats B
WHERE NOT EXISTS (SELECT R.bid
FROM Reserves R
WHERE R.sid = S.sid
AND R.bid = B.bid ))
there's no boat B without
```

a reservation by S

Field values sometimes unknown or inapplicable SQL provides a special value *null* for such situations.

The presence of null complicates many issues e.g.,

Is age = null true or false?

Is null = null true or false?

Is null = 8 OR | = | true or false?

Special syntax "IS NULL" and "IS NOT NULL" 3 Valued Logic (true, false, unknown)

How does WHERE remove rows?

if qualification doesn't evaluate to true

New operators (in particular, outer joins) possible/needed.

(null > 0) = null

(null + I) = null

(null = 0) = null

(null AND true) = null

null is null = true

Some truth tables

AND	T	F
т	Т	F
F	F	F

OR	T	F
Т	Т	Т
F	Т	F

```
(null > 0) = null
```

$$(null + I) = null$$

$$(null = 0)$$
 = null

null is null = true

Some truth tables

AND	T	F	NULL
Т	Т	F	NULL
F	F	F	F

OR	Т	F	NULL
Т	Т	Т	Т
F	Т	F	NULL

```
(null > 0) = null
```

$$(null + I) = null$$

$$(null = 0)$$
 = null

null is null = true

Some truth tables

AND	T	F	NULL
Т	Т	F	NULL
F	F	F	F
NULL	NULL	F	NULL

OR	T	F	NULL
Т	Т	Т	Т
F	Т	F	NULL
NULL	Т	NULL	NULL

JOINS

```
SELECT [DISTINCT] target_list
FROM table_name
    [INNER | {LEFT | RIGHT | FULL } {OUTER}] JOIN table_name
    ON qualification_list
WHERE ...
```

INNER is default

Difference in how to deal with NULL values

PostgreSQL documentation:

http://www.postgresql.org/docs/9.4/static/tutorial-join.html

Inner/Natural Join

```
SELECT s.sid, s.name, r.bid

FROM Sailors S, Reserves r

WHERE s.sid = r.sid

All

SELECT s.sid, s.name, r.bid

FROM Sailors s INNER JOIN Reserves r

ON s.sid = r.sid

SELECT s.sid, s.name, r.bid

FROM Sailors s NATURAL JOIN Reserves r
```

Natural Join means equi-join for each pair of attrs with same name

Sailor names and their reserved boat ids

SELECT s.sid, s.name, r.bid
FROM Sailors s INNER JOIN Reserves r
ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
1	102	9/12
2	102	9/13

Result

sid	name	bid
1	Eugene	102
2	Luis	102

Sailor names and their reserved boat ids

SELECT s.sid, s.name, r.bid
FROM Sailors s INNER JOIN Reserves r
ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
1	102	9/12
2	102	9/13

Result

sid	name	bid
1	Eugene	102
2	Luis	102

Sailor names and their reserved boat ids

```
SELECT s.sid, s.name, r.bid
FROM Sailors s INNER JOIN Reserves r
ON s.sid = r.sid
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
1	102	9/12
2	102	9/13

Result

sid	name	bid
I	Eugene	102
2	Luis	102

Notice: No result for Ken!

Left Outer Join (or No Results for Ken)

Returns all matched rows and all unmatched rows from table on left of join clause

(at least one result row for each row in left table)

```
SELECT s.sid, s.name, r.bid
FROM Sailors s LEFT OUTER JOIN Reserves r
ON s.sid = r.sid
```

All sailors & bid for boat in their reservations Bid set to NULL if no reservation

Left Outer Join

SELECT s.sid, s.name, r.bid

FROM Sailors s LEFT OUTER JOIN Reserves r

ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
I	102	9/12
2	102	9/13

Result

sid	name	bid
1	Eugene	102
2	Luis	102
3	Ken	NULL

Can Left Outer Join be expressed with Cross-Product?

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
------------	------------	------------

Sailors x Reserves

Sailors s LEFT OUTER JOIN Reserves r ON s.sid = r.sid

Result

sid name bid

Result

sid	name	bid
I	Eugene	NULL
2	Luis	NULL
3	Ken	NULL

Can Left Outer Join be expressed with Cross-Product?

	0		
Sa	I	10	rs

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

<u>sid</u> <u>bid</u>	<u>day</u>
-----------------------	------------

Sailors ⋈ Reserves

U

(Sailors – (Sailors \bowtie Reserves)) x {(null, ...)}



How to compute this with a query?

Joins as For Loops

for s in Sailors:

```
for r in Reserves:

if s.sid = r.sid:

yield s, r
```

Inner Join

Joins as For Loops

```
for s in Sailors:
   bmatched = False
   for r in Reserves:
                                     Left
      if s.sid = r.sid:
         yield s, r
                                     Outer
         bmatched = True
```

if not bmatched: yield s, null

Right Outer Join

Same as LEFT OUTER JOIN, but guarantees result for rows in table on right side of JOIN

```
SELECT s.sid, s.name, r.bid
FROM Reserves r RIGHT OUTER JOIN Sailors S
ON s.sid = r.sid
```

FULL OUTER JOIN

Returns all matched or unmatched rows from both sides of JOIN

```
SELECT s.sid, s.name, r.bid
FROM Sailors s FULL OUTER JOIN Reserves r
ON s.sid = r.sid
```

FULL OUTER JOIN

SELECT s.sid, s.name, r.sid, r.bid
FROM Sailors s Full OUTER JOIN Reserves r

ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
	102	9/12
2	102	9/13
4	109	9/20

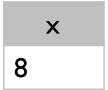
Result

sid	name	sid	bid
I	Eugene	1	102
2	Luis	2	102
3	Ken	NULL	NULL
NULL	NULL	4	109

Functions as Joins

```
What is f(x) = x * 2?
```

What is f(8)?





X	f(x)
	I*2 = 2
2	2*2 = 4
3	3*2 = 6
•••	•••

How big is this relation?

Serious people can count: Aggregation

```
SELECT COUNT(*)
       Sailors S
FROM
                                                COUNT([DISTINCT] A)
                                                SUM([DISTINCT] A)
SELECT AVG(S.age)
                                                AVG([DISTINCT] A)
FROM Sailors S
                                                MAX/MIN(A)
WHERE S.rating = 10
                                                STDDEV(A)
                                                CORR(A,B)
SELECT COUNT(DISTINCT S.name)
FROM Sailors S
WHERE S.name LIKE 'D%'
SELECT S.name
FROM Sailors
```

Sailors S2)

PostgreSQL documentation http://www.postgresql.org/docs/9.4/static/functions-aggregate.html

WHERE S.rating = (SELECT MAX(S2.rating)

FROM

Name and age of oldest sailor(s)

```
SELECT S.name, MAX(S.age)
       Sailors
FROM
SELECT
      S.name, S.age
FROM
      Sailors S
WHERE
      S.age >= ALL (SELECT S2.age
                            Sailors S2)
                    FROM
SELECT S.name, S.age
       Sailors S
FROM
WHERE S.age = (SELECT MAX(S2.age)
                        Sailors S2)
                FROM
SELECT S.name, S.age
       Sailors S
FROM
                               ← When does this not work?
ORDER BY S.age DESC
LIMIT 1
```

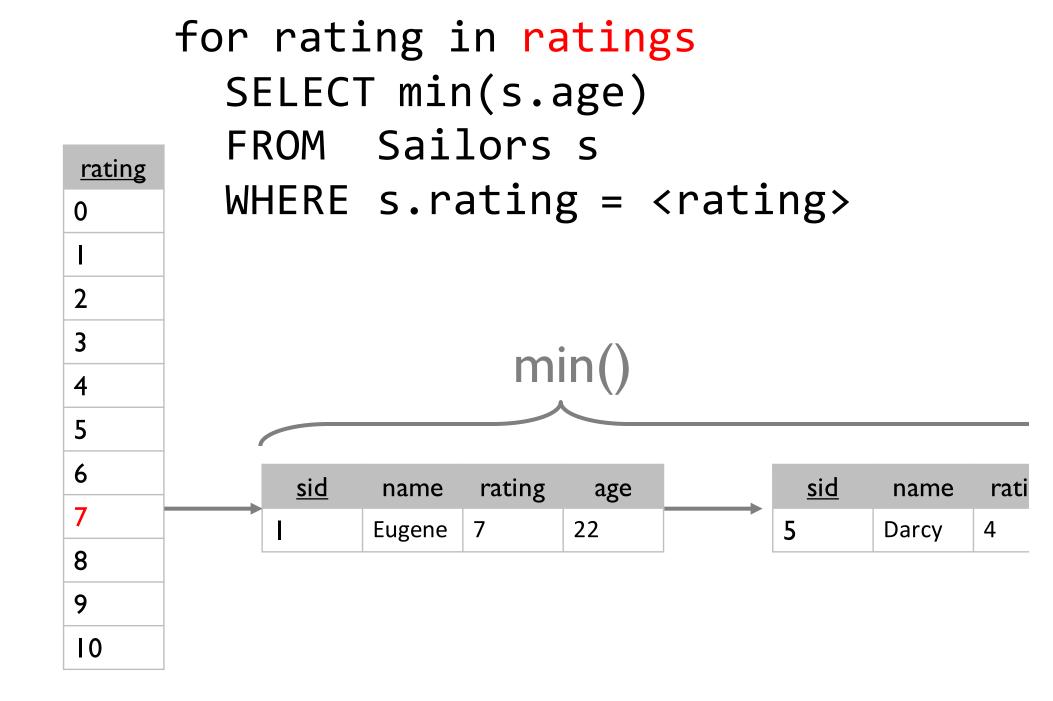
GROUP BY

SELECT min(s.age)
FROM Sailors s

Minimum age among all sailors

What if want minimum age per rating level? We don't even know how many rating levels exist! If we did, could write (awkward):

```
for rating in [0...10]
  SELECT min(s.age)
  FROM Sailors s
  WHERE s.rating = <rating>
```



```
for rating in ratings
       SELECT min(s.age)
       FROM Sailors s
rating
       WHERE s.rating = <rating>
0
2
3
4
5
6
          age
         22
8
9
10
```

GROUP BY

SELECT count(*)
FROM Reserves R

Total number of reservations

What if want reservations per boat?

May not even know all our boats (depends on data)!

If we did, could write (awkward):

for boat in [100...131]
 SELECT count(*)
 FROM Reserves R
 WHERE R.bid = <boat>

GROUP BY

```
SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification
```

grouping-list is a list of expressions that defines groups set of tuples w/ same value for all attributes in grouping-list

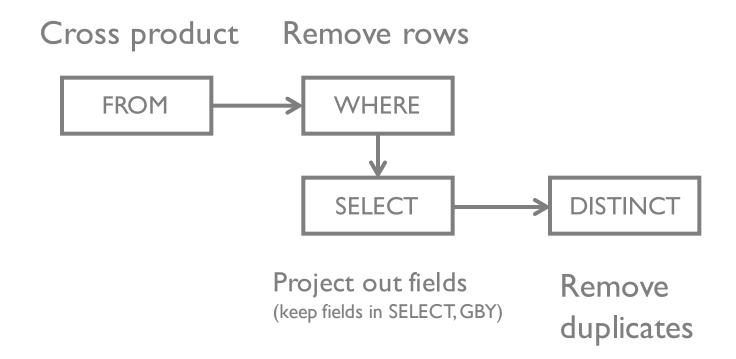
```
target-list contains

attribute-names ⊆ grouping-list

aggregation expressions
```

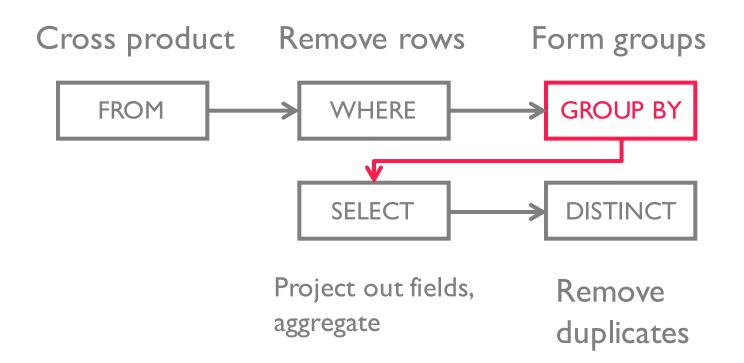
Conceptual Query Evaluation

SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification



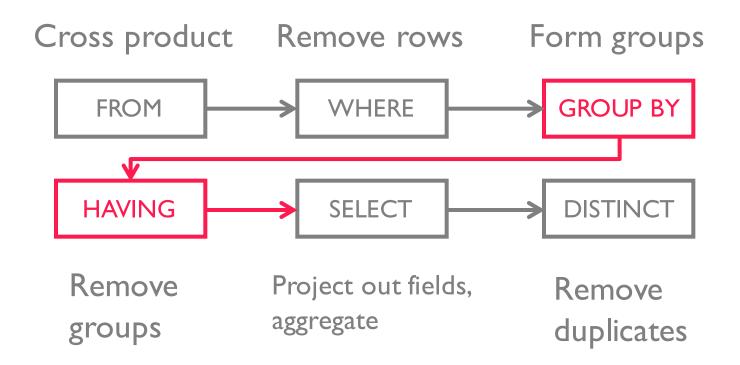
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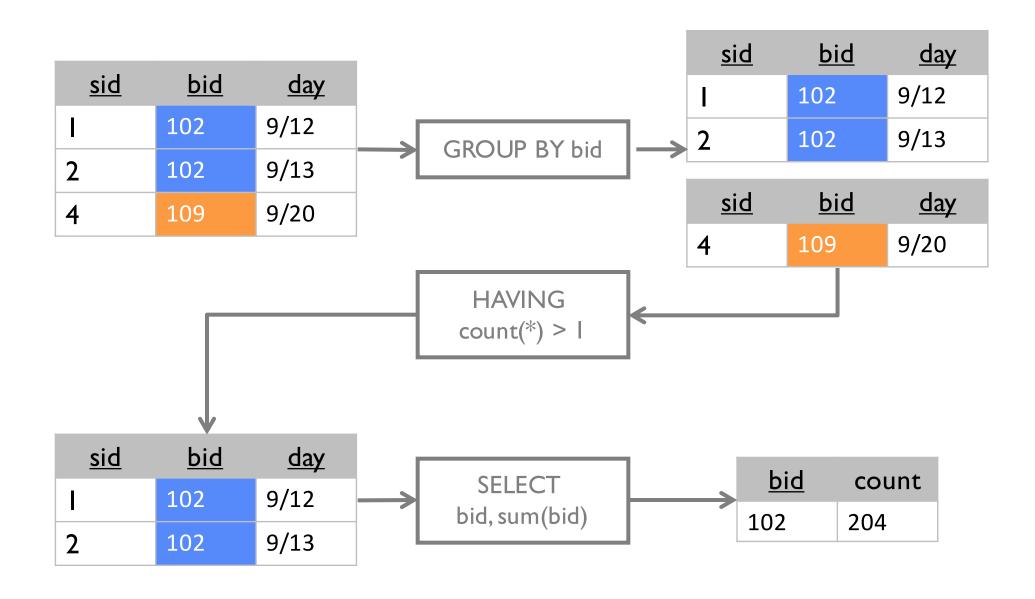


Conceptual Query Evaluation

```
SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification
```



Conceptual Evaluation



GROUP BY

```
SELECT rating, min(age)
```

FROM Sailors

GROUP BY rating

Minimum age for each rating

```
SELECT min(age)
```

FROM Reserves R, Sailors S

WHERE S.sid = R.sid

GROUP BY bid

HAVING count(*) > 2

Minimum sailor age

for each boat that has >2 reservations

HAVING

group-qualification used to remove groups similar to WHERE clause

Expressions must have one value per group.

An aggregation function or in grouping-list

```
SELECT bid, count(*)
FROM Reserves R
GROUP BY bid
HAVING color = 'red'
```

AVG age of sailors reserving red boats, by rating

```
SELECT
FROM Sailors S, Boats B, Reserves R
WHERE S.sid = R.sid AND
    R.bid = B.bid AND
    B.color = 'red'
```

AVG age of sailors reserving red boats, by rating

What if move B.color='red' to HAVING clause?

Error

Ratings where the avg age is min over all ratings



SELECT S.rating

) AS tmp2

```
FROM (SELECT S.rating, AVG(S.age) as avgage
FROM Sailors S
GROUP BY S.rating) AS tmp
WHERE tmp.avgage = (
SELECT MIN(tmp2.avgage) FROM (
SELECT S.rating, AVG(S.age) as avgage
```

FROM Sailors S

GROUP BY S.rating



Ratings where the avg age is min over all ratings

FROM (SELECT S.rating, AVG(S.age) as avgage



```
FROM Sailors S
GROUP BY S.rating) AS tmp
WHERE tmp.avgage <= ALL (
SELECT tmp2.avgage FROM (
SELECT S.rating, AVG(S.age) as avgage
```

FROM Sailors S

GROUP BY S.rating

SELECT S.rating

) AS tmp2



ORDER BY, LIMIT

```
SELECT [DISTINCT] target-list
```

FROM relation-list

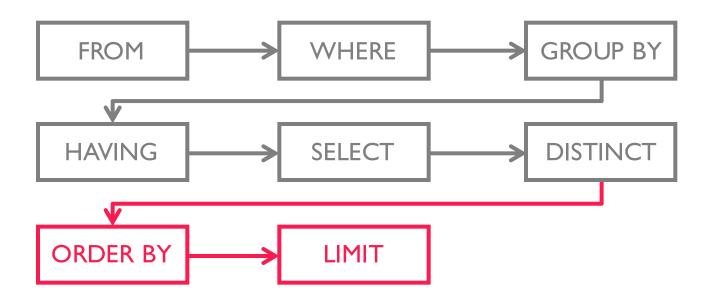
WHERE qualification

GROUP BY grouping-list

HAVING group-qualification

ORDER BY order-list

LIMIT limit-expr [OFFSET offset-expr]



ORDER BY

List of order-list expressions dictates ordering precedence Sorted in ascending by age/rating ratio If ties, sorted high to low rating

ORDER BY

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Luis	1	39
Ken	4	27
Eugene	4	22

ORDER BY

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Luis	1	39
Eugene	4	22
Ken	4	27

LIMIT

Only the first 2 results

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Luis	1	39
Ken	4	27

LIMIT

```
SELECT S.name, (S.rating/2)::int, S.age
```

FROM Sailors S

ORDER BY (S.rating/2)::int ASC,

S.age DESC

LIMIT 2 OFFSET 1

Only the first 2 results

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Ken	4	27
Eugene	4	22

LIMIT

Can have expressions instead of constants

name	int4	age
Luis	1	39

Integrity Constraints

Conditions that every legal instance must satisfy
Inserts/Deletes/Updates that violate ICs rejected
Helps ensure app semantics or prevent inconsistencies

We've discussed

domain/type constraints, primary/foreign key
general constraints ←—

Beyond Keys: Table Constraints

Runs when table is not empty

```
CREATE TABLE Sailors(
   sid int,
   PRIMARY KEY (sid),
   CHECK (rating >= 1 AND rating <= 10)</pre>
CREATE TABLE Reserves(
   sid int,
   bid int,
   day date,
   PRIMARY KEY (bid, day),
   CONSTRAINT no red reservations
   CHECK ('red' NOT IN (SELECT B.color
                       FROM Boats B
                       WHERE B.bid = bid))
```

Nested subqueries Named constraints

Multi-Relation Constraints

```
# of sailors + # of boats should be less than 100
CREATE TABLE Sailors (
   sid int,
   bid int,
   day date,
   PRIMARY KEY (bid, day),
   CHECK (
       (SELECT COUNT(S.sid) FROM Sailors S)
       (SELECT COUNT(B.bid) FROM Boats B)
       < 100
```

What if Sailors is empty?
Only runs if Sailors has rows (ignores Boats)

ASSERTIONS: Multi-Relation Constraints

```
CREATE ASSERTION small_club
CHECK (
     (SELECT COUNT(*) FROM Sailors S)
     +
     (SELECT COUNT(*) FROM Boats B)
     < 100
)</pre>
```

ASSERTIONs are not associated with any table

Total Participation

So many things we can't express or don't work!

Assertions

Nested queries in CHECK constraints



Advanced Stuff

User defined functions

Triggers

WITH

Views

User Defined Functions (UDFs)

Custom functions that can be called in database

Many languages: SQL, python, C, perl, etc

CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type

User Defined Functions (UDFs)

Custom functions that can be called in database Many languages: SQL, python, C, perl, etc

```
CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type
AS $$
-- logic
$$ LANGUAGE language_name;
```

User Defined Functions (UDFs)

Custom functions that can be called in database Many languages: SQL, python, C, perl, etc

```
CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type
AS $$
-- logic
$$ LANGUAGE language_name; SQL, PL/SQL, Python, ...
```

A simple UDF (lang = SQL)

```
CREATE FUNCTION mult1(v int) RETURNS int
     AS $$
     SELECT v * 100;
                                            Schema!
     $$ LANGUAGE SQL;
                            Last statement
                            is returned
CREATE FUNCTION function name(p1 type, p2 type, ...)
RETURNS type
AS $$
-- logic
$$ LANGUAGE language_name;
```

A simple UDF (lang = SQL)

```
CREATE FUNCTION mult1(v int) RETURNS int
AS $$
SELECT v * 100;
$$ LANGUAGE SQL;

SELECT mult1(S.age)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4		
220		
390		
270		

A simple UDF (lang = SQL)

```
CREATE FUNCTION mult1(v int) RETURNS int
AS $$
SELECT $1 * 100;
$$ LANGUAGE SQL;

SELECT mult1(S.age)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4		
220		
390		
270		

Process a Record (lang = SQL)

```
CREATE FUNCTION mult2(x sailors) RETURNS float
AS $$
SELECT (x.sid + x.age) / x.rating;
$$ LANGUAGE SQL;

SELECT mult2(S.*) AS v
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

V
3.285
20.5
3.75

Process a Record (lang = SQL)

```
CREATE FUNCTION mult2(sailors) RETURNS int
AS $$
SELECT ($1.sid + $1.age) / $1.rating;
$$ LANGUAGE SQL;

SELECT mult2(S.*)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4
3.285
20.5
3.75

Procedural Language/SQL(lang = plsql)

```
CREATE FUNCTION proc(v int) RETURNS int

AS $$

DECLARE 
-- define variables

BEGIN 
-- PL/SQL code

END; 
$$ LANGUAGE plpgsql;
```

Procedural Language/SQL(lang = plsql)

```
CREATE FUNCTION proc(v int) RETURNS int
AS $$
DECLARE
   -- define variables. VAR TYPE [= value]
   qty int = 10;
BEGIN
   qty = qty * v;
   IF (SELECT COUNT(*) FROM foo) > 10 THEN
      INSERT INTO blah VALUES(qty);
   END IF;
   RETURN qty + 2;
END;
$$ LANGUAGE plpgsql;
```

Procedural Code (lang = plpython2u)

```
CREATE FUNCTION proc(v int) RETURNS int
AS $$
import random
return random.randint(0, 100) * v
$$ LANGUAGE plpython2u;
```

Very powerful – can do anything so must be careful run in a python interpreter with no security protection plpy module provides database access

```
plpy.execute("select 1")
```

Procedural Code (lang = plpython2u)

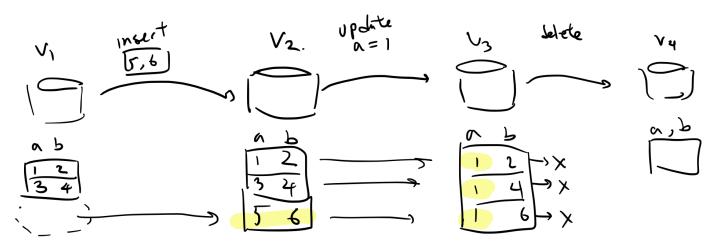
```
CREATE FUNCTION proc(word text) RETURNS text
AS $$
import requests
resp = requests.get('http://google.com/search?q=%s' % v)
return resp.content.decode('unicode-escape')
$$ LANGUAGE plpython2u;
```

Very powerful – can do anything so must be careful run in a python interpreter with no security protection plpy module provides database access

```
plpy.execute("select 1")
```

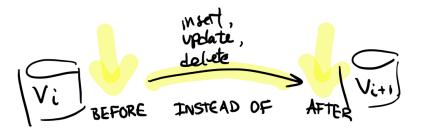
Triggers (background)

- Recall that a database instance is the database Schema + the specific records
- · Changing a DB instance essentially creates a new DB instance because the records are different. Let's call each instance a "version" of the DB
- · Let's say we made 3 separate changes



Triggers (background)

· When where can we add trigger logic?



o At what granularity?

Statement level

The statement level.

Does a SELECT query creete a new version?

def: procedure that runs automatically if specified changes in DBMS happen

CREATE TRIGGER name

Event activates the trigger

Condition tests if triggers should run

Action what to do

def: procedure that runs automatically if specified changes in DBMS happen

```
CREATE TRIGGER name
  [BEFORE | AFTER | INSTEAD OF] event_list
  ON table
```

def: procedure that runs automatically if specified changes in DBMS happen

```
CREATE TRIGGER name
  [BEFORE | AFTER | INSTEAD OF] event_list
  ON table
```

WHEN trigger_qualifications

Event activates the trigger

Condition tests if triggers should run

Action what to do

def: procedure that runs automatically if specified changes in DBMS happen

```
CREATE TRIGGER name

[BEFORE | AFTER | INSTEAD OF] event_list
ON table

[FOR EACH ROW]
WHEN trigger_qualifications
procedure
```

Copy new young sailors into special table (logical)

```
CREATE TRIGGER youngSailorUpdate

AFTER INSERT ON SAILORS

REFERENCING NEW TABLE NewInserts

FOR EACH STATEMENT

INSERT

INTO YoungSailors(sid, name, age, rating)

SELECT sid, name, age, rating

FROM NewInserts N

WHERE N.age <= 18
```

Copy new young sailors into special table (logical)

```
CREATE TRIGGER youngSailorUpdate

AFTER INSERT ON SAILORS

FOR EACH ROW

WHEN NEW.age <= 18

INSERT

INTO YoungSailors (sid, name, age, rating)

VALUES (NEW.sid, NEW.name, NEW.age, NEW.rating)
```

Can be complicated to reason about

Triggers may (e.g., insert) cause other triggers to run If > I trigger match an action, which is run first?

```
CREATE TRIGGER recursiveTrigger

AFTER INSERT ON SAILORS

FOR EACH ROW

INSERT INTO Sailors(sid, name, age, rating)

SELECT sid, name, age, rating

FROM Sailors S
```

Triggers vs Constraints

Constraint

Statement about state of database
Upheld by the database for any modifications
Doesn't modify the database state
Safe

Triggers

Operational: X should happen when Y Specific to statements Very flexible

Triggers (postgres)

```
CREATE TRIGGER name
  [BEFORE | AFTER] event_list ON table
  FOR EACH (ROW | STATEMENT)
  WHEN trigger_qualifications
  EXECUTE PROCEDURE user_defined_function();
```

PostgreSQL only runs trigger UDFs

Trigger Example

```
CREATE FUNCTION copyrecord() RETURNS trigger
AS $$
BEGIN
    INSERT INTO blah VALUES(NEW.a);
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;
```

Signature: no args, return type is trigger Returns NULL or same record structure as modified row Special variables: OLD, NEW

```
CREATE TRIGGER t_copyinserts BEFORE INSERT ON a
   FOR EACH ROW
     EXECUTE PROCEDURE copyrecord();
```

Total boats and sailors < 100

```
CREATE FUNCTION checktotal() RETURNS trigger
AS $$
BEGIN
   IF ((SELECT COUNT(*) FROM sailors) +
        (SELECT COUNT(*) FROM boats) < 100) THEN
       RETURN NEW
   FI SF
       RETURN null;
    END IF:
END;
$$ LANGUAGE plpgsql;
CREATE TRIGGER t checktotal BEFORE INSERT ON sailors
    FOR FACH ROW
       EXECUTE PROCEDURE checktotal();
```

You can get into trouble...

```
CREATE FUNCTION addme_bad() RETURNS trigger
AS $$
BEGIN
    INSERT INTO a VALUES (NEW.*);
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;
```

```
CREATE TRIGGER t_addme_bad BEFORE INSERT ON a
FOR EACH ROW
EXECUTE PROCEDURE addme_bad();
```

You can get into trouble...

```
CREATE FUNCTION addme_stillwrong() RETURNS trigger
AS $$
BEGIN
    IF (SELECT COUNT(*) FROM a) < 100 THEN
        INSERT INTO a VALUES (NEW.a + 1);
    END IF;
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;</pre>
```

```
CREATE TRIGGER t_addme_stillwrong BEFORE INSERT ON a
FOR EACH ROW
EXECUTE PROCEDURE addme_stillwrong();
```

You can get into trouble...

```
CREATE FUNCTION addme_works() RETURNS trigger
AS $$
BEGIN
    IF (SELECT COUNT(*) FROM a) < 100 THEN
        INSERT INTO a VALUES (NEW.a + 1);
    END IF;
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;</pre>
```

```
CREATE TRIGGER t_addme_works AFTER INSERT ON a
FOR EACH ROW
EXECUTE PROCEDURE addme_works();
```

WITH

```
WITH RedBoats(bid, count) AS
    (SELECT B.bid, count(*)
    FROM Boats B, Reserves R
    WHERE R.bid = B.bid AND B.color = 'red'
    GROUP BY B.bid)
SELECT name, count
FROM Boats AS B, RedBoats AS RB
WHERE B.bid = RB.bid AND count < 2</pre>
```

Names of unpopular boats

WITH

```
WITH RedBoats(bid, count) AS
   (SELECT B.bid, count(*)
    FROM Boats B, Reserves R
    WHERE R.bid = B.bid AND B.color = 'red'
   GROUP BY B.bid)
SELECT name, count
FROM Boats AS B, RedBoats AS RB
WHERE B.bid = RB.bid AND count < 2
WITH tablename(attr1, ...) AS (select_query)
   [,tablename(attr1, ...) AS (select_query)]
main select query
```

Recursive WITH

```
WITH RECURSIVE t(n) AS (
   VALUES (1)
   UNION [ALL]
   SELECT n+1 FROM t
)
SELECT sum(n) FROM t;
```

Is there a problem with this query?

Recursive WITH

```
WITH RECURSIVE t(n) AS (
   VALUES (1)
   UNION [ALL]
   SELECT n+1 FROM t WHERE n < 10
)
SELECT sum(n) FROM t;</pre>
```

Fibonacci Series up to 50

```
WITH RECURSIVE fib(n,m) AS (
  VALUES (0,1)
  UNION
  555
SELECT distinct n
  FROM fib
 WHERE n < 50;
```

Fibonacci Series up to 50

```
WITH RECURSIVE fib(n,m) AS (
  VALUES (0,1)
  UNION ALL
  SELECT m, n+m FROM fib
SELECT distinct n
  FROM fib
 WHERE n < 50;
```

Fibonacci Series up to 50

```
WITH RECURSIVE fib(n,m) AS (
  VALUES (0,1)
  UNION
  SELECT m, n+m FROM fib
  WHERE n < 50
SELECT distinct n
  FROM fib
 WHERE n < 50;
```

Views

CREATE VIEW view_name
AS select_statement

"tables" defined as query results rather than inserted base data

Makes development simpler Used for security

Not materialized

References to view_name replaced with select_statement Similar to WITH, lasts longer than one query

Names of popular boats

```
CREATE VIEW boat_counts

AS SELECT bid, count(*)

FROM Reserves R

GROUP BY bid

HAVING count(*) > 10
```

Used like a normal table

```
SELECT bname

FROM boat_counts bc, Boats B

WHERE bc.bid = B.bid

(SELECT bid, count(*)

FROM Reserves R

GROUP BY bid

HAVING count(*) > 10) bc,

Boats B

WHERE bc.bid = B.bid
```

Names of popular boats

Rewritten expanded query

CREATE TABLE

Guess the schema:

```
CREATE TABLE used_boats1 AS

SELECT r.bid

FROM Sailors s,

Reservations r

WHERE s.sid = r.sid

CREATE TABLE used_boats2 AS

SELECT r.bid as foo

FROM Sailors s,

Reservations r

WHERE s.sid = r.sid

Used boats2(foo int)
```

How is this different than views?

What if we insert a new record into Reservations?

Summary

SQL is pretty complex
Superset of Relational Algebra SQL99 turing complete!
Human readable

More than one way to skin a horse

Many alternatives to write a query

Optimizer (theoretically) finds most efficient plan

additional slides

Some Tricky Queries

Lets write some tricky queries social graph analysis statistics

Social Network

```
-- A directed friend graph. Store each link once
CREATE TABLE Friends(
    fromID int,
    toID int,
    since date,
    PRIMARY KEY (fromID, toID),
    FOREIGN KEY (fromID) REFERENCES Users,
    FOREIGN KEY (toID) REFERENCES Users,
    CHECK (fromID < toID));</pre>
-- Return edges in both directions
CREATE VIEW BothFriends AS
    SELECT * FROM Friends
    UNION
    SELECT F.toID, F.fromID, F.since
    FROM Friends F;
```

friends of friends of friends do I have?

```
SELECT count(distinct F3.toID)
```

FROM BothFriends F1,

BothFriends F2,

BothFriends F3

WHERE F1.toID = F2.fromID AND

F2.toID = F3.fromID AND

F1.fromID = <myid>;

friends of friends for each user?

```
FI.fromID, count(distinct F3.toID)
FROM BothFriends F1,
BothFriends F2,
BothFriends F3
WHERE F1.toID = F2.fromID AND
F2.toID = F3.fromID
GROUP BY F1.fromID;
```

Median

Given n values in sorted order, value at idx n/2 if n is even, can take lower of middle 2

Robust statics compared to avg

- if want avg to equal 0, what fraction of values need to be corrupted?
- if want median to be 0, what fraction?

Breakdown point of a statistic crucial if there are outliers helps with over-fitting

Median

Given n values in sorted order, value at idx n/2

```
SELECT T.c

FROM T

ORDER BY T.c

LIMIT 1

OFFSET (SELECT COUNT(*)/2

FROM T AS T2)
```

Administrivia

TWO Exam locations!!

501 NWC if the last UNI digit is 0 - 5

Pupin 329 if the last UNI digit is 6 - 9

Professor Wu's OH: Weds 3:30-4:30PM

Guest lecture next Tuesday (10/23)

Dr. Thibault Sellam. Application APIs

Lecture cancelled next Thursday (10/25)

Median

Given n values in sorted order, value at idx n/2

```
SELECT c AS median
FROM T
WHERE
   (SELECT COUNT(*) FROM T AS T1
    WHERE T1.c < T.c)
=
   (SELECT COUNT(*) FROM T AS T2
   WHERE T2.c > T.c);
```

Faster Median

```
SELECT x.c as median
FROM T x, T y
GROUP BY x.c
HAVING
    SUM((y.c <= x.c)::int) >= (COUNT(*)+1)/2
    AND
    SUM((y.c >= x.c)::int) >= (COUNT(*)/2)+1
```

How to run queries over ordered data Partition over a sequence of rows Each row can be in multiple partitions

```
aggregation OVER (
    [PARTITION BY attrs]
    [ORDER BY attrs]
)
```

1,1,2,3,4,4,5,6

1,1,2,3,4,4,5,6

```
SELECT row_number() OVER (ORDER BY c)
FROM T

for row in T
   partition = (SELECT * FROM T ORDER BY C)
   row_num = idx of row in partition
   # add rank to output row
```

1,1,2,3,4,4,5,6

```
SELECT row_number() OVER (PARTITION BY C ORDER BY c)
FROM T

for row in T
   partition = (SELECT * FROM T ORDER BY C)
   row_num = idx of row in partition
   # add rank to output row
```

Window Functions (Median)

How to run queries over ordered data

O(n logn)

Works with even # of items