

ARNE OLEMANS

Game Developer



PROFILE

Name

Arne Olemans

Date of birth

09 May 2004

Phone number

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E-mail

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Website

www.ArneOlemans.com

SOCIAL MEDIA

LinkedIn

<https://www.linkedin.com/in/arne-olemans-5b0a03253/>

GitHub

<https://github.com/KnipTang>

STUDENT JOBS

2021	Gardener In Diest
2020	Blankedale Factory worker

EDUCATION

2022-2025	Bachelor - Game Development Digital Arts and Entertainment
2024-2024	Bachelor - Game Development(Erasmus) Abertay University
2020-2022	Informatics KsDiest

EXPERIENCE

2024	KnipTang-Engine C++ custom game engine	2024	GeneticAlgo-Flappy Bird Neural network that play Flappy Bird perfectly using a genetic algorithm
2024	Form Frenzy Group project - Indie title - Unity	2023	Unwrap volunteer / Game Jam participant Game industry networking event - GameJam game: Ride of Giri
2024	BlurMePIs In real time face blur - OpenCV	2022	Cegeka ICT - Internship

SKILLS

Main Languages

- C++
- C#

Second Languages

- Html/CSS/Flexbox
- JavaScript
- Ruby

Human Languages

- English
- Dutch

Game Engines

- Unity 5
- Unreal 5

Source Control

- Git
- Perforce

IDE

- Visual Studio
- VSCode
- Qt creator

Frameworks/Libraries

- GLM
- SDL
- OpenGL
- OpenCV
- Dear ImGui
- WPF
- GLFW
- Qt
- Vulkan
- DirectX11