CV

ARNE OLEMANS

Game Developer

PROFILE

Name
Arne Olemans

Date of birth
09 May 2004

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Website
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SOCIAL MEDIA

LinkedIn
https://www.linkedin.com/in/arne-olemans-5b0a03253/

GitHub
https://github.com/KnipTang

EXPERIENCE

2022	**Cegeka**
	Internship
2021	**Gardener Diest**
	Student job
2020	**Blankedale**
	Student job

EDUCATION

2022-2025	**Bachelor - Game Development**
	Digital Arts and Entertainment
2024-2024	**Bachelor - Game Development(Erasmus)**
	Abertay University
2020-2022	**Informatics**
	KsDiest

SKILLS

Main Languages
- C++
- C#

Second Languages
- Html/CSS/Flexbox
- JavaScript
- Ruby

Human Languages
- English
- Dutch

Game Engines
- Unity 5
- Unreal 5

Source Control
- Git
- Perforce

IDE
- Visual Studio
- VSCode
- Qt creator

Frameworks/Libraries
- GLM
- SDL
- OpenGL
- OpenCV
- Dear ImGui
- WPF
- GLFW
- Qt
- Vulkan
- DirectX11