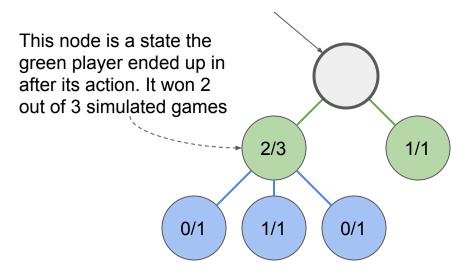
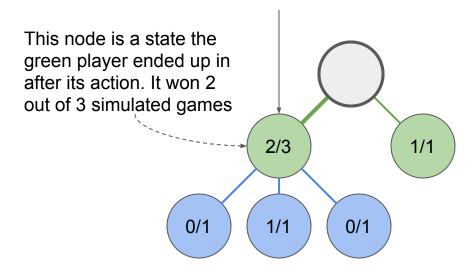


Starting at the root node



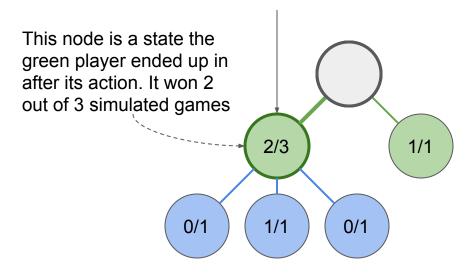
SELECTION

This node looks interesting

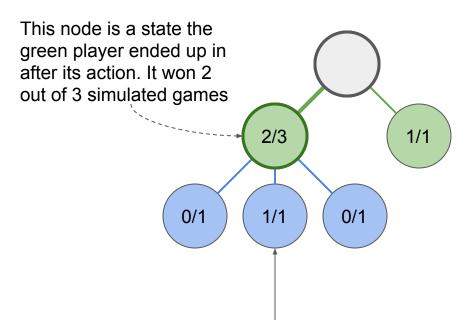


SELECTION

This node looks interesting

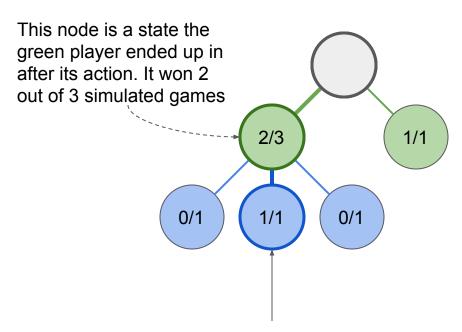


SELECTION



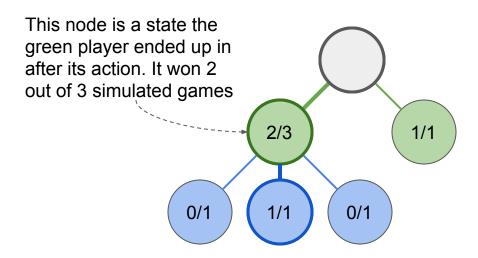
This node looks interesting

SELECTION



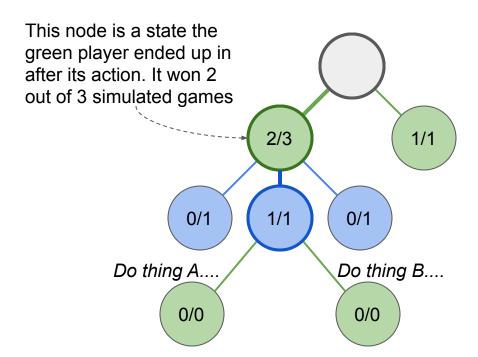
This node looks interesting

SELECTION



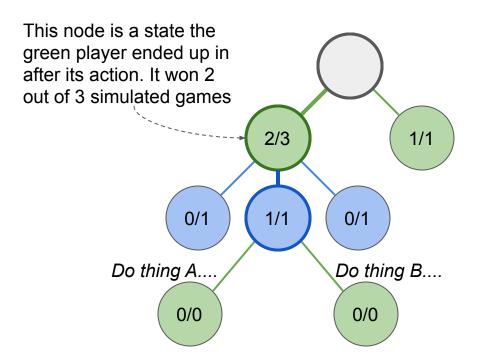
EXPANSION

For the currently selected leaf node, find what child node this leaf node has by evaluating what actions the player could take from here



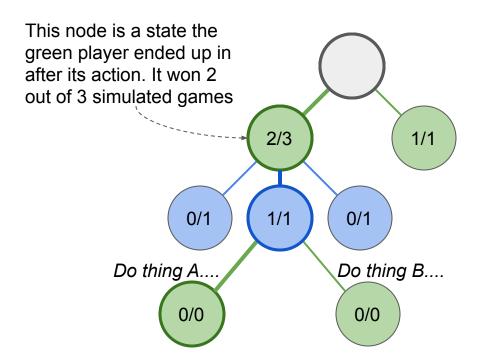
EXPANSION

For the currently selected leaf node, find what child node this leaf node has by evaluating what actions the player could take from here



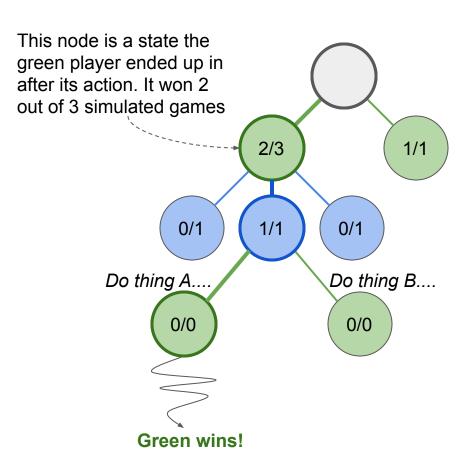
SIMULATION

For the newly sprouted leaf node, simulate a 'random game', and record who wins.



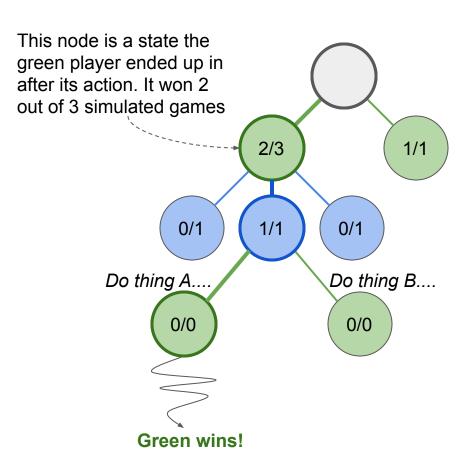
SIMULATION

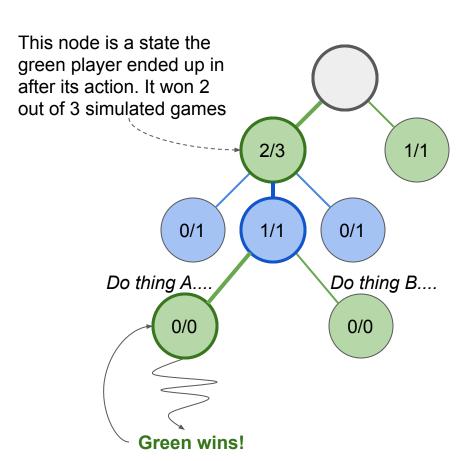
For the newly sprouted leaf node, simulate a 'random game', and record who wins.

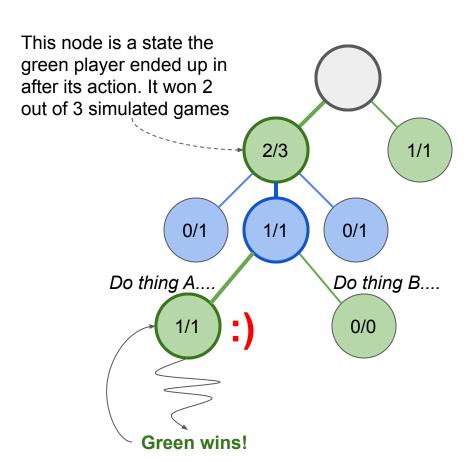


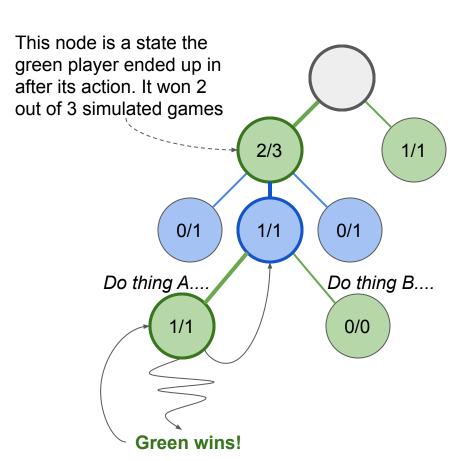
SIMULATION

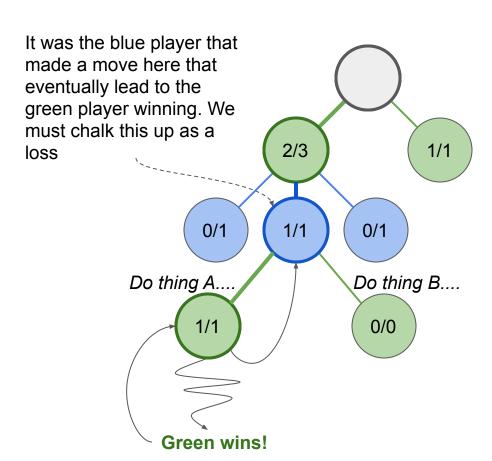
For the newly sprouted leaf node, simulate a 'random game', and record who wins.

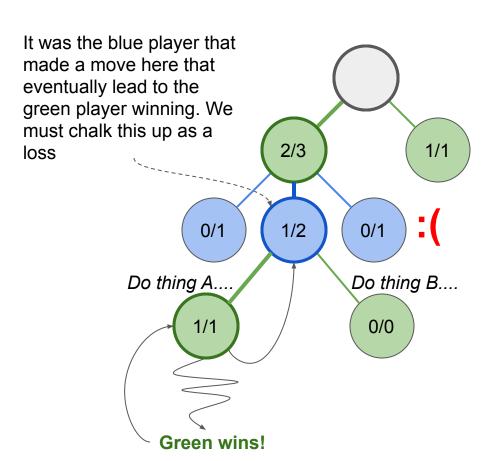


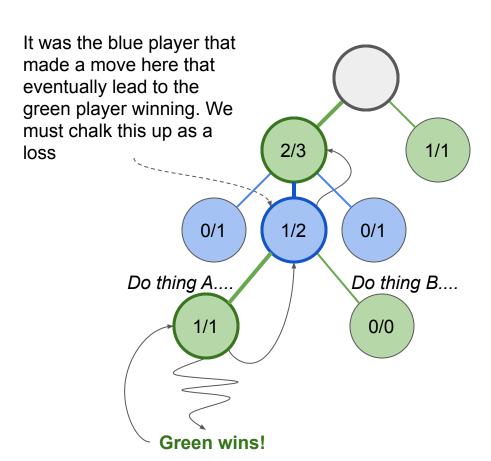


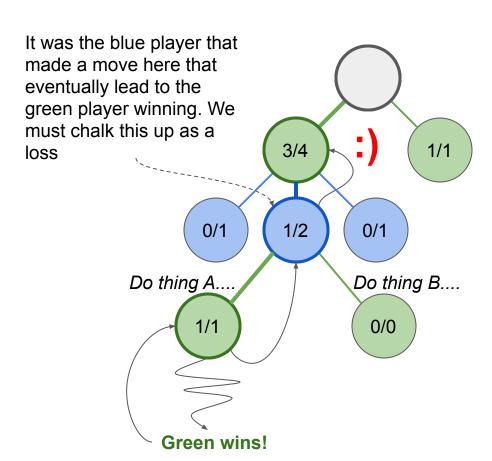












REPEAT!

