

LOW POLY

ULTIMATE PACK

by POLYPERFECT



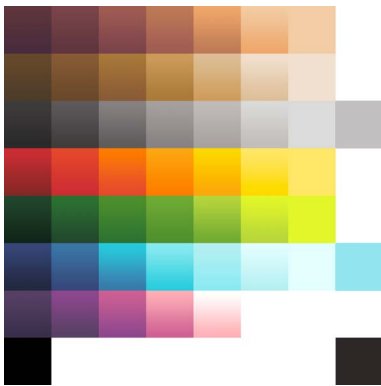
Thanks!

First of all, thank you for purchasing our pack, we really appreciate that! We are putting lot of effort to this.

Just you to know – we are planning to expand the list of models in the future with free updates of the pack. Check out our FB page for any news or tell us what you would like to see next.

USAGE

They are two versions of our models, feel free to use ones that you fit your workflow the best. (Demo scenes are made from material prefabs)



- The color of an objects is influenced by texture
- All prefabs share one atlas texture
- Good for speed and mobile



„M“ MODELS (MATERIAL)

- The color of an objects is generated by material
- You can quickly change the materials and have different looking model in instance
- Good for prototyping and playing with the look