**Journal**

I tried to make a 2.5D platformer too tricky, so I changed to the Dino game, which is the solution to my problem, and I will work on this project later. Write this in my journey.

While writing my tutorial, something went wrong with adding in the code and pictures managed to fix the code problem, but adding in pictures is still a mystery.

I had a problem adding an array where the sprite renderer instead of the sprites, so I got an error saying I couldn’t do this.

I fixed the problem by correctly swapping the array I put in the sprite renderer with the sprites, and the error disappeared.