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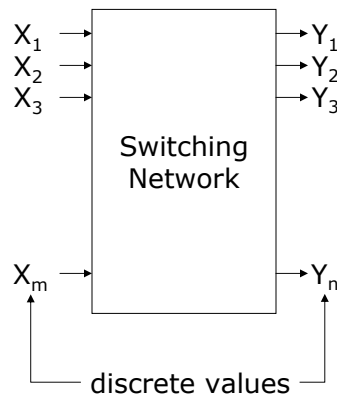
# ECE380 Digital Logic

Introduction to Logic Circuits:  
Variables, functions, truth tables,  
gates and networks

## Logic circuits

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- Logic circuits perform operations on digital signals
  - Implemented as electronic circuits where signal values are restricted to a few discrete values
- In **binary** logic circuits there are only two values, 0 and 1
- The general form of a logic circuit is a switching network



# Boolean algebra

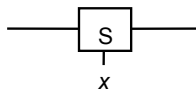
- Direct application to switching networks
  - Work with 2-state devices  $\rightarrow$  2-valued Boolean algebra (switching algebra)
  - Use a Boolean variable ( $X$ ,  $Y$ , etc.) to represent an input or output of a switching network
  - Variable may take on only two values (0, 1)
  - $X=0$ ,  $X=1$
  - These symbols are not binary numbers, they simply represent the 2 states of a Boolean variable
  - They are not voltage levels, although they commonly refer to the low or high voltage input/output of some circuit element

## Variables and functions

- The simplest binary element is a switch that has two states
- If the switch is controlled by  $x$ , we say the switch is open if  $x = 0$  and closed if  $x = 1$



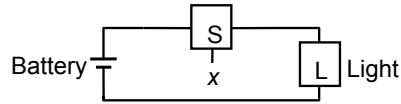
(a) Two states of a switch



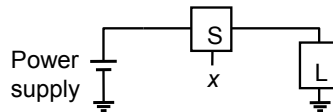
(b) Symbol for a switch

# Variables and functions

- Assume the switch controls a lightbulb as shown
  - The output is defined as the state of the light  $L$ 
    - If the light is on  $\rightarrow L=1$
    - If the light is off  $\rightarrow L=0$
- The state of  $L$ , as function of  $x$  is
  - $L(x)=x$
- $L(x)$  is a **logic function**
- $x$  is an **input variable**



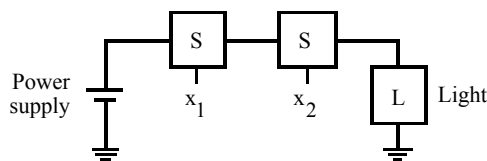
(a) Simple connection to a battery



(b) Using a ground connection as the return path

# Variables and functions (AND)

- Consider the possibility of two switches controlling the state of the light
- Using a series connection, the light will be on only if both switches are closed
  - $L(x_1, x_2) = x_1 \cdot x_2$
  - $L=1$  iff (if and only if)  $x_1$  AND  $x_2$  are 1



The logical AND function (series connection)

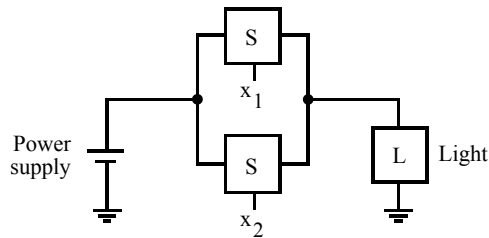
" $\cdot$ " AND operator

$$x_1 \cdot x_2 = x_1 x_2$$

The circuit implements a logical **AND** function

## Variables and functions (OR)

- Using a parallel connection, the light will be on only if either or both switches are closed
  - $L(x_1, x_2) = x_1 + x_2$
  - $L = 1$  if  $x_1$  OR  $x_2$  is 1 (or both)



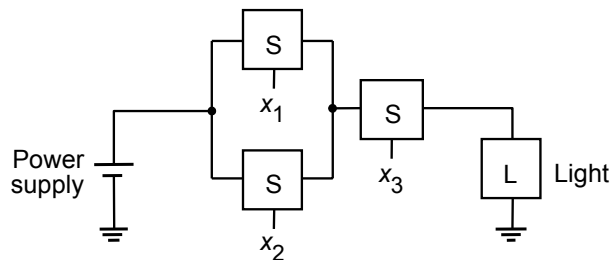
The logical OR function (parallel connection)

"+" OR operator

The circuit implements a logical **OR** function

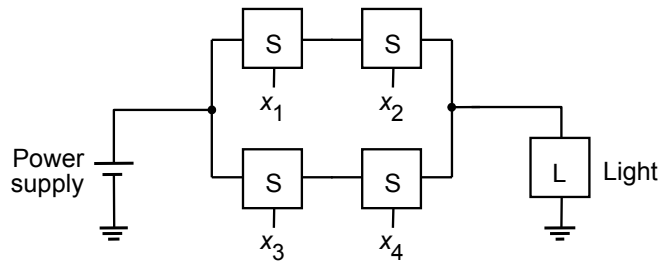
## Variables and functions

- Various series-parallel connections would realize various logic functions
  - $L(x_1, x_2, x_3) = (x_1 + x_2) \cdot x_3$



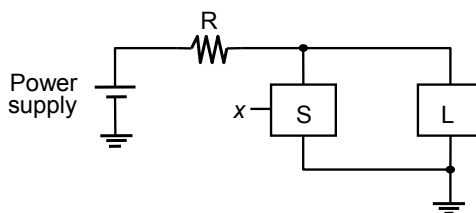
## Variables and functions

- What would the following logic function look like if implemented via switches?
  - $L(x_1, x_2, x_3, x_4) = (x_1 \cdot x_2) + (x_3 \cdot x_4)$



## Inversion

- Before, actions occur when a switch is closed. What about the possibility of an action occurring when a switch is opened?
  - $L(x) = \bar{x}$
  - Where  $L=1$  if  $x=0$  and  $L=0$  if  $x=1$
- $L(x)$  is the inverse (or complement) of  $x$



$\bar{x}, x', \text{NOT } x$

The circuit implements a logical **NOT** function

# Inversion of a function

- If a function is defined as
  - $f(x_1, x_2) = x_1 + x_2$
- Then the complement of  $f$  is
  - $\bar{f}(x_1, x_2) = \overline{x_1 + x_2} = (x_1 + x_2)'$
- Similarly, if
  - $f(x_1, x_2) = x_1 \cdot x_2$
- Then the complement of  $f$  is
  - $\bar{f}(x_1, x_2) = \overline{x_1 \cdot x_2} = (x_1 \cdot x_2)'$

# Truth tables

- Tabular listing that fully describes a logic function
  - Output value for all input combinations (valuations)

$x_1$	$x_2$	$x_1 \cdot x_2$	$x_1$	$x_2$	$x_1 + x_2$	$x_1$	$x_1'$
0	0	0	0	0	0	0	1
0	1	0	0	1	1	1	0
1	0	0	1	0	1	<b>NOT</b>	
1	1	1	1	1	1		
<b>AND</b>			<b>OR</b>				

# Truth tables

- Truth table for AND and OR functions of three variables

$x_1$	$x_2$	$x_3$	$x_1 \cdot x_2 \cdot x_3$	$x_1 + x_2 + x_3$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	0	1
1	0	0	0	1
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

# Truth tables of functions

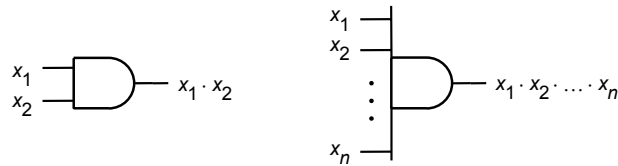
- If  $L(x,y,z)=x+yz$ , then the truth table for L is:

+

$x$	$y$	$z$	$yz$	$x+yz$
0	0	0	0	0
0	0	1	0	0
0	1	0	0	0
0	1	1	1	1
1	0	0	0	1
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

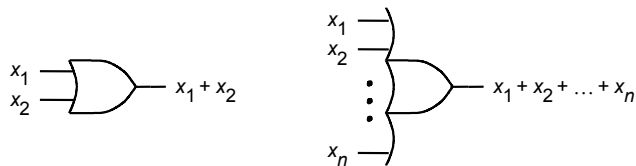
## Logic gates and networks

- Each basic logic operation (AND, OR, NOT) can be implemented resulting in a circuit element called a **logic gate**
- A logic gate has one or more inputs and one output that is a function of its inputs

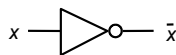


AND gates

## Logic gates and networks



OR gates

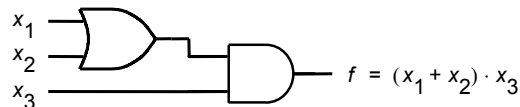


NOT gate



# Logic gates and networks

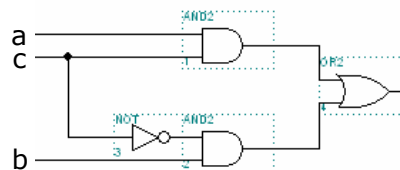
- A larger circuit is implemented by a network of gates
  - Called a logic network or logic circuit



# Logic gates and networks

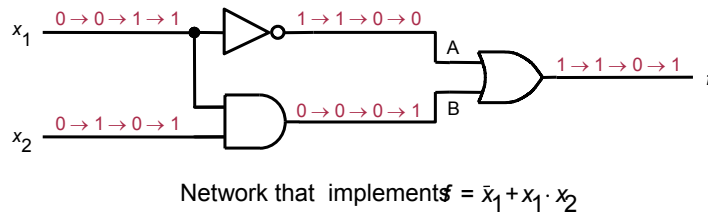
- Draw the truth table and the logic circuit for the following function
  - $F(a,b,c) = ac + bc'$

a	b	c	ac	bc'	ac+bc'
0	0	0	0	0	0
0	0	1	0	0	0
0	1	0	0	1	1
0	1	1	0	0	0
1	0	0	0	0	0
1	0	1	1	0	1
1	1	0	0	1	1
1	1	1	1	0	1



## Analysis of a logic network

- To determine the functional behavior of a logic network, we can apply all possible input signals to it



## Analysis of a logic network

- The function of a logic network can also be described by a timing diagram (gives dynamic behavior of the network)

