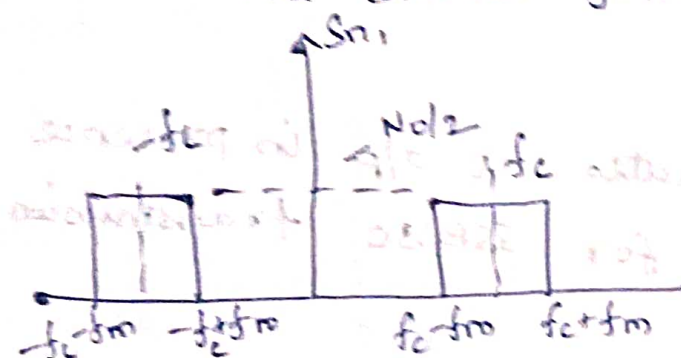


NOISE IN DSB-SC RECEIVER:

- The range of transmitted frequency will be $f_c - f_m$ to $f_c + f_m$.
- Bandwidth is increased to $2f_m$.
- The bandwidth of carrier filter is $2f_m$ to pass both the side bands.

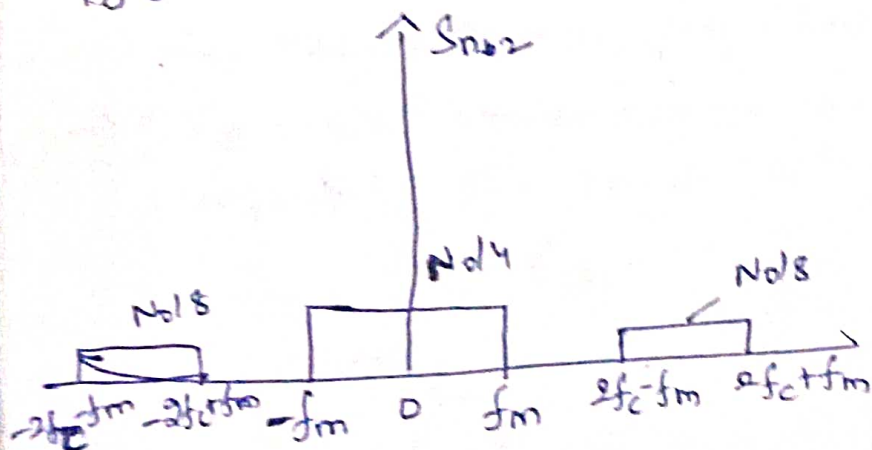
Calculation of Noise power

- White noise of power spectral density $S_n = N_0/2$ is passed through the carrier filter.

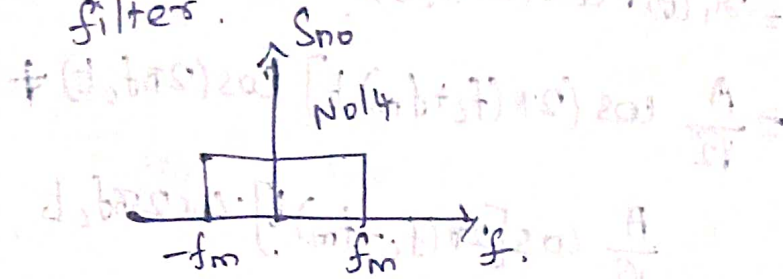


SD of carrier filter.

- After multiplication with carrier,



of
 → SD of noise at O/p of Baseband filters.



→ The noise power is,

$$P_{no} = \int_{-\infty}^{\infty} S_n(f) df$$

$$= \int_{-f_m}^{f_m} \frac{N_0}{4} df$$

$$P_{no} = \frac{N_0}{4} [f_m + f_m] = \frac{N_0 f_m}{2}$$

Calculation of Signal Power:

→ The normalized power of received signal will be

$$P_i = \left(\frac{A/\sqrt{2}}{\sqrt{2}} \right)^2 + \left(\frac{A/\sqrt{2}}{\sqrt{2}} \right)^2$$

$$= \frac{A^2}{2}$$

→ $x_i(t)$ is at the carrier filter will be same as $x_c(t)$.

→ $x_i(t)$ is multiplied with $x_c(t)$ in demodulator.

→ O/p of Demodulator will be

$$x_2(t) = x_1(t) \cdot \cos(2\pi f_c t)$$

$$= \frac{A}{\sqrt{2}} \cos(2\pi(f_c + f_m)t) \cos(2\pi f_c t) + \frac{A}{\sqrt{2}} \cos[2\pi(f_c - f_m)t] \cos 2\pi f_c t$$

[By using $\cos A \cos B$ formula]

$$x_2(t) = \frac{A}{2\sqrt{2}} \cos(2\pi(2f_c + f_m)t) + \frac{A}{2\sqrt{2}} \cos 2\pi f_m t + \frac{A}{2\sqrt{2}} \cos(2\pi(2f_c - f_m)t) + \frac{A}{2\sqrt{2}} \cos 2\pi f_m t$$

→ Here $2f_c + f_m$ & $2f_c - f_m$ are not passed through BPF.

$$\therefore x_2(t) = \frac{A}{2\sqrt{2}} \cos 2\pi f_m t + \frac{A}{2\sqrt{2}} \cos(2\pi f_m t)$$

$$x_2(t) = \frac{A}{\sqrt{2}} \cos 2\pi f_m t$$

→ The normalized o/p signal will be,

$$P_0 = \left(\frac{A/\sqrt{2}}{\sqrt{2}} \right)^2 = \frac{A^2}{4}$$

Signal to Noise Ratio:

$$\left(\frac{S}{N}\right)_{O/P} = \frac{P_o}{P_{no.}}$$

$$= \frac{A^2/4}{N_o f_m/2} = \frac{A^2}{2N_o f_m}$$

$$P_i = A^2/2.$$

$$\left(\frac{S}{N}\right)_{O/P} = \frac{P_i}{N_o f_m}.$$

Figure of Merit (FOM) (γ)

$$\gamma = \frac{(SNR)_o}{(SNR)_i}$$

$$SNR_o = \frac{P_i}{N_o f_m} \quad A^2/2N_o f_m$$

$$SNR_i = A^2/2N_o f_m.$$

$$\gamma = \frac{A^2/2N_o f_m}{A^2/2N_o f_m} = 1.$$

NOISE in Envelope detector:

→ Consider the AM transmission that has both the side bands & carrier.

Modulated signal is mathematically represented as,

$$s(t) = A_c [1 + K_a m(t)] \cos 2\pi f_c t.$$

K_a - modulation index.

→ Total power of modulated signal,

$$P_{\text{tot}} = P_c \left(1 + \frac{m^2}{2} \right)$$

$$\text{Carrier power } P_c = \frac{A_c^2}{2} \quad (K_a = m)$$

$$\text{Modulated power} = \frac{A_c^2}{2} \left(1 + \frac{K_a^2}{2} \right)$$

→ Normalized power of message

Signal is $K_a^2/2$.

take, $P = K_a^2/2$.

$$\therefore \text{Modulated signal power} = \frac{A_c^2}{2} (1 + K_a^2 P)$$

→ average NOISE power $= N_0 B$.

→ channel signal to noise ratio is,

$$(SNR)_c = \frac{\text{Modulated signal power}}{\text{average noise power.}}$$

$$= \frac{A_c^2}{2} (1 + K_a^2 P)$$

$$\text{SNR} = \frac{A_c^2 (1 + K_a^2 P)}{2 N_0 B}$$

OP: SNR for envelope detection:

The envelope detector consists of modulated signal $s(t)$ plus noise $n(t)$

$$x(t) = s(t) + n(t)$$

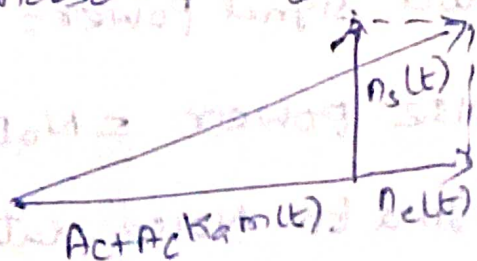
$n(t)$ represents inphase & quadrature components:

$$x(t) = s(t) + n_c(t) \cos 2\pi f_c t + n_s(t) \sin 2\pi f_c t$$

$$= A_c [1 + K_a m(t)] \cos 2\pi f_c t + n_c(t) \cos 2\pi f_c t - n_s(t) \sin 2\pi f_c t$$

$$= [A_c + A_c K_a m(t) + n_c(t)] \cos 2\pi f_c t - n_s(t) \sin 2\pi f_c t$$

→ Phasor Diagram



$$y(t) = \sqrt{(A_c + A_c k_a m(t) + n_c(t))^2 + (n_s(t))^2}$$

Compare to noise power, $n_c(t)$ & $n_s(t)$ is very small.

$$y(t) = A_c + A_c k_a m(t),$$

→ with help of blocking capacitor A_c is removed.

$$\therefore y(t) = A_c k_a m(t).$$

→ Power this eqn is, $\frac{A_c^2 k_a^2 P}{2}$
(~~noise~~ power at Rx)

→ NOISE power = $N_0 B$ at Rx.

$$(SNR)_0 = \frac{\text{Power of Rx O/P}}{\text{NOISE power of Rx O/P}} \\ = \frac{A_c^2 k_a^2 P / 2}{N_0 B}.$$

Figure of Merit (FOM).

$$\gamma = \frac{(SNR)_0}{(SNR)_e}$$

$$\gamma = \frac{A_c^2 k_a^2 P / 2 N_0 B}{A_c^2 (1 + k_a^2 P) 2 N_0 B} = \frac{k_a^2 P}{1 + k_a^2 P}.$$

This above eqn is always less than unity.