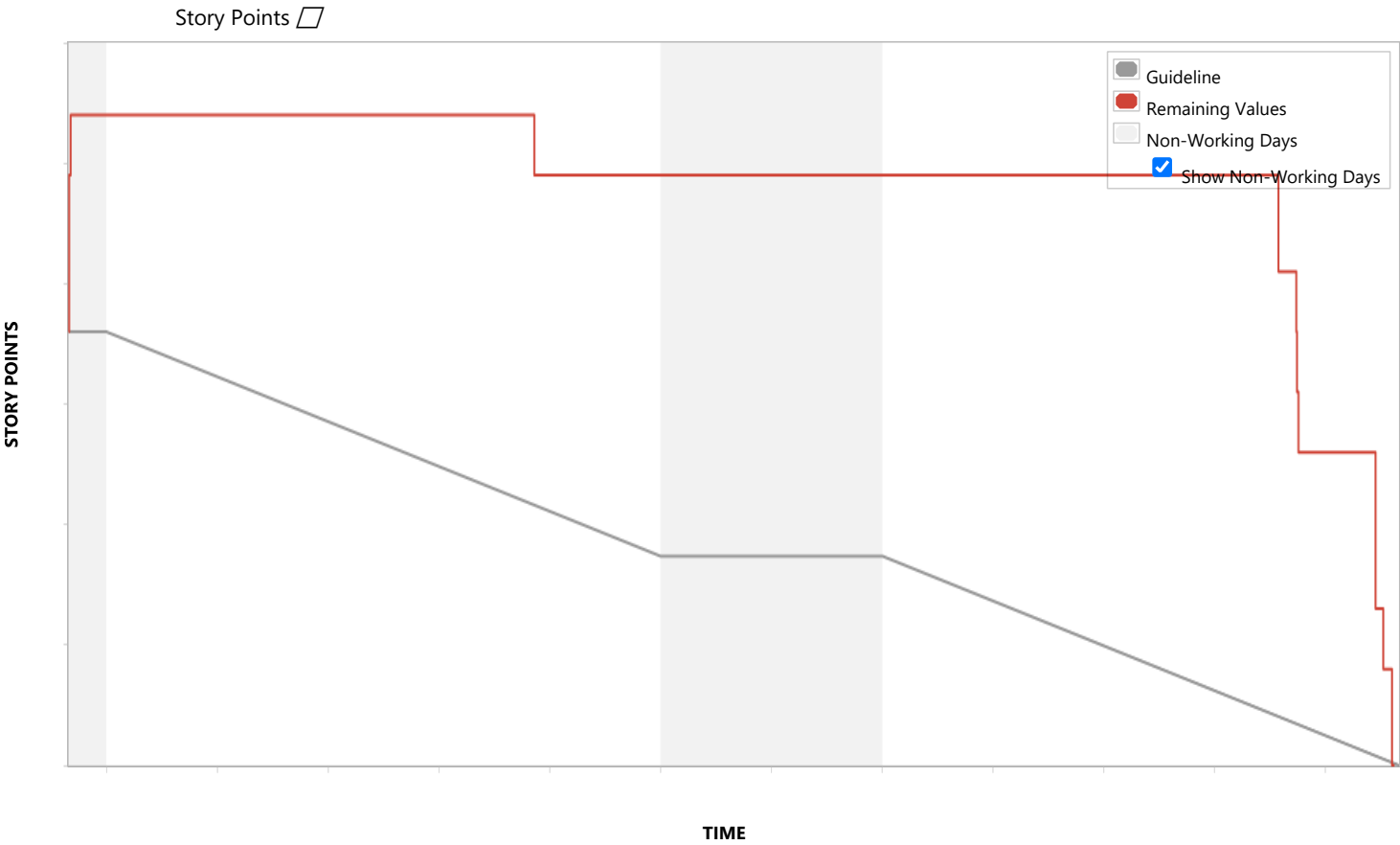


Burndown Chart [Switch report](#)

EP Sprint 2

[Reopen sprint](#)



Date	Issue	Event Type	Event Detail	Story Points		
				Inc.	Dec.	Remaining
20/Jun/21 3:51 PM	EP-15 EP-20 EP-21 EP-23 EP-47 EP-57 EP-58	Sprint started by Weiyu Li		13 5 5 8 5 - -		
20/Jun/21 3:57 PM	EP-57	Scope change	Estimate of 5 has been added	5		41
	EP-58	Scope change	Estimate of 8 has been added	8		49
20/Jun/21 4:17 PM	EP-13	Scope change	Issue added to sprint	5		54
22/Jun/21 3:30 PM	EP-61	Scope change	Issue added to sprint	0		54

24/Jun/21 8:40 PM	EP-57	Burndown	Issue completed		5	49
29/Jun/21 5:26 PM	EP-61	Burndown	Issue completed	0		49
01/Jul/21 1:45 PM	EP-58	Burndown	Issue completed		8	41
01/Jul/21 5:37 PM	EP-47	Burndown	Issue completed		5	36
01/Jul/21 5:45 PM	EP-13	Scope change	Issue removed from sprint		5	31
01/Jul/21 5:46 PM	EP-61	Scope change	Estimate of 8 has been added	0		31

## Comment

It looks like most tickets were completed towards the end. We can observe this as a pattern from the previous sprint as well, it might be good to review this in the sprint retrospective for sprint 2 since one of our past goals was to finish half the sprint in the first week.

It seems the velocity didn't change because we also faced some technical issues in the second sprint. One thing we could do is try to settle on some rules to prevent technical issues.