

PS3I2C::GetPress



```
graph LR; A[PS3I2C::GetPress] --> B[PS3I2C::IsConnected]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text 'PS3I2C::GetPress'. The right box is white with a thin gray border and contains the text 'PS3I2C::IsConnected'.

PS3I2C::IsConnected