**KOALA KARTS ITEM CONCEPTS**

**Item Pulse:** When used, this item makes every player on the map lose all his or her items.

**Leaf Screen:** When used, every player on the map has his or her visibility lowered. Leaves are plastered onto the camera.

**Rang a’ Rang**: A boomerang that has two uses and automatically homes in on nearest opponent in the front of the player.

**Illusory Trap:** When used, the player gains stealth for 10 seconds while a clone splits off to distract others as a decoy.

**Shield:** For the next 10 seconds, a shield envelops the player that negates the effect of one item.

**Caltrops**: The player drops the caltrops behind them; anyone who runs over them slowly comes to a stop and can’t move for a specified amount of time.

**Speed Boost**: Gives the player a burst of speed for the short duration.

**Gravity Ball**: The player throws the Gravity Ball a short distance in front of them. Anyone caught up in the blast, grounds any hovering vehicles

**Dust Devil**: A Whirlwind of sand shoots out in a straight path in front of the player picking up any players in its path and keeping them in the air for 3 seconds before dropping them onto the ground.

**Boom Bang:** Rocket that shoot’s out in a straight path and detonates when item key is pressed again. Can catch more than one player in blast.

**Default Weapon:** A boomerang that’s color changes depending on the character. Shoots straight out in front of the player.

**Chain Lightning:** Player shoots out lightning and if it hits an enemy player, it can bounce up to 2 other enemies within range.

**Rain Missile**: A targetable area of effect missile.

**Flamethrower:** A cone of fire shoots out and damages any enemies that it hits.

**Hook**: A hook shoots out of the player and it if hits a player in front of them it grabs the opponent and brings them back to the player.

**Freeze blast:** An icy blast bursts out in a radius of 10m around the player. Anyone caught up in the blast is damaged and frozen solid for 3 seconds.

**Quake:** A targetable AOE spell that damages and slows opponents for 5 seconds. Limited Range.

**Hammer Strike:** A giant hammer crashes down on a foe:

In order as listed above:



