

How To Play:

Shooter 1 uses arrow keys and space bars to shoot
Shooter 2 uses aswd and x keys to shoot

Objective is to defeat the other player.

Shooter 2 is low on health his speed and damage attributes decrease, however he is capable of gaining health back by calling in a friend that distracts shooter 1's movement, when shooter 2's rockets come into contact with his ally (enemy) shooter 2 gains health. Shooter 2's bullets aren't powerful enough to reach the enemy allies altitude

