

# KHÓA HỌC LẬP TRÌNH VI ĐIỀU KHIỂN

Giảng viên NGUYỄN HUỲNH NHẬT THƯƠNG LỊCH HỌC:

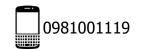
19h30 - 22h00 thứ 2 và thứ 6

ĐỊA ĐIỂM:

Online qua nền tảng Zoom / Google Meet

### **MODULE 4**

- TIMER TIME BASE
- THỰC HÀNH, DEBUG TIME BASE
- PULSE WIDTH MODULATION











#### **Advanced timers** (TIM1, TIM8):

- Three timers dedicated to motor control
- The four independent channels can be used for:
- Input capture
- Output compare
- PWM generation
- One-pulse mode output

### **TYPES OF TIMERS**



#### **General-purpose timers** (TIM2, TIM3, TIM4, TIM15, TIM16, TIM17):

- TIM2, 3, and TIM4 (full-featured general-purpose timers)
- TIM2 has a **32-bit** auto-reload up/down **counter** and 32-bit **prescaler**
- TIM3 and 4 have 16-bit auto-reload up/down counters and 16-bit prescalers.
- 4 independent channels for input capture/output compare, PWM or one-pulse mode output.
- TIM15, 16 and 17 (general-purpose timers)
- 16-bit auto-reload upcounters and 16-bit prescalers.
- TIM15 has 2 channels and 1 complementary channel
- TIM16 and TIM17 have 1 channel and 1 complementary channel
- 4 independent channels for input capture/output compare, PWM or one-pulse mode output.
- Interrupt/DMA generation on the following events:
- Update: **counter overflow/underflow**, counter initialization (by software or internal/external trigger)
- Trigger event (counter start, stop, initialization or count by internal/external trigger)
- Input capture
- Output compare



# **TYPES OF TIMERS**

#### Basic timers (TIM6, TIM7):

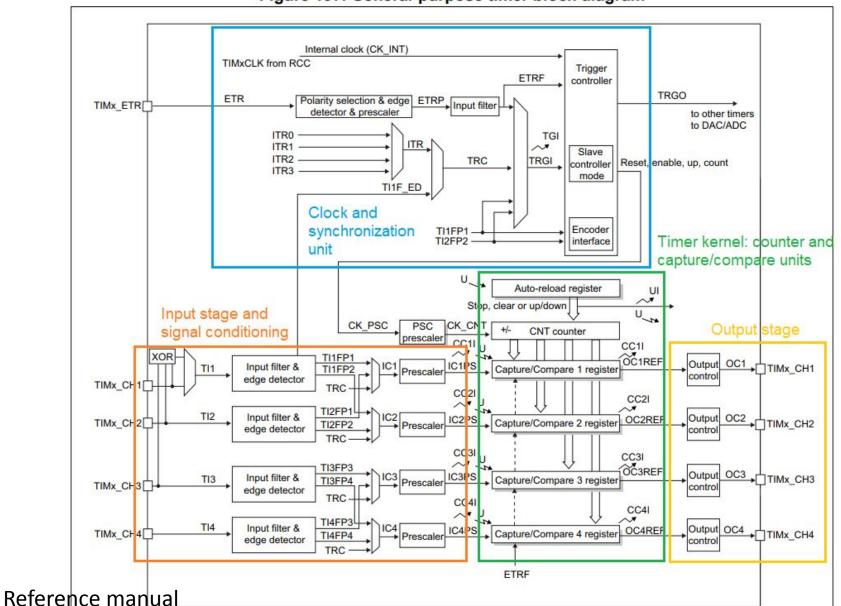
These timers are mainly used for DAC trigger generation. They can also be used as a generic 16-bit time base.

- 16-bit auto-reload upcounter
- 16-bit programmable prescaler used to divide (also "on the fly") the counter clock frequency by any factor between 1 and 65535
- Interrupt/DMA generation on the update event: counter overflow

### **GENERAL-PURPOSE TIMERS**



Figure 197. General-purpose timer block diagram





# **TIME-BASE UNIT**

- The main block of the programmable timer is a 16-bit/32-bit counter (CNT) with its related autoreload register (ARR). The counter can count up, down or both up and down but also down or both up and down. The counter clock can be divided by a prescaler.
- The counter, the auto-reload register and the prescaler register can be written or read by software. This is true even when the counter is running.
- The time-base unit includes:
  - Counter Register (TIMx\_CNT)
  - Prescaler Register (TIMx\_PSC)
  - Auto-Reload Register (TIMx\_ARR)



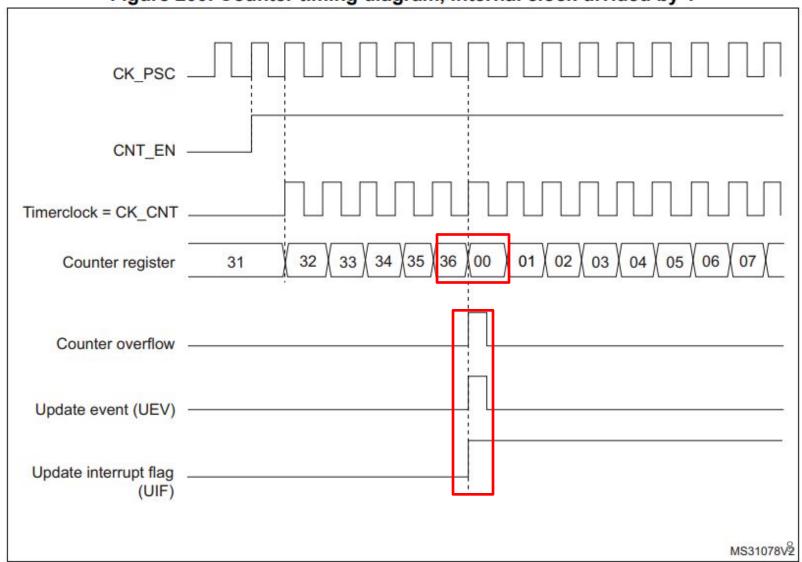
# **COUNTER MODES**

- Upcounting mode
- Downcounting mode
- Center-aligned mode (up/down counting)



# **UPCOUNTING MODE**

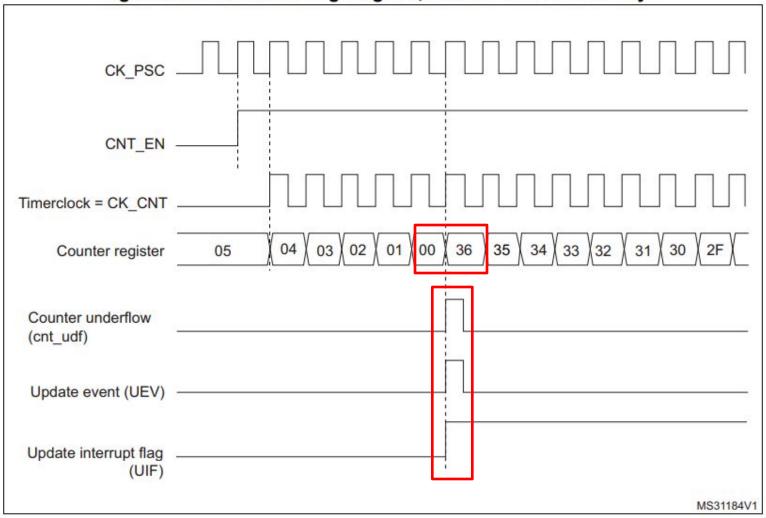
Figure 200. Counter timing diagram, internal clock divided by 1





# **DOWNCOUNTING MODE**

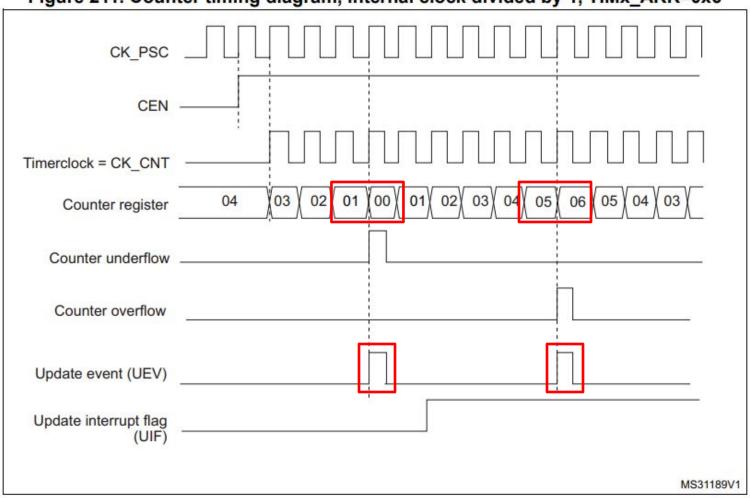
Figure 206. Counter timing diagram, internal clock divided by 1





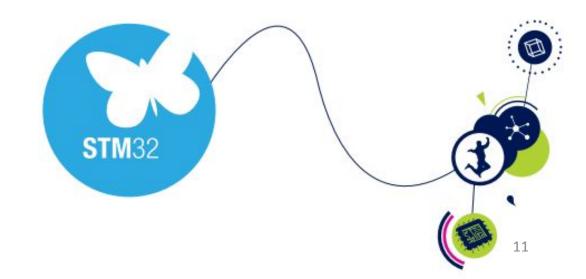
# **CENTER-ALIGNED MODE**

Figure 211. Counter timing diagram, internal clock divided by 1, TIMx\_ARR=0x6





# MODULE 4 - THỰC HÀNH, DEBUG TIME BASE





# **CLOCK SELECTION**

The counter clock can be provided by the following clock sources:

- Internal clock (CK\_INT) RCC
- External clock mode1: external input pin (Tlx) The counter can count at each rising or falling edge on a selected input.
- External clock mode2: external trigger input (ETR) The counter can count at each rising or falling edge on the external trigger input ETR.
- Internal trigger inputs (ITRx): using one timer as prescaler for another timer, for example, you can configure Timer 13 to act as a prescaler for Timer 2.

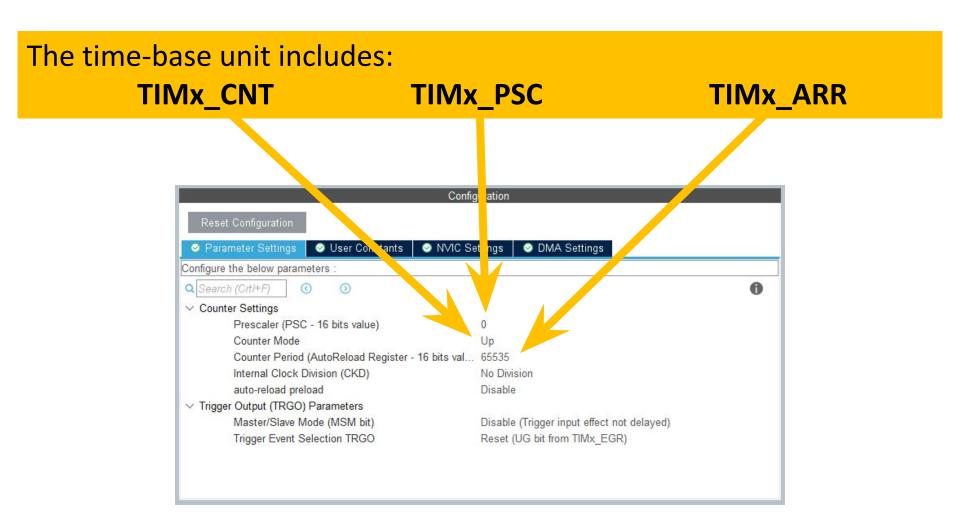


# **TIME-BASE UNIT**

Slave Mode Disable	~
Trigger Source Disable	~
Clock Source Internal Clock	~
Channel1 Disable	~
Channel2 Disable	~
Channel3 Disable	~
Channel4 Disable	~
Combined Channels Disable	~
☐ Use ETR as Clearing Source	
■ XOR activation	
☐ One Pulse Mode	



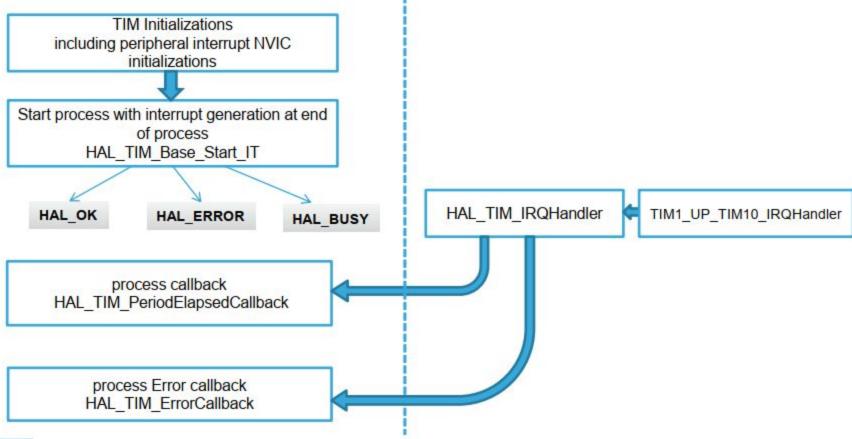
# **TIME-BASE UNIT**





# **Use TIM with interrupt**

### HAL Library TIM with IT flow







# **Use TIM with interrupt**

```
For TIM start use function
HAL TIM Base Start IT(TIM HandleTypeDef *htim)
For TIM stop use function
•HAL TIM Base Stop IT(TIM HandleTypeDef *htim)
TIM callback
  HAL TIM PeriodElapsedCallback(TIM HandleTypeDef *htim)
//TIM start
/* USER CODE BEGIN 2 */
HAL_TIM_Base_Start_IT(&htim1);
/* USER CODE END 2 */
//Callback handling
/* USER CODE BEGIN 4 */
void HAL TIM PeriodElapsedCallback(TIM HandleTypeDef *htim)
    //do something...
/* USER CODE END 4 */
```



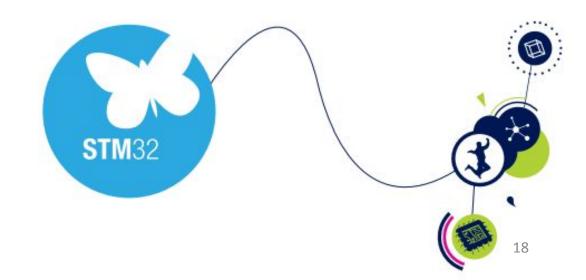
# Lưu ý

MX\_TIM2\_Init(); // Khi gọi hàm INIT thì các giá trị thanh ghi sẽ được update -> cờ update bật lên.

```
/* USER CODE BEGIN 2 */
__HAL_TIM_CLEAR_IT(&htim2, TIM_IT_UPDATE);
// Xóa cờ update đi.
HAL_TIM_Base_Start_IT(&htim2); // UIE, cho
phép ngắt theo sự kiện udpate
/* USER CODE END 2 */
```



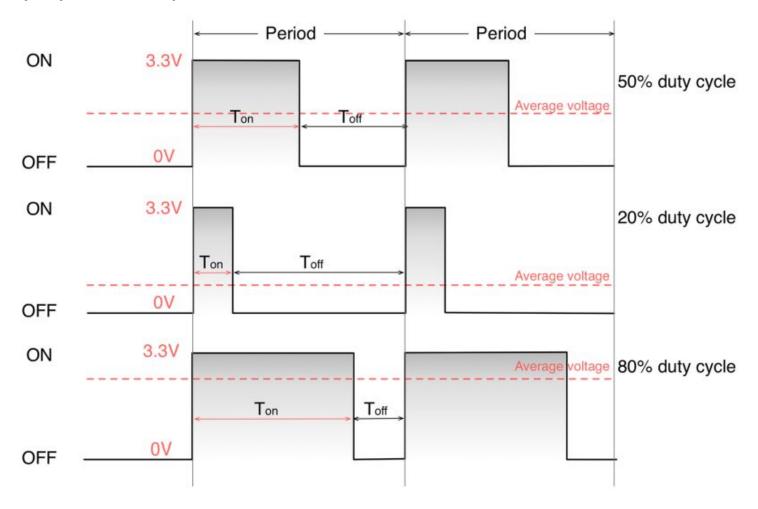
# MODULE 5 - PULSE WIDTH MODULATION



# **Duty Cycle**



A duty cycle is expressed as:



where D is the duty cycle, TON is the time the signal is active



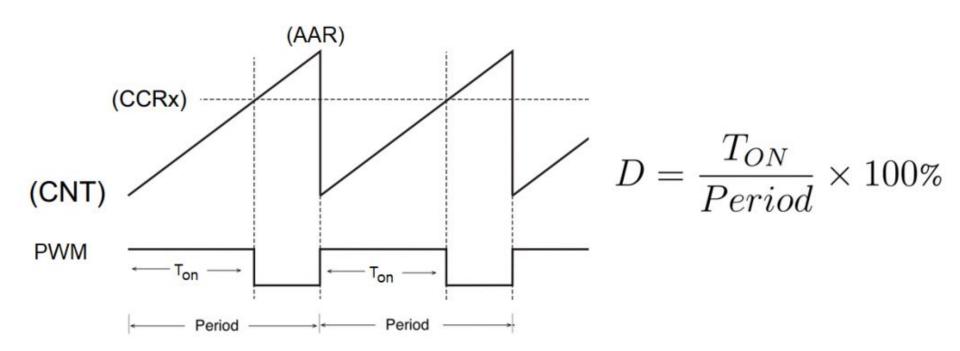
Điều chế độ rộng xung PWM là làm những gì?

- Cài đặt tần số xung (chu kỳ xung) ARR, clock counter
- Cài đặt duty cycles -> CCR so với ARR
- Thay đổi tần số xung (chu kỳ xung), ARR, clock counter
- Thay đổi duty cycles -> CCR



### **PWM** mode

Pulse width modulation mode allows you to generate a signal with a frequency (period) determined by the value of the TIMx\_ARR register and a duty cycle determined by the value of the TIMx\_CCRx register.



## **PWM** applications



PWM has many applications in digital electronics, but all of them can be grouped in two main categories:

- control the output voltage (and hence the current);
- encoding (that is, modulate) a message (that is, a series of bytes in digital electronics) on a carrier wave (which runs at a given frequency).

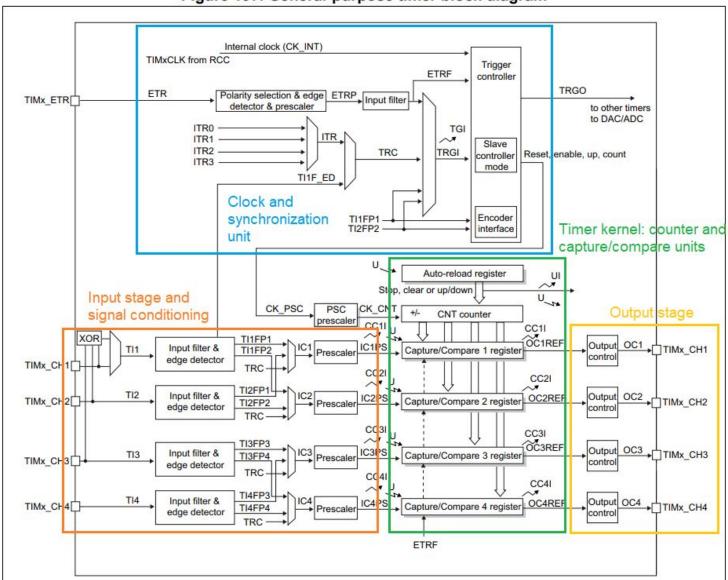
### Several applications on the control of the output voltage:

- Generation of an output voltage ranging from 0V up to VDD (that is, the maximum allowed voltage for an I/O, which in an STM32 is 3.3V);
  - dimming of LEDs;
  - DC motor control;
  - power conversion;
- Generation of an output wave running at a given frequency (sine wave, triangle, square, and so on);
- Sound output;

# **GENERAL-PURPOSE TIMERS**

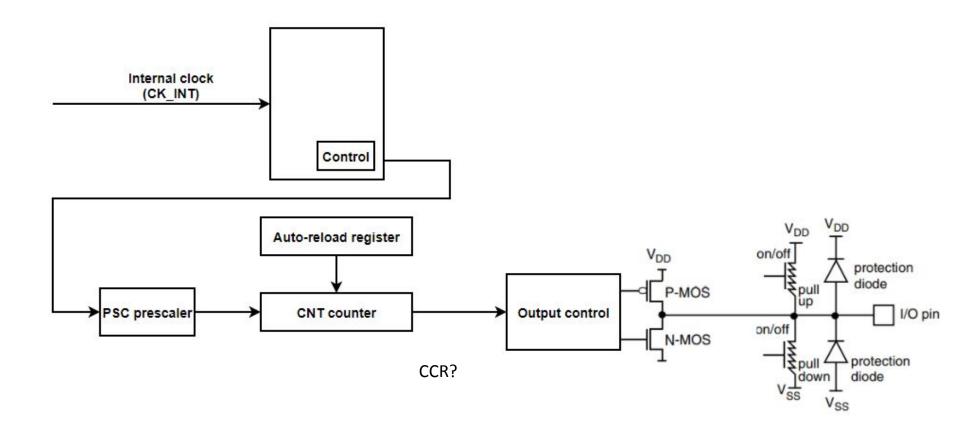


Figure 197. General-purpose timer block diagram



# **GENERAL-PURPOSE TIMERS**





### **PWM** modes



There are two PWM modes avialable: PWM mode 1 and 2

#### PWM mode 1:

- In upcounting, the channel is active (1) as long as Period (CNT) <
   Pulse (CCR),
   else inactive.</li>
- In downcounting, the channel is inactive as long as Period > Pulse, else active.

#### PWM mode 2:

- In upcounting, channel 1 is inactive as long as Period < Pulse, else active.
- In downcounting, channel 1 is active as long as Period > Pule, else inactive.





PWM với tần số 10KHz. D = 50%

Sử dụng Timer2 với thanh ghi PSC, ARR, CCR, CNT là 16bit. Tần số ngõ vào Timer là 8MHz.

#### Bai 2:

PWM với tần số 20KHz. ⇒ PSC, ARR

D = 20% = > CCR

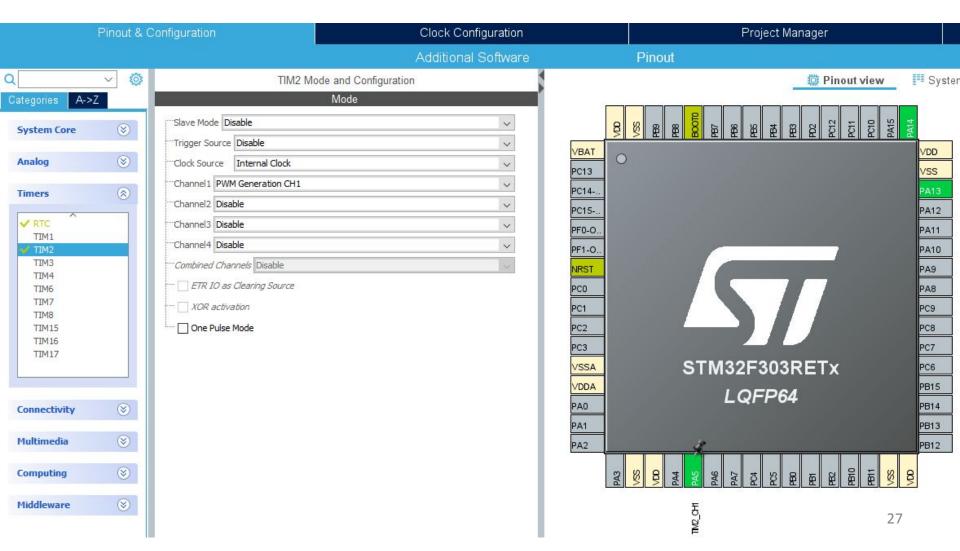
Sử dụng Timer2 với thanh ghi PSC, ARR, CCR, CNT là 16bit. Tần số ngõ vào Timer là 8MHz.

### 15 phut:



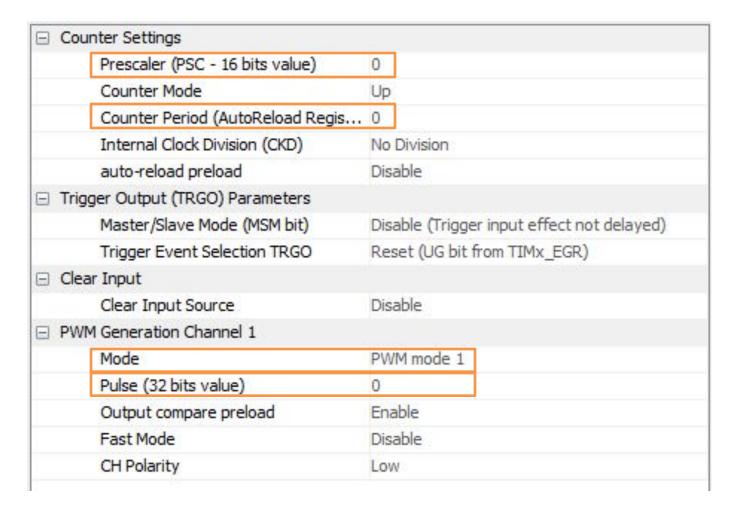
### Using CubeMX to Configure the PWM Mode

The first step is to select the PWM Generation CHx mode for the desired channel



# Using CubeMX to Configure the PWM Parameters TAPIT

Next, from the TIMx configuration view, it is possible to configure the other PWM settings (PWM mode 1 or 2, Pulse, and so on).



Pulse - CCR value



# How to change CCR value?

```
HAL TIM SET COMPARE (&htim2, TIM CHANNEL 1, value);
      htim2.Instance->CCR1 = value;
or:
while (1)
     for(pwmValue = 0; pwmValue < arrValue; pwmValue++)</pre>
         htim2.Instance->CCR1 = pwmValue;
         HAL Delay (1000/arrValue);
     for(pwm = arrValue; pwm > 0 ; pwm--)
         htim2.Instance->CCR1 = pwmValue;
         HAL Delay(1000/arrValue);
```



# Tìm hiểu thêm

https://www.st.com/resource/en/application\_note/an4776-generalpurpose-timer-cookbook-for-stm32-microcontrollers-stmicroelectronics.pdf

https://www.st.com/resource/en/application\_note/an4013-stm32-crossseries-timer-overview-stmicroelectronics.pdf







### Instructor

Eng. Nguyen Huynh Nhat Thuong

