using System;

using System.IO;

public class FileCopyUtility

{

public static void CopyFile(string sourceFileName, string destinationFileName)

{

try

{

// Check if the source file exists

if (!File.Exists(sourceFileName))

{

Console.WriteLine($"Source file '{sourceFileName}' does not exist.");

return;

}

// Delete the destination file if it exists, to remove old content

if (File.Exists(destinationFileName))

{

File.Delete(destinationFileName);

}

// Copy the file to the destination

File.Copy(sourceFileName, destinationFileName);

Console.WriteLine($"File '{sourceFileName}' copied to '{destinationFileName}' successfully.");

}

catch (Exception ex)

{

Console.WriteLine($"An error occurred: {ex.Message}");

}

}

static void Main(string[] args)

{

// Example usage

Console.Write("Enter source file name: ");

string source = Console.ReadLine();

Console.Write("Enter destination file name: ");

string destination = Console.ReadLine();

CopyFile(source, destination);

}

}