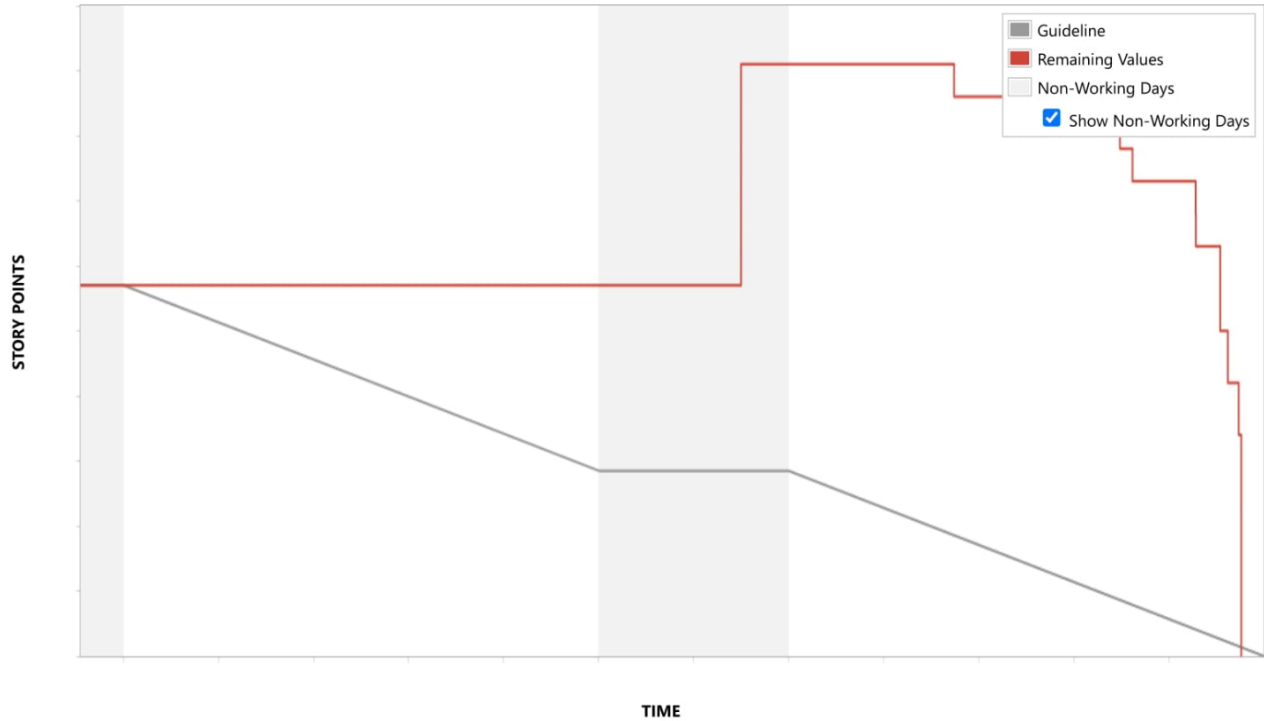


Burndown Chart [Switch report](#) ▾

EP Sprint 3

Story Points ▾

[Reopen sprint](#)

Story Points						
Date	Issue	Event Type	Event Detail	<u>Inc.</u>	<u>Dec.</u>	Remaining
04/Jul/21 1:08 PM	EP-11 EP-13 EP-55 EP-6 EP-65 EP-7	Sprint started by Artina Sin		8 5 5 13 21 5		
11/Jul/21 11:58 AM	EP-70	Scope change	Issue added to sprint	8		65
	EP-71	Scope change	Issue added to sprint	5		70
	EP-72	Scope change	Issue added to sprint	13		83
	EP-73	Scope change	Issue added to sprint	8		91
13/Jul/21 5:46 PM	EP-7	Burndown	Issue completed		5	86
15/Jul/21 11:40 AM	EP-11	Burndown	Issue completed		8	78
15/Jul/21 2:50 PM	EP-13	Burndown	Issue completed		5	73
16/Jul/21 6:47 AM	EP-71	Burndown	Issue completed		5	68
16/Jul/21 6:50 AM	EP-55	Burndown	Issue completed		5	63
16/Jul/21 12:59 PM	EP-6	Burndown	Issue completed		13	50
16/Jul/21 2:55 PM	EP-73	Burndown	Issue completed		8	42

Just as in the previous sprint. We see that most of the tickets were done near the end of the sprint. However, in contrast to the previous one, there was a big vertical spike in the upwards direction around the middle of the sprint, right before any tickets were marked as done. This occurred because we decided to add many front end tasks to this sprint. And since they were related to the ongoing tickets, they also affected the existing tickets from being finished before. We did not achieve our goal of finishing half of the tickets at the first half of the sprint. The possible cause of this is all the technical bugs we faced that put us back. Possibly with better planning and coordination, we will reach a better burndown chart for sprint 4. I will comment positively on the fact that all tickets were finished this sprint.